modularjon.com

180 Main Street Apartment D101

Bridgewater, MA

617.780.8989

Jon Janulewicz

Languages

- HTML 5
- CSS 3
- JavaScript
- Ruby
- PostgreSQL

Frameworks, Libraries & Tools

- JQuery
- SASS/ SCSS
- Rails
- Bootstrap
- Paper.js
- Handlebars.js
- Node.js
- Express.js
- Mongoose/ MongoDB
- Git/ GitHub

Software & Design

- Illustrator
- Photoshop
- InDesign
- Life Drawing

Education

UMASS Boston
Bachelor of Arts in Visual Art, Minor in Biology
Class Of 2012

Rhode Island School of Design
Coursework in Medical Illustration
January 2013 - September 2013

Web Development Experience

General Assembly, Web Development Immersive
May 2016 - August 2016

Learned development languages, frameworks, used version control and industry best practices to produce several full stack applications:

DotMatrix: A web application that allows users to create and publish 'bitmap' svg images, using Paper.js to construct HTML canvases. Users can select a palette color, then click on the canvas cell to change its color. Users can see all their drawings in a feed, and search for a single drawing by title. Future development plans include incorporating social features (commenting, tags, and additional search criteria), drag drawing capability, and implementing cell 'stamp' shapes.

Brewtique: Collaborated with several team members to produce a web app for a hypothetical alcohol purveyor, including payment authorization utilizing Stripe. Users can add our products to a cart, and then submit their order for processing. Asynchronous functionality is implemented with JavaScript Promises.

Cladistic Evolution: A browser game that allows players to test their knowledge about evolutionary relationships, with a view towards science museum audiences. Users play the game in a cladogram (a type of evolutionary tree) constructed with CSS rules.

Previous Experience

Personal Sabbatical
May 2014 - May 2016

Time devoted to developing portfolio work, with the goal of attending graduate school for medical illustration, and personal health.

The Gallows, Bartender
Craigie on Main, Server
Tremont 647, Bartender
August 2005 - March 2014

Developed experience delivering high quality service and beverages in fast-paced, high-pressure environments. Planned, designed and constructed graphics and props for special events.