# MOHAMMED ODEH

■ moeodeh393@gmail.com • mohammedodeh.com • (313)-775-0203 in moe-odeh O moeodeh3

LANGUAGES: JavaScript/TypeScript, Python, Java, SQL, HTML, CSS, C

FRAMEWORKS: React, Flask, Node.js, PyTorch, Tensorflow, Pandas, NumPy, Tailwind, Vite

TOOLS: GCP, Git, AWS, Docker, PostgreSQL, Figma, Anaconda

### **EDUCATION**

## **University of Windsor**

Sept. 2022 - Current

BASc Computer Science (Software Engineering Specialization)

#### **EXPERIENCE**

Oranda Al Remote Dec. 2022 - Apr. 2023

**Software Developer Intern** 

- Led development on the back-end infrastructure for an innovative **Al-driven art platform**, using PyTorch, FastAPI, GCP, and PostgreSQL
- Reduced inference cost by 40% for a proprietary Stable Diffusion model by transitioning to serverless GPU hosting
- Developed an innovative legal tool that transformed the process of navigating PDF documents into a seamless, Al-enhanced experience for a prominent real estate firm

Affine DeFi Remote

**Community and Partnerships Coordinator** 

Sept. 2023 - Current

- Initiated contact with potential brands to explore co-marketing and collaboration opportunities
- Managed social media accounts for the brand including Discord and Twitter
- Enhanced Discord management and security by introducing automated bots

#### **PROJECTS**

#### VisionSelfCheckout

 A full-stack self-checkout system leveraging computer vision for object detection and recognition. The source code includes a React front-end, Python-based backend with a custom YOLOv8 model, and a PostgreSQL database

#### ClockIn

 A full-stack application for a fingerprint recognition clock-in system with a database stored on GCP. The source code includes a React front-end, Python-based backend powered by FastAPI, complemented by an admin panel for user management through user addition and removal

## **AutoScreening Tool**

• Developed a Java program that automated COVID screening procedures for my high school and made it available to fellow students. This program utilises the Selenium library for implementation