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OS/IOS/100 – Operating Systems Fundamentals

Name:					. Group					
Operating System Fundamentals Exam Answer Sheet Time: 90 minutes										
				(Mark ONE	answer only!)	Ex.	А	вХ	с	D□
1. 2. 3. 4. 5. 6. 7. 8. 9. 10. 11. 12. 13. 14. 15. 16. 17. 18. 19. 20. 21. 22. 23. 24. 25. 26. 27. 28. 29. 30.					31. 32. 33. 34. 35. 36. 37. 38. 39. 40. 41. 42. 43. 44. 45. 46. 47. 48. 49. 50. 51. 52. 53. 54. 55.					

[90 minutes]



Q. 1 Choose the Best Answer [1.5 points each]

1) Information about a process is maintai	ned in a
a) Stack	b) Translation Lookaside Buffer
c) Process Control Block	d) Program Control Block
c) Hocess Control Block	d) Program Condor Block
2) Identify the odd thing in the services of	f operating system.
a) Accounting	b) Protection
c) Error detection and correction	d) Dead lock handling
3) In OS, the response time is very	v critical.
a) Multitasking	b) Batch
c) Online	d) Real-time
4) Real time systems are	,
	b) Used for monitoring events as they occur
- · · · · · · · · · · · · · · · · · · ·	
c) Used for program development	d) Used for real time interactive users
5) When Interrupt occurs, control is imm	ediately transferred to
a) Interrupt Vector	b) Interrupt Request
c) Interrupt Handler	d) All of the above
6) Services Provided by the Operating Sy	stem:
a) Collect statistics	b) Error detection
c) Grant request	d) All of the above
c) Grant request	d) All of the above
7) Inter process communication can be do	one through
a) Mails	b) Messages
c) System calls	d) Traps
allocated to the process with the highest p	per (integer) is associated with each process. The CPU is priority (smallest integer = highest priority). The cesses may never execute, is resolved by b) Aging
c) Mutual Exclusion	d) Semaphore
9) CPU performance is measured through	n
a) Throughput	b) MHz
c) Flaps	d) None of the above
10) Which of the following is contained in	Process Control Block (PCB)?
a) Process Number	b) List of Open files
c) Memory Limits	d) All of the Above
•	e overall operation of the computer, facilitates its use
and interacts with the user. What are the	
a) Operating system	b) System software
c) Utilities	d) All of the above

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12) A is a software that manages the time of a microprocessor to ensure that all time critical events are processed as efficiently as possible. This software allows the system activities			
to be divided into multiple independent ela) Kernelc) Processor	ements called tasks. b) Shell d) Device Driver		
13) The primary job of the operating systea) Command Resourcesc) Provide Utilities	em of a computer is to b) Manage Resources d) Be user friendly		
14) With the round robin CPU scheduling a) Using very large time slice degenerates in b) Using extremely small time slices improv c) Using extremely small time slices degene d) Using medium sized time slices leads to s	to first come first served algorithm e performance rate in to last in first out algorithm		
15) Which of the following is a criterion to a) CPU Utilization: Keep CPU utilization as b) Throughput: number of processes comple c) Waiting Time: Amount of time spent read d) All of the above	high as possible. ted per unit time.		
16) Super computers typically employa) Real time Operating systemc) Desktop OS	b) Multiprocessors OS d) None of the above		
17) What is a shell?a) It is a hardware componentc) It is a part in compiler	b) It is a command interpreter d) It is a tool in CPU scheduling		
18) The operating system managesa) Memory c) Disk and I/O devices	b) Processor d) All of the above		
19) The Hardware mechanism that enablea) Pollingc) System Call	es a device to notify the CPU is called b) Interrupt d) None of the above		
20) Process State is stored in a) Process Control block c) File Allocation Table	b) Inode d) None of the above		
21) A binary semaphorea) has the values one or zeroc) is used only for synchronization	b) is essential to binary computersd) is used only for mutual exclusion		
22) A program at the time of executing isa) Dynamic programc) Binded Program	b) Static program d) A Process		
23) OS pays more attention on the a) Distributed c) Real time	b) Network d) Online		



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-	state if it was waiting for an event that will never occur.
a) Safe	b) Unsafe
c) Starvation	d) Dead lock
25) A thread is a process	
a) Heavy Weight	b) Mutliprocess
c) Inter Thread	d) Light weight
26) A major problem with priority sc	heduling is
a) Definite blocking	b) Starvation
c) Low priority	d) None of the above
27) It is not the layer of the Operating	
a) Kernel	b) Shell
c) Application program	d) Critical Section
	,
-	between a running program and the operating system.
a) Editorsc) System Call	b) Compilersd) System Programs
c) System Can	d) System Flograms
29) Mutual exclusiona) if one process is in a critical region ofb) prevents deadlockc) requires semaphores to implementd) is found only in the Windows NT open	
30) Which scheduler controls the dega) Short term schedulerc) Middle term scheduler	ree of multiprogramming? b) Long term scheduler d) None of the above
31) The state of a process after it enco	ounters an I/O instruction is
a) Ready	b) Blocked/Waiting
c) Idle	d) Running
	methods, impose a total ordering of all resource types, and sources in an increasing order of enumeration. This violates adlock b) Hold and Wait d) No Preemption
33) A scheduling algorithm is fair	
	if a process is starved, detect it and run it with high priority
- · · · · · · · · · · · · · · · · · · ·	only if a queue is used for scheduling
34) Semaphore can be used for solvin	g•
a) Wait & signal	b) Deadlock
c) Synchronization	d) Priority
	ally the preemptive version of
a) FIFO	b) Shortest job first
c) Shortest remaining	d) Longest time first



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36) Maximize throughput, minimize resp is considered as:	onse time, and accommodate as many users as possible
a) Fairness	b) Efficiency
c) Differential responsiveness	d) All of the above
•	,
· · · · · · · · · · · · · · · · · · ·	lized to 1, where P0 and P1 processes the following signal(Q) and wait(Q); wait(S);; signal(Q); signal(S); a b) Deadlock
c) Signal	d) Interrupt
	•
38) Which is not the state of the process?	
a) Blocked	b) Running
c) Ready	d) Privileged
	em is : Mutual Exclusion, Progress and Bounded
Waiting.	h) The statement is two
a) The statement is falsec) The statement is contradictory.	b) The statement is true.d) None of the above
c) The statement is contradictory.	d) None of the above
40) The number of processes completed p	
a) Output	b) Throughput
c) Efficiency	d) Capacity
41) Which technique was introduced beca I/O devices busy?	ause a single job could not keep both the CPU and the
a) Time-sharing	b) SPOOLing
c) Preemptive scheduling	d) Multiprogramming
42) FIFO scheduling is	
a) Preemptive Scheduling	b) Non Preemptive Scheduling
c) Deadline Scheduling	d) Fair share scheduling
43) Switching the CPU to another Process	s requires to save state of the old process and loading
new process state is called as	•
a) Process Blocking	b) Context Switch
c) Time Sharing	d) None of the above
44) The Banker's algorithm is used	
a) to prevent deadlock in operating systems	,
c) to rectify a deadlocked state	d) none of the above
45) is a high level abstraction over	r Semaphore.
a) Shared memory	b) Message passing
c) Monitor	d) Mutual exclusion
46) The kernel of the operating system re	mains in the primary memory because
a) It is mostly called (used)	b) It manages all interrupt calls
c) It controls all operations in process	



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47) The technique, for sharing the time of a computer among several jobs, which switches jobs so rapidly such that each job appears to have the computer to itself, is called				
a) Time Sharing	b) Time out			
c) Time domain	d) Multitasking			
48)An operating system is driven.				
a) Trap.	b) an instruction.			
c) an interrupt.	d) none of the above.			
49)In Simple Batch System, programs are submitted in				
a) groups.	b) batches.			
c) queues.	d) all of the above.			
50) access is used to transfer blocks of data from buffer storage directly to main memory without CPU intervention.				
a) Main memory access	b) cache memory access			
c) Direct memory access	d) virtual memory access			

Q. 2 Choose the Correct Answer [3 points each] – (verify your choice)

51) Using <u>Shortest Remaining Time First algorithm</u>, find the average waiting time for the following set of processes given with their arrival time in the order:

: Burst Time : Arrival time. **Process P1** 10 0, **P2** 1 1, : **P3** 2 4, **P4** 1 : 5, **P5** 5 **12.**

a) 1.4 milliseconds
c) 5 milliseconds
d) 5.2 milliseconds

Verification of the choice:



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52) Using Round Robin Scheduling algorithm with quantum time slice = 4, find the average waiting time for the following set of processes given with their arrival time in the order:

: Burst Time : Arrival time. 10 **P1** 0, : **P2** : 1 : 1, 4, **P3** 2 : : 5, **P4** 1 : **P5** 5 12.

a) 1.4 milliseconds b) 2.4 milliseconds c) 5 milliseconds d) 5.2 milliseconds

Verification of the choice:

53) Using First Come First Served Scheduling algorithm, find the average waiting time for the following set of processes given with their arrival time in the order:

Process : Burst Time : Arrival time. **P1** 10 0, **P2** 1 1, **P3** 2 : 4, **P4** 1 : 5, **P5** 5 12.

a) 1.4 milliseconds b) 2.4 milliseconds c) 5 milliseconds d) 5.2 milliseconds

Verification of the choice:



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[90 minutes]

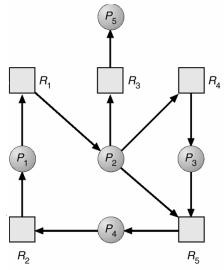
54) Using <u>Shortest Job First Scheduling algorithm</u>, find the average waiting time for the following set of processes given with their arrival time in the order:

: Arrival time .		

a) 1.4 milliseconds
c) 5 milliseconds
d) 5.2 milliseconds

Verification of the choice:

55) The following resources allocation graph shows a deadlock. What is the best process should be killed to solve the deadlock?



a) P1 b) P2 c) P3 d) P4

Verification of the choice: