

mtrx::GameTime::GetTimeSeconds

```
graph LR; A[mtrx::GameTime::GetTimeSeconds] --> B[mtrx::GameTime::FindTime<br/>DiffSeconds]; A --> C[mtrx::GameTime::GetTime];
```

The diagram illustrates a function call. A grey rectangular box on the left contains the text 'mtrx::GameTime::GetTimeSeconds'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'mtrx::GameTime::FindTime' and 'DiffSeconds' on two lines. The bottom arrow points to another white rectangular box containing 'mtrx::GameTime::GetTime'.

mtrx::GameTime::FindTime
DiffSeconds

mtrx::GameTime::GetTime