ProjectName : Sprints\_ARM\_MC01

FolderName

ModuleName\_FileName

ModuleName\_FunctionName(parameterName)

localVariable (init with lower case)

MODULENAME\_MACRO\_OBJECT

ModuleName\_MacroFunctionName(Parameter)

typedef <primitive-type> ModuleName\_TypeNameType; (postfix with "Type")

struct

{

<AnyType> firstMember;

<AnyType> secondMember;

<AnyType> thirdMember;

<AnyType> fourthMember;

}

enum

{

MODULENAME\_FIRST\_MEMBER = 0,

MODULENAME\_SECOND\_MEMBER,

MODULENAME\_THIRD\_MEMBER

}