Test Case 1(See All Bots Test)	Test Case 2(Draw Button Functionality)	
<b>Description:</b> Versify that when a user clicks on "See All Bots" button, a list of all the bots provided in the game game should show	<b>Description:</b> Versify the functionality of the draw button; when a user clicks on "Draw", it should trigger the game to start and the user is given an option to choose from 5 different bots.	
Steps:  Navigate to http://localhost:3000/ after npm start  Click on ""See All Bots" button	Steps:  Navigate to http://localhost:3000/ after npm start  Click on ""Draw" button	
Post-conditions: A list of all the bots the game has appears	Post-conditions: User is presented with 5 different bots to choose from	
Other details: Execution environment: Windows 11 Browser: Google Chrome	Other details: Execution environment: Windows 11 Browser: Google Chrome	

## **Bug Report(Wins and Loses Reset)**

**Description:** When a user reloads the page, the wins and loses do not reset according to the behavior described, which should reset the wins and loses

## STR:

- Navigate to http://localhost:3000/ after npm start
- Click on ""Draw" button
- Choose two bots from the provided five options
- Click "Duel!" at the bottom middle page
- Wait few Seconds for results
- Refresh the page

**Expected results:** Wins and loses should reset on the action when a user refreshes the page

Actual results: Wins and loses do not reset when a user refreshes the page

## **Environment:**

- Google Chrome Version 115.0.5790.110
- Windows 11

Atta	ichments:	
	Duel Duo	
	Click the Drew button to drew 5 rendom bot cerds end then choose 2 to be your Duel Dual Once you have your Duel Dua, click the Duel button to fight a computer Dual	
	See All Bots	
	Wins: Ø	
	Losses: 2	
	Drew	
Prio	ority: P 3	