



Lab 02. Searching with interpolation methods

Mohamed Stifi

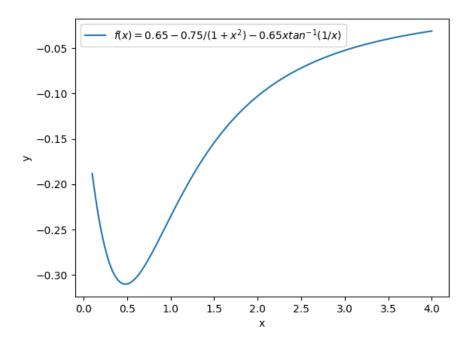
2IA

1 Code

1.1 global variable and library

```
import numpy as np
  from numdifftools import Derivative as Df
  import matplotlib.pyplot as plt
  from matplotlib.animation import FuncAnimation
  from time import time
  #-----| global variable |------
  f = lambda x : 0.65 - 0.75/(1 + x**2) - 0.65*x*np.arctan(1/x)
  df = Df(f)
  d2f = Df(df)
10
  x0 = 0.2
  a = 0.2
12
13
  delta = 1e-3
14
  X = np.linspace(0.1, 4, 200)
  Y1 = f(X)
16
  Y2 = df(X)
17
                     -----| plot the function |------
18
  plt.plot(X, Y1, label = \$f(x) = 0.65 - 0.75/(1+x^2) -0.65xtan^{-1}(1/x)
     \hookrightarrow )$")
  plt.xlabel('x')
  plt.ylabel('y')
  plt.legend()
  plt.show()
```

1.1.1 Screenshots



1.2 A python implementation of the optimization methods

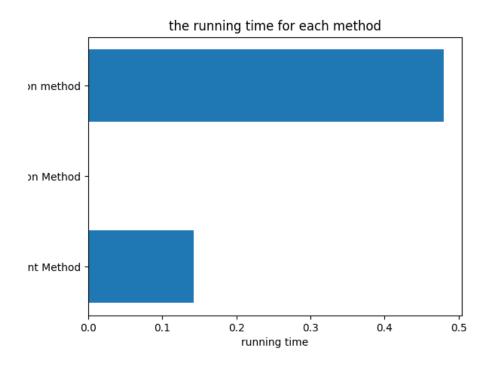
```
----- Newton-Rapson method |-----
2
   def Newton_Rapson_method( df , d2f, x0,num_iter_max= 1000, eps = 1e-9)
3
      \hookrightarrow :
4
       parametrs:
5
           df : the first derivative of f
6
           d2f : the second derivative of f
           x0 : The initial guess for x optimal
           num_iter_max : Maximum number of iterations (default set to
              \hookrightarrow 1000)
           eps : A small value (default set to 1e-9)
11
       return :
           x0: the final x optimal
12
           iter_ : the final iterations
13
       f1 = df(x0)
15
       iter_{-} = 0
16
       while np.abs(f1) > eps and num_iter_max > iter_ :
17
           f2 = d2f(x0)
18
           if f2 != 0 :
19
                x0 -= f1/f2
20
                f1 = df(x0)
21
                iter_ += 1
22
           else :
23
                x0 -= f1/eps
24
                f1 = df(x0)
25
                iter_ += 1
26
27
       return x0 , iter_
28
                        -----|Quasi Newton Method |-----
```

```
def Quasi_Newton_Method(f, x0, delta,num_iter_max = 1000, eps = 1e-8):
31
32
       parametrs:
33
           f : The target function f
34
           x0: The initial guess for x optimal
35
           num_iter_max : Maximum number of iterations (default set to
36
              \hookrightarrow 1000)
           delta : A small value
37
           eps: A small value (default set to 1e-9)
38
       return :
           x0 : the final x optimal
40
           iter_ : the final iterations
41
42
       f1 = f(x0 + delta)
43
       f2 = f(x0 - delta)
44
       delta_2 = 2*delta
45
       df = (f1 - f2)/delta_2
46
       iter_{-} = 0
47
       while np.abs(df) > eps and num_iter_max > iter_ :
48
           x0 = (delta*(f1 - f2))/(2*(f1 - 2*f(x0) + f2))
49
           f1 = f(x0 + delta)
50
           f2 = f(x0 - delta)
51
           df = (f1 - f2)/delta_2
52
           iter_ += 1
53
       return x0 , iter_
54
   #-----| Secant Method |-------
56
   def Secant_Method(df, a, b, num_iter_max = 1000, eps = 1e-8):
57
58
       parametrs:
59
           df
60
           {\tt a} : The initial value of the lower bound
61
           b : The initial value of the upper bound
62
           num_iter_max : Maximum number of iterations (default set to
63
              → 1000)
           eps: A small value (default set to 1e-9)
64
       return :
           x0 : the final x optimal
66
           iter_ : the final iterations
67
       0.00
68
       dfx = df(a)
       x = a
70
       iter_{-} = 0
71
       while np.abs(dfx) > eps and num_iter_max > iter_ :
72
           df1 = df(a)
73
           df2 = df(b)
74
           x = a - (df1*(b-a))/(df2 - df1)
75
           dfx = df(x)
76
           if dfx >= 0:
77
               b = x
78
                df2 = dfx
79
           else :
80
                a = x
81
                df1 = dfx
82
           iter_ += 1
83
       return x , iter_
```

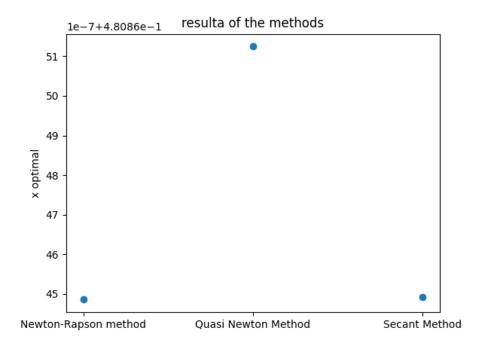
1.3 Compute the running time for each method

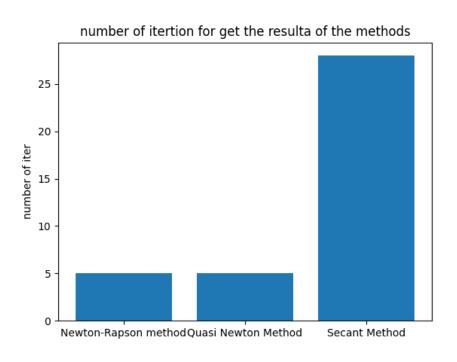
```
#----- time complixity |-----
  methods = ['Newton-Rapson method', 'Quasi Newton Method', 'Secant
      \hookrightarrow Method']
  times = []
3
  x_{optm} = []
4
  optm_iter = []
  t1 = time()
  N_x , N_iter_ = Newton_Rapson_method( df, d2f, x0,num_iter_max= 1000,
     \hookrightarrow eps = 1e-9)
  t2 = time()
  times.append(t2-t1)
  x_optm.append(N_x)
10
  optm_iter.append(N_iter_)
11
12
  t1 = time()
13
  Q_x , Q_iter_ = Quasi_Newton_Method(f, x0, delta,num_iter_max = 1000,
14
     \hookrightarrow eps = 1e-8)
  t2 = time()
  times.append(t2-t1)
16
  x_{optm.append(Q_x)
17
  optm_iter.append(Q_iter_)
18
  t1 = time()
20
  S_x , S_iter_ = Secant_Method(df, a, b, num_iter_max = 1000, eps = 1e
21
     → -8)
  t2 = time()
  times.append(t2-t1)
23
  x_optm.append(S_x)
24
  optm_iter.append(S_iter_)
25
26
27
  print('times : ', times)
28
  fig, ax = plt.subplots()
29
  y = np.arange(len(times))
30
  ax.barh(y ,times, align='center')
31
  ax.set_yticks(y, labels=methods)
32
  ax.invert_yaxis() # labels read top-to-bottom
  ax.set_xlabel('running time')
34
  ax.set_title('the running time for each method')
35
36
  plt.show()
37
38
39
  print('x optimal : ',x_optm)
40
  plt.scatter(methods,x_optm)
  plt.ylabel('x optimal')
42
  plt.title('resulta of the methods')
43
  plt.show()
44
  ## -----
45
  print('number of iterition : ',optm_iter)
46
  plt.bar(methods,optm_iter)
47
  plt.ylabel('number of iter')
  plt.title('number of itertion for get the resulta of the methods')
  plt.show()
```

1.3.1 Screenshots



times: [0.48031139373779297, 0.0, 0.14236807823181152]
x optimal: [0.4808644852929133, 0.48086512483253496, 0.48086449227165107]
number of iterition: [5, 5, 28]





1.4 Newton-Rapson method animation

```
# Create the figure and subplots
  fig, axs = plt.subplots(1, 2)
   # Set the x-axis and y-axis labels for each subplot.
   axs[0].set_title("f")
   axs[1].set_title("f'")
5
   axs[0].set_xlabel('X')
   axs[0].set_ylabel('f')
   axs[1].set_xlabel('X')
   axs[1].set_ylabel("f'")
   # Initialize empty scatter plots for animation
   axs[0].plot(X,Y1, c='b')
11
   axs[1].plot(X,Y2, c='b')
12
   sc1 = axs[0].scatter([], [], c='y')
13
   sc2 = axs[1].scatter([], [], c='y')
14
15
   # Function
16
   def Newton_Rapson_method(f, df, d2f, x0, num_iter_max=1000, eps=1e-9):
17
       xv, y1, y2 = [x0], [f(x0)], [df(x0)]
18
       iter_{-} = 0
19
       while abs(y2[-1]) > eps and num_iter_max > iter_:
20
           f2 = d2f(xv[-1])
21
           if f2 != 0:
22
                xv.append(xv[-1] - y2[-1] / f2)
23
                y1.append(f(xv[-1]))
24
                y2.append(df(xv[-1]))
25
                iter_ += 1
26
           else:
27
                xv.append(xv[-1] - y2[-1] / eps)
28
                y1.append(f(xv[-1]))
29
                y2.append(df(xv[-1]))
30
                iter_ += 1
31
       return xv, y1, y2
32
33
   # get the values
34
   xv, y1, y2 = Newton_Rapson_method(f, df, d2f, x0, num_iter_max=1000,
35
      \hookrightarrow eps=1e-9)
   # Animation update function
37
   def update(frame):
38
       x1, y1_, x2, y2_ = xv[:frame], y1[:frame], xv[:frame], y2[:frame]
39
       sc1.set_offsets(np.c_[x1, y1_])
40
       sc2.set_offsets(np.c_[x2, y2_])
41
       return sc1, sc2
42
43
   # Create the animation
44
   ani = FuncAnimation(fig, update, frames=len(xv), blit=True, interval
45
      \hookrightarrow =300)
   # Display the plot
47
  plt.show()
```

1.4.1 Screenshots

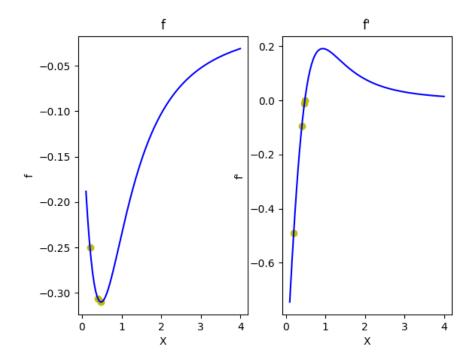


Figure 1: les valeurs de f et f^\prime à chaque étape de méthode Newton-Rapson

1.5 Quasi Newton Method animation

```
1
   # Create the figure and subplots
2
   fig, axs = plt.subplots(1, 2)
   # Set the x-axis and y-axis labels for each subplot.
   axs[0].set_title("f")
   axs[1].set_title("f'")
6
   axs[0].set_xlabel('X')
   axs[0].set_ylabel('f')
   axs[1].set_xlabel('X')
   axs[1].set_ylabel("f'")
10
   # Initialize empty scatter plots for animation
11
   axs[0].plot(X,Y1, c='b')
12
   axs[1].plot(X,Y2, c='b')
13
   sc1 = axs[0].scatter([], [], c='y')
14
   sc2 = axs[1].scatter([], [], c='y')
16
   # Function
17
   def Quasi_Newton_Method(f, x0, delta,num_iter_max = 1000, eps = 1e-8):
19
       f1 = f(x0 + delta)
20
       f2 = f(x0 - delta)
21
       delta_2 = 2*delta
22
       df = (f1 - f2)/delta_2
23
       xv, y, y1 = [x0], [f(x0)], [df]
24
       iter_{-} = 0
25
       while np.abs(df) > eps and num_iter_max > iter_ :
           x0 = (delta*(f1 - f2))/(2*(f1 - 2*f(x0) + f2))
27
           f1 = f(x0 + delta)
28
           f2 = f(x0 - delta)
29
           df = (f1 - f2)/delta_2
           xv.append(x0)
31
           y.append(f(x0))
32
           y1.append(f1)
33
           iter_ += 1
34
       return xv, y, y1
35
36
37
   # get the values
   xv, y1, y2 = Quasi_Newton_Method(f, x0, delta,num_iter_max = 1000, eps
38
      \hookrightarrow = 1e-8)
39
   # Animation update function
   def update(frame):
41
       x1, y1_, x2, y2_ = xv[:frame], y1[:frame], xv[:frame], y2[:frame]
42
       sc1.set_offsets(np.c_[x1, y1_])
43
       sc2.set_offsets(np.c_[x2, y2_])
44
       return sc1, sc2
45
46
   # Create the animation
47
   ani = FuncAnimation(fig, update, frames=len(xv), blit=True, interval
      \hookrightarrow =300)
49
   # Display the plot
50
  plt.show()
```

1.5.1 Screenshots

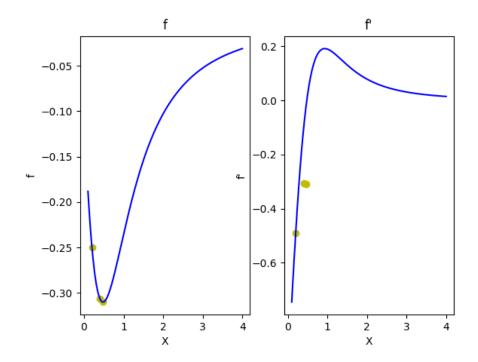


Figure 2: les valeurs de f et f^\prime à chaque étape de Quasi méthode Newto

1.6 Secant Method Animation

```
# Create the figure and subplots
  fig, axs = plt.subplots(1, 2)
   # Set the x-axis and y-axis labels for each subplot.
   axs[0].set_title("f")
   axs[1].set_title("f'")
5
   axs[0].set_xlabel('X')
   axs[0].set_ylabel('f')
   axs[1].set_xlabel('X')
   axs[1].set_ylabel("f'")
   # Initialize empty scatter plots for animation
   axs[0].plot(X,Y1, c='b')
11
   axs[1].plot(X,Y2, c='b')
12
   sc1 = axs[0].scatter([], [], c='y')
13
   sc2 = axs[1].scatter([], [], c='y')
14
15
   # Function
16
17
   def Secant_Method(f, df, a, b, num_iter_max = 1000, eps = 1e-8):
18
       dfx = df(a)
19
       x = a
20
       xv, y, y1 = [x], [f(x)], [dfx]
21
       iter_{-} = 0
22
       while np.abs(dfx) > eps and num_iter_max > iter_ :
23
           df1 = df(a)
24
           df2 = df(b)
25
           x = a - (df1*(b-a))/(df2 - df1)
26
           dfx = df(x)
27
           xv.append(x)
28
           y.append(f(x))
29
           y1.append(dfx)
30
           if dfx >= 0:
31
                b = x
32
                df2 = dfx
33
           else :
34
                a = x
35
                df1 = dfx
36
           iter_ += 1
37
       return xv, y, y1
38
   # get the values
39
   xv, y1, y2 = Secant_Method(f, df, a, b, num_iter_max = 1000, eps = 1e
40
      → -8)
41
   # Animation update function
42
   def update(frame):
43
       x1, y1_{-}, x2, y2_{-} = xv[:frame], y1[:frame], xv[:frame], y2[:frame]
       sc1.set_offsets(np.c_[x1, y1_])
45
       sc2.set_offsets(np.c_[x2, y2_])
46
       return sc1, sc2
47
48
   # Create the animation
49
   ani = FuncAnimation(fig, update, frames=len(xv), blit=True, interval
50
      → =300)
  # Display the plot
52
  plt.show()
```

1.6.1 Screenshots

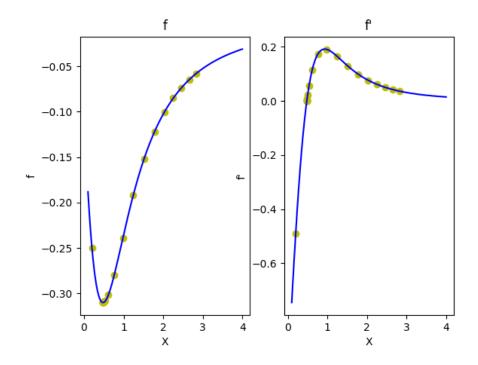


Figure 3: les valeurs de f et f' à chaque étape de Secant méthode Newto

1.7 Compare the running time of these algorithms and those from lab 1

```
from LAB1 import search_with_fixe_step, search_with_accelerat_step,\
                      exhaustive_Search, dichotomous_Search,\
2
                      interval_Halving, Fibonacci, \
3
                      golden_Section
  from main import Newton_Rapson_method,Quasi_Newton_Method,\
                    Secant_Method
6
   import time
  import numpy as np
  from numdifftools import Derivative as Df
  import matplotlib.pyplot as plt
10
11
  f = lambda x : 0.65 - 0.75/(1 + x**2) - 0.65*x*np.arctan(1/x)
12
  df = Df(f)
13
  d2f = Df(df)
14
  x0 = 0.2
15
  a = 0.2
  b = 3
17
  delta = 1e-3
18
  X = np.linspace(0.1, 4, 200)
19
  Y = f(X)
21
  methods = ['Search method with fixed step size',
22
       'Search method with accelerated step size', 'Exhaustive search
23
          \hookrightarrow method',
       'Dichotomous search method', 'Interval halving method',
       'Fibonacci method', 'Golden section method',
25
       'Newton-Rapson method', 'Quasi Newton Method', 'Secant Method']
26
```

```
time_of_methods = []
27
  t1 = time.time()
  search_with_fixe_step(f, x_init = 0.01 ,step = 0.00005)
  t2 = time.time()
31
  time_of_methods.append(t2-t1)
32
33
  t1 = time.time()
34
  search_with_accelerat_step(f, x_init = 0.01, step = 0.00005)
35
  t2 = time.time()
  time_of_methods.append(t2-t1)
37
  #-----
38
  t1 = time.time()
39
  exhaustive_Search(f, 0.01, 2.0, 10000)
  t2 = time.time()
41
  time_of_methods.append(t2-t1)
42
43
  t1 = time.time()
  dichotomous_Search(f,0.01, 2.0, 0.001, eps = 1e-9, max_iter = 10000)
45
  t2 = time.time()
46
  time_of_methods.append(t2-t1)
47
  t1 = time.time()
49
  interval_Halving(f,0.01, 2.0, eps = 1e-9, max_iter = 10000)
50
  t2 = time.time()
51
  time_of_methods.append(t2-t1)
  #-----
53
  t1 = time.time()
54
  Fibonacci(f, 0.01, 2.0, 50)
  t2 = time.time()
56
  time_of_methods.append(t2-t1)
57
58
  t1 = time.time()
  golden_Section(f, x_1 = 0.01, x_u = 2.0, eps = 1e-5)
60
  t2 = time.time()
61
  time_of_methods.append(t2-t1)
62
  t1 = time.time()
64
  Newton_Rapson_method(df, d2f, x0, num_iter_max = 1000, eps = 1e-9)
65
  t2 = time.time()
  time_of_methods.append(t2-t1)
68
  t1 = time.time()
69
  Quasi_Newton_Method(f, x0, delta,num_iter_max = 1000, eps = 1e-8)
70
  t2 = time.time()
  time_of_methods.append(t2-t1)
72
  73
  t1 = time.time()
74
  Secant_Method(df, a, b, num_iter_max = 1000, eps = 1e-8)
  t2 = time.time()
76
  time_of_methods.append(t2-t1)
77
  # -----
78
  fig, ax = plt.subplots()
79
  y = np.arange(len(time_of_methods))
80
  ax.barh(y ,time_of_methods, align='center')
81
  ax.set_yticks(y, labels=methods)
83 ax.invert_yaxis() # labels read top-to-bottom
84 ax.set_xlabel('running time')
```

```
ax.set_title('the running time for each method')
plt.show()
```

1.7.1 Screenshots

