Due No Due Date Points 1

You are suggested to use the teaching servers burrow.soic.indiana.edu or hulk.soic.indiana.edu or tank.soic.indiana.edu or tank.soic.indiana.edu for practicing C programs but it is not mandatory.

Lab 3: Sorting algorithm

Random Number Generation

Randomized Quick Sort

The quicksort algorithm has a **worst-case** running time of $\Theta(n^2)$ on an input array of n numbers. Despite this slow worst-case running time, quicksort is often the best practical choice for sorting because it is remarkably efficient **on the average**: its **expected** running time is $\Theta(n \lg n)$, and the constant factors hidden in the $\Theta(n \lg n)$ notation are quite small. It also has the advantage of sorting in place.

we can sometimes add randomization to the algorithm in order to obtain good expected performance over **all** inputs. Many people regard the resulting randomized version of quicksort as the sorting algorithm of choice for large enough inputs.

We implement an ascending order randomized quick sort here.

```
Pseudo Code:
```

```
//Partition the subarray A[p...r]
RANDOMIZED_PARTITION(A,p,r):
    k = Rand(p,r) //pick a random pivot index between p and r
    swap(A[k],A[r]) // put the pivot at the end of the subarray
    x = A[r]
    i = p - 1
    for j = p to r - 1:{
        if(A[j] <= x):
        i = i + 1
            swap(A[i],A[j])
}
swap(A[i+1],A[r])
return i+1 // return the new postion of the pivot element</pre>
```

```
RANDOMIZED_QUICK_SORT(A,p,r):
  if p < r:
    q = RANDOMIZED_PARTITION(A,p,r)
    RANDOMIZED_QUICK_SORT(A,p,q-1)
    RANDOMIZED_QUICK_SORT(A,q+1,r)</pre>
```

Test

Sort some random array and the descending array [100000,99999,...,3,2,1] and the already sorted asceding array [1,2,3...,99999,100000] in to asceding order.

You may also want to try using a fixed pivot instead of a randomized pivot(like always choose the last element of the subarray) to see how if it affects the performance of the quick sort algorithm.