# **Mohamad Krayem**

Ambitious and skilled software developer passionate about Software development and DevOps practices.

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#### **EXPERIENCE**

## RequestCLI, CLI program (GoLang)

March 2023 - PRESENT

RequestCLI is a user-friendly command-line interface (CLI) tool that simplifies HTTP requests, empowering developers with customizable features for seamless API interactions.

## Portfolio, (React - Tailwind)

June 2022

My portfolio is a dynamic showcase of my design skills, proficiency in tailwindCSS, ability to navigate different color themes and a collection of impressive projects. It highlights my attention to detail, creativity, and dedication to creating outstanding user experiences.

## 3D Unity Game, (Unity - C#)

May 2023

Survive and slay hordes of zombies, aiming for the highest kill count while staying alive.

### **EDUCATION**

# **Lebanese International University**, Lebanon — BCS

October 2020 - June 2023

Comprehensive Computer Science program emphasizing programming, algorithms, and software development. Proficient in multiple languages, databases, networking, and web development.

# **Coursera**, Remote — Professional Certificate

March 2023 - Present

IBM Introduction to DevOps and Software Engineering Professional Certificate.

#### **SKILLS**

FrontEnd: ReactJS, Jquery, JS, Typescript, TailwindCSS, Bootstrap, HTML, Sass, CSS. Backend: NodeJS, PHP, Express, Laravel, MongoDB, MYSQL, SQL.

Build CLI programs with GoLang and Cobra library.

Extensive knowledge in shell scripting, and Linux commands, as well as knowledge in dealing with Windows OS and Linux and troubleshooting issues.

Build 3d and 2d games using Unity and C#.

Knowledge in DevOps practices, Agile and Scrum.

## **AWARDS**

Place on the Dean's Honor List at LIU for my academic achievements. This honor is bestowed upon the highest-achieving students who exemplify excellence in the attainment of their educational goals.

## **LANGUAGES**

JS - Go - PHP - HTML - CSS - C# - shell - Git - GitHub.