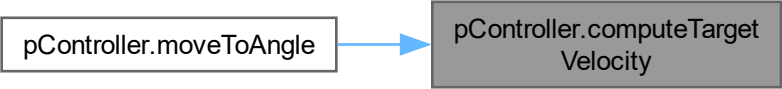


pController.moveToAngle



```
graph LR; A[pController.moveToAngle] --> B[pController.computeTargetVelocity];
```

A flow diagram consisting of two rectangular boxes connected by a blue arrow. The first box on the left is white with a black border and contains the text 'pController.moveToAngle'. A blue arrow points from the right side of this box to the left side of a second box on the right. The second box is gray with a black border and contains the text 'pController.computeTargetVelocity' on two lines.

pController.computeTarget
Velocity