

Matthew Salamack

Entry-Level Software Developer



CAREER OBJECTIVE

Computer Science student graduating with a B.S. in Computer Science in May 2022. Seeking to use my front-end software development experience in an entry-level position. Possess ~2 years of hands-on experience building and testing web applications.



PROJECTS/COURSES

Web Portfolio

April 2022

- Fully responsive portfolio site made with React and Tailwind CSS. Links to previous projects and recent projects available [here](https://matthewsalamack.com).
- <https://matthewsalamack.com>

Software Development (Course)(Current)

SUNY Oneonta, Jan. 2022 - Present

- Knowledge of all phases of Software Development Life Cycle
- Experience working with Agile software development methodologies
- Leveraged my knowledge of JavaScript, NodeJS, HTML, and CSS.

Full Stack Project

Dec. 2020

- Used HTML, CSS, JavaScript, and SQLite to contribute to a full revamp of the project code to create a working database and client for Rocket League Pros
- Implemented methods to input, alter, and retrieve information stored in the database
- Fixed 25+ bugs in this Full Stack Web Application to enhance end user experience and overall smoothness of the webpage.

JavaScript Snake Game

Sep. 2020

- Web app using JavaScript linked lists to create a playable snake game.
- Implemented failure, randomly generated food, length of snake, and a restart button.



CONTACT

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Johnstown, NY

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EDUCATION

B.S. / COMPUTER SCIENCE

State University of Oneonta

Oneonta, New York

GPA: 3.9

Dean's List (6/7 semesters)



TECHNICAL SKILLS

Programming Languages:

JavaScript, HTML, C++, Python,
HTML, CSS, SQL Java

Libraries & Frameworks:

Node, Express, React, Tailwind,
MaterialUI

Tools & Platforms:

Git, Heroku, AWS