### Homework 5

#### Q1

The number of executions for the line 8 depends on the dictionary D. If D is emtpy then A.len - 1 times, if D contains all computed routes then 0. If init state for D is D.len = 0, then for the first Compute-Route(A, D) call D would be called for A.len - 1 times, for the second time D would be called for 0 times, because D must already contain best routes.

### Q2

A new k\_A,D value will be increased after adding a new location, because in this case the D will contain pairs which don't have computed paths. No paths for between A[i-1], A[i] and A[i], A[i+1].

I guess these values depend on how many times the COMPUTE-ROUTE was called before comparing  $k_A',D$  with  $k_A,D$ .

The difference range must be in  $0 \le k_A', D - k_A, D \le 2$ .

# Q3

Operation	Actual cost c <sub>i</sub>	Amortized cost c <sub>i</sub>
Compute-Route(A, D)	1 + (k_A,D v)	1
Insert(A, i, a)	1	2v + 1

Very first call of Compute-Route(A, D) where init A contains a few locations and D is empty will be a most expensive, for this call we could allocate a credit or a load. Insert operation is lightweight and can return a credit. Next Compute-Route(A, D) are less expensive because will contain computed paths.

We already know that k\_A,D <= 2, then  $2v + 1 + 1 => 1 + (k_A,D v) + 1$ , then  $2v => k_A,Dv$ 

### Q4

It's correct because there are no incorrectness, and because  $\mathbf{k_i}$  depends on D which gets changed, but the route computation has a specific complexity  $\mathbf{v}$ . In order to leverage a complexity of the Compute-Route(A, D) we can play around with A or/and D but the algorithm itself  $\mathbf{v}$  won't be change.

Cost for each operation,  $c_i' = c_i + \Phi(D_i) - \Phi(D_{i-1}) = c_i + k_i v - k_{i-1} v$ .

## Q5

If this exercise is supposed to be solved without k\_A,D ("In terms of n and v"), then: Amortization cost T(n) = [(1 + v) + 1 + (1 + v) + 1 + (1 + v) + 1 + ...] / n = [1 + 1 + 1 ... + (1 + v) + (1 + v) + (1 + v) ...] / n = [n + n(1 + v)] / n = [n + n + nv] / n = [2n + nv] / n = 2 + v