



**SPM**

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**Assignment  
01**

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## 1. Project Lifecycle Phases

### a) Initiation Phase

- Define the project scope.
- Identify stakeholders (retail managers, marketing teams, IT staff, end customers).
- Develop the **business case**: how the tool increases ROI by automating and personalizing loyalty strategies.
- Charter approval to formally start the project.

### b) Planning Phase

- Define detailed **requirements**: predictive analytics, customer segmentation, personalized reward allocation, integration with POS systems.
- Create **work breakdown structure (WBS)** and schedule.
- Identify risks: data privacy, integration challenges, scalability issues.
- Allocate budget, resources.
- Develop a **communication plan**.

### c) Execution Phase

- Develop the agent using AI/ML algorithms.
- Integrate with business loyalty databases and POS systems.
- Design dashboards for real-time tracking.
- Continuous stakeholder engagement (marketing team feedback).

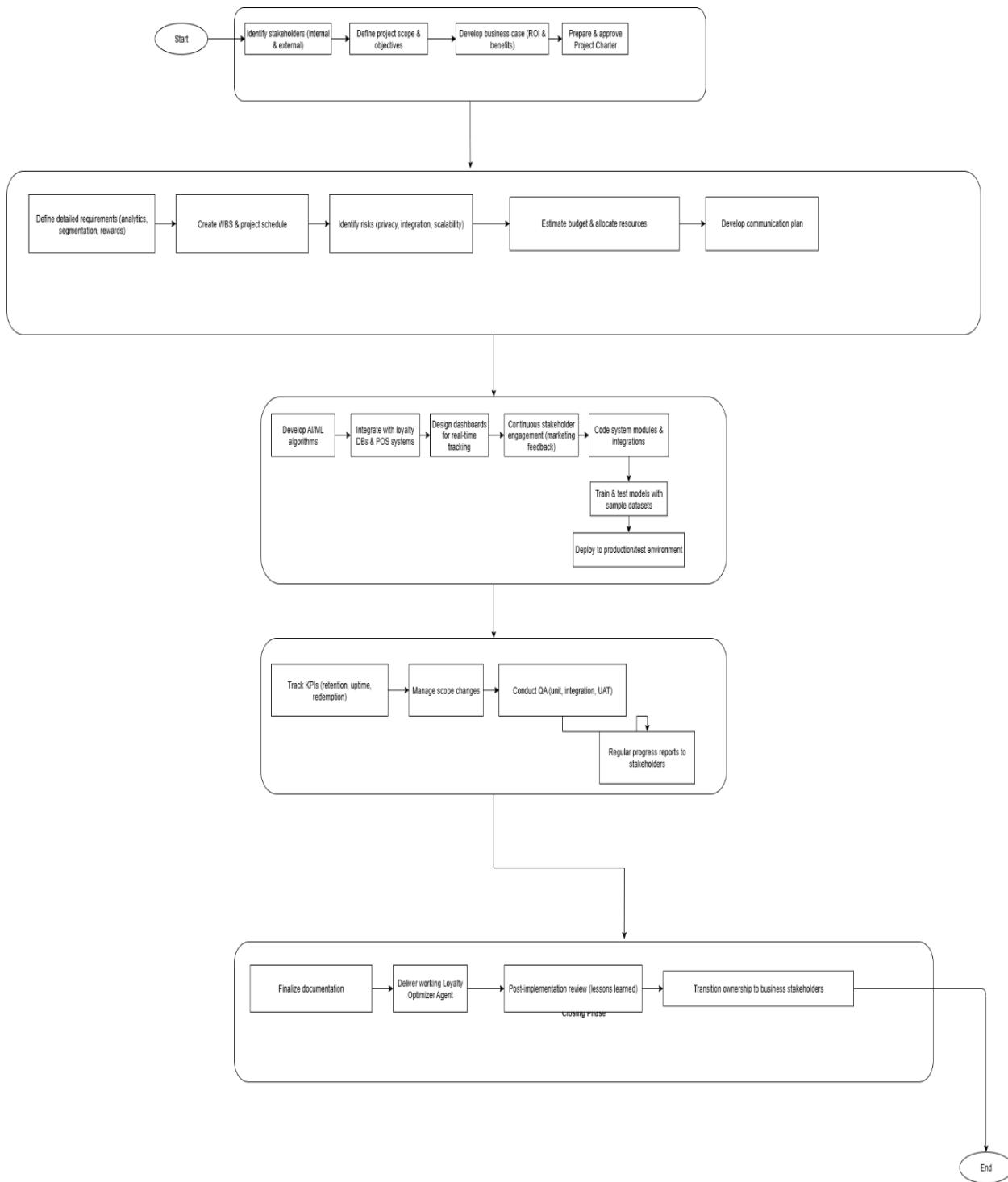
### d) Monitoring & Controlling Phase

- Track KPIs such as customer retention rates, system uptime, reward redemption rates.
- Manage scope creep by monitoring requirement changes.
- Perform quality assurance through testing (unit, integration, and UAT).
- Regular progress reports to stakeholders.

### e) Closing Phase

- Finalize documentation.
- Deliver the fully functional Loyalty Program Optimizer Agent.
- Conduct **post-implementation review** (lessons learned).
- Transition system ownership to business stakeholders.

Phase	Initiating	Planning	Executing	Monitoring & Controlling	Closing
<b>Phase 1: Initiation/Concept</b>	Develop project charter, identify stakeholders	High-level scope, feasibility study for Loyalty Program Optimizer Agent	null	Track initial risks and assumptions	null
<b>Phase 2: Planning/Design</b>	null	Detailed requirements gathering, design AI architecture & workflow	Assign design tasks to team members	Review design progress via team meetings	Approve design deliverables
<b>Phase 3: Development/Execution</b>	Kick off development sprint, confirm resources	Break work into modules (e.g., backend, ML model, dashboard)	Code development, integrate APIs & ML model	Daily stand-ups, unit testing, quality checks	Complete code reviews & merge
<b>Phase 4: Testing &amp; Integration</b>	null	Create test plans (unit, integration, UAT)	Execute tests, fix defects, validate performance	Track defect rates, monitor test results	Sign-off on integration and test completion
<b>Phase 5: Deployment &amp; Monitoring</b>	Deployment approval & stakeholder readiness check	Rollout strategy (phased or pilot)	Launch agent, train staff, onboard pilot users	Post-launch metrics (uptime, customer engagement, ROI tracking)	null
<b>Phase 6: Closure &amp; Maintenance</b>	null	Conduct lessons learned workshop	Finalize documentation & knowledge transfer	Final audits, verify system stability	Project sign-off, archive documents, transition to maintenance



## SWOT Analysis

### Strength:

- Team members with diverse technical backgrounds (ML, backend, frontend).
- Good coordination and willingness to collaborate.
- Prior exposure to similar academic projects.
- Motivation to deliver on time.

### Weaknesses :

- Limited real-world project management experience.
- Inconsistent familiarity with MS Project/Visio.
- Some members have limited time due to other courses.
- Dependence on synthetic datasets, not real business data.

### Opportunities :

- Course project offers hands-on PM practice.
- Project aligns with trending industry needs (customer retention, AI agents).
- Good potential for portfolio/demo beyond the course.
- Guidance from instructor and real case studies in textbook.

### Threats :

- Tight deadlines with multiple deliverables.
- Risk of scope creep (adding unnecessary features).
- Possible coordination issues if tasks are not clearly divided.
- Dependence on other sections/groups for integration.

### Strengths:

- Team members with diverse technical backgrounds (ML, backend, frontend).
- Good coordination and willingness to collaborate (Grades as reward).
- Prior exposure to similar academic projects.
- Motivation to deliver on time.

### Weaknesses:

- Limited real-world project management experience.
- Inconsistent familiarity with MS Project/Visio.
- Some members have limited time due to other courses.

- Dependence on synthetic datasets, not real business data.
- Many exams are between this project lifecycle.

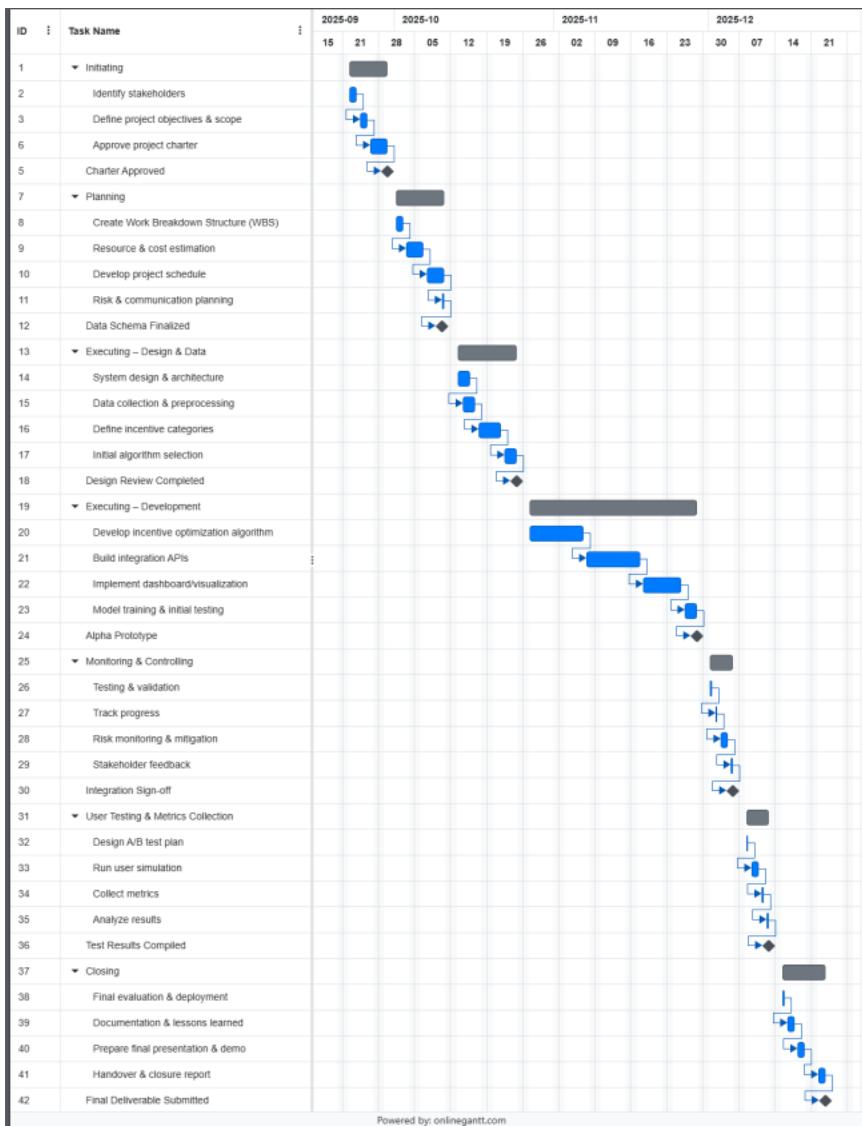
### Opportunities:

- Course project offers hands-on PM practice.
- Project aligns with trending industry needs (customer retention, AI agents).
- Good potential for portfolio.
- Guidance from instructor and real case studies in textbook.

### Threats:

- Tight deadlines with multiple deliverables.
- Risk of scope creep (adding unnecessary features).
- Possible coordination issues if tasks are not clearly divided.
- Dependence on other groups for integration.

## Gantt chart:



# Project Charter

## 5.1 Project Title

Loyalty Program Optimizer Agent Development Project

## 5.2 Date of Authorization

September 22, 2025

## 5.3 Project Start and Finish Dates

- Start: September 22, 2025
- Finish: December 21, 2025

## 5.4 Key Schedule Milestones

- ❑ **Charter Approved:** September 22, 2025
- ❑ **Requirements & Data Schema Finalized:** October 12, 2025
- ❑ **Design Review Completed:** October 26, 2025
- ❑ **Alpha Prototype Ready (MVP):** November 30, 2025
- ❑ **Integration Sign-off:** December 14, 2025
- ❑ **Test Results Compiled:** December 21, 2025
- ❑ **Final Deliverable Submitted (Closure):** January 4, 2026

## 5.5 Budget Information

This project is academic in nature and does not involve a financial budget. Effort and resources are measured in terms of time, assigned roles, and deliverables.

## 5.6 Project Manager

- **Name:** Soban Ahmed Malik
- **Email:** i222460@nu.edu.pk
- **Phone:** 0312-8866620

## 5.7 Project Objectives

- Develop an AI-driven Loyalty Program Optimizer Agent to improve customer retention and engagement.
- Implement predictive analytics to forecast customer behavior and optimize rewards distribution.
- Integrate the agent with sample Point-of-Sale (POS) and loyalty databases for demonstration.

- Provide a simple, interactive dashboard for stakeholders to view retention metrics and program effectiveness.
- Demonstrate how businesses can leverage AI tools for customer loyalty management in academic and professional contexts.

## 5.8 Main Project Success Criteria

- Project delivered within planned schedule (by December 21, 2025).
- Fully functional prototype showcasing loyalty optimization with sample datasets.
- Stakeholder (academic evaluators) satisfaction  $\geq 90\%$ .
- System demonstrates  $\geq 95\%$  uptime during testing phase.
- Model achieves at least 80% accuracy in predicting customer retention patterns on test data.

## 5.9 Approach

The project will follow an **Agile methodology**, with 2-week sprints focused on incremental deliverables:

- Sprint 1: Requirements gathering & architecture design.
- Sprint 2: Core AI model development.
- Sprint 3: Database integration & dashboard.
- Sprint 4: Testing, bug fixing, and stakeholder feedback.
- Sprint 5: Final deployment, documentation, and closure.

## 5.10 Roles and Responsibilities (with Sign-offs)

Role	Responsibilities	Assigned To	Sign-off
Project Manager	Overall coordination, sprint planning, reporting	<b>Soban Ahmed Malik</b>	_____
Developer	AI/ML model coding, integration, dashboard	<b>Soban, Uzair, Moiz</b>	_____
Tester(s)	Conduct unit, integration, and UAT testing	<b>Uzair &amp; Moiz</b>	_____
Stakeholder/Sponsor	Approve milestones, review deliverables, feedback	<b>Instructor / Academic Supervisor</b>	_____

## **5.11 Comments / Assumptions**

- Timely access to required academic resources (sample customer data, development tools, test environment).
- The project scope will remain within academic constraints and not require commercial deployment.
- Any scope changes will be addressed in subsequent sprint cycles through Agile backlog updates.
- Privacy and ethical use of data will be ensured (no real customer data used).