
Fully Convolutional Networks for Semantic Segmentation

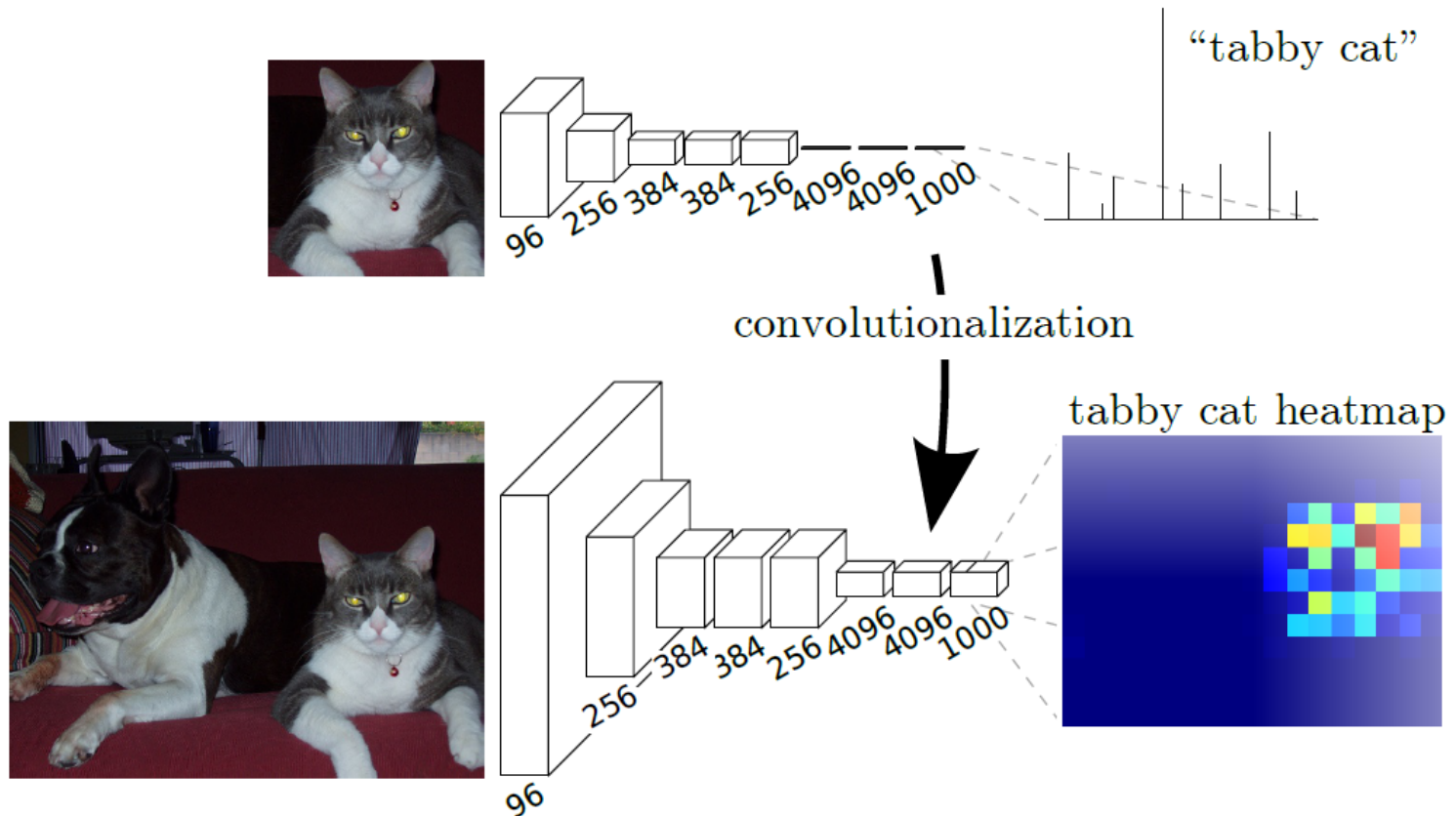
Jonathan Long, Evan Shelhamer & Trevor Darrell(2015)

Proceedings of the IEEE

발표: 문동지

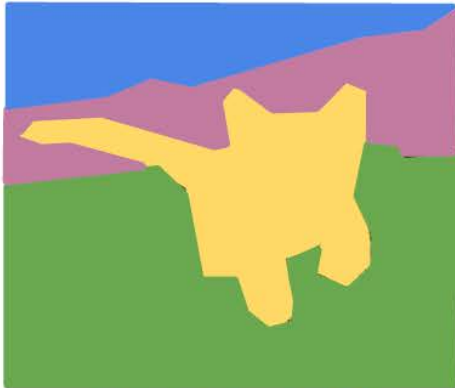
Semantic Segmentation = Pixel Level Classification

Deep Learning(CNN) Image Classification 잘한다
Sematic Segmentation은 결국 Pixel level의 Classification이다
Image Classification으로 Sematic Segmentation을 할 수 있겠다



Other Computer Vision Tasks

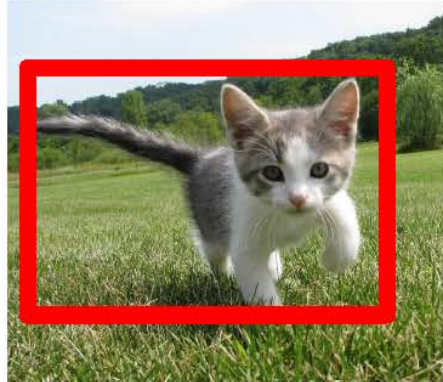
Semantic Segmentation



GRASS, CAT,
TREE, SKY

No objects, just pixels

Classification + Localization



CAT

Single Object

Object Detection



DOG, DOG, CAT

Multiple Object

Instance Segmentation



DOG, DOG, CAT

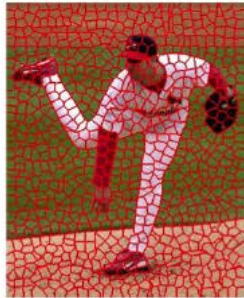
[This image is CC0 public domain](#)

Image & Object Segmentation

Image Segmentation

- Group pixels into regions that share some similar properties

Superpixels
(Ren ICCV 2003)



Segmenting Images into meaningful objects

- Object-level segmentation
: accurate localization and recognition



Semantic Segmentation

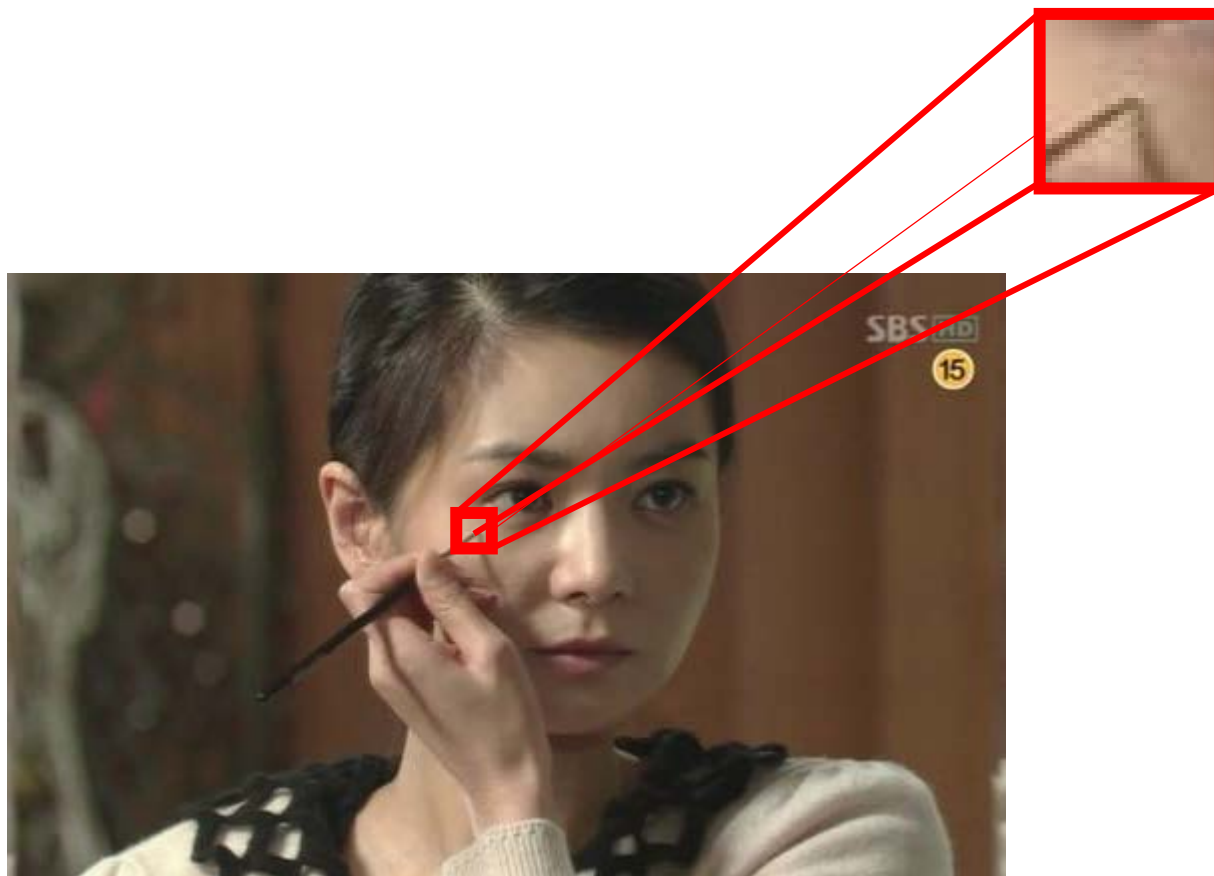
Semantic Segmentation

- Label every pixel: recognize the class of every pixel
- Do not differentiate instances



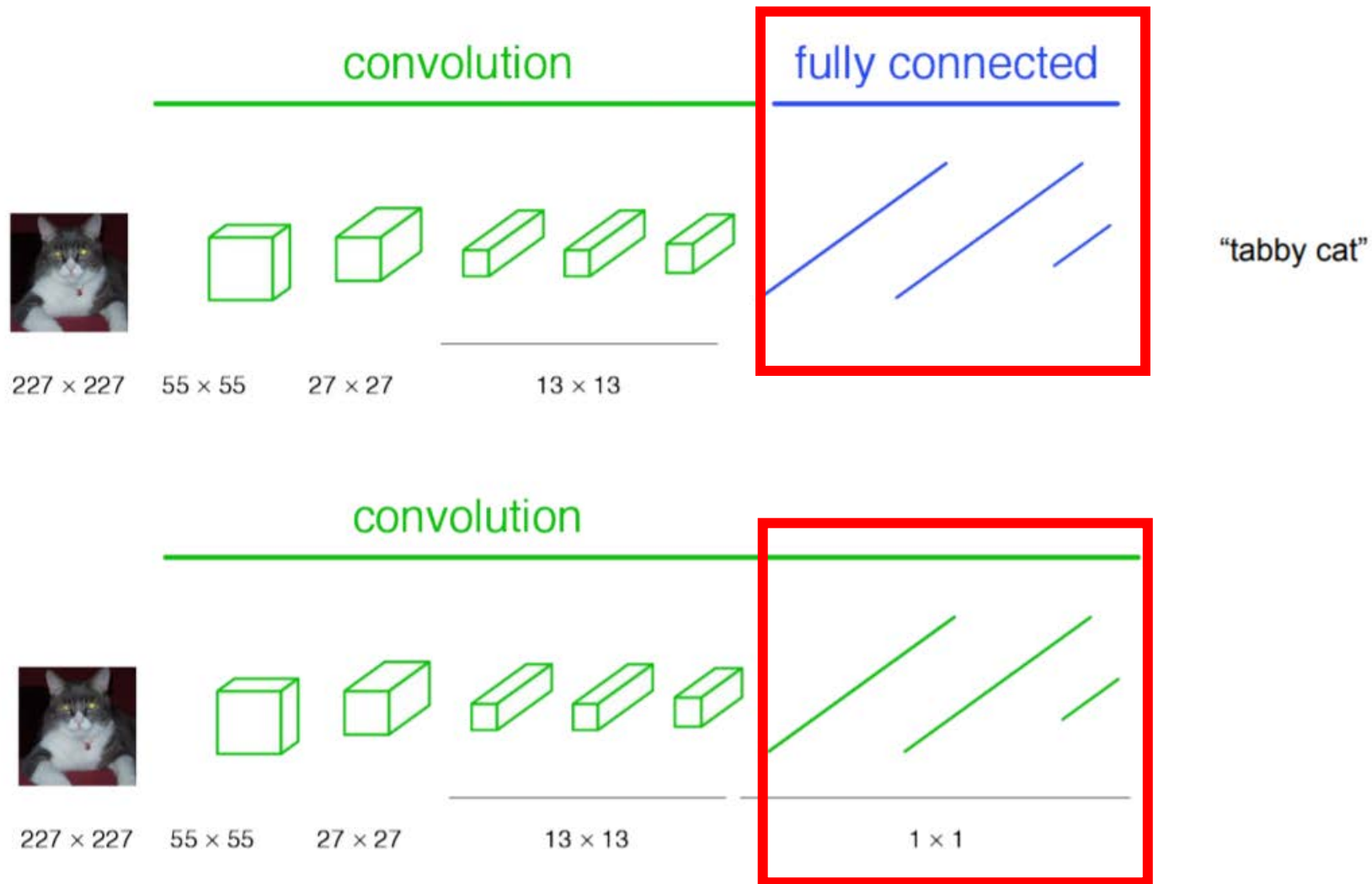
Mottaghi et al, "[The role of context for object detection and semantic segmentation in the wild](#)", CVPR 2014

Semantic Segmentation = Pixel Level Classification



점?

Classification / Semantic Segmentation



Fully convolutional



$H \times W$

convolution



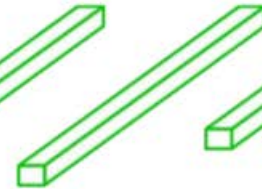
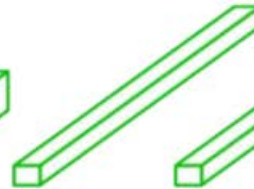
$H/4 \times W/4$



$H/8 \times W/8$



$H/16 \times W/16$

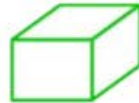


$H/32 \times W/32$

convolution



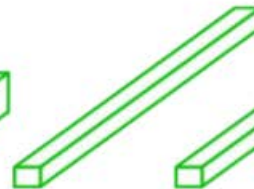
$H/4 \times W/4$



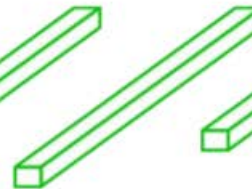
$H/8 \times W/8$



$H/16 \times W/16$



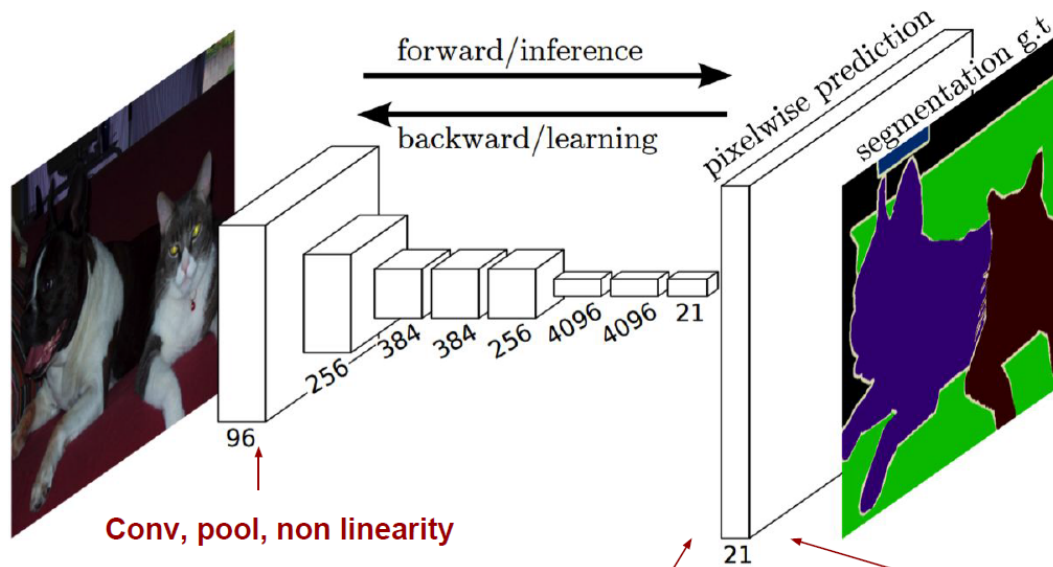
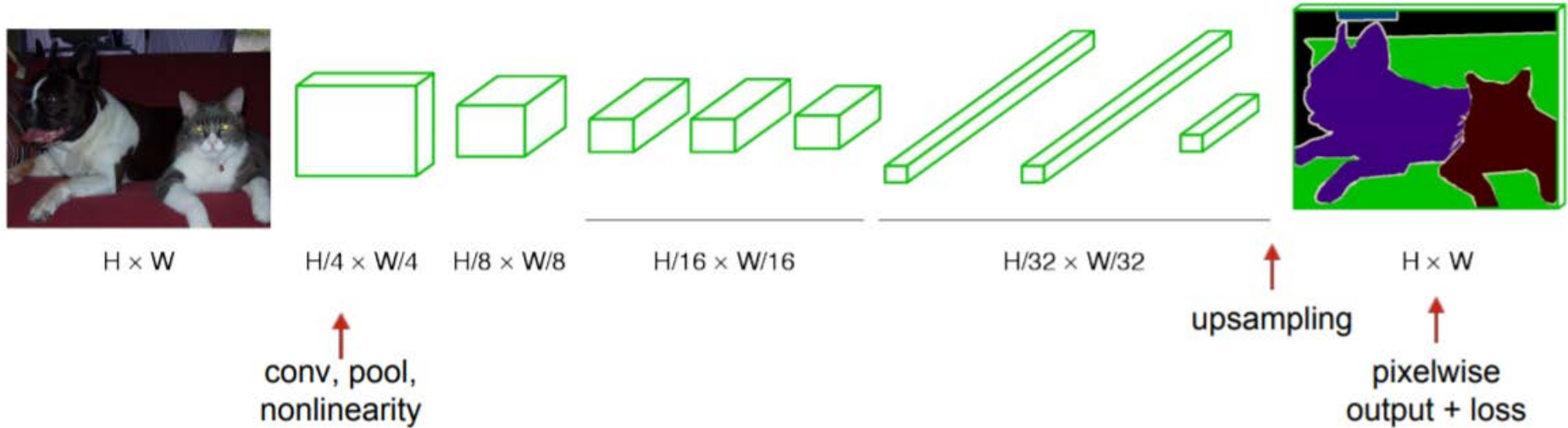
$H/32 \times W/32$



$H \times W$

upsample

convolution



Credit: Shelhamer, Long

Final layer is 1x1 conv with #channels = #classes
 Pixelwise loss function:
$$l(x; \theta) = \sum_{i,j} l(x_{ij}; \theta)$$

Learnable Upsampling

Pixelwise Output + loss

Semantic Segmentation Idea: Fully Convolutional

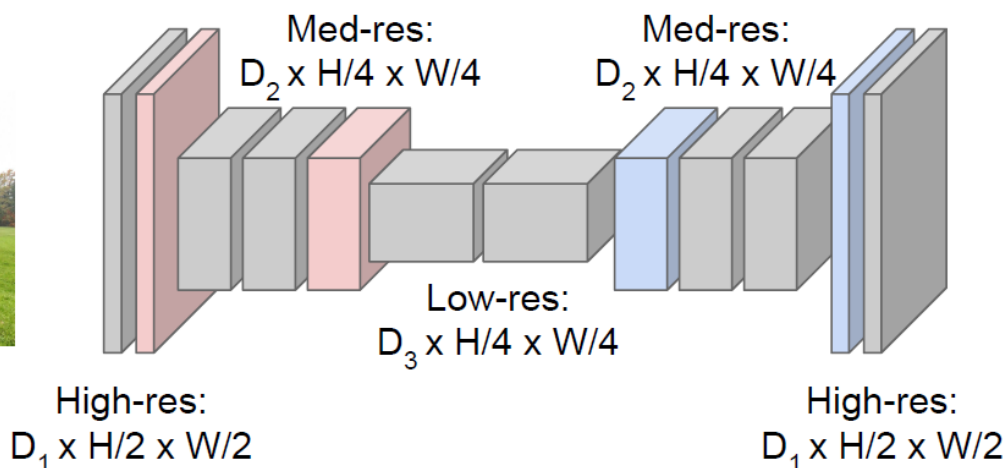
Downsampling:
Pooling, strided
convolution

Design network as a bunch of convolutional layers, with **downsampling** and **upsampling** inside the network!

Upsampling:
???



Input:
 $3 \times H \times W$



Predictions:
 $H \times W$

Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015
Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

In-Network upsampling: “Unpooling”

Nearest Neighbor

1	2
3	4



1	1	2	2
1	1	2	2
3	3	4	4
3	3	4	4

Input: 2 x 2

Output: 4 x 4

“Bed of Nails”

1	2
3	4

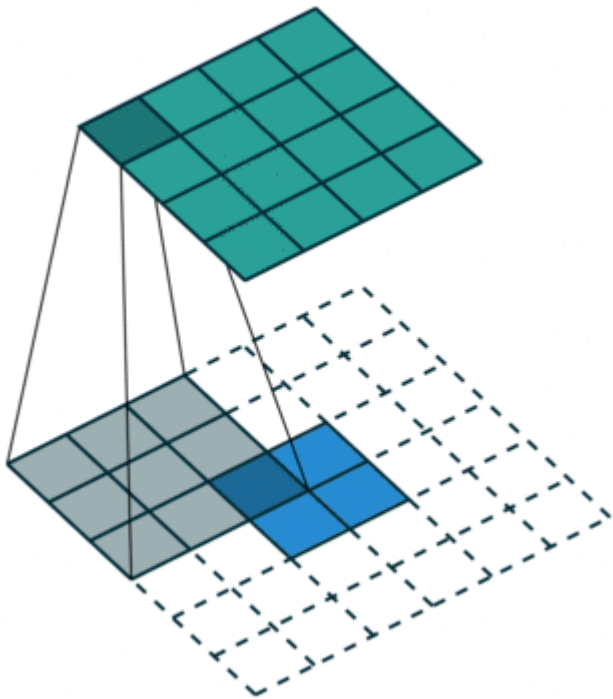


1	0	2	0
0	0	0	0
3	0	4	0
0	0	0	0

Input: 2 x 2

Output: 4 x 4

Upsampling Via Deconvolution



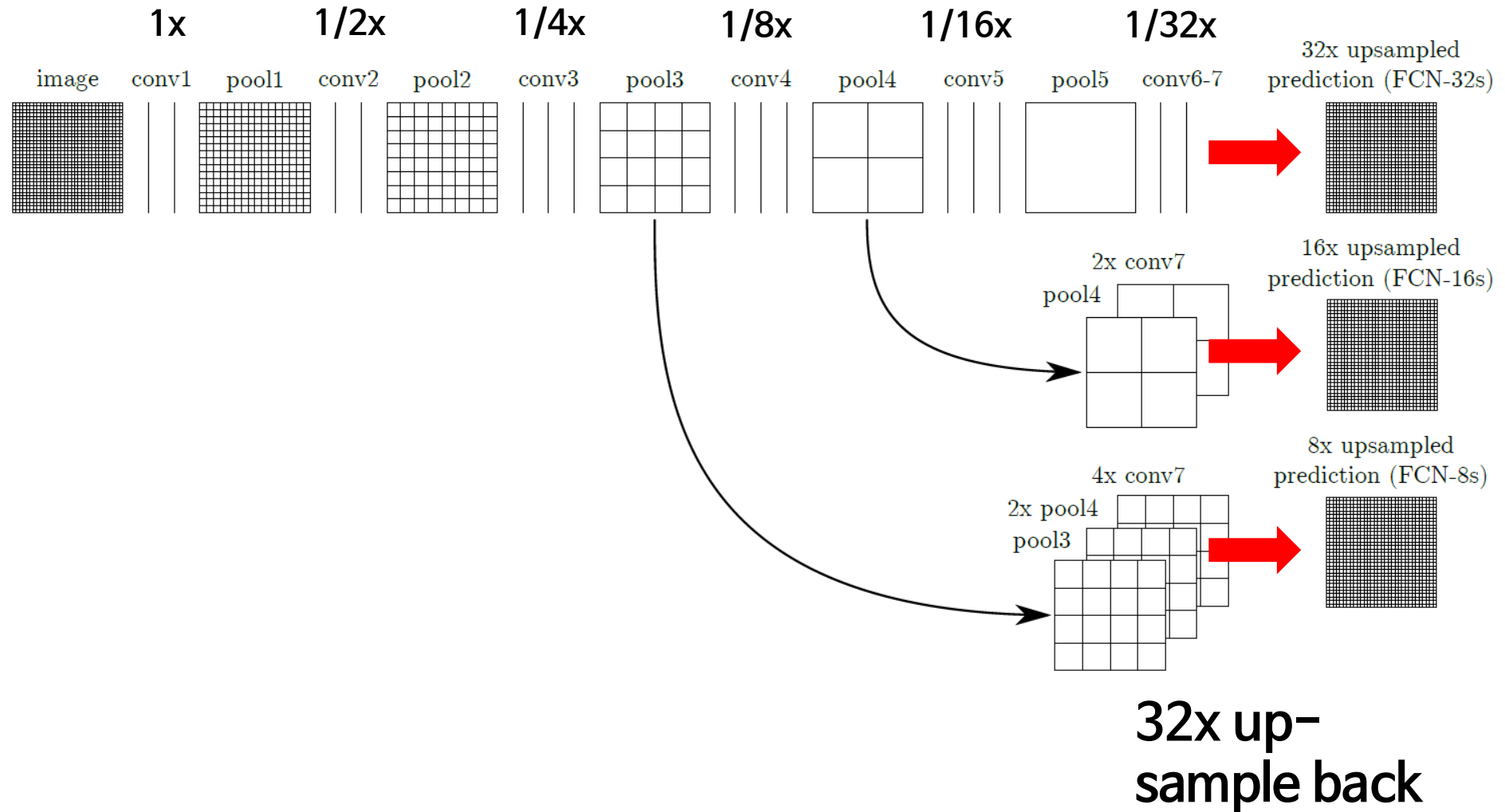
(Blue: Input, Green: Output)

- Convolution is a process getting the output size smaller
- Thus, the name, deconvolution, is coming from when we want to have upsampling to get the output size larger (But the name, deconvolution, is misinterpreted as reverse process of convolution, but it is not)
- And it is also called, **up convolution**, and **transposed convolution**
- And it is also called **fractional stride convolution** when fractional stride is used

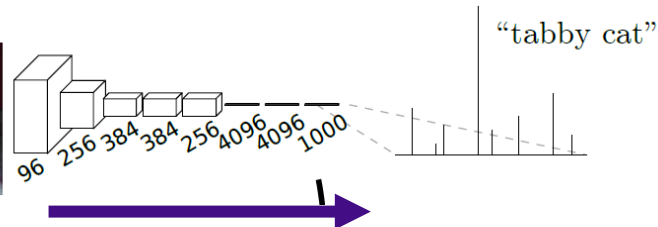
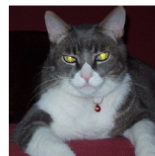
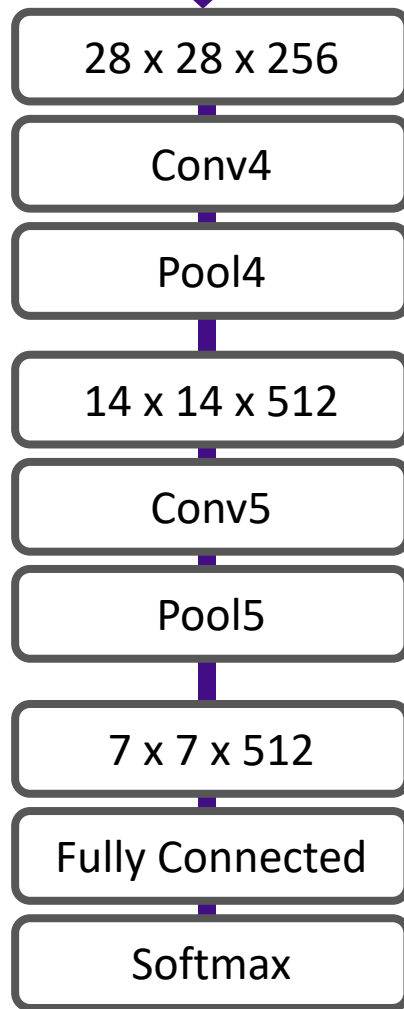
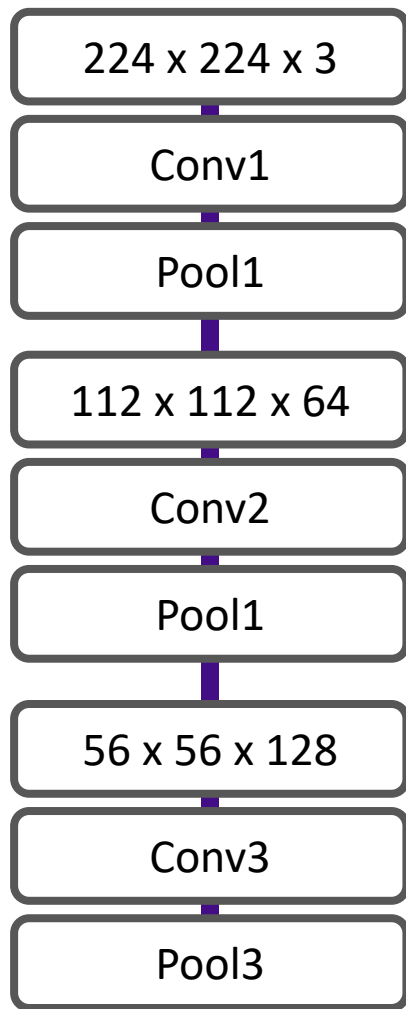
FCN – CNN (AlexNet, VGG, GoogLeNet)

	FCN- AlexNet	FCN- VGG16	FCN- GoogLeNet ⁴
mean IU	39.8	56.0	42.5
forward time	50 ms	210 ms	59 ms
conv. layers	8	16	22
parameters	57M	134M	6M
rf size	355	404	907
max stride	32	32	32

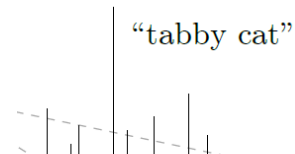
Skip Connection



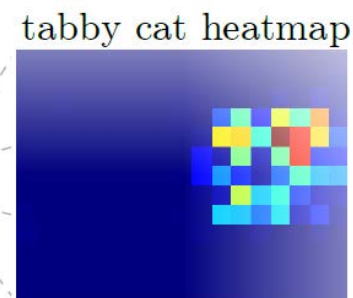
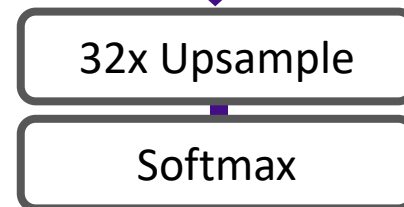
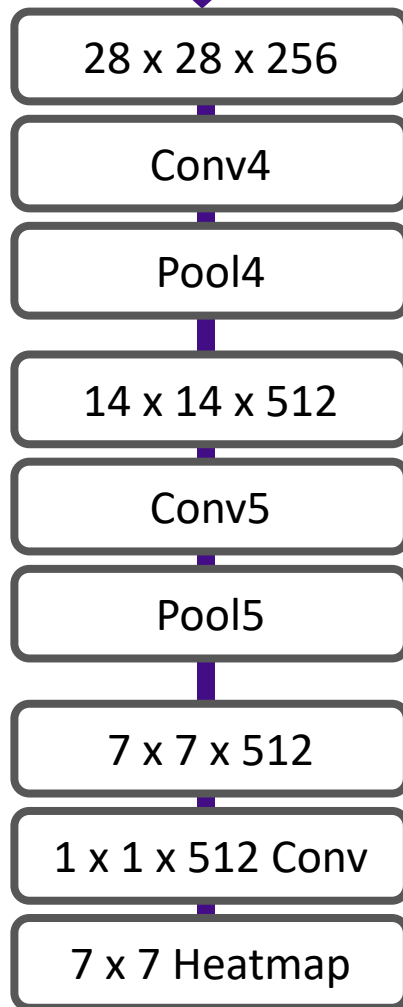
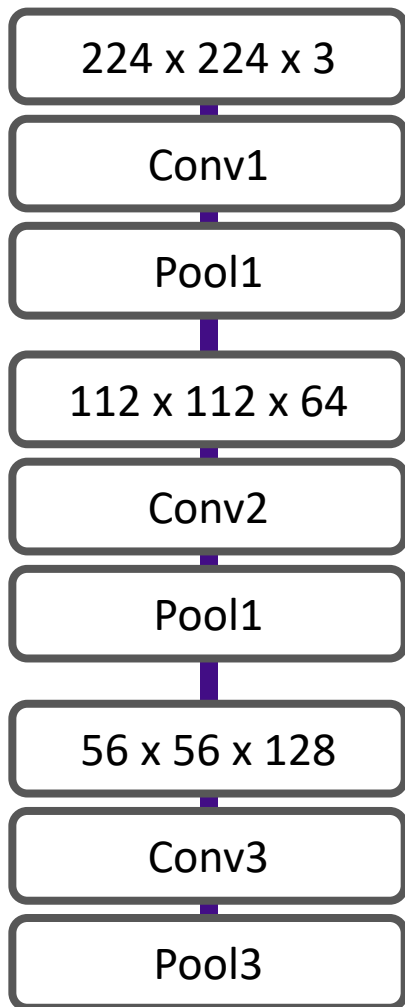
Classification



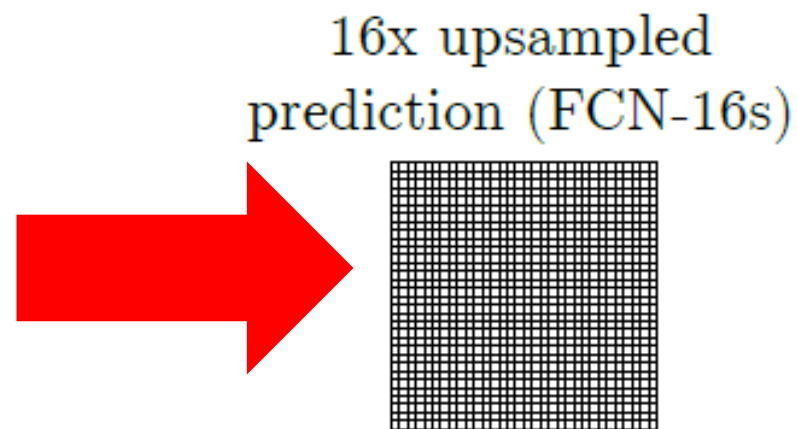
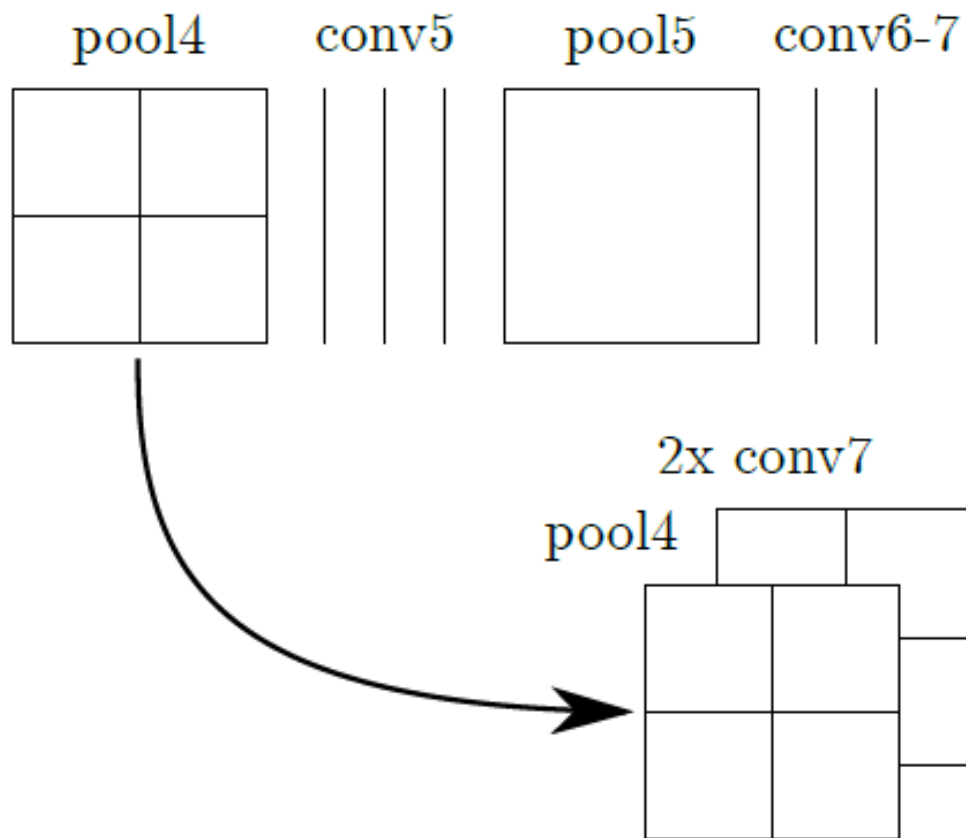
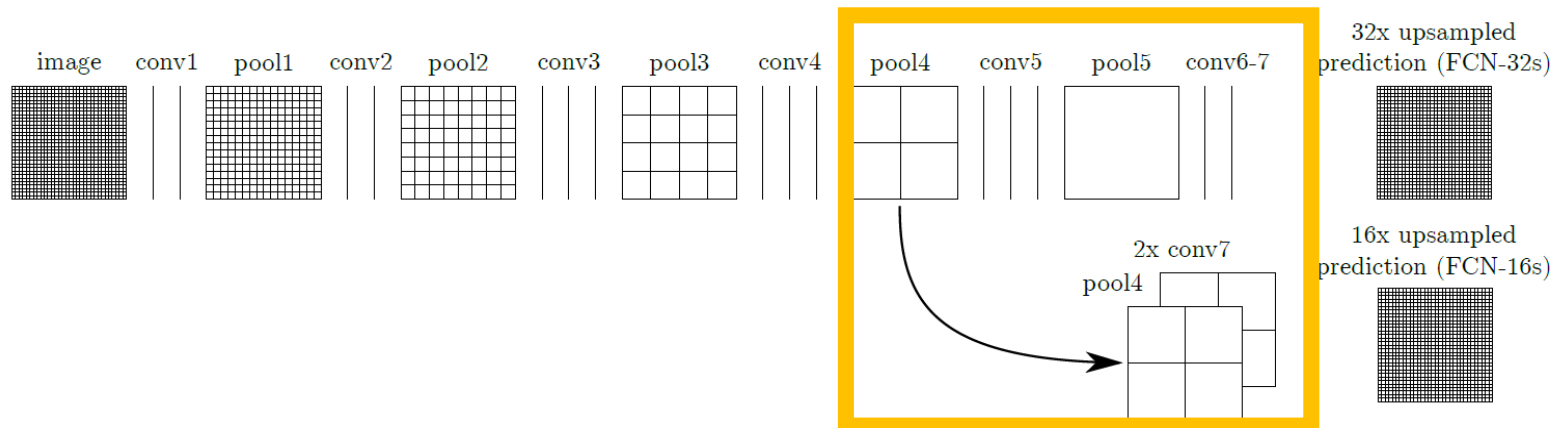
위치정보 소실

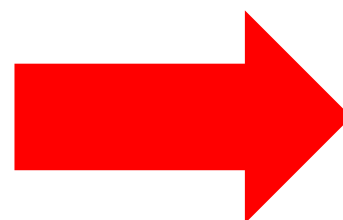
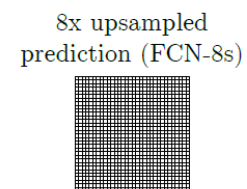
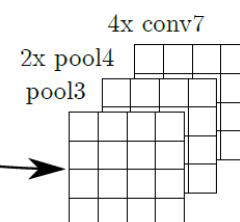
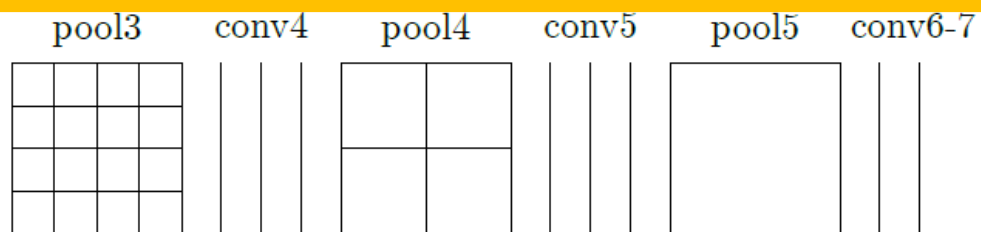
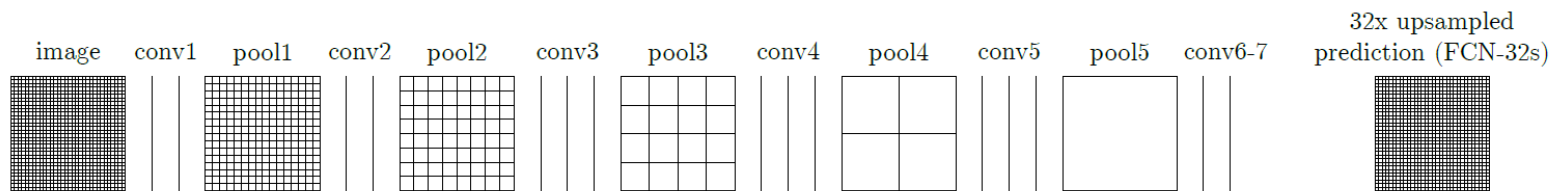


Segmentation

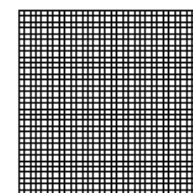


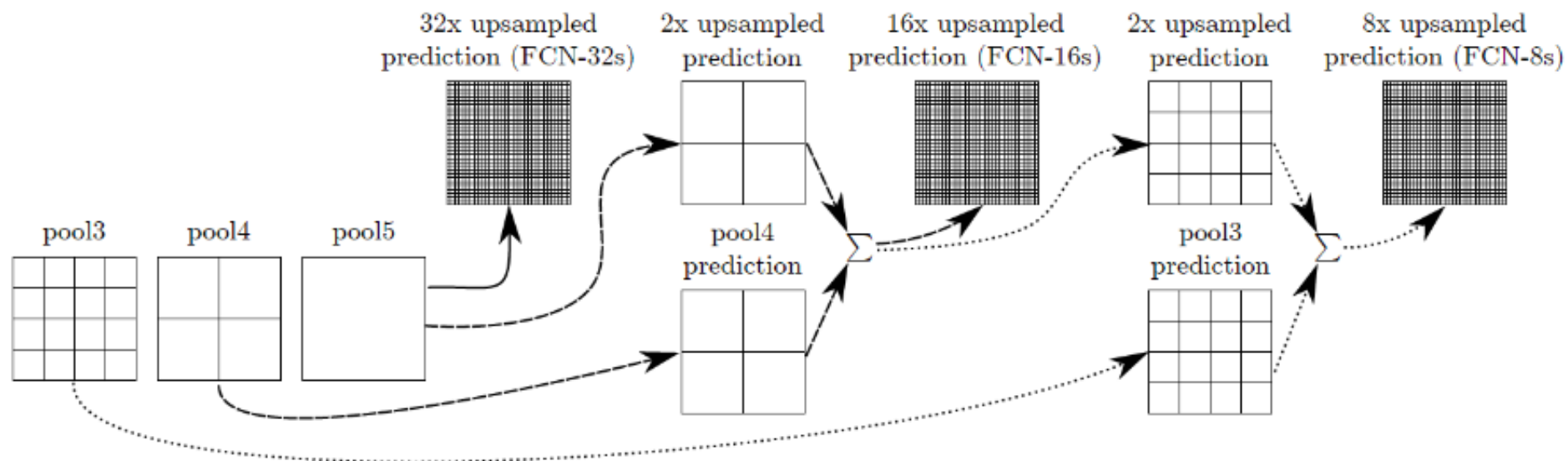
위치정보 파악





8x upsampled prediction (FCN-8s)





Fusing for FCN-16s and FCN-8s

Comparison of skip FCNs

on a subset of PASCAL VOC 2011

	pixel acc.	mean acc.	mean IU	f.w. IU
FCN-32s-fixed	83.0	59.7	45.4	72.0
FCN-32s	89.1	73.3	59.4	81.4
FCN-16s	90.0	75.7	62.4	83.0
FCN-8s	90.3	75.9	62.7	83.2

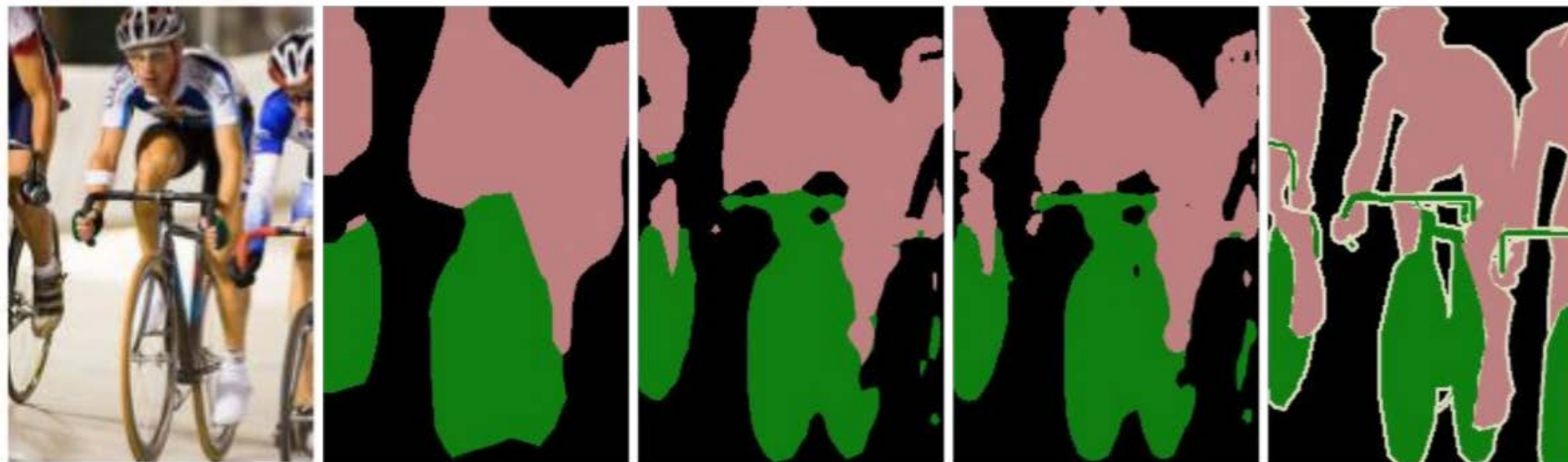
input image

stride 32

stride 16

stride 8

ground truth



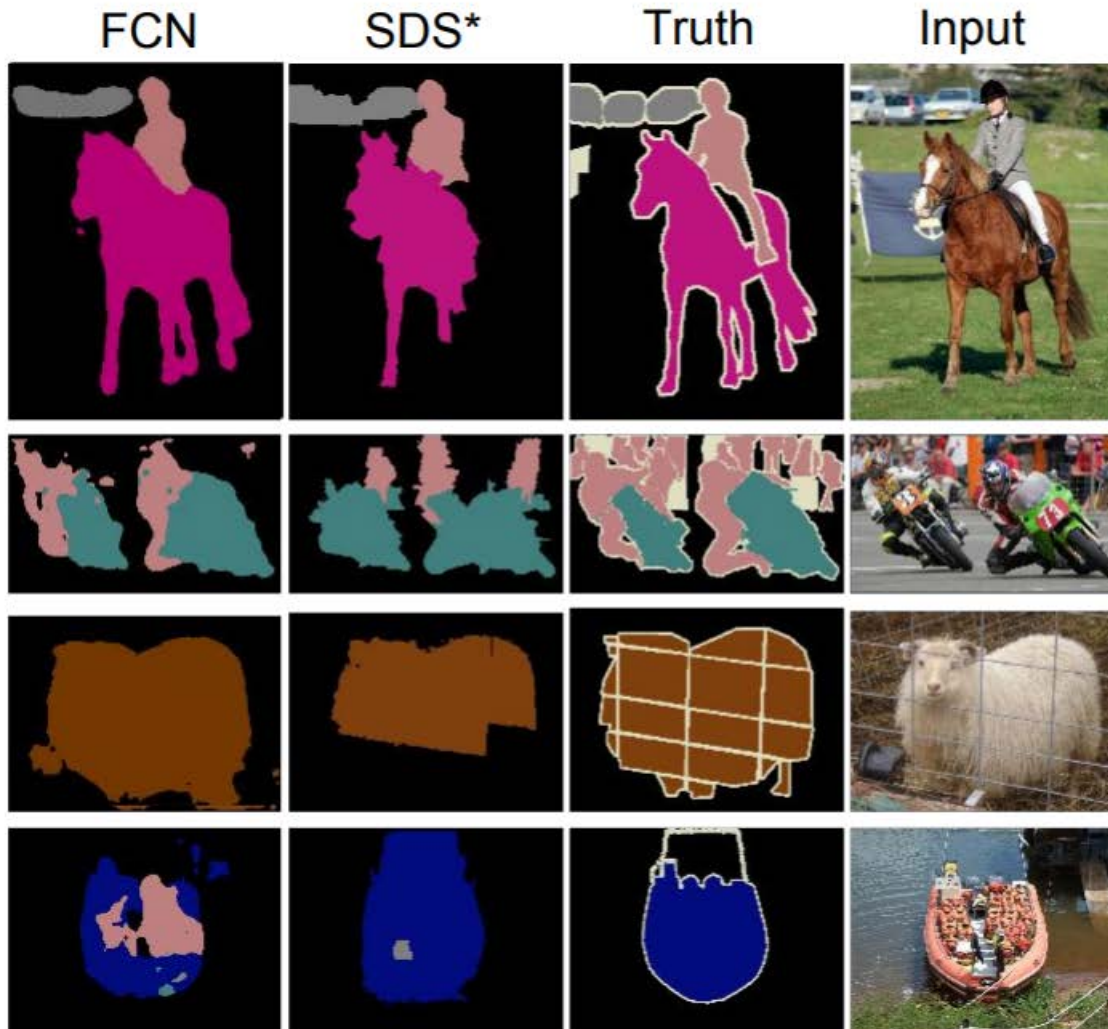
no skips

1 skip

2 skips

Fully convolutional segmentation nets

state-of-the-art performance on PASCAL



	pixel acc.	mean acc.	mean IU	f.w. IU	geom. acc.
Liu <i>et al.</i> [25]	76.7	-	-	-	-
Tighe <i>et al.</i> [36]	-	-	-	-	90.8
Tighe <i>et al.</i> [37] 1	75.6	41.1	-	-	-
Tighe <i>et al.</i> [37] 2	78.6	39.2	-	-	-
Farabet <i>et al.</i> [9] 1	72.3	50.8	-	-	-
Farabet <i>et al.</i> [9] 2	78.5	29.6	-	-	-
Pinheiro <i>et al.</i> [31]	77.7	29.8	-	-	-
FCN-16s	85.2	51.7	39.5	76.1	94.3

Relative to prior
state-of-the-art SDS:

- 30% relative improvement for mean IoU
- 286× faster

*Simultaneous Detection and Segmentation
Hariharan et al. ECCV14