







REPORT OF MASTER 2 RESEARCH INTERSHIP IN COMPUTER SCIENCE

# Fused deep learning for hurricane track forecast from reanalysis data

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### Abstract

Hurricanes is one of the most severe natural disaster that cost tremendous damage and death in each year. The forecast of incoming hurricanes trajectory can be very important for protecting people who live in shoreline areas and reducing their economic loss. In this report, we propose deep learning method for hurricanes trajectory forecasting. We introduce a fusion architecture. The proposed fusion architecture of neural network allows for processing different sources of data in parallel, including past hurricanes movements and reanalysis atmospheric wind fields and geopotential fields images. This fused network is trained to estimate the longitude and latitude 24h-forecast of hurricanes and depressions from a large database from both hemispheres (more than 3000 storms since 1979). It is demonstrated that the fused network which integrate all sources of data have significantly lower error distance than network that use any single source of data. (add compare with state-of-art)

### Mots clefs

Hurricanes, Trajectory forecasting, Deep learning, Fusion architecture, Neural networks.

### Introduction

The research is carried out in a mixed team with members from two laboratories: Laboratoire de l'Accelerateur Lineaire and Inria Saclay. The team leaders combine Monteleoni's expertise in climate informatics and algorithms for learning in the presence of spatial and temporal non-stationarity, with Charpiat's expertise in deep learning architectures and applications. This chapter outline the related organizations, teams and the internship subject.

### 1.1 Laboratory of the Linear Accelerator

The Laboratory of the Linear Accelerator (LAL) is under the joint supervision of the Universite Paris-Sud and the Institut National de Physique Nucleaire et de Physique des Particules (IN2P3) of the CNRS. There are 309 agents on January 1st, 2017, including 135 researchers and 174 engineers and technicians. As the name suggested, the research activity of the LAL is centered on particles physics, supplemented by a strong component in cosmology and astrophysics. Most of the researchers have physicist background. Recently, LAL is enforcing its connection with nearby CNRS institutes and University Paris-Saclay to establish a coherent unit and share competences and resources.

### 1.2 Inria research center Saclay

The French Institute for Research in Computer Science and Automation (Inria) is a French national research institution focusing on computer science and applied mathematics. Created in 1967, Inria now has 8 research centres located throughout France, over 2400 employees from 102 countries. 184 project-teams lead research in Inria and 4400 scientific publications were published per year (statistics in 2017)[6]. Inria promotes "scientific excellence for technology transfer and society". The duty of Inria is to response to the challenges of digital transformation in multidisciplinary applications in fields as diverse as health, energy, security and privacy protection, environment, climate, transportation, economy, finance, agriculture...

The Inria Saclay-Île-de-France Research Centre was created in 2008, and is located at the heart of the main national research and higher education cluster. It is also member of the Université Paris Saclay, and a major actor in the French Investments for the Future Programme (Idex, LabEx, IRT, Equipex). 450 researchers and engineers from inria and its partners work in the center's 31 teams. The centre is particularly active in three major areas: data and knowledge; safety, security and reliability; modelling, simulation and optimisation (with priority given to energy)[1].

### 1.3 Related teams

Applied Statistics and Machine Learning (AppStat) is a group inside LAL with an initiative focusing on interdisciplinary projects between physics and computer science. Now the group acts in a variety of domains including image and music processing, bioinformatics, climate informatics, software engineering, grid control, experimental physics... The head of AppStat is Balazs Kegl. Members of the groups come from physics or computer science background. Each person carried on his or her own research but they can exchange ideas and share experience with other research intuitions. Balazs Kegl and the team are also acting as coordinators of Paris-Saclay Center for Data Science (PSCDS), which forms a larger machine learning community. PSCDS allow researchers in the

frame of Paris Saclay to create data challenge from their own research and let others to compete and collaborate. The goal is to link the people in different background (both data scientists and domain experts) to collaborate in a complementary way[9].

TAO is the mixed INRIA Saclay - CNRS - LRI, University Paris-Sud research group interested in the interplay of Machine Learning (A for Apprentissage) and Optimization (O). Since 2016 team TAO in Inria is stopped and is replaced by two new teams: RANDOPT(RANDomized OPTimization) and TAU(TAckling the Underspecified). RANDOPT team is located at the Applied Maths Center at Ecole Polytechnique, works on all types of blackbox optimization especially CMA-ES type. TAU team is located at LRI(laboratoire de recherche en informatique) in University Paris-Sud, aims to tackle the vagueness of the Big Data purposes[3] in three respects: providing machine with **commen sense**, steering a Big Data system in dynamic environment, and trading-off between efficiency and protecting individual freedom and privacy[10]. The main research dimensions in TAU involve Causal Modeling (required to support prescriptive Big Data), Deep Learning (related to constructive representations, and their compositionality), Optimization and Meta-Optimization (including sequential decision making and categorization of problems), and Big-Data Driven Design.

### 1.4 Research team regarded to internship subject

The research is carried out in a mixed team with members from the two groups above. Claire Monteleoni is a visiting professor to AppStat in LAL, she works on machine learning algorithms and recently focuses on climate informatics. Guillaume Charpiat is a deep learning researcher in TAO/TAU team in the INRIA Saclay, his research interest covers neural network theory, computer vision, and optimization. Balazs Kegl is a researcher in the field of computer science in LAL and head of AppStat. His has wide research interest in machine learning while largely focusing on standardizing workflow for machine learning production and facilitating use of machine learning method for non-expert. Sophie Giffard-Roisin is a post-doctoral researcher at AppStat team in LAL. Her research focuses on applied maths and computer science, and more particularly machine learning techniques for computational sustainability and climate informatics.

#### 1.5 Internship Subject

In recent years, a sequence of Atlantic hurricanes surprised and crippled several highly inhabited areas. Cuba had very little warning of the updated track of hurricane Irma before it was hit[8], and Puerto Rico was just reeling from hurricane Irma, when it was devastated by hurricane Maria two weeks later. Better understanding and predicting the development and movement of such severe storms (hurricanes, cyclones, typhoons: names differ by region) is critical to protecting communities and ecosystems. This research focuses on explore the capacity of machine learning approaches to improve predictions of severe storms. The research addresses the following questions:

- RQ1 . Can machine learning contribute to understanding and predicting the tracks and intensity of severe storms (hurricanes, cyclones, typhoons)?
- RQ2. is deep learning an effective approach to such problems?

#### 1.6 Outlines of the rest of the report

The rest of report is organized as follows:

Chapter 2 describes context and expectation of the research. Then Chapter 3 will set up the problem and presents the related prior knowledge to the research. The proposed method of this

research is described in Chapter 4. Chapter 5 will be dedicated for the experiments and result analysis. In Chapter 6, as a conclusion chapter it summarised the main findings and identified future research opportunities as well as critiques of the current research.

### Background

### 2.1 Hurricane Trajectory Forecasting

Cyclones, hurricanes or typhoons are words for the same phenomena: a rare and complex event characterized by strong winds surrounding a low-pressure area. Hurricane is one of the most severe natural disaster that cost tremendous damage and death each year. During its life cycle a hurricane can expend as much as 10000 nuclear bombs [5]. Since 2000, over 45000 people were killed by hurricanes. In 2005, hurricane Katrina has cost as much as 125 billion US Dollars worth of damage. The explosion of the population also raises the risk of potential damage made by hurricanes[31]. In 2010, it was estimated that 1.53 billion people lived in hurricanes prone areas in 81 different countries and territories. 133.7 millions of people were exposed to hurricanes, the number has increased three times compared to the year 1970. This makes the forecast of hurricane trajectory crucial, in order for people living in that area to be alarmed and get some time to protect their goods and evacuate. Improving the prediction of hurricane movements has a large impact on society.

#### Formation of Hurricanes

The evolution and path of hurricanes depend on many factors at different scales and altitudes. All hurricanes are formed over warm ocean water near the equator. Warm and moist air over the ocean rises upward, which cause low-pressure area below. The air from high-pressure surrounding areas flows over into low-pressure areas and new air is heated and rise upward again. As warm and moist air rise and cools off, the water in the air forms clouds. Figure ?? shows the wind flows inside storm. The storm grows up and rotates as the cycle continues to be fed by ocean's heat and water evaporating from the surface. When the winds in the rotating storm reach 39mph(miles per hour, equivalent to 63km/h), the storm is called a "tropical storm". When the wind speeds reach 74 mph, the storm is officially called a "tropical cyclone", or hurricane. The Saffir–Simpson hurricane scale (SSHS) classifies hurricanes into 5 categories distinguished by the intensities of their sustained winds. The highest classification in the scale, category 5, consists of storms with sustained wind speeds higher than 156mph, See Figure 2.1. To avoid ambiguity, the term 'storm' will be used for all kinds of categories in SSHS and the term 'hurricane' will only be used for those in category 5 in

Saffir-Simpson Hurricane Scale							
Category	Wind Speed						
	$\operatorname{mph}$	$\operatorname{knots}$					
5	>=156	>=135					
4	131-155	114-134					
3	111-130	96-113					
2	96-110	84-95					
1	74 - 95	65-83					
Non-Hurricane Scale							
Tropical	39-73	34-64					
Storm	59- <i>1</i> 5	34-04					
Tropical	0-38	0.22					
Depression	0-38	0-33					

Table 2.1: The Saffir-Simpson Hurricane wind scale and Non-Hurricane Scale

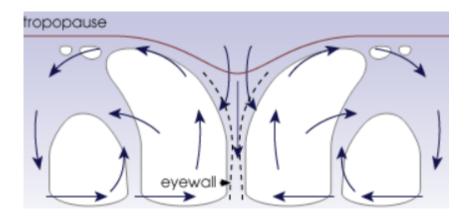


Figure 2.1: Graphic of wind flow inside storm [5]

the report.

A hurricane can be very unpredictable. The hurricane movement can perform loops, hairpin turns, and sharp curves. Its intensity can also change dramatically in a very short time. In 2005, hurricane Katrina was only classified as a tropical storm when it made its first landfall in Florida. After emerged into the Gulf of Mexico, it rapidly strengthened into a Category 5 hurricane in two days. Its second landfall finally caused the largest damage in history. The track and evolution of Hurricane Katrina is shown in Figure 2.2 Global warming is also considered to influence hurricane activities. It is estimated that global warming will cause mode intense hurricanes globally in the coming century and have higher rainfall rates [26], which may lead to both more representative and more consistent error statistics for forecasting.

### 2.2 Forecast Method for Meteorologists

Tracks and intensity are the two main goals of the forecast. Today, the forecasts (track and intensity) are provided by a numerous number of guidance models [7]. In the 70's and 80's the models were statistical models based on historical relationships between storm behavior and various other parameters [15]. Today statistical models are mostly used for testing and comparing new models. With the increase of computing capacity and data assimilation techniques, dynamic models gradually replaced statistical models. Dynamical models solve the physical equations governing the motions in the atmosphere, but they are very complex and computationally demanding. These models normally run on high-speed supercomputers.

Guidance models are characterized as either early or late, depending on whether or not they are available to the Hurricane Specialist during the forecast cycle. [7] The late model can take hours to run. For example, if the NWS/Global Forecast System (GFS) runs at 12UTC, the result will not be available until 16UTC. The Dynamic models, in general, are late models. Although they can have a very precise forecast, the bottleneck is the computing speed. If the computation lasts for days, it doesn't make sense to make a prediction since the prediction will already be outdated. But fortunately, there is a technique that allows to take the latest available run of a late model and adjust its forecast to apply to the current synoptic time and initial conditions[7]. Current national forecasts are typically driven by consensus methods able to combine different dynamical models. The forecasts are usually calculated in order to have from 12h-predictions, 24h-predictions, 36h-predictions and up to 120h-predictions.



Figure 2.2: Hurricane Katrina track. Uses the color scheme from the Saffir-Simpson Hurricane Scale. The points show the location of each storm at six-hour intervals. The color represents the storm's maximum sustained wind speeds as classified in the Saffir-Simpson Hurricane Scale (see 2.1), and the shape of the data points represent the nature of the storm [4]

### 2.3 Machine Learning in Climate Science

The hurricane statistical forecasting models perform poorly with respect to the dynamical models, even if the database made of past hurricane is constantly growing. The machine learning methods, able for example to capture non-linearity and complex relations, have only been scarcely tested. Artificial Neural Network have recently shown their efficacy in a various number of forecasting tasks. Particularly, convolutional neural networks (CNN) have raised attention as they are suited for large imaging data. A convolutional LSTM model has been used for precipitation forecast in a promising study [38]. Another recent study predicts the evolution of sea surface temperature maps by combining CNN with physical knowledge [13]. CNNs have also been used for the detection of extreme weather like hurricanes from meteorological variables patches[32]. These studies show the strong potential on various climate problems.

To our knowledge, only two preliminary studies have tackled the hurricane forecast tracking using machine learning: the first one uses random forests on local reanalysis histograms [29], however it was tested only on tropical storms in 2015 in North Atlantic, and the mean error of 6h-forecasts seem to indicate poor results (more than 60km). The second uses a sparse recurrent neural network from trajectory data [30], it was tested on only 4 hurricanes and seem also to give large distance errors (mean 6h-forecast error is 72km).

In the report, we propose...The objective of the internship is to study for using deep learning as alternative methodology for hurricane trajectory forecasting. We propose a neural network architecture taking into account past trajectory data and reanalysis atmospheric physical fields images. This fused network estimates the longitude and latitude 6h-72h forecast of hurricanes and depressions from both hemispheres and different basins (more than 3000 storms since 1979). We then compare our forecast results with results of NHC's models, including a representative early model BCD5 and their official model OCFL.

### **Prelimiaries**

### 3.1 Problem Setting

The goal of the research is to predict the trajectory of Hurricane using the information from the past storms since 1979. The task is shown in Figure 3.1. We aim at building an end-to-end model using two types of data (reanalysis and hand-crafted features), for each time step of each storm, we want to independently predict its displacement in the future (depending on forecast cycle).

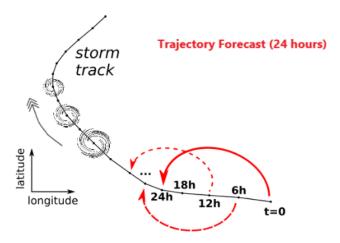


Figure 3.1: General architecture: the two types of data are feeding two neural networks trained separately. The final fused network is re-trained before predicting the forecast track.

### 3.2 Neural Network for sequence modeling

From the machine learning perspective, hurricane forecast tracking can be ensentially taken as a spatiotemporal sequence forecasting problem, where the input can be spacial atmospheric fields evolving with time and the output can be a fixed number (1 or more) of hurricane's future displacement. The problem is difficult to solve in the first place due to the high dimentionality of the spatiotemporal sequences. Thus it is important to build a prediction model that could effectively learn patterns from both its spatial and temporal structure.

Recent advances in deep learning have shown promising results on enormous pattern recognition tasks, such as ImageNet Large Scale Visual Recognition Challenge (ILSVRC) [33] [27] [36] and natural language processing [18] [35]. Weather deep learning could open a new track for hurricane track forecasting is a key problem we want to tackle in this research. Neural network has also been largely used for sequence modeling. In general, Convolutional Neural Network (CNN) and Recurrent Neural Network(RNN) are the two main architectures that are dedicated to sequence modeling.

For most deep learning practitioners, Recurrent Neural Network(RNN) is the default choice for sequence modeling. RNN is a type of neural network that maintain a hidden vector that are propagated through time. Basic RNN are known difficult to train. For long sequences, back propagation through time causes gradient exploding or vanishing problem. More advanced

architectures are used instead in practice such as LSTM[22] and GRU [12], which are proven to be robust for having long range dependencies, and doesn't suffer from gradient exploding or vanishing. The family of RNN has been widely used in language modeling[19] and machine translation[35]. While for our problem, standard LSTM or GRU are not suitable models for end-to-end learning because they can not tackle with high-dimentional input tensor data.

CNN have been applied for sequences for a long time. In the earlier days Time Delay Neural Network (TDNN) was used for speach recognation [37] that inspired largely to CNN. Later CNN has been widely applied to NLP tasks and achieved excellent results in sentence modeling [23], classification [24], prediction [12]... Compared to RNNs, CNNs are faster and use less memory bandwidth on the same sequence modeling tasks. In particularly, a recent application of CNN to machine translation [16] archieved state-of-art accuracy at nine times the speed of recurrent neural systems. Another study has carried out a comprehensive comparison between a generic convolutional model and canonical recurrent models such as LSTMs and GRUs on typical sequence modeling tasks that are commonly used to benchmark RNN themselves, and concluded "a simple convolutional architecture outperforms canonical recurrent networks across a diverse range of tasks and datasets, while demonstrating longer effective memory" [11].

There are also works that aim at combining RNN and CNN architectures. Convolutional LSTM replaces fully-connected layers in LSTM with convolutional layers to capture spatiotemporal structure of the data in a weather nowscasting problem [38]. This work shows promise in combining different architectures of neural networks. But it need sufficient training data and is difficult to train. In our research we consider to use convolutional network as our starting point.

#### 3.3 Convolutional Neural Network

An example of CNN is presented in Figure 3.2 It is usually made of several conv layers followed by some fully connected layers. conv layers is inspired by animal's cortex visual system, where each neuron only process data for its receptive field. Between two successive conv layers there is usually also sub-sampling layers also known as pooling layers. The Advantage of CNN is that it learns both spatial and temporal differences in different scales and thus could extract features automatically without learning huge amount of parameters. The CNNs are widely adopted as a very effective model for analyzing images or images-like data for pattern recognition.

Modern CNNs tend to be deep with a large number of hidden layers. AlexNet is seen as a breakthrough when it won the 2012 ImageNet LSVRC-2012 competition by a large margin (reached 15.3% compared to the former best 26.2% in error rates on top-5 classification problem). AlexNet has 5 conv layers followed by 3 fully-connected layers. Researchers continually introduce new architectures of CNNs that are deeper, more complex and have better precision on ImageNet. The CNNs, as deep learning in general, is an empirical construction of a learning algorithm. Some works in CNNs show that CNNs should have more layers in order for the hierarchical representation of visual data to work[21]. VGG Net[34] is one of the most influential work that gives a guideline to design a CNN architecture. A VGG Net applies alternatively conv layers and Maxpooling layers through the whole network, and put several fully connected layers at the end of the network to generate output. Rather than using relatively large receptive fields in the first conv layers (e.g. 11x11 with stride 4 in AlexNet[27]), the author suggests to use very small 3x3 receptive fields throughout the whole network. The reason is that there could be more non-linear layers and smaller number of parameters, and effectively to have scopes from small to large receptive fields. It turns out that the more important for VGG Net becomes tunning the depth of the network without worrying about other hyper-parameters like kernel size. It is the simplicity and effectiveness of VGG Net that makes it among the most popular CNN architectures.

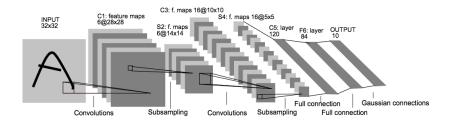


Figure 3.2: Architecture of LeNet, shows a series of layers in CNN that learn hierarchical features representation [28]

CNN is known to be tedious to train. To build an excellent CNN, researchers have proposed different methods. Some of them are crucial to successfully train a CNN. Training a CNN with huge number of learnable parameters usually require of large number of examples. The data Augmentation methods such as flipping or randomly cropping can effectively increase the network's performance when there are only limited number of examples. Proper input data normalization and weights initialization are important steps to accelerate convergence during the training. To realize it, the input data can be zero-centered and normalized at each channel to have a similar distribution. Weights are usually initialized by random weights drawn by Gaussian distributions [27], but it can lead to a very slow convergence when training very deep CNN. A paper[17] shows that the reason is because the norm of the outputs in each layer does not initially sum to 1, if the model have too many layers the norm will be exploded. The author propose a method called 'Xavier' initialization to ensure the outputs in each layer are initially standard normally distributed. 'Xavier' initialization is based on an assumption that activations are linear, which is not valid on rectifier nonlinearities (ReLU). Another paper [20] suggests a more robust initialization that deals with the rectifier nonlinearities. Batch Normalization(BN) layers are also recommended to be used to maintain the distribution of the outputs in each layer during training and thus to accelerate convergence [27].

### Method

### 4.1 Data Description

#### Storm track data

The raw storm track data used in this research is composed of more than 3000 extra-tropical and tropical storm tracks since 1979 extracted from the NOAA database IBTrACS[25], see Figure 4.2. The tracks are defined by the 6-hourly center locations (latitude and longitude) for the entire lives of the storms. They come from both hemispheres and the number of records per storm varies from 2 to 120 time steps. In total, the database counts more than 90 000 time steps.

#### Reanalysis

Reanalysis is a systematic approach to produce data sets for climate monitoring and research[2]. Reanalyses are created via an unchanging ("frozen") data assimilation scheme and model(s) which take all available observations as inputs every 6-12 hours over the period being analyzed. The input raw data can include but not limited to radiosonde, satellite, buoy, aircraft and ship reports. The framework generate dynamically consistent estimate of the climate atmospheric fields or state at each time point. Reanalyses can cover the entire globe from the Earth's surface to well above the stratosphere and have hundreds of available variables. The data is structured and easy to handle from a processing standpoint. Basically the model resolution and biases have been steadily improved over time. While Reanalyses also have limitation. The reliability of the data can vary depending on the location, time period, and variables considered due to observational constraints.

The ERA-Interim is one of the reanalysis data sets that cover the data-rich period since 1979 to date. The ERA-Interim is the latest global atmospheric reanalysis produced by The European Centre for Medium-Range Weather Forecasts (ECMWF) and is continued in real time. The spectral

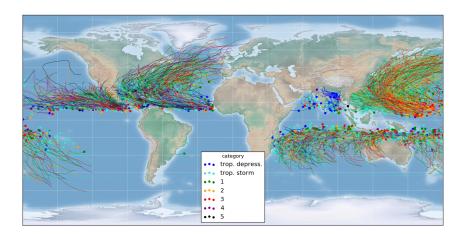


Figure 4.1: Database: more than 3000 tropical/extra-tropical storm tracks since 1979. Dots = initial position, colors = maximal storm strength according to the Saffir-Simpson scale.

resolution is T255 (about 80 km) and there are 60 vertical pressure levels, with the model top at 0.1 hPa (about 64 km).

#### 4.2 Feature selection

In the research we use storm track data and reanalysis to predict hurricane's track in the future. To capture the movement of a storm, we have classified 4 sources of information:

- 1. The wind fields. The trajectory of a storm depends on large scale atmospheric flows. Wind fields are the direct observation of the atmospheric flows. Thus, we extracted the wind fields of the neighborhood of the storm at every time step from the ERA-interim reanalysis database [14]. Specifically, we extracted the u-wind and v-wind fields on a 25x25 degree grid centered on the current storm location, at 3 atmospheric pressure levels (700 hPa, 500 hPa and 225 hPa). The choice of the 3 pressure levels was driven by statistical forecast models [15].
- 2. The geopotential height fields. Atmospheric flows are directly due to the existence of pressure gradients, because particles in a fluid manner naturally flow from areas of higher pressure to areas of lower pressure. Geopotential height is a vertical coordinate referenced to Earth's mean sea level which is an adjustment of geometric height using a variation of gravity with latitude and evaluation (gravity changes with different latitude). Geopotential height has a positive correlation with pressure in a certain pressure level. For example, if somewhere has a higher geopotential height in a certain pressure level, it means that at the same geometric level that place has a higher pressure. In meteorology, scientists often use geopotential height as a function of pressure to facilitate calculation. Similar to wind fields, we extracted the geopotential height fields of the neighborhood of the storm at every time step on a 25x25 degree grid centered on the current storm location, at 3 atmospheric pressure levels (700 hPa, 500 hPa and 225 hPa).
- 3. **Displacement in history** A storm's future displacement can be predicted from his historical displacement in a statistical approach.
- 4. Other hand-crafted features. Other useful features we extracted from a storm are: current latitude and longitude, current windspeed at the center of the storm, Jday predictor (Gaussian function of "Julian day of storm init peak day of the hurricane season" [15]), and current distance to land. We call them meta data.

Another reason why we focused on the wind and geopotential parameters is that we applied a sparse feature selection technique (Automatic Relevance Determination, based on linear regression) over all available reanalysis fields, which highlighted the usefulness of wind.

### 4.3 Models

Because of the different nature of the wind field images, geopotential field images, and the past track data, it is not straightforward to mix them as a common input to a bigger network. We then trained 3 neural networks separately for prediction. Then we have proposed an integrated approach to fuse them.

### CNN Configuration for Wind Fields and Geopotential Fields

The centered wind fields at different pressure levels at t and t - 6h can be seen as 12 images of size 25x25. We used as a guideline a typical CNN architecture alternating convolutional layers and

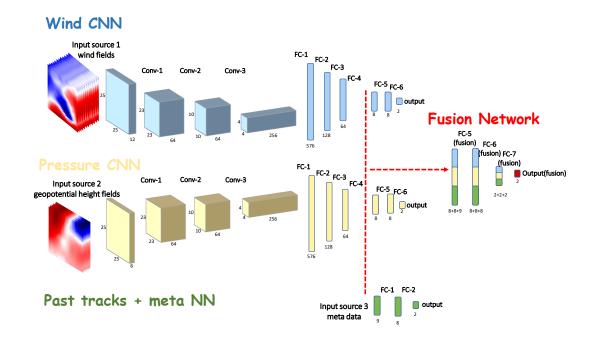


Figure 4.2: General architecture: the three types of data are feeding three neural networks trained separately. The final fused network is re-trained before predicting the forecast track

max-pooling layers and added several fully connected layers at the end of the network [34]. To measure the improvements brought by increasing the CNN depth, we have designed 4 CNNs with the same number of neurons and varying depths.

#### **Neural Network for Past Tracks**

Another important source of information is the previous displacements (latitude and longitude for t-12h and t-6h). We designed a small neural network (two small fully connected layers) able to learn the future track from this past track.

#### Fusion Architecture for All Sources of Data

Because of the different nature of the wind field image and of the past track data, it is not straightforward to mix them as a common input to a bigger network. Instead, we first train separately the wind field CNN and the small past track neural network (NN) previously mentioned, and then we fuse their two last layers, and re-train them together (see Figure ??).

Table 4.1: **ConvNet configurations**(shown in columns). The depth of the configurations increases from left(A) to the right(D), as more layers are added. The convolutional layer parametres are denoted as "conv(kernel size)-(number of output channels)". The ReLU activation layer and Batch normalization layers are not shown in figure

ConvNet Configurations									
A	В	С	D						
7 layers	8 layers	9 layers	10 layers						
input (25*25, 12 channels image)									
conv3-32	conv3-32	conv3-64	conv3-64						
maxpool	conv3-32	conv3-64	conv3-64						
	maxpool	maxpool	maxpool						
		conv3-256	conv3-128						
			conv3-256						
			maxpool						
FC-576									
FC-128									
FC-64									
FC-8									
FC-8									
FC-2									

Table 4.2: Number of parameters (in millions)

Network	A	В	С	D
Number of parameters	2.27	2.33	2.75	2.67

### Experiments and Result Analysis

### 5.1 Evaluation Settings

### 5.2 Training Details

The storms were randomly separated in 3 sets as follows: train (60%) / valid (20%) / test (20%). Then, within each set, all time instants were treated independently. As a loss function (quantity to optimise), we used the mean square error (MSE) in kilometers between the forecast and the true storm location at t + 6h. We added an L2 penalty on the weights of the model (coef. = 0.01). The training was performed by the Adam optimizer.

Our implementation uses PyTorch 4.0. The training and testing took less than 1 hour on 4 TitanX GPUs with data parallelism [?].

#### 5.3 Results

Figure 5.1 shows the 6h-forecast results on the test set in absolute distance error. We define the baseline prediction as equal to the last displacement (from t-6h to t). We can see the improvement of fusing networks (mean error  $\bar{e}=32.9km$ ) with respect to the wind field CNN alone ( $\bar{e}=40.7km$ ) or the track neural network alone ( $\bar{e}=35km$ ). We have plotted in Figure 5.2 an example of 6h-forecasts on one storm track for the baseline and for our prediction (fusion networks). Our forecast predicts well, even in the case of change of direction or speed.

If these results are promising, some more long-term predictions are needed for a practical use. Moreover, current forecast models do not provide less than 24h-forecasts, which prevents us from comparing the results. With respect to the existing machine learning studies predicting 6h-forecasts [29, 30], we tend to perform better (error larger than 60km for both studies) and on a larger/more diverse dataset. Moreover, if we only look at hurricane time steps (without depressions), our mean prediction error drops to 25.8km. Depressions seem to be more difficult to predict: an explanation can be that they are smaller and more subject to local perturbations.

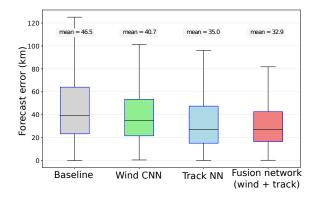


Figure 5.1: 6h-forecast results on the test set (storms coming from all oceanic basins), in distance between predicted and real location. Baseline = previous displacement (going straight).

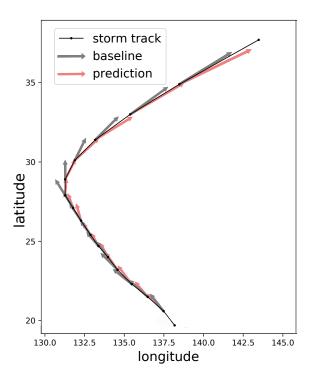


Figure 5.2: Example of 6h-forecasts on one storm track. The baseline prediction is equal to the last 6h-displacement (going straight).

### 5.4 Result Analysis

Quantitative

Qualitative

### Conclusion and Discussion

We showed a promising deep learning framework for storm track forecasting. We demonstrated the benefit of coupling two types of data (past tracks and wind fields) in an efficient fusion model. Our results on a large database (90 000 time steps from 3000 storms) from different oceanic basins are showing 6h predictions with less than 33km error. Moreover, the error on only hurricane data points (without depressions) drops to 25.8km. We think that the use of such deep learning methods can help the current forecast modellers by providing a complementary prediction that could be integrated in some consensus methods.

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