website: https://modularjon.com

email: modularjon@gmail.com

github: https://github.com/modularjon

180 Main Street

Apartment D101

Bridgewater, MA 02324

cell: 617.780.8989

Jon Janulewicz

Languages

HTML 5
CSS 3
JavaScript
Ruby
PostgreSQL

Frameworks & Libraries

JQuery
Rails
Bootstrap
Node
Express
Ember

Software & Design

Illustrator
Photoshop
InDesign
Life Drawing

Education

UMASS Boston
Bachelor of Arts in Visual Art, Minor in Biology
Class Of 2012

Rhode Island School of Design
Medical Illustration Certificate Program
January 2013 - September 2013

Web Experience and Projects

General Assembly, Web Development Immersive
May 2016 - August 2016

Learned development languages, frameworks and used version control best practices to produce several full stack applications:

Cladistic Evolution: A browser game that allows players to test their knowledge about evolutionary relationships, with a view towards science museum audiences.

Brewtique: Collaborated with several team members to produce a web app for a hypothetical alcohol purveyor, including payment authorization utilizing Stripe .

DotMatrix: Designed and implemented a full stack web application that allows users to create and publish 'bitmap' svg images, using Paper.js. Future development plans include incorporating social features, such as commenting and tags.

Previous Experience

Personal Sabbatical
May 2014 - May 2016

Time devoted to developing portfolio work, with the goal of attending graduate school for medical illustration. Unfortunately, a personal health crisis intervened, and I spent much of that time recovering.

The Gallows, Bartender
July 2012 - March 2014

Craigie on Main, Server
January 2009 - January 2010

Tremont 647, Bartender
August 2005 - May 2008

Developed experience delivering high quality service and beverages in fast-paced, high-pressure environments. Planned, designed and constructed graphics and props for special events.