MOEZ ULLAH KHAN

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EDUCATION

University of Oklahoma

Norman, OK

Bachelor of Science in Mechanical Engineering | Minor in Computer Science | GPA: 3.54

May 2024

Relevant Coursework: Thermodynamics, Fluid Mechanics, Heat Transfer, Solid Mechanics, Statics, Design of Mechanical Components, Introduction to Java, Programming Structures and Abstractions, Data Structures, C Programming Course

SKILLS AND CERTIFICATIONS

Skills: SolidWorks, Python, Java, C++, JavaScript, Angular JS, C, HTML, CSS.

Technologies: Matlab, Visual Studio Code, GitHub, PyCharm, Blender, Arduino, LabView, NI Multisim

WORK EXPERIENCE

School of Aerospace and Mechanical Engineering, University of Oklahoma

Norman, OK

Research Assistant / HVAC System, In-Duct Phase Change Material-Based Energy Storage

Jan 2022 – May 2022

- Improved the experimental setup to pack PCM in small vacuum packets to increase energy storage by 20%.
- Redesigned the equipment using SolidWorks, to reduce the experiment time by more than 40%.

School of Computer Science, University of Oklahoma

Norman, OK

Research Assistant / Enhancing Image Quality using Machine Learning

Mar 2023 - Present

- Developed a Python program to simulate a sophisticated 3D environment with realistic lights, lenses, camera and physical laws.
- Incorporated an AI agent capable of generating 1000+ versions of the camera, to minimize errors in the generated image using NumPy, PyTorch and other relevant tools to program.

PROJECTS

Suspension Model of a Four-Wheel Drive Vehicle

View Project

- Designed a fully functional suspension system for the front wheel of a 4-wheel drive vehicle using Solidworks software.
- Built 123 mechanical parts for the suspension and assembled the parts together to model the final prototype.

Power Generating Electric Skateboard

View Project

- Coordinated with 3 students to design a model for a skateboard capable of converting kinetic energy of the board to electricity.
- The energy stored can be used to power the skateboard or external electric appliances.

Machine Learning-Based Lens Configuration Optimization in Optical Devices

View Project

- Programmed a 3D engine using C++ and Python, to simulate a camera with 6+ lenses.
- Implemented 5 advanced algorithms, including Software Rendering and Ray Tracing to incorporate physical Laws into the scene.

Simulation Development: Snell's Law

View Project

- Engineered a real-time simulation of Snell's Law in C, enabling user interaction and real-time adjustment of factors.
- Composed an essential algorithm to incorporate laws of optics and empower users to observe changes in the simulation.

E-commerce Website Development

View Project

- Deployed a responsive e-commerce website using Angular JS, Node.js, and TypeScript. Integrated the Fakestore API to fetch and display product data. Deployed a secure payment and delivery platform using Stripe.com.
- Implemented key features such as product search, shopping cart functionality, and live product filtering by 4 categories.

LEADERSHIP AND PARTICIPATION

Computer Science Student Board

Norman, OK

Executive-Chair

May 2021 - Present

- Communicated with 3+ organizations to gather volunteers for the club's first-ever mock interview session; collaborated with a team of 9 students to coordinate event logistics, gather interview resources and promote the event.
- Monitored a resume review workshop for 20+ participants; delivered a presentation on resume best practices.

Freshman Engineering Showcase

Norman, OK

Modeling Lead

May 2021

- Supervised a group of 7 people to design and assemble a mechanical arm that works on a hydraulic system.
- Modeled and printed a mechanical arm using Solidworks and received special recognition for the fully functional model.

AWARDS

• Patti Wilson Scholarship: \$8000 awarded on academic achievements, leadership experiences, and career goals

May 2022

• Rita Scholarship: \$1,500 awarded for leadership activities and community service

May 2022