1- Run a background task to simulate sensor polling.

```
ghannam@Ghannam:-$ ls &
[1] 4265
ghannam@Ghannam:-$ client-server-nqtt Desktop Documents Downloads host_share iot_logger mqttfx MQTT-FX Music Pictures Public ros2_ws scripts, snap Templates venvs s
fg
fg
bash: fg: job has terminated
[1]+ Done ls --color=auto
ghannam@Channam:-$
```

## 2- List processes and filter for the background task.

```
fg
bash: fg: job has terminated
[1]+ Done ls --color=auto
ghannam@Ghannam:-$
```

## 3- Check network states (established connections).

```
        ghannan@Ghannan:-$ netstat -tuna | grep ESTAB

        udp 0 0 192.168.122.198:68 192.168.122.1:67 ESTABLISHED

        ghannan@Ghannan:-$ ss -tuna | grep ESTAB
        192.168.122.198%enp1s0:68 192.168.122.1:67

        udp ESTAB 0 0 192.168.122.198%enp1s0:68 192.168.122.1:67
        192.168.122.198%enp1s0:68 192.168.122.1:67
```

# 4- Try foreground and background switching.

## 5- kill a process if needed

```
ghannam@Ghannam:-$ sleep 200 &
[1] 4842
ghannam@Ghannam:-$ jobs
[1]+ Running sleep 200 &

ghannam@Ghannam:-$ kill -9 %1
ghannam@Ghannam:-$ sleep 200 &

ghannam@Ghannam:-$ sleep 200 &

ghannam@Ghannam:-$ sleep 200 &
```

#### 1. Keystrokes → bash

Your terminal emulator sends the line through a pty to bash.

When you press Enter, bash reads the line (via Readline: history, keybindings, etc.).

#### 2. Parse & expand

Bash to kenizes and applies expansions in this rough order: alias  $\rightarrow$  brace  $\rightarrow$  tilde  $\rightarrow$  parameter \$VAR  $\rightarrow$  command substitution \$(...)  $\rightarrow$  arithmetic  $\rightarrow$  word splitting  $\rightarrow$  pathname globbing \*? []  $\rightarrow$  quote removal.

It decides the command form (simple, pipeline, redirections, background &, etc.).

#### 3. Command lookup

Bash checks: functions  $\rightarrow$  builtins  $\rightarrow$  hashed paths  $\rightarrow$  \$PATH.

Is is usually /usr/bin/ls (GNU coreutils). Try: type -a ls.

### 4. Set up I/O and jobs

If you used redirections/pipes, bash opens files/creates pipes and assigns FDs (stdin=0, stdout=stderr=2).

If backgrounded, it sets job control (process group, notifications).

#### 5. Create the process

Bash fork()s (or posix\_spawn).

In the child: apply redirections (dup2), set process group, restore default signals, inherit cwd, env, umask, rlimits.

#### 6. Execute the program

Child calls execve("/usr/bin/ls", argv, envp).

Kernel checks execute permission & file type:

**ELF** binary → load program segments, start the dynamic linker.

Script with shebang → exec the interpreter from #!.

#### 7. Dynamic linking (if needed)

The loader (ld-linux...) maps shared libs (e.g., glibc), resolves symbols, then jumps to program entry  $\rightarrow$  main().

#### 8- Program runs (ls)

ls stats/reads the directory (e.g., getdents64), may query terminal size (ioctl(TIOCGWINSZ)) and detect TTY to choose columns/colors.

It formats the listing.

## 9. Writing output

Is writes to stdout (write() syscalls).

If to a terminal: goes to the pty; your terminal renders it.

If piped to another command: data flows through the pipe buffer.

#### 10. Exit & reap

Is calls exit(status). Kernel sends SIGCHLD to bash.

Bash waitpid() reaps the child, sets \$? to the exit status, and prints the next prompt (\$PS1).

#### 1. Daemon process

**Definition:** 

A background process detached from any terminal, running silently to provide services (e.g., sshd, systemd).

Characteristics:

Parent is usually init (PID 1) or systemd.

Keeps running until stopped/restarted.

Has no controlling terminal.

**Detection:** 

ps -ef | grep sshd

#### 2. Zombie process

Definition:

A process that has finished execution but still has an entry in the process table because the parent hasn't read its exit status (via wait()).

Characteristics:

State = Z in process status.

Takes no CPU, but still consumes a PID.

**Detection:** 

ps aux | grep 'Z'

## 3. Orphan process

**Definition:** 

A process whose parent has exited, leaving it running. The kernel reassigns it to init (PID 1). Characteristics:

Parent = init or systemd.

Still active, unlike zombies.

Detection:

ps -ef | grep cess\_name

Why do we need IPC?

In Linux, many programs (processes) run at the same time.

Sometimes they need to talk to each other or share data.

That's what Inter-Process Communication (IPC) is for.

Example:

A web browser asks a video player process to play YouTube audio.

A client program sends data to a server program.

Without IPC, each process would be isolated and couldn't cooperate.