Leave−One−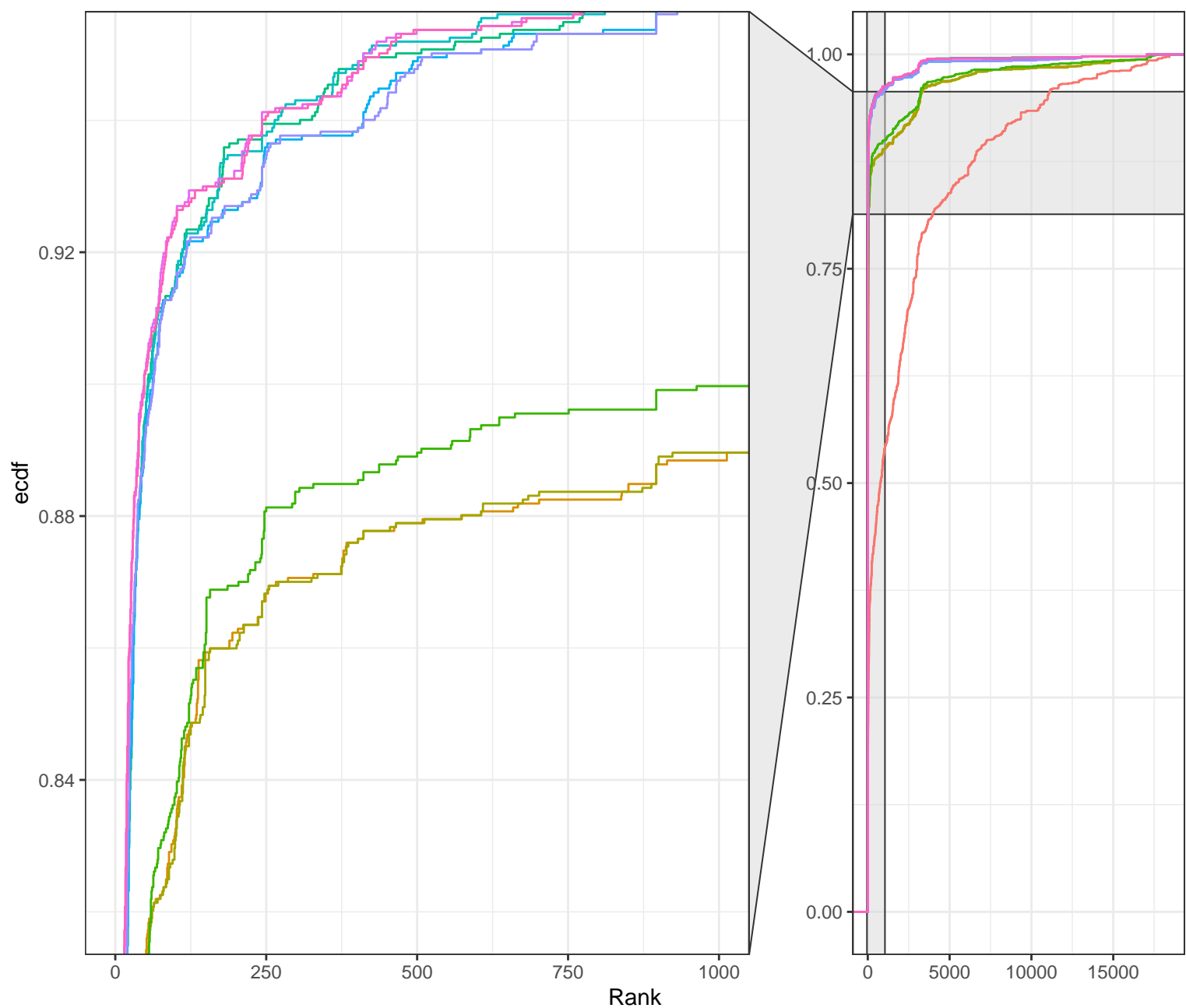Out Cross Validation