File: bisection.8th
Copyright (c) 2020, Moritz Frisch
All rights reserved.
This file may be used according to the BSD 3-Clause License see LICENSE for details

Find a zero of the given function f(x) in the interval (a, b). For best performance, we should have f(a)f(b) < 0, i.e. the values should have opposite signs.

Set num-debug to true, if you want to see the iterations.

Set lines to something like 5 or 10 if you have to much output.

If you need more accuracy than the machine accuracy of 15 secure places, you can use something like 30 big-floats.

You should also consult the documentation of the numerics library.

```
needs tools
needs numerics
```

We store f(a) to not have to evaluate it twice.

```
var f(a)
```

This is a test function: $f(x) = x^3 + 4x^2 - 10$. We evaluate it using Horner's Schema: $(x+4)x^2 - 10$.

```
: f-test \ n -- n
dup 4 n:+ swap n:sqr n:* 10 n:- ;
```

Calculate the midpoint between a and b using $p = a + \frac{b-a}{2}$, which is safer against overflow than $\frac{a+b}{2}$.

```
: midpoint \ a b -- a+(b-a)/2
  over n:- 2 n:/ n:+;
```

Print a row of our data. We have: n iteration counter, a left interval end, b right interval end, p midpoint, f(p) value at midpoint, |a-b| interval length, if l > 1, only every l-th line is shown. Note: print-row only displays anything if num-debug is true.

```
: print-row \ n a b p f(p) l -- n a b p f(p)
  nm:num-debug @ if
    5 pick swap n:mod 0 = if
    4 #> 4 pick . " " .
    3 pick nm:f. " " .
    2 pick nm:f. " " .
    1 pick nm:f. " " .
```

```
0 pick nm:f. " " .
      3 pick 2 pick n:- n:abs nm:f.
   then
else drop then ;
```

Exit criterion. Returns true iff $f(p) < \epsilon$ or $|b - p| < \epsilon$.

```
: criterion \setminus n b p f(p) -- n b p f(p) ?
   dup 0 nm:eps n:~ >r
   -rot 2dup nm:eps n:~ >r rot
   2r> or ;
```

Takes an interval (a, b) and returns a new interval, which is either (a, p) or (p, b)depending on which the zero lies in.

```
: next-interval \ a b n -- a p | p b
  dup nm:max-iterations @ n:= if ;; then
  -rot 2dup midpoint dup nm:f \ n a b p f(p)
  criterion if
     1 print-row
     break
  else
     nm:print-lines @ print-row
     f(a) @ over n:* 0 n:> if \ n a b p f(p) f(a)*f(p)>0
        f(a) ! rot drop swap \ n a b p
     else
        drop nip \ n a b
  then then rot drop;
```

Given an initial interval, that includes at least one zero, bisection returns an interval with a zero in it.

```
: bisection \ a b -- a b
  over nm:f f(a) !
  nm:num-debug @ if
     "n
                                                             p
                                     |a-b| " s:+ . cr
            f(p)
     124 draw-line cr
  then
  ' next-interval 0 nm:max-iterations @ loop
  nm:num-debug @ if 124 draw-line cr then
  nm:max-iterations @ n:= if
     "ran " . nm:max-iterations @ .
      " iterations, but the result was not close enough" . cr
  then ;
```

Show the steps

```
true nm:num-debug !
' f-test w:is nm:f
1. 2. bisection .s 2dup nm:f. nm:f. n:- n:abs nm:f. cr
bye
```