Loops Lecture 13

Week 7

Let's take a look at Loops

Repetition using a while loop

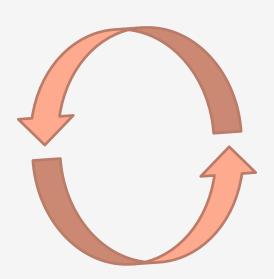
Accumulators

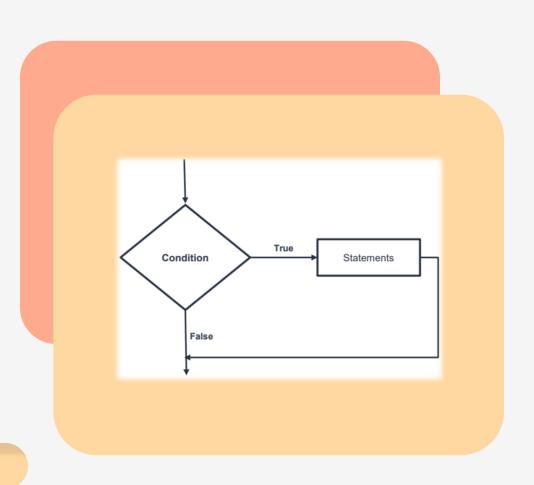
Looping through a string



Let's take a look at Loops

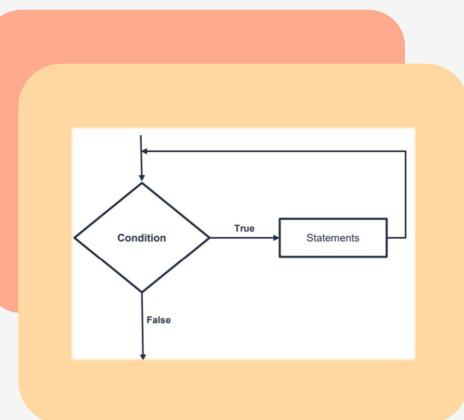
Loops allow us to write code that will be executed more than one.





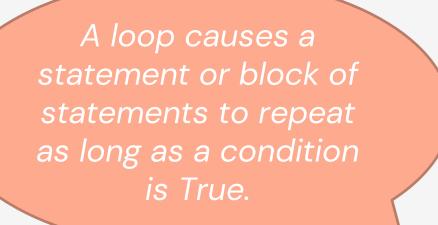
if

If the condition is True, execute a block of statements and move on to the rest of the program.



loop

If the condition is True, execute a block of statements and check the condition again. When the condition becomes False, move on to the rest of the program.



Loops are said to iterate

An iteration is one execution of the body of a loop

while loop

while condition:

statement(s) to be executed

Loop example

Control variable

i is initialised to 0
While i <=5, print its value and increase its value by 1 (increment i by 1)

Control variables

A control variable is used in the condition of a loop

The control variable must be initialized before the loop

The control variable must change during the loop

....otherwise you have an infinite loop and you don't want that

- i is the traditional name of an iterator i.e. a control variable that counts.
- Change to count from 0 to 20 in steps of 2
- Change to count from 20 down to 0 in steps of 2
- How would this be changed to print "Hello" 3 times?

User input control

Iterators allow us to run a loop a certain number of times

User input can also be used to dynamically control loop execution

Loop example



Loop ends when the user enters 0

While loop

The while loop is a pretest loop

- > Tests the condition before performing an iteration
- ➤ Will never execute if the condition is false to start with zero-trip behaviour

answer is the control variable

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```
# Author: Alison
# Purpose: while with a control variable
answer = input("Do you have a number (y/n)? ")

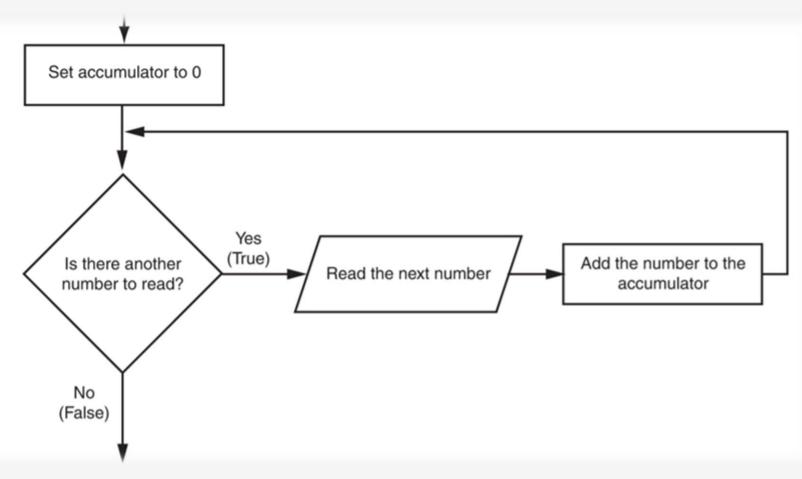
while answer == 'y':
    number = int(input("Please enter a number >>> "))
    answer = input("Do you have another number (y/n)? ")

print("Thank you for using my application.")
```

Try it yourself Write code to create an accumulator

- X Create a variable, which starts at 0, to hold the total
- X Ask the user for a number
- X Add the number to the total
- X Repeat until the user runs out of numbers
- X Display the total

Logic for calculating a running total



Try it yourself Bouncing ball application

- Write an application that asks the user for the starting height of a bouncing ball.
- ❖ At each bounce the ball halves it's height.
- Display the height and number of each rebound bounce stopping when the ball is 1mm off the ground.