mgh@mghachem.com

https://www.mghachem.com

# **ABOUT**

I design experiences for both the digital and the physical world. I create designs that emphasize ease of use and accessibility, and provide valuable solutions to end-users problems.

I believe good design is innovative, functional, clean, and honest.

# SKILLS

#### LANGUAGES

English (First language) Arabic (Native) Spanish (B1-B2 Level)

### **CRAFT**

User needs research . Ideation .
Sketching . Concept development .
Illustration . Design research . Usercentered design . Human factors .
Wireframing . Prototyping . Digital modelling . User Testing .

### **SOFTWARE**

Balsamiq . Adobe XD . Invision . Illustrator . InDesign . Photoshop . Rhinoceros . AutoCAD . V-Ray rendering . Unity3D .

# PROGRAMMING LANGUAGES

HTML . CSS . Javascript

# **FDUCATION**

#### AMERICAN UNIVERSITY OF SHARJAH (SHARJAH LIAF)

Bachelor's of Architecture . N.A.A.B Accredited . 2014

I completed 178 credits split between architecture, visual communication, and product design. I was the chapter president of the American Institute of Architecture Students.

#### **IBM**

Enterprise Design Thinking Practitioner • 2019 Enterprise Design Thinking - Team Essentials for Al • 2019

### UNIVERSITY OF VIRGINIA - DARDEN SCHOOL OF BUSINESS

Digital Product Management Specialisation • 5 courses • 2020

#### INSTITUTE FOR THE FUTURE

Futures Thinking Specialisation • 5 courses • 2020

#### UNIVERSITY OF MICHIGAN

User Experience Research and Design Specialisation . 6 courses . 2020

# WORK FXPFRIFNCF

#### **ECOMZ** (BFIRUT, I FBANON)

Customer Experience and Senior User Experience Designer . 2020 - Present

Design lead on the Website Builder 2.0, lead on the platform UI/UX revamp, developed and maintained the website and Zendesk website. I work with the product manager, dev team, marketing team, and our users, to create solutions to real problems.

### FREELANCE DESIGNER (REMOTE)

Architect . Visual Designer . User Experience Designer . 2014 - 2020

I actively worked as a freelance architect, visual and UX designer for multiple clients across different countries and a variety of media.

## BH ENGINEERING OFFICE (BEIRUT, LEBANON)

Architect Branding Designer Procurement Officer 2015 - 2019

I was the architectural lead and main liasion between contractors, labourers, government institutions, and the firm. I was also responsible for the firm's brand design.

# BERNARD KHOURY / DW5 STUDIOS (BEIRUT, LEBANON)

Intern Architect Intern UI Designer 2013

I conducted an urban study of Beirut, and designed a user interface that allowed users to take part in the creation of a living and breathing map of the city through storytelling.

# ABAR ARQUITECTOS (BARCELONA, SPAIN)

Intern Architect . 2012

Designed mass-producible, and customizable modular housing units based on human-centered design for a BIM software that would allow users to buy affordable housing.