Michael-Andre Odusami

New York, United States Portfolio LinkedIn: michael-andre-odusami Github: modusami

EDUCATION

Virginia Tech

Bachelor of Science - Computer Science

Blacksburg, Virginia

August 2023 - Winter 2025

Email: modusami03@gmail.com

Relevant Courses: Introduction to Software Design, Software Design & Data Structures, Engineering 101, Object Oriented Programming in C++1 & 2, Foundations of Information Systems with SQL, Networks & IT, Introduction to Game Design & Development in C# and Unity

EXPERIENCE

Software Engineer Teaching Assistant

Virginia Tech

Undergraduate Teaching Assistant

Aug 2024 - Present

o: Teaching students the fundamentals of OOP with Java, software design principles, and algorithmic problem solving.

IT Intern

TDI - a Blackstone Portfolio Company

New York City Metropolitan Area

May 2024 - Aug 2024

- : Served as an IT intern on the technology side of the Champlain Hudson Power Express (CHPE) project, a \$6 billion initiative developed to support New York state's transition to clean energy
- \circ : Played a crucial role in incorporating automation using Python, Java, Microsoft Power Automate, Power Apps, and Power BI, significantly improving project efficiency
- : Automated the critical process of sending timely notifications to stakeholders, reducing the risk of project delays that could result from manual oversight in stakeholder communications

Software Developer Intern

ipNX

Lagos, Nigeria

Jul 2023 - Aug 2023

- : Spearheaded the UI/UX project team in designing and implementing a new, more accessible customer form, resulting in a 30% increase in customer satisfaction for asset incident reporting and request processes
- : Developed a dynamic wizard-style form using JavaScript and PHP, incorporating a robust backend for data sanitization and security, effectively preventing potential security breaches
- \circ : Optimized the customer request and incident resolution process, leading to a 10% decrease in solution time and improved overall efficiency
- \circ : Collaborated with cross-functional teams to gather requirements, implement features, and ensure seamless integration of the new form into existing systems

Projects

• Mapability - VTHACKS Winner Project (CoStar Best Real Estate Hack): View Project

- o: Developed an app allowing underrepresented groups to review buildings based on accessibility and friendliness metrics
- : Implemented user authentication and database management using **Propel Auth**, **MongoDB** and **Docker** for backend infrastructure
- : Created a responsive frontend using Next.js, ShadCN, TailwindCSS, and integrated Google Maps API
- : Incorporated AI-based activity planning using OpenAI's LLM to generate personalized and accessible journey plans
- o: Utilized FastAPI for creating and managing APIs, and deployed the backend on AWS Lambda
- Bytes HooHacks Hackathon Winner (Best Accessibility Hack): View Project
 - $\circ\,$: Developed a short-form news application inspired by modern social media interfaces using $\bf React\,\, Native$
 - $\circ\,$: Integrated $\mathbf{NewsAPI}$ to source consistent news headlines across various categories
 - \circ : Implemented user authentication and crucial news posting for administrators using **PropelAuth**
 - : Utilized MongoDB for backend data storage and Cloudinary for image storage and delivery
 - : Created a cross-platform mobile app compatible with both Android and iOS using Expo Go for simulation
- Expense Tracker CML App: View Project
 - $\circ\,$: Designed and Implemented a CRUD functionality CML expense tracker that manually keeps track of expenses made
 - o: Utilized: Java, Spring Boot, Hibernate, MySQL, Spring Data JPA

SKILLS & CERTIFICATIONS

- Programming Languages: Java, Python, Typescript, Javascript, C++, PHP, C#
- Frameworks: Spring Boot, React, Next.JS, Vite, Tailwind, React Native, Node, ExpoGo
- Tools/Platforms: Git, Postman, Microsoft Power Apps & Automate, Microsoft Excel, AWS Lambda, Unity
- Database: MySQL, MongoDB, PostgreSQL, REST APIs, ORM
- Certifications: CodePath Intermediate Web Development