



Recurrent Neural
Network

Outline

- Recurrent Neural Network (RNN)
 - Training of RNNs
 - BPTT
 - Visualization of RNN through Feed-Forward Neural Network
 - Usage
 - Problems with RNNs

Recurrent Neural Network (RNN)

Basic definition:

A neural network with feedback connections.

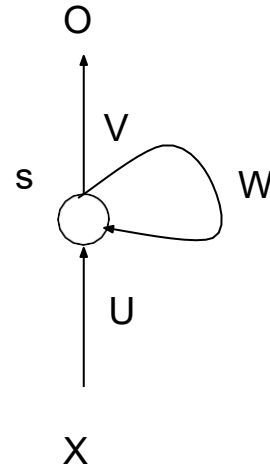
X: Input

O: Output

S: Hidden state

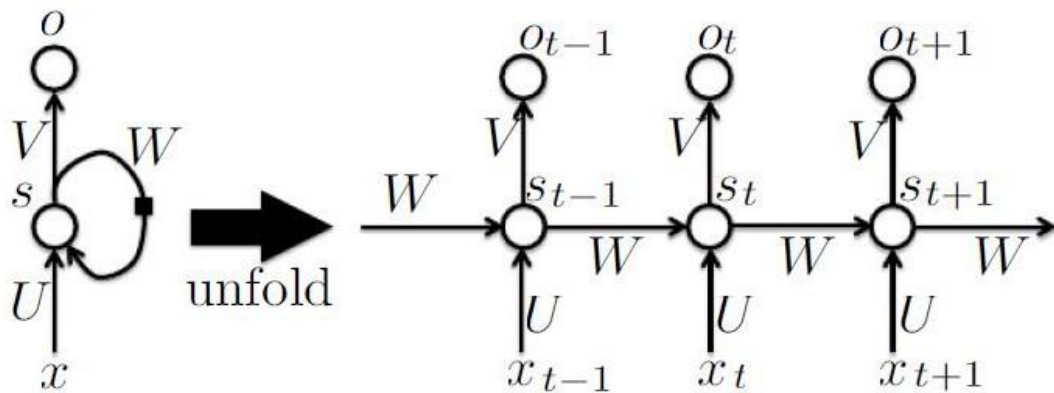
Weights: [U,V,W]

Learned during training



Recurrent Neural Network (RNN)

- Enable networks to do temporal processing
- Good at learning sequences
- Acts as memory unit



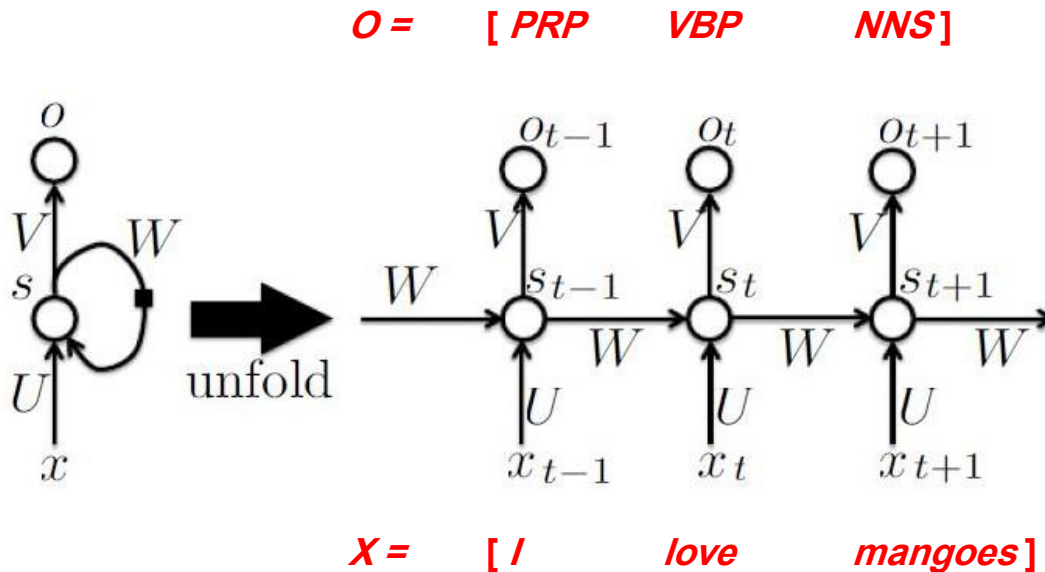
Memory

$$\begin{aligned} a_t &= b + \textcolor{red}{W s_{t-1}} + U x_t \\ s_t &= \tanh(a_t) \\ o_t &= c + V s_t \\ p_t &= \text{softmax}(o_t) \end{aligned}$$

RNN - Example 1

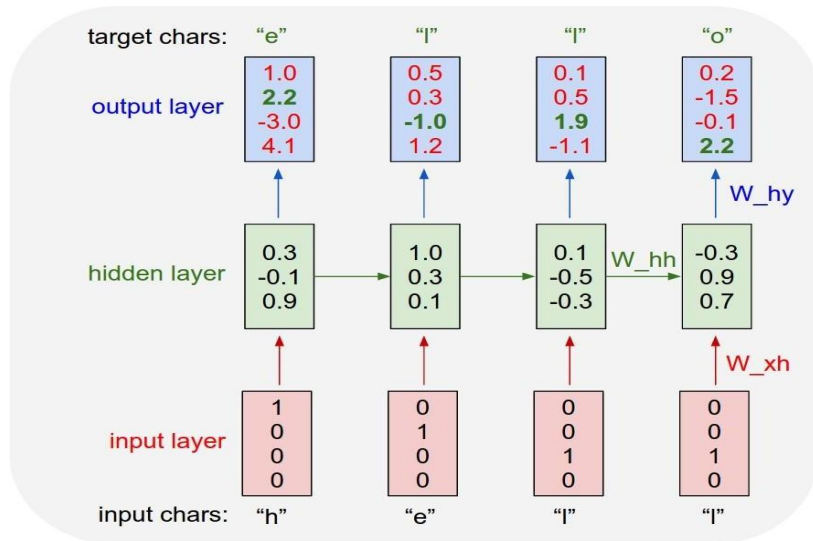
Part-of-speech tagging:

- Given a sentence X , tag each word its corresponding grammatical class.



RNN - Example 2

Character level language model:



- Given previous and current characters, predict the next character in the sequence.

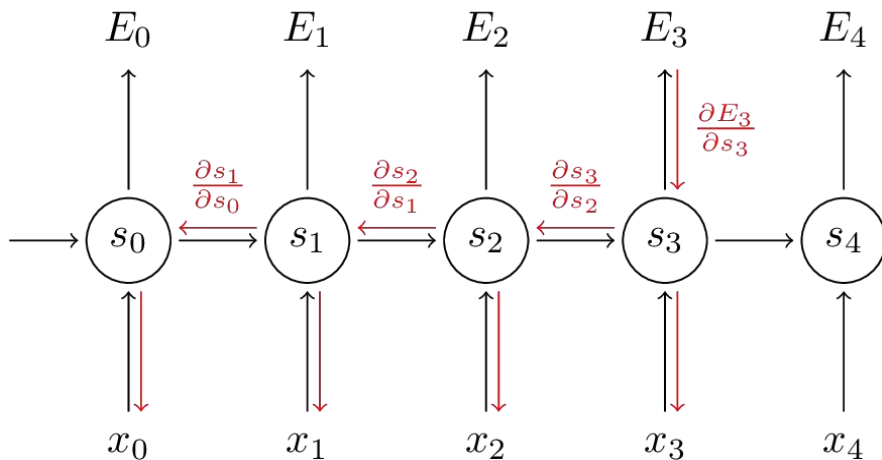
Let

- Vocabulary:** [h,e,l,o]
- One-hot representations**
 - $h = [1\ 0\ 0\ 0]$
 - $e = [0\ 1\ 0\ 0]$
 - $l = [0\ 0\ 1\ 0]$
 - $o = [0\ 0\ 0\ 1]$

Training of RNNs

How to train RNNs?

- Typical FFN
 - Backpropagation algorithm
- RNNs
 - A variant of backpropagation algorithm namely **Back-Propagation Through Time (BPTT)**.

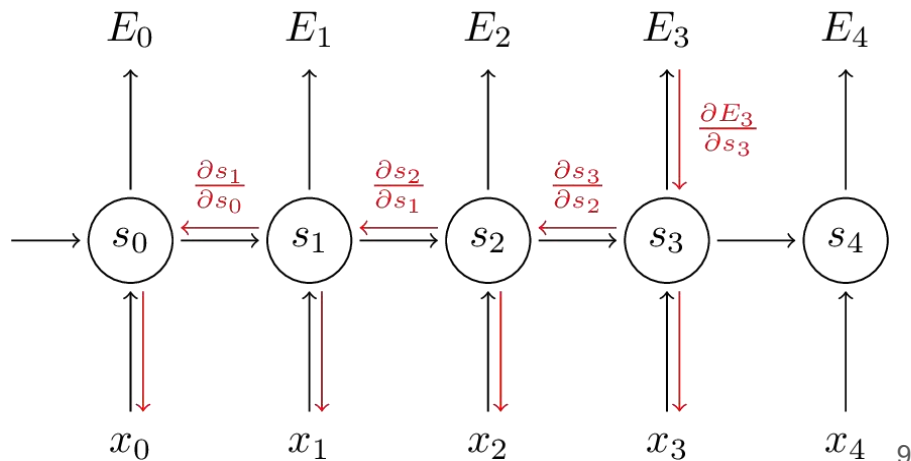


BackPropagation Through Time (BPTT)

Error for an instance = Sum of errors at each time step of the instance

Gradient of error

$$\frac{\partial E}{\partial W} = \sum_t \frac{\partial E_t}{\partial W}$$



BackPropagation Through Time (BPTT)

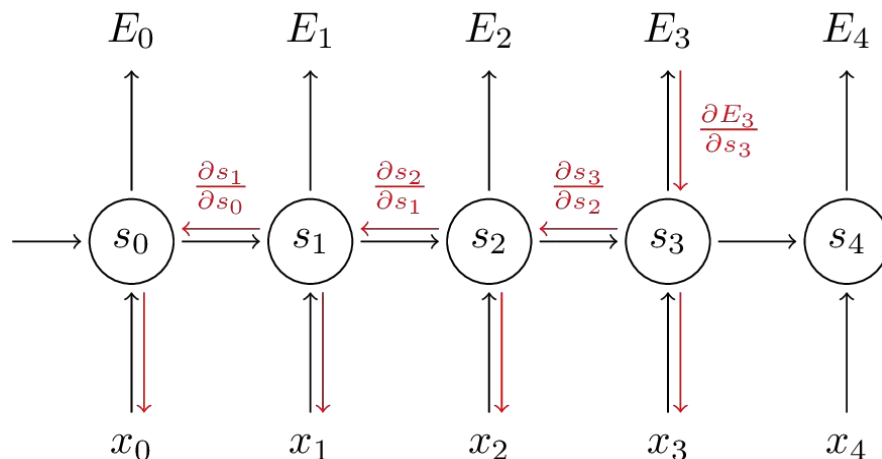
For V

$$\frac{\partial E_3}{\partial V} = \frac{\partial E_3}{\partial \hat{y}_3} \frac{\partial \hat{y}_3}{\partial V}$$

For W (Similarly for U)

$$\frac{\partial E_3}{\partial W} = \frac{\partial E_3}{\partial \hat{y}_3} \frac{\partial \hat{y}_3}{\partial s_3} \frac{\partial s_3}{\partial W}$$

$$\frac{\partial E_3}{\partial W} = \sum_{k=0}^3 \frac{\partial E_3}{\partial \hat{y}_3} \frac{\partial \hat{y}_3}{\partial s_3} \frac{\partial s_3}{\partial s_k} \frac{\partial s_k}{\partial W}$$



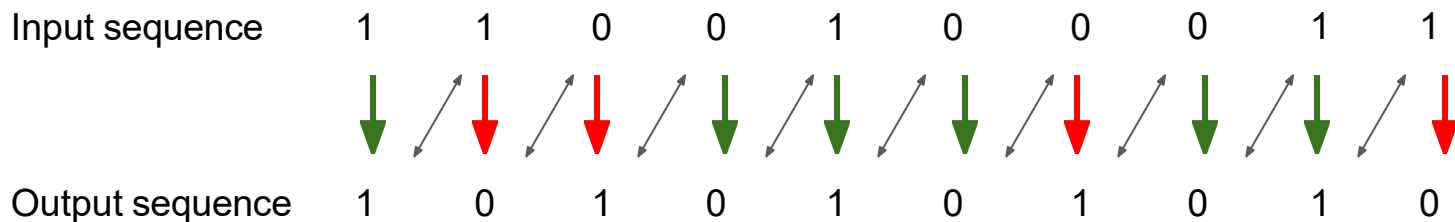
When to use RNNs

Usage

- Depends on the problems that we aim to solve.
- Typically good for sequence processings.
- Some sort of memorization is required.

Bit reverse problem

- Problem definition:
 - **Problem 1:** Reverse a binary digit.
 - $0 \rightarrow 1$ and $1 \rightarrow 0$
 - **Problem 2:** Reverse a sequence of binary digits.
 - $0\ 1\ 0\ 1\ 0\ 0\ 1 \rightarrow 1\ 0\ 1\ 0\ 1\ 1\ 0$
 - Sequence: Fixed or Variable length
 - **Problem 3:** Reverse a sequence of bits over time.
 - $0\ 1\ 0\ 1\ 0\ 0\ 1 \rightarrow 1\ 0\ 1\ 0\ 1\ 1\ 0$
 - **Problem 4:** Reverse a bit if the current i/p and previous o/p are same.



Data

Let

- **Problem 1**

- I/p dimension: **1 bit**

O/p dimension: **1 bit**

- **Problem 2**

- Fixed

- I/p dimension: **10 bit**

O/p dimension: **10 bit**

- Variable: Pad each sequence upto max sequence length: **10**

- Padding value: **-1**

- I/p dimension: **10 bit**

O/p dimension: **10 bit**

- **Problem 3 & 4**

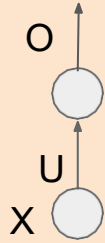
- Dimension of each element of I/p (X) : **1 bit**
- Dimension of each element of O/p (O) : **1 bit**
- Sequence length : **10**

Network Architecture

No. of I/p neurons = I/p dimension
No. of O/p neurons = O/p dimension

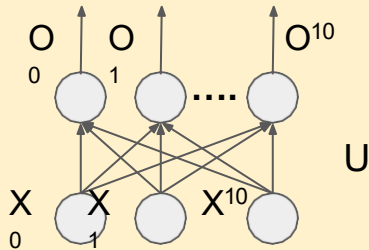
Problem 1:

- I/p neurons = 1
- O/p neurons = 1



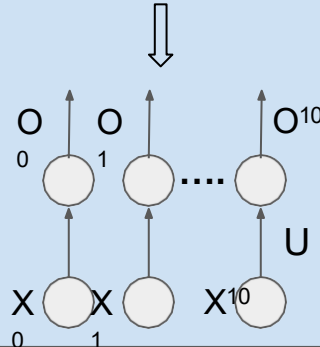
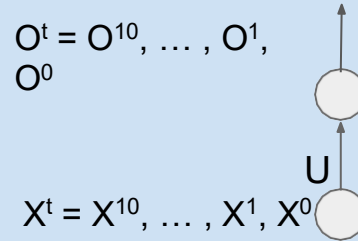
Problem 2: Fixed & Variable

- I/p neurons = 10
- O/p neurons = 10



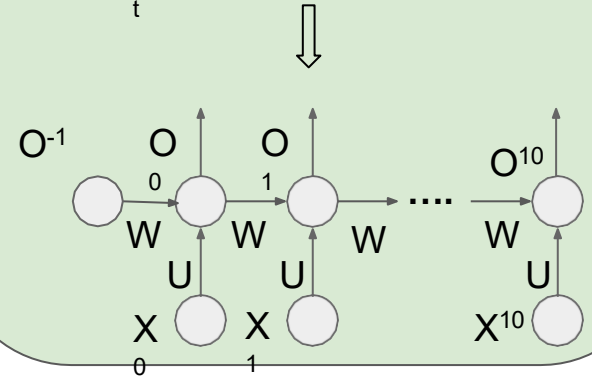
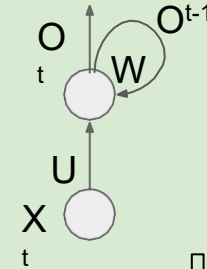
Problem 3:

- I/p neurons = 1
- O/p neurons = 1
- Seq len = 10



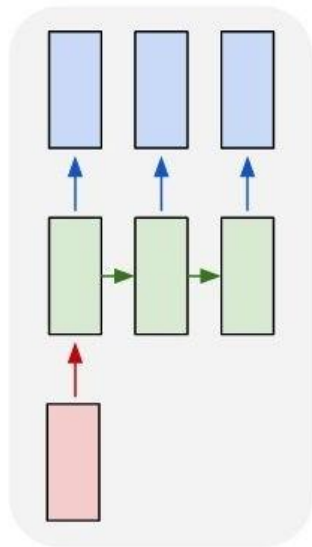
Problem 4:

- I/p neurons = 1
- O/p neurons = 1
- Seq len = 10



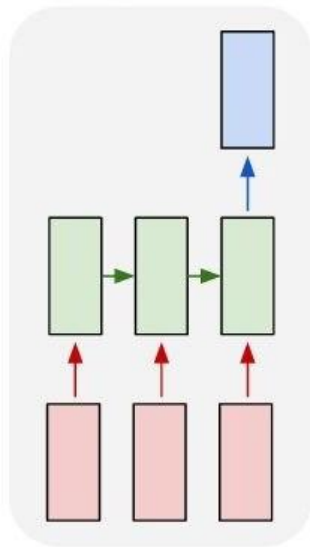
Different configurations of RNNs

one to many



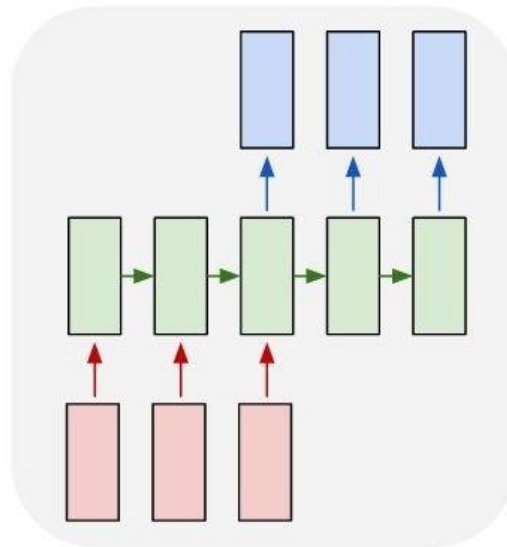
**Image
Captioning**

many to one



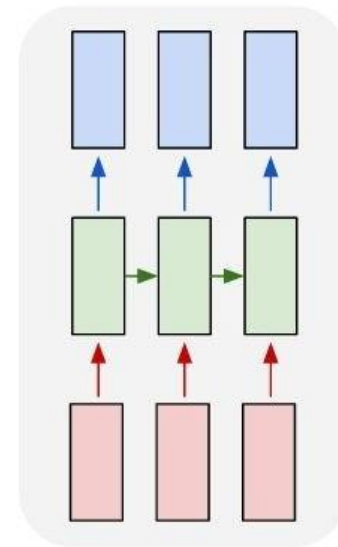
**Sentiment
Analysis**

many to many



**Machine
Translation**

many to many

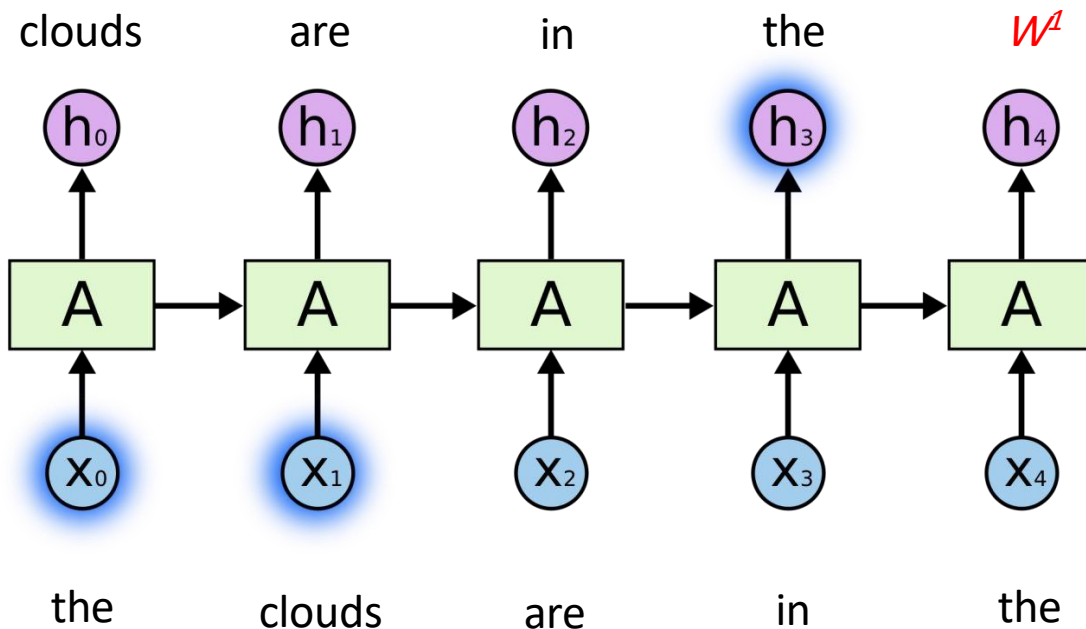


**Language
modelling**

Problems with RNNs

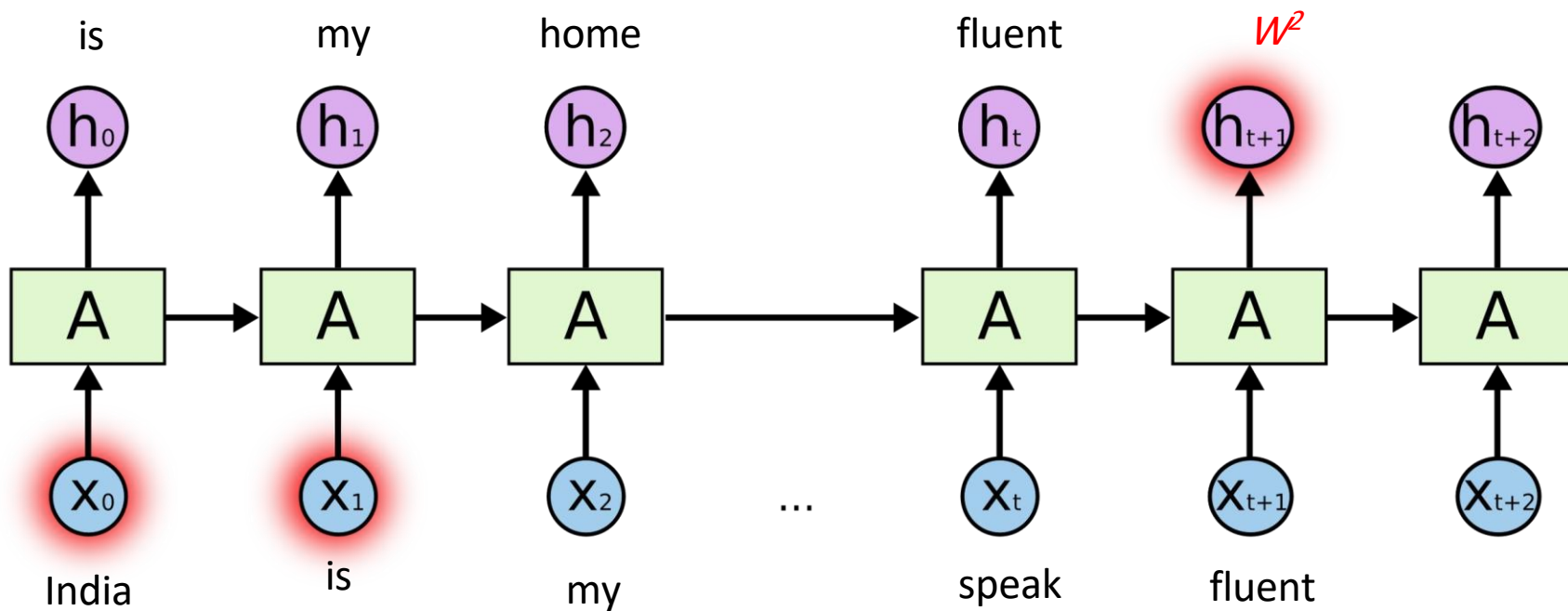
Language modelling: Example - 1

- “the clouds are in the *sky*”



Language modelling: Example - 2

- “India is my home country. I can speak fluent *Hindi*.”

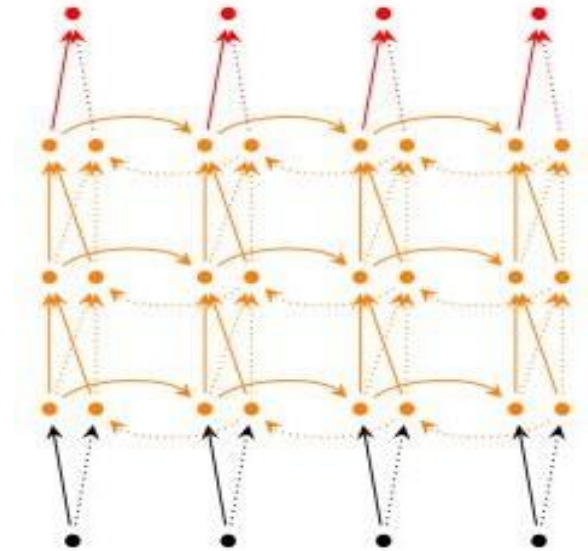
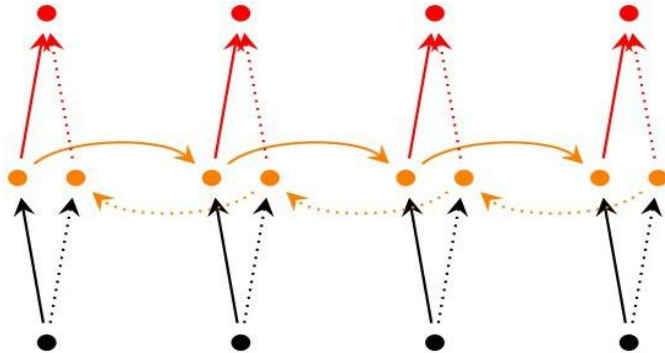


Vanishing/Exploding gradients

- Cue word for the prediction
 - Example 1: *sky* → *clouds* [3 units apart]
 - Example 2: *hindi* → *India* [9 units apart]
- As the sequence length increases, it becomes hard for RNNs to learn “long-term dependencies.”
 - **Vanishing gradients:** If weights are small, gradient shrinks exponentially. Network stops learning.
 - **Exploding gradients:** If weights are large, gradient grows exponentially. Weights fluctuate and become unstable.

RNN extensions

- Bi-directional RNN
- Deep (Bi-directional) RNN





Thank You!