1. In the wake of ruby (design and develop by a Japanese) and python (design and developed by a dutch) success as scripting languages, Malaysian goverment has set-up a committe to design and build a new scripting language that would be design and build by malaysians. This new language is called durian (damn good language design by malaysians). You, as part of the committee, has been asked to come up with features for this new language. What are the features, and why you choose them.

2. One of the first thing for successful IT projects is the "first to market", which mean those who come up with the ideas have a high probability of being successful. Identify "the first to market" in the currently internet.

   There are, however, those who are not "first to market" but have been successful. Identify them. What are the success keys factors that influence the "second to market".

3. "worst is better" is a simple idea that a simple software that works is better than a well design software that is complex and hard to use. Argue you case, whether you agree or not.

4. Software development in general have follow many trends or ideas. The current ideas is called agile? What is it and how do these approach differ from existing ideas. Do you agree with the concept?

5. Frameworks are dime a dozen. What are some of the current "hot" frameworks? Why are some of them fail, and some become popular.?