

## Report about lab1

Lap1: create bare metal software to send

"learn\_in\_depth:<Mohamed" using UART.

### ➤ Section of app.o:

```
Administrator@Manci MINGW64 /e/communication/Embedded System/Kerlos/Embedded C/le
sson2/lab1
$ arm-none-eabi-objdump.exe -h app.o

app.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          00000018  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data           00000064  00000000  00000000  0000004c  2**2
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  000000b0  2**0
    ALLOC
  3 .rodata         00000064  00000000  00000000  000000b0  2**2
    CONTENTS, ALLOC, LOAD, READONLY, DATA
  4 .comment        00000012  00000000  00000000  00000114  2**0
    CONTENTS, READONLY
  5 .ARM.attributes 00000032  00000000  00000000  00000126  2**0
    CONTENTS, READONLY
```

### ➤ Section of uart.o

```
Administrator@Manci MINGW64 /e/communication/Embedded System/Kerlos/Embedded C/le
sson2/lab1
$ arm-none-eabi-objdump.exe -h uart.o

uart.o:     file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          00000050  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, READONLY, CODE
  1 .data           00000000  00000000  00000000  00000084  2**0
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  00000084  2**0
    ALLOC
  3 .comment        00000012  00000000  00000000  00000084  2**0
    CONTENTS, READONLY
  4 .ARM.attributes 00000032  00000000  00000000  00000096  2**0
    CONTENTS, READONLY
```

## ➤ Section of startup.o

```
$ arm-none-eabi-objdump.exe -h startup.o

startup.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          00000010  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data           00000000  00000000  00000000  00000044  2**0
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  00000044  2**0
    ALLOC
  3 .ARM.attributes 00000022  00000000  00000000  00000044  2**0
    CONTENTS, READONLY
```

## ➤ Section of learn\_in\_depth.elf

```
$ arm-none-eabi-objdump.exe -h learn_in_depth.elf

learn_in_depth.elf:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .startup        00000010  00010000  00010000  00008000  2**2
    CONTENTS, ALLOC, LOAD, READONLY, CODE
  1 .text           000000cc  00010010  00010010  00008010  2**2
    CONTENTS, ALLOC, LOAD, READONLY, CODE
  2 .data           00000064  000100dc  000100dc  000080dc  2**2
    CONTENTS, ALLOC, LOAD, DATA
  3 .ARM.attributes 0000002e  00000000  00000000  00008140  2**0
    CONTENTS, READONLY
  4 .comment         00000011  00000000  00000000  0000816e  2**0
    CONTENTS, READONLY
```

## ➤ Symbols of app.o

```
$ arm-none-eabi-nm.exe app.o
00000000 T main
00000000 D string_buffer
00000000 R string_buffer2
          U Uart_Send_String
```

➤ Symbols of learn\_in\_depth.elf

```
$ arm-none-eabi-nm.exe learn_in_depth.elf
00010010 T main
00010000 T reset
00011140 D Stack_Top
00010008 t stop
000100dc D string_buffer
00010078 T string_buffer2
00010028 T Uart_Send_String
```

➤ Simulation of code on qemu

```
$ qemu-system-arm -M versatilepb -m 128M -nographic -kernel learn_in_depth.bin
learn_in_depth:<Mohamed
```