

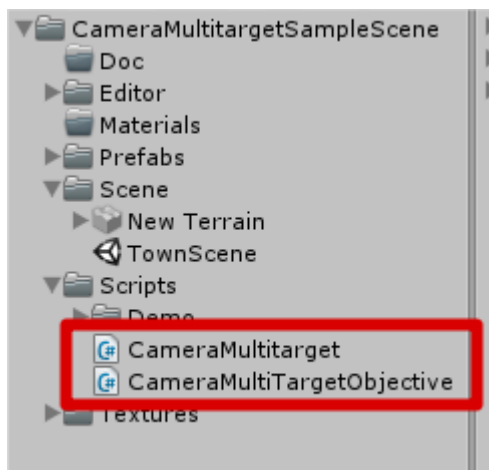
Camera Multitarget Use Instructions.

Introduction:

First of all thanks for purchasing my small asset, it's a great help and keeps me working in doing additional content and additional assets. So Thank you!!

How to Use

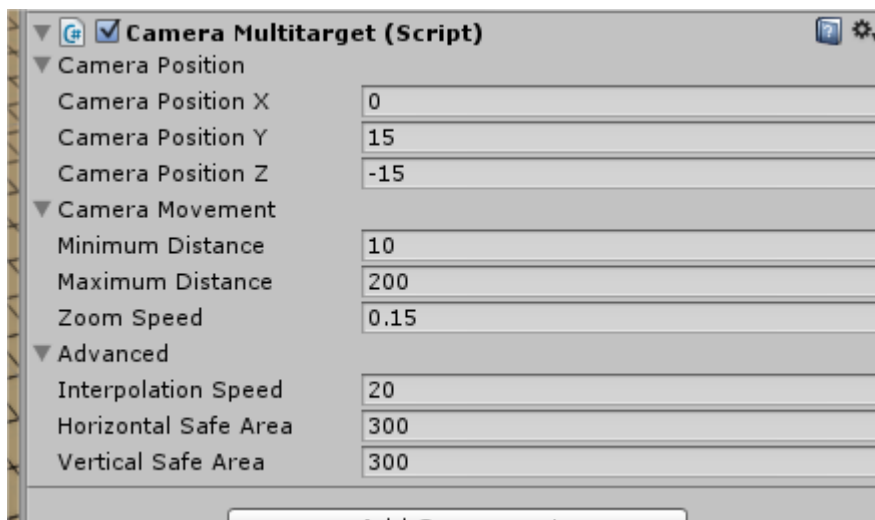
Once imported the pack will show you a project tree like below.



The two important files are the ones marked in red. **These two files are the only ones you'll need for make it work!**

Step 01

Select the camera and add the “**CameraMultitarget**” script and then configure the parameters, here you have mine.



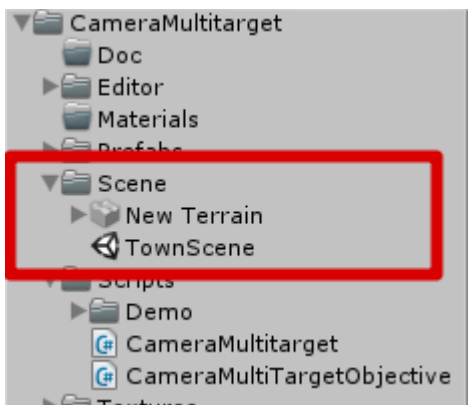
Step 02

Then you only need to add the script “**CameraMultitargetObjective**” script to the objects you want to track, and it will work!



That's it, now hit play and see your camera adjusting to keep your objects in focus.

If you want to test it working straight ahead, just open the sample scene I prepared for you:



If you have additional questions, suggestions or need additional help just mail me at:

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