

King Hussein School for Computing Sciences Department of Computing Science

Object Oriented Programming Lab Assignment #7

Instructor: Bushra Alhijawi Fall 2020/2021

Student Name	
Student Univ. ID	
Date	

	Q1	Q2	
	(50)	(50)	
100%			
90%			
75%			
50%			
0%			

Total (100):_____

Grading Criteria

- ➤ 100%: Program is fully correct, code is well-indented, identifiers are well-named and the output is well formatted.
- > 90%: Program is fully correct but meaningless identifier names are used, indentation is bad, or output is not well formatted.
- > 75%: Program runs mainly correctly. It fails to adhere to some of the specifications.
- > 50%: Program contains syntax errors but seems correct.
- ➤ 0%: Program has serious syntax and/or logical errors.

Lab Objectives

- ➤ Practice using constant member functions and constant data members.
- ➤ Practice using static member functions and static data members.
- Practice using constant object.

Lab Instructions

- Create a new folder on desktop and name it by your "ID-FirstName-LastName-Lab1". Make sure to save your solutions in this folder.
- You must upload your solutions to e-learning as follows:
 - o **Each project** you create it as a .zip file.
 - o A **text file** associated with each project contains a copy of the code.

Lab Exercises

This assignment consists of <u>two exercises</u>. You should submit your code in <u>three files</u> on the e-learning: <u>one header file (.h)</u>, <u>two CPP source files (.cpp)</u>. Also, in your header file, you must <u>prevent multiple file inclusion</u>. Your code should use separate implementation of the class.

Exercise 1 – Conferance Class

Exercise Objectives

- ✓ Define class
- ✓ Using constructor and destructor
- ✓ Using constant and static class members

Problem Description

In this exercise you will develop the two file in this exercise called **conference.h** and **conference.cpp**. **conference.h** contains the class declaration and **conference.cpp** contains the class implementation.

- A class called conference (as shown in the class diagram) contains:
 - Four private variables: confld (int), confType (String), noOfSeats (int) and numOfConf (int). confType can be either "Academic" or "Entertainment". numOfCars is a static counter that should be
 - Incremented whenever a new conference object is created.
 - Decremented whenever a conference object is destructed.
 - Two constructors (parametrized and copy constructor) and a destructor. Initialize the confld using numofConf. Whenever the copy constructor is called, it should print "Copy Constructor is called"
 - Getters and setters for the conference type, ID, and date. And static getter function for numOfConf.

conference

- confld: const intconfType: String
- noOfSeats: int
- numOfConf : static int
- + conference(t:string, s:int)
- + conference (& c: conference)
- + ~ conference ()
- + getCld():int
- + getcType:String
- + getNoS ():int
- + setCld(i:int)
- + setCType(T:String)
- + setCNoS(s:int)
- + getnumOfConf (): static int
- + print(): void
- o All member functions that do not modify data members should be **constant**.
- o A function **print()** that prints the details of object.

Exercise 2 – Driver Program

Exercise Objectives

- ✓ Declare objects
- ✓ Call functions

Problem Description

Write the main function that uses conference class as follows:

- > Print out the number of available conference.
- > Declare 4 objects of type **conferences**. Ask the user to enter the details of these objects.
- Print out the details of the four objects.
- > Print out the conference ID of which has a larger number of seats.
- > Print out the number of available conference.
- Add a new non-member function called newConference that receive the second object as parameter. Use the Pseudocode below to write the function body:

- > Call the function in the main.
- > Print out the number of available conference.
- Define a constant object of type conferences.
- In a comment section, for each of the member functions in class **conferences**, list which functions can be called on the constant object and which cannot. Justify your answer.