

# Google Play Billing Setup Guide

## Start Making Money from Tomas Hoca

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### Overview

This guide will help you set up in-app subscriptions on Google Play so users can pay directly through the app.

**What you'll set up:**

- 4 subscription products in Google Play Console
- Google Cloud service account for receipt verification
- Environment variables in Supabase

**Time needed:** About 1-2 hours

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## Step 1: Create Subscription Products in Google Play Console

### 1.1 Go to Google Play Console

1. Open: <https://play.google.com/console>
2. Select your app: **Tomas Hoca**
3. In the left menu, go to: **Monetize** → **Products** → **Subscriptions**

### 1.2 Create Your First Subscription: AI Only Monthly

Click "**Create subscription**" and fill in:

Field	Value
Product ID	ai_only_monthly
Name	AI Only Plan (Monthly)
Description	Unlimited AI English practice with grammar feedback and pronunciation analysis

Then click "**Add a base plan**":

Field	Value
Base plan ID	ai-only-monthly-base
Billing period	1 Month
Price (Turkey)	₺250.00
Renewal type	Auto-renewing
Grace period	7 days
Account hold	30 days

**Free trial settings (recommended):**

Field	Value
Free trial	7 days
Trial availability	Once per app

Click **Save** and **Activate**.

### 1.3 Create AI Only Quarterly

Click "**Create subscription**" again:

Field	Value
Product ID	ai_only_quarterly
Name	AI Only Plan (3 Months - Save 20%)
Description	Unlimited AI English practice - Best value! Save ₺150

Base plan:

Field	Value
Base plan ID	ai-only-quarterly-base
Billing period	3 Months
Price (Turkey)	₺600.00

### 1.4 Create AI + Live Monthly

Field	Value
Product ID	ai_plus_live_monthly
Name	AI + Live Lessons (Monthly)
Description	Unlimited AI practice + 16 live classes per month with native teachers

Base plan:

Field	Value
Billing period	1 Month
Price (Turkey)	₺4,750.00
Free trial	7 days

### 1.5 Create AI + Live Quarterly

Field	Value
Product ID	ai_plus_live_quarterly

Name	AI + Live Lessons (3 Months - Save 20%)
Description	Best value! Unlimited AI + 16 live classes per month

Base plan:

Field	Value
Billing period	3 Months
Price (Turkey)	₺11,400.00

## Step 2: Set Up Google Cloud Service Account

This is needed so your app can verify purchases are real.

### 2.1 Go to Google Cloud Console

1. Open: <https://console.cloud.google.com>
2. Select or create a project (use the same one linked to your Play Console)

### 2.2 Enable the Android Publisher API

1. Go to: **APIs & Services** → **Library**
2. Search for: Google Play Android Developer API
3. Click on it and click **Enable**

### 2.3 Create a Service Account

1. Go to: **APIs & Services** → **Credentials**
2. Click **Create Credentials** → **Service Account**
3. Fill in:
  - Name: tomashoca-play-billing
  - Description: Service account for verifying Play Store purchases
4. Click **Create and Continue**
5. Skip the role selection (click **Continue**)
6. Click **Done**

### 2.4 Create a Key for the Service Account

1. Click on the service account you just created
2. Go to the **Keys** tab
3. Click **Add Key** → **Create new key**
4. Select **JSON** format
5. Click **Create**
6. **SAVE THIS FILE SECURELY** - you'll need it in Step 3

### 2.5 Link Service Account to Play Console

1. Go back to **Google Play Console**
2. Go to: **Settings** → **Developer account** → **API access**
3. Find your service account in the list
4. Click **Grant access**
5. Set permissions:

- **View app information and download bulk reports** ✓
- **View financial data, orders, and cancellation survey responses** ✓
- **Manage orders and subscriptions** ✓

6. Click **Invite user**
7. Accept the invitation

## Step 3: Configure Supabase Environment Variables

### 3.1 Get Your Service Account Details

Open the JSON file you downloaded in Step 2.4. You need:

- `client_email` (looks like: `tomashoca-play-billing@yourproject.iam.gserviceaccount.com` )
- `private_key` (the long key starting with `-----BEGIN PRIVATE KEY-----` )

### 3.2 Add Environment Variables to Supabase

1. Go to: <https://supabase.com/dashboard>
2. Select your project
3. Go to: **Settings** → **Edge Functions**
4. Add these secrets:

Secret Name	Value
<code>GOOGLE_PACKAGE_NAME</code>	<code>com.tomashoca.english</code> (your app's package name)
<code>GOOGLE_SERVICE_ACCOUNT_EMAIL</code>	The <code>client_email</code> from your JSON file
<code>GOOGLE_PRIVATE_KEY</code>	The <code>private_key</code> from your JSON file (base64 encoded*)

**To base64 encode the private key:**

1. Copy the entire private key (including BEGIN and END lines)
2. Go to: <https://www.base64encode.org>
3. Paste the key and click Encode
4. Copy the result and use that as the value

### 3.3 Deploy the Edge Function

Run this command in your terminal:

```
npx supabase functions deploy verify-google-receipt
```

Or if using Supabase CLI:

```
supabase functions deploy verify-google-receipt
```

## Step 4: Update the App to Accept Payments

The app currently shows "Coming Soon" on the pricing page. You need a developer to:

1. **Remove the waitlist modal** and enable actual checkout
2. **Add the Google Play Billing Library** to the Android app

3. **Test purchases** using test accounts

**Key Files to Modify:**

- `src/pages/Pricing.tsx` - Remove "Coming Soon" banner, enable purchase buttons
- `android/app/build.gradle` - Add billing library dependency
- Create new file for billing integration

**For Testing:**

1. In Play Console → **Settings** → **License testing**
2. Add your test Gmail accounts
3. These accounts can make purchases without being charged

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## Step 5: Testing Checklist

Before going live:

- ☐ All 4 subscription products are active in Play Console
- ☐ Service account is linked and has correct permissions
- ☐ Environment variables are set in Supabase
- ☐ Edge function is deployed
- ☐ Test purchase works with license tester account
- ☐ Subscription shows as active in the app after purchase
- ☐ Cancellation works correctly

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## Step 6: Go Live

Once testing is complete:

1. **Update the app version** in `android/app/build.gradle`
2. **Build a new AAB** file
3. **Upload to Play Console** → Release → Production
4. **Wait for review** (usually 1-3 days)

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## Pricing Summary

Product	Monthly	Quarterly
AI Only	₺250	₺600 (₺200/mo)
AI + Live	₺4,750	₺11,400 (₺3,800/mo)

**Google's cut:** 15% for first \$1M/year, then 30% **Your revenue:** 85% of each purchase (for first \$1M)

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## Revenue Projections

Subscribers	Plan	Monthly Revenue (Your Share)
10	AI Only	₺2,125 (~\$65)

50	AI Only	₺10,625 (~\$325)
100	AI Only	₺21,250 (~\$650)
10	AI + Live	₺40,375 (~\$1,235)
50	AI + Live	₺201,875 (~\$6,175)

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## Troubleshooting

### "Purchase token invalid"

- Check that the service account has correct permissions in Play Console
- Verify the package name matches exactly

### "API not enabled"

- Make sure you enabled the Google Play Android Developer API in Google Cloud

### "Service account not authorized"

- Go to Play Console → API access and verify the service account is linked
- Make sure you accepted the invitation

### Purchases not reflecting in app

- Check Supabase logs for the edge function
- Verify the `user_subscriptions` table is being updated

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## Support Contacts

- **Google Play Help:** <https://support.google.com/googleplay/android-developer>
- **Supabase Support:** [support@supabase.io](mailto:support@supabase.io)
- **Developer:** [Your contact info]

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## Quick Reference: Product IDs

```
ai_only_monthly
ai_only_quarterly
ai_plus_live_monthly
ai_plus_live_quarterly
```

These MUST match exactly in:

1. Google Play Console
2. Your Android app code
3. The `verify-google-receipt` function