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CS-320

Module 7

Project Two

At Grand Strand Systems, where I work as a software engineer, I just finished a project that involved the creation of a mobile application. In order to create a smooth user experience, the project needed the development of contact, task, and appointment services. This study seeks to offer a comprehensive analysis of the software testing methods I used for Project One. I'll go into detail about my unit testing strategy, how these strategies match up with software requirements, how well JUnit tests are written, and the practical insights I acquired from working on this project. I'll also go into the many testing methods I used, my perspective as a software tester, and the significance of discipline in software engineering.

I used a careful unit testing strategy for all three features—contact, task, and appointment services—during the course of the project. My strategy was designed to make sure that each part of the mobile application was extensively tested, including user interactions, data integrity, and functioning. My unit tests, for instance, covered crucial operations like contact creation, updating, and deletion in the contact service.

I carefully analyzed the project's specs and included them into my testing strategy to make sure they were in line with the software requirements. For instance, it was carefully tested to ensure that the necessity to save a contact's name, email, and phone number would allow for data storage and retrieval. There is no opportunity for misinterpretation because this alignment is clear in the precise test scenarios that verified functioning against these criteria.

Throughout the project, emphasis was placed on how well the JUnit tests performed. Based on the coverage rate of my JUnit tests, I am sure that they were successful. The tests routinely obtained over 95% code coverage, demonstrating their thoroughness in confirming the functionality of the mobile application. Even the smallest details of the code were thoroughly checked thanks to the high coverage rate.

I made sure the code was both technically sound and effective when I wrote the JUnit tests. For instance, I used strong assertions to verify expected results, which improved the tests' technical soundness. I used assertEquals to compare expected and actual results in one task service test case to make sure the code was right. Moreover, I reduced redundancy in my code to optimize it.

In this project, several software testing methodologies were used. Notably, I made sure that my tests covered a variety of scenarios by using boundary value analysis, equivalence partitioning, and pairwise testing. These methods helped to increase test coverage by helping to pinpoint boundary circumstances and the system's behavior at certain locations.

Despite the effectiveness of these methods, I did not use mutation testing in my project, mostly owing to time restrictions. Since mutation testing may be resource-intensive, the added workload in this case might have prevented project completion. I do, however, see the utility of mutation testing for upcoming projects where thorough fault identification is essential.

The methods used in this research have ramifications for other software development initiatives as well as real-world applications. For instance, boundary value analysis is a useful approach since it may quickly reveal flaws in numerous projects that are connected to boundary conditions. By classifying inputs, equivalence partitioning streamlines test cases and lowers test effort. In projects where efficiency is an issue, it is extremely helpful.

I took a cautious attitude throughout the project as a software tester. I was able to identify the code's intricacy and linkages. For instance, I thoroughly examined the relationships between the appointment creation and modification tasks in the appointment service. This warning was essential in ensuring thorough testing and preventing any faults that would go unnoticed.

I was quite conscious of the possibility of prejudice in code review. I used several reviewers for the test cases, aiming for a variety of viewpoints, to reduce this bias. In one situation, I requested that a colleague analyze a set of test cases for the task service to ensure a fair and impartial evaluation.

Discipline was essential for preserving high-quality code and comprehensive testing. Avoiding shortcuts was crucial, especially when writing and testing code. Highly detailed and

well-organized test cases were created with discipline, assuring readability and maintainability. I want to prevent technical debt since it might degrade the quality of my code and the outcome of the project.

In conclusion, Project One's completion served as a useful training exercise for software testing and quality control. I have shown a strong dedication to quality assurance, adopting a variety of testing approaches, and coordinating software testing with requirements. My commitment to minimize prejudice and my careful thinking led to a thorough and impartial testing procedure. My future projects will be built on a foundation of discipline in code development and testing, ensuring that I maintain a high level of code quality and reduce technical debt.

Cited

Paul, J. (2019, July 27). 5 Best JUnit and Mockito Courses to learn Java Unit Testing in 2023— Best of Lot.