## System Analysis & Design

## 1. Problem Statement & Objectives

#### **Problem Statement:**

Traditional learning methods often lack accessibility, flexibility, and engagement. Students and educators need a digital learning platform that enables seamless course management, interactive learning materials, and efficient assessment tools.

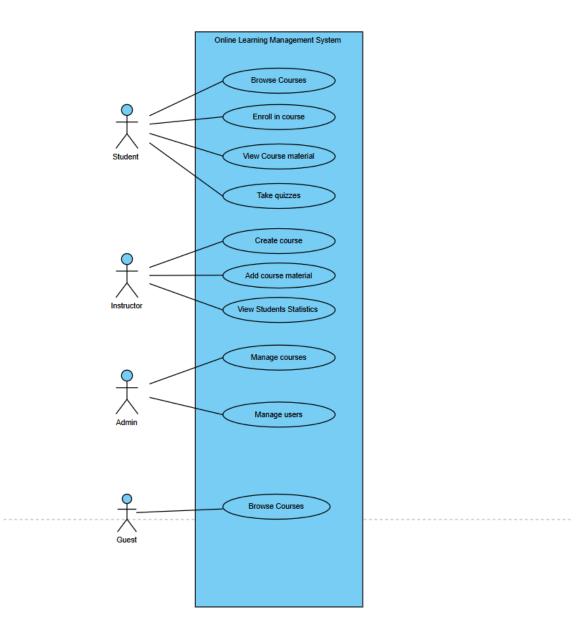
#### **Objectives:**

- Develop a user-friendly e-learning platform accessible anytime, anywhere.
- Provide a structured course management system for instructors.
- Enable students to enroll in courses and track their progress.
- Integrate interactive learning tools (quizzes, discussion forums, videos, PDFs).
- Support multiple roles: Admin, Instructor, Student.
- Ensure security, scalability, and smooth user experience.

#### Actors:

- 1. **Admin** Manages users, content, and platform settings.
- 2. Instructor Creates and manages courses, uploads materials, and View Students Statistics.
- 3. Student Enrolls in courses, accesses learning materials, and takes guizzes
- 4. **Guest** Browses available courses but cannot enroll without registration.

#### **Case Diagram:**



#### **Case Descriptions:**

- Login/Signup: Users (students, instructors, admins) can register and log in.
- Manage Courses: Instructors can create, edit, and delete courses.
- Enroll in Course: Students can search and enroll in courses.
- View Course Content: Students can access videos, PDFs, and quizzes.
- Take Assessments: Students can complete quizzes and assignments.
- Admin Management: Admin can monitor platform activities and manage users ,add courses, add jobs, and add blogs.

## **Functional Requirements:**

- User authentication and role-based access control.
- Course creation and management.
- Enrollment and progress tracking.
- Content delivery (videos, PDFs, interactive quizzes).
- Assessment and grading system.
- Notifications and reminders.

### **Non-Functional Requirements:**

- Performance: Fast response time and optimized load handling.
- Accessibility: Support for multiple devices and assistive technologies.
- Usability: Intuitive UI/UX.

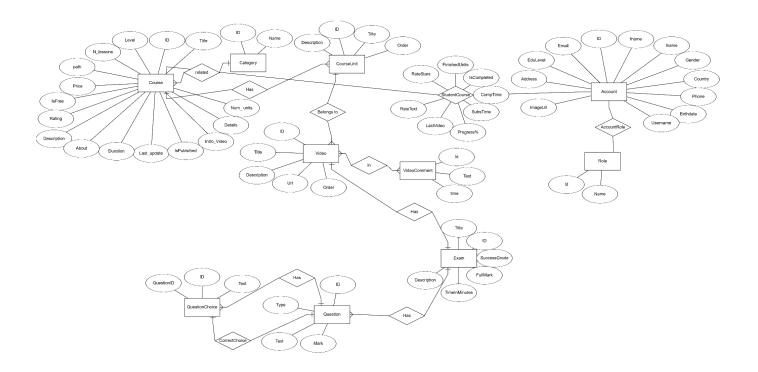
## **Architecture Style:**

• **RESTful API**: A structured API exposing endpoints for handling courses, users, and payments.

## **System Components:**

- Frontend (React) Handles user interaction.
- Backend (ASP.NET Core) Processes requests, business logic.
- Database (SQL Server) Stores user and course data.

# 2. Database Design & Data Modeling



# 3- UI/UX Design

