

Spring 2023	
GENERAL COURSE INFORMATION	
Course Code and Title	CSBP219: Object Oriented Programming
Prerequisite	CSBP119
Co-requisite	None
Credit Hours	3 Hrs
Contact Hours	2 sessions of 75 minute lectures
Course Schedule	
Course Coordinator	Dr. Hany Al Ashwal, Email: halashwal@uaeu.ac.ae

SECTION INFORMATION	
Lecture Instructor	Dr. Rawhi Alrae Email: rawhi@uaeu.ac.ae Phone: +971 3 713 (5542) Office Location/Hours: CIT E1/3129 Mon Wed: 12:30 – 2:00 , Tue Thu: 11:30 – 12:30

CATALOGUE DESCRIPTION

Object-oriented design, encapsulation and information hiding, separation of behavior and implementation, classes and subclasses, inheritance (overriding, dynamic dispatch), polymorphism (subtype polymorphism vs. inheritance), class hierarchies, collection classes and iteration, Primitive Data Structures and Application (Array, String, and String Manipulation), Programming Practice using an IDE (modularity, testing, and documentation).

TEXTBOOK & LEARNING RESOURCES

TEXTBOOK:

W. Savitch, Java: An Introduction to Problem Solving & Programming, 8/E, Pearson Prentice hall, 2017, ISBN:13-9780131354517

REFERENCE BOOK

D. S. Malik, Java Programming from Problem Analysis to Program Design, 5/E, Thomson Course Technology, 2015, ISBN: 13-978-1-111-53053-2.

OTHERS:

Handouts, Lecture Notes.

TEACHING & LEARNING METHODOLOGIES

Software packages (Netbeans with JDK), Lectures, White and Smart Board instructions, Lab experiment, discussions, projects, group work.

COURSE LEARNING OUTCOMES (CLOs)

Upon the successful completion of the course, students should be able to:

1. Implement classes to solve a given problem.
2. Test simple classes.
3. Design classes using existing classes and libraries.
4. Develop a class hierarchy using inheritance.

5. Develop classes for simple data structures.

TOPICAL OUTLINE			
Timeline	Topic(s)	CLOs	Course Activities/ Teaching & Learning Methods
Week 1	<ul style="list-style-type: none"> Introduction to Java Identifiers, Literals, Operators, Variables, Expressions, and Data types 		Lecture/Smartboard instructions/Hands on activities
Week 2	<ul style="list-style-type: none"> Reading and Writing from Keyboard and Files (I/O events). Control Structure – Selection 		Lecture/Smartboard instructions/Hands on activities
Week 3	<ul style="list-style-type: none"> Control Structure – Repetition Strings and Use of predefined methods User defined methods 		Lecture/Smartboard instructions/Hands on activities
Week 4	<ul style="list-style-type: none"> One-dimension Array declaration, definition, initialization, and use. Passing arrays to methods Two-dimensional array 		Lecture/Smartboard instructions/Hands on activities
Week 5	<ul style="list-style-type: none"> Objects and reference variables User Defined Classes, constructors, object instantiation, Encapsulation 	1,2	Lecture/Smartboard instructions/Hands on activities
Week 6	<ul style="list-style-type: none"> Accessing private members, accessor and mutator methods, toString method 	1,2	Lecture/Class discussion
Week 7	<ul style="list-style-type: none"> Assignment operator, deep and shallow copy, copy constructor, this keyword, static keyword, UML diagram 	1,2	Lecture/Smartboard instructions/Hands on activities
Week 8	<ul style="list-style-type: none"> Object composition, interaction of multiple objects 	3	Lecture/Smartboard instructions/Hands on activities
Week 9	<ul style="list-style-type: none"> Review and Midterm Exam 		
Week 10	<ul style="list-style-type: none"> Arrays of Objects ArrayLists: declaration and operations. 	5	Lecture/Smartboard instructions/Hands on activities
Week 11	<ul style="list-style-type: none"> Inheritance: subclass and superclass, defining subclasses, defining constructors of subclasses. Overriding superclass methods, rules of overriding, rules of accessing superclass members. 	3, 4	Lecture/Smartboard instructions/Hands on activities
Week 12	<ul style="list-style-type: none"> Examples of inheritance: Rectangle and Box, Point and Point3D, Circle and Cylinder. Access rights, the Object class and its methods, overriding object class methods 	4	Lecture/Smartboard instructions/Hands on activities
Week 13	<ul style="list-style-type: none"> Invoking superclass constructors, constructor chaining, Introduction to polymorphism. 	4	Lecture/Smartboard instructions/Hands on activities
Week 14	<ul style="list-style-type: none"> Polymorphism and dynamic binding, casting objects, rules about overriding and inheriting classes or methods with final, static, and private keywords. 	4	Lecture/Smartboard instructions/Hands on activities
Week 15	Review before the final exam		
Week 16	Final Exam		

GRADING		
Assessment Methods	Weight	Due Date
Quizzes	15%	One every three weeks
Assignments	15%	One every month
Group project	20 %	15 th week of instruction.
Midterm	20 %	TBA

Final	30 %	TBA
Rubrics	Rubrics will be provided to students, as applicable, for grading their direct assessment works such as assignments, group projects.	
Feedback	Feedback on progress in the course will be regularly provided to students to keep them informed and provide them with opportunities to improve their performance.	

COURSE POLICIES

Attendance

Students shall be required to attend all classes, practical sessions, seminars and examinations related to the course in which they are registered. A student who misses 15% of the class meetings allotted for a course will receive an “FA” (Fail for Absences) grade in the course. If there is a valid reason for the absence, which has been approved by the Dean in the semester in which the absence occurred, the student will be granted Administrative Withdrawal from the course and will receive a final grade of “AW”. Students are responsible for checking and tracking their attendance records for each course via e-Services. For more details on attendance policies, students ought to consult the university policies at: http://www.uaeu.ac.ae/en/about/procedures/admissions_and_enrollment/pro-ae_03_en.pdf.

Academic Integrity

Academic integrity is of central importance to education at UAEU. Students have the responsibility to know and observe the requirements of the UAEU Code of Academic Honesty available: https://www.uaeu.ac.ae/en/catalog/plagiarism_and_academic_integrity.shtml and the penalties resulting from violation of this code. This code forbids cheating, fabrication or falsification of information, multiple submission of academic work, plagiarism, abuse of academic materials, and complicity in academic dishonesty. Cheating in any form and on any academic work results in serious penalties that include dismissal from the university.

Students with Special Needs

Students with special needs are encouraged to discuss their needs with the course instructor. You need to contact the Special Needs Services Center at +971 3 7134264 or email (disabilityservices@uaeu.ac.ae). All academic accommodations must be arranged through that office: http://www.uaeu.ac.ae/en/student_services/special_needs/.

Student Support Services

If you need more support, please go to the Student Academic Success Program: http://www.uaeu.ac.ae/en/university_college/sasp/. This program provides students with academic support services such as Independent Learning Centers (ILCs), Tutorials, Writing & Speaking Centers. All students are encouraged to use these Centers.

COURSE CONTRIBUTION

Contribution of CLOs to Programs Learning Outcomes (PLOs)					
	CLO1	CLO2	CLO3	CLO4	CLO5
BSc in CS	PLO2, PLO6	PLO1	PLO2	PLO2, PLO6	PLO2, PLO6
BSc in IT	PLO1		PLO1	PLO2	PLO2
BSc in ISEC	PLO2		PLO2		
BSc in CE	PLO2	PLO1	PLO1, PLO2	PLO1	PLO1

PLOs of all programs are available at:

<http://www.cit.uaeu.ac.ae/en/programs/undergraduate/>