Cairo University
Faculty of Engineering
Department of Electronics and Electrical
Communications Engineering



4th Year Digital Communications Project – Fall 2022

Digital Communications Project

Team Report:

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Single system carrier Graphs:

QPSK

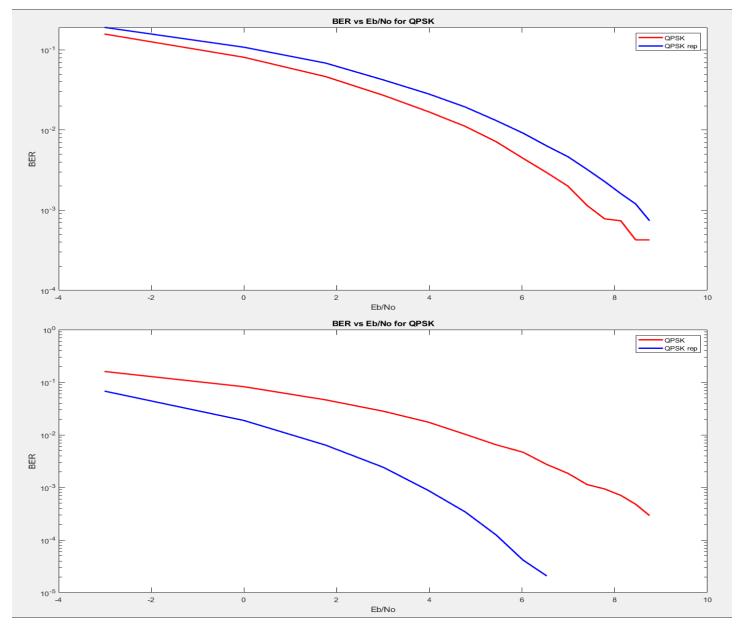


Figure 1 BER VS Eb/No(dB) for QPSK

Note: First Graph the repetition code has same energy per information bit (Eb/3), second graph each bit has equal energy to the information bit.

- -The BER of the repetition code is worse than no coded in case of equal energy.
- -When we increase the energy of the coded repetition bits the BER improves significantly.
- -The BER of the QPSK is better than 16-QAM and we can see this also form theoretical laws.

$$BER_{QPSK} = \frac{1}{2}erfc(\frac{E_b}{N_0}), BER_{QAM} = \frac{3}{2}erfc(\sqrt{\frac{E_b}{2.5N_0}})$$

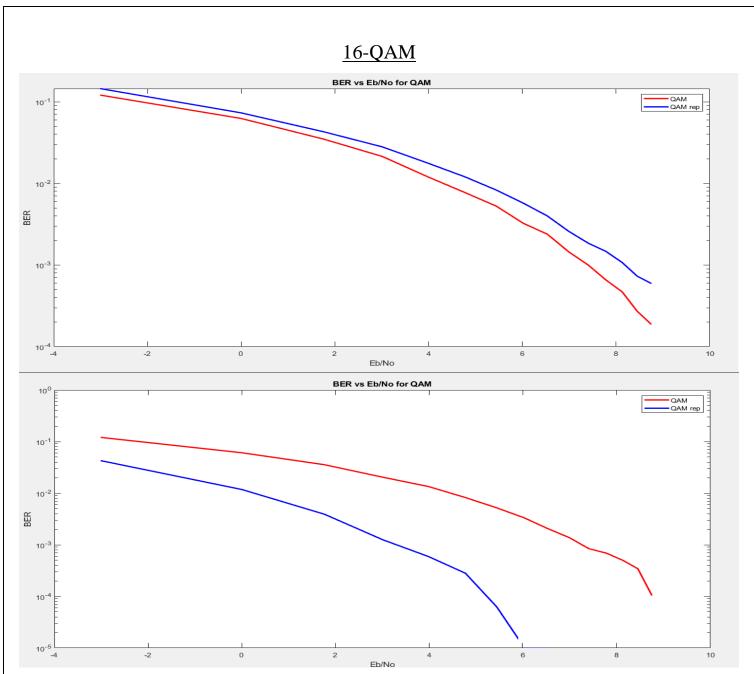


Figure 2 BER VS Eb/No (dB) for 16-QAM

Note: First Graph the repetition code has same energy per information bit (Eb/3), second graph each bit has equal energy to the information bit.

- -The BER of the repetition code is worse than no coded in case of equal energy.
- -When we increase the energy of the coded repetition bits the BER improves significantly.
- -The BER of the 16-QAM is worse than QPSK and we can see this also from theoretical laws.

$$BER_{QPSK} = \frac{1}{2}erfc(\frac{E_b}{N_0}), BER_{QAM} = \frac{3}{2}erfc(\sqrt{\frac{E_b}{2.5N_0}})$$





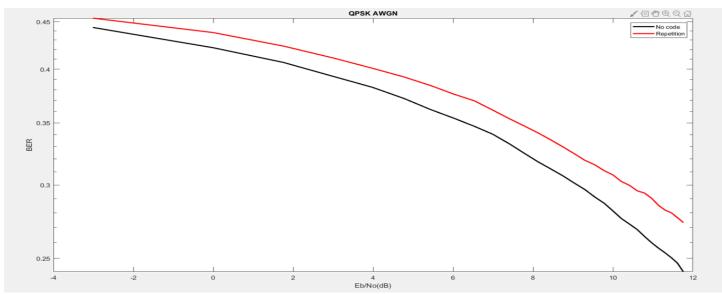


Figure 3 BER VS Eb/No (dB) for QPSK AWGN channel

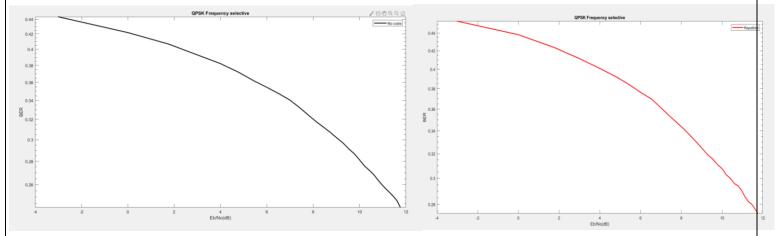


Figure 4 BER VS Eb/No (dB) for QPSK selective channel

Note: The repetition code has the same energy per information bit (Eb/3).

- -The BER of the repetition code is worse than no coded in case of equal energy per information bit.
- -BER of both AWGN and Frequency selective fading channels is nearly the same as we use a perfect equalizer but AWGN is slightly better.
- -The BER of the 16-QAM is worse than QPSK and we can see this also from theoretical laws.

$$BER_{QPSK} = \frac{1}{2}erfc(\frac{E_b}{N_0}), BER_{QAM} = \frac{3}{2}erfc(\sqrt{\frac{E_b}{2.5N_0}})$$

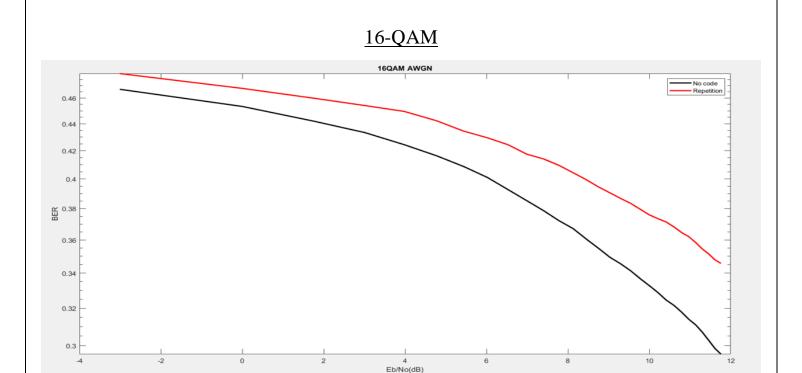


Figure 5 BER VS Eb/No (dB) for 16-QAM AWGN channel

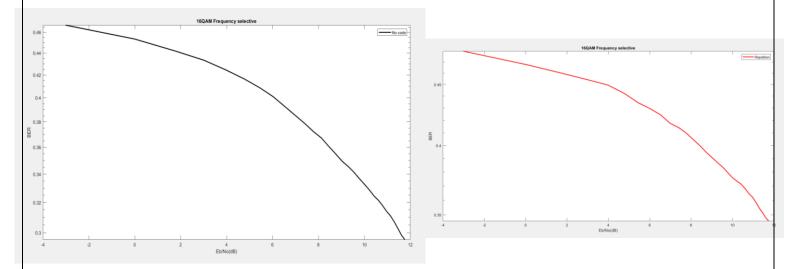


Figure 6 BER VS Eb/No (dB) for 16-QAM selective channel

Note: The repetition code has the same energy per information bit (Eb/3).

- -The BER of the repetition code is worse than no coded in case of equal energy per information bit.
- -BER of both AWGN and Frequency selective fading channels is nearly the same as we use a perfect equalizer but AWGN is slightly better.
- -The BER of the 16-QAM is worse than QPSK and we can see this also from theoretical laws.

$$BER_{QPSK} = \frac{1}{2}erfc(\frac{E_b}{N_0}), BER_{QAM} = \frac{3}{2}erfc(\sqrt{\frac{E_b}{2.5N_0}})$$

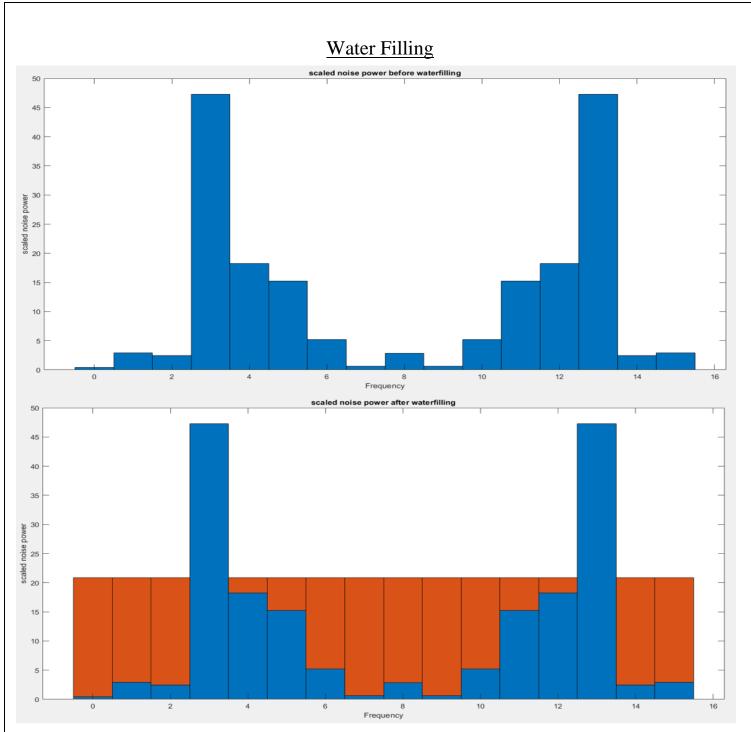


Figure 7 water falling power distribution

Comments:

Using water-filling graphical solution based on the equations : $P_n = K - \frac{\lceil \sigma_n^2 \rceil}{g_n^2} = K - \frac{2}{g_n^2} \& \sum_{n=1}^{16} P_n = 200$

We get power allocation per subcarrier =

We got be wer amounted ber processed.									
P1	P2	P3	P4	P5	P6	P7	P8	P9	P10
20.47	18.01	18.43	0	2.65	5.675	15.71	20.26	18.06	20.26

P11	P12	P13	P14	P15	P16
15.71	5.675	2.65	0	18.43	18.01

Single carrier system

Code:

```
num bits=96000;
stream=randi(2,1,num bits)-1;
stream_trans=stream';
÷
Eb=1:15;
E0 QPSK=Eb;
No=2;
out norep=repelem(stream trans, 1);
out coded=repelem(stream trans,3);
inter storage=zeros(4,4);
out inter1=[];
for k=1:16:size(out norep,1)
   f=1;
for i=k:4:k+15
   inter storage(f,:) = out norep(i:1:i+3);
   f=f+1;
end
temp1=reshape(inter storage,[],1);
out inter1=cat(1,out inter1,temp1);
end
stream=out inter1';
QPSK tx=zeros(num bits/2,1,length(Eb));
for k=1:2:num bits
   if (isequal(stream(k:k+1),[0 0]))
       QPSK tx((k+1)/2,1,:)=-1*sqrt(E0 QPSK)-1i*sqrt(E0 QPSK);
   elseif(isequal(stream(k:k+1),[1 0]))
       QPSK tx((k+1)/2,1,:)=1*sqrt(E0 QPSK)-1i*sqrt(E0 QPSK);
   elseif(isequal(stream(k:k+1),[1 1]))
      QPSK tx((k+1)/2,1,:)=1*sqrt(E0 QPSK)+1i*sqrt(E0 QPSK);
       QPSK_tx((k+1)/2,1,:) = -1*sqrt(E0_QPSK) + 1i*sqrt(E0_QPSK);
   end
end
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%ADDING NOISE TO TRANSMITTED SIGNALS
v1 uncoded = randn(num bits/2,1,length(Eb)).* sqrt(No/2);
v2 uncoded = 1i.* randn(num bits/2,1,length(Eb)).* sqrt(No/2);
channel = sqrt(pow2(v1 uncoded) + pow2(v2 uncoded)) / sqrt(2);
noise=
sqrt(No/2)*randn(num bits/2,1,length(Eb))+1j*sqrt(No/2).*randn(num bits/2,1,length(Eb))
y QPSK=channel.*QPSK tx+noise;
y QPSK=y QPSK./channel;
rec QPSK=zeros(num bits,1,length(Eb));
for h=1:length(Eb)
for k=1:num bits/2
   if(real(y QPSK(k,1,h))>0)
       b0=1;
   else
       b0=0;
   end
```

```
if(imag(y QPSK(k,1,h))>0)
     b1=1:
   else
      b1=0;
   end
   rec QPSK((k*2)-1,1,h)=b0;
   rec QPSK((k*2),1,h)=b1;
end
end
inter storage=zeros(4,4);
out inter2=zeros(length(out norep),1,length(Eb));
for q=1:1:length(Eb)
vec=[];
for k=1:16:size(out norep,1)
   f=1;
for i=k:4:k+15
   inter storage(f,:) = rec QPSK(i:1:i+3,1,q);
   f=f+1;
end
temp1=reshape(inter storage,[],1);
vec=cat(1, vec, temp1);
out inter2(:,1,q)=vec;
end
sum error QPSK=zeros(length(Eb),1);
for h=1:length(Eb)
for k=1:num bits
   if (out inter2(k,1,h)~=stream trans(k,1))
      sum error QPSK(h,1)=sum error QPSK(h,1)+1;
   end
end
end
BER QPSK=sum error QPSK/num bits;
inter storage=zeros(4,4);
out inter1rep=[];
for k=1:16:size(out coded, 1)
   f=1;
for i=k:4:k+15
   inter storage(f,:) = out coded(i:1:i+3);
   f=f+1;
end
temp1=reshape(inter storage,[],1);
out interlrep=cat(1,out interlrep,temp1);
end
stream2=out inter1rep';
E0 QPSK=Eb/3;
QPSK tx2=zeros(length(out coded)/2,1,length(Eb));
for k=1:2:length(out coded)
   if (isequal (stream2 (k:k+1), [0 0]))
      QPSK tx2((k+1)/2,1,:)=-1*sqrt(E0 QPSK)-1i*sqrt(E0 QPSK);
   elseif(isequal(stream2(k:k+1),[1 0]))
      QPSK tx2((k+1)/2,1,:)=1*sqrt(E0 QPSK)-1i*sqrt(E0 QPSK);
```

```
elseif(isequal(stream2(k:k+1),[1 1]))
      QPSK tx2((k+1)/2,1,:)=1*sqrt(E0 QPSK)+1i*sqrt(E0 QPSK);
       QPSK_tx2((k+1)/2,1,:)=-1*sqrt(E0_QPSK)+1i*sqrt(E0_QPSK);
   end
end
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%ADDING NOISE TO TRANSMITTED SIGNALS
No=2;
v1 uncoded2 = randn(length(out coded)/2,1,length(Eb)).* sqrt(No/2);
v2 uncoded2 = 1i.* randn(length(out coded)/2,1,length(Eb)).* sqrt(No/2);
channel2 = sqrt(pow2(v1 uncoded2) + pow2(v2 uncoded2)) / sqrt(2);
sqrt(No/2) *randn(length(out coded)/2,1,length(Eb))+1j*sqrt(No/2).*randn(length(out code
d)/2,1,length(Eb));
y QPSK2=channel2.*QPSK tx2+noise2;
y QPSK2=y QPSK2./channel2;
rec QPSK2=zeros(length(out coded),1,length(Eb));
for h=1:length(Eb)
for k=1:length(out coded)/2
   if(real(y QPSK2(k,1,h))>0)
       b0=1;
   else
       b0=0;
   end
   if(imag(y QPSK2(k,1,h))>0)
      b1=1:
   else
       b1=0;
   end
   rec QPSK2((k*2)-1,1,h)=b0;
   rec QPSK2((k*2),1,h)=b1;
end
end
inter storage=zeros(4,4);
out inter2rep=zeros(length(out coded),1,length(Eb));
iwant=zeros(num bits,1,15);
for q=1:1:length(Eb)
vec2=[];
for k=1:16:size(out coded,1)
   f=1:
for i=k:4:k+15
   inter storage(f,:)=rec QPSK2(i:1:i+3,1,q);
temp1=reshape(inter storage,[],1);
vec2=cat(1, vec2, temp1);
end
out inter2rep(:,1,q)=vec2;
for z=1:3:length(out inter2rep)
iwant((z+2)/3,1,q)=mode(out inter2rep(z:z+2,1,q));
end
end
sum error QPSK2=zeros(length(Eb),1);
for h=1:length(Eb)
for k=1:num bits
   if(iwant(k,1,h) \sim = stream trans(k,1))
       sum error QPSK2(h,1)=sum error QPSK2(h,1)+1;
   end
end
```

```
end
BER QPSK2=sum error QPSK2/num bits;
x = 10 \cdot \log 10 (Eb/2); %No=2
x axis2=10*log10(Eb/2);%No=2
slg=semilogy(x_axis,BER_QPSK,'r',x_axis2,BER QPSK2,'b');
slg(1).LineWidth=2;slg(2).LineWidth=2;
legend('QPSK','QPSK rep')
xlabel('Eb/No');
ylabel('BER');
title('BER vs Eb/No for QPSK');
Eb=1:15;
E0 QAM=Eb;
No=2;
out norep=repelem(stream trans,1);
out coded=repelem(stream trans, 3);
inter storage=zeros(4,4);
out inter1=[];
for k=1:16:size(out norep,1)
   f=1;
for i=k:4:k+15
   inter storage(f,:) = out norep(i:1:i+3);
   f=f+1:
end
temp1=reshape(inter_storage,[],1);
out inter1=cat(1,out inter1,temp1);
end
stream=out inter1';
%E0 QAM=1;
QAM tx=zeros(num bits/4,1,length(Eb));
for k=1:4:num bits
   if (isequal (stream (k:k+3), [0 0 0 0]))
       QAM tx((k+3)/4,1,:)=-3*sqrt(E0 QAM)-3i*sqrt(E0 QAM);
   elseif (isequal (stream (k:k+3), [0 1 0 0]))
       QAM tx((k+3)/4,1,:)=-1*sqrt(E0 QAM)-3i*sqrt(E0 QAM);
   elseif(isequal(stream(k:k+3),[1 1 0 0]))
       QAM tx((k+3)/4,1,:)=1*sqrt(E0 QAM)-3i*sqrt(E0 QAM);
   elseif(isequal(stream(k:k+3),[1 0 0 0]))
       QAM tx((k+3)/4,1,:)=3*sqrt(E0 QAM)-3i*sqrt(E0 QAM);
   elseif(isequal(stream(k:k+3),[1 0 0 1]))
       QAM tx((k+3)/4,1,:)=3*sqrt(E0 QAM)-1i*sqrt(E0 QAM);
   elseif(isequal(stream(k:k+3),[1 1 0 1]))
       QAM tx((k+3)/4,1,:)=1*sqrt(E0 QAM)-1i*sqrt(E0 QAM);
   elseif(isequal(stream(k:k+3),[0 1 0 1]))
       QAM tx((k+3)/4,1,:)=-1*sqrt(E0 QAM)-1i*sqrt(E0 QAM);
   elseif(isequal(stream(k:k+3),[0 0 0 1]))
       QAM tx((k+3)/4,1,:)=-3*sqrt(E0 QAM)-1i*sqrt(E0 QAM);
   elseif(isequal(stream(k:k+3),[0 0 1 1]))
       QAM_tx((k+3)/4,1,:)=-3*sqrt(E0_QAM)+1i*sqrt(E0_QAM);
   elseif(isequal(stream(k:k+3),[0 1 1 1]))
       QAM tx((k+3)/4,1,:)=-1*sqrt(E0 QAM)+1i*sqrt(E0 QAM);
   elseif(isequal(stream(k:k+3),[1 1 1 1]))
       QAM tx((k+3)/4,1,:)=1*sqrt(E0 QAM)+1i*sqrt(E0 QAM);
```

```
elseif(isequal(stream(k:k+3),[1 0 1 1]))
       QAM tx((k+3)/4,1,:)=3*sqrt(E0 QAM)+1i*sqrt(E0 QAM);
    elseif(isequal(stream(k:k+3),[1 0 1 0]))
       QAM tx((k+3)/4,1,:)=3*sqrt(E0 QAM)+3i*sqrt(E0 QAM);
    elseif(isequal(stream(k:k+3),[1 1 1 0]))
       QAM tx((k+3)/4,1,:)=1*sqrt(E0 QAM)+3i*sqrt(E0 QAM);
    elseif(isequal(stream(k:k+3),[0 1 1 0]))
       QAM tx((k+3)/4,1,:)=-1*sqrt(E0 QAM)+3i*sqrt(E0 QAM);
   else
       QAM tx((k+3)/4,1,:)=-3*sqrt(E0 QAM)+3i*sqrt(E0 QAM);
   end
end
v1 uncoded = randn(num bits/4,1,length(Eb)).* sqrt(No/2);
v2 uncoded = 1i.* randn(num bits/4,1,length(Eb)).* sqrt(No/2);
channel = sqrt(pow2(v1 uncoded) + pow2(v2 uncoded)) / sqrt(2);
sqrt(No/2)*randn(num bits/4,1,length(Eb))+1j*sqrt(No/2).*randn(num bits/4,1,length(Eb))
%y QPSK=QPSK tx+randn(num bits/2,1,length(Eb))+1i*randn(num bits/2,1,length(Eb));
y QAM=channel.*QAM tx+noise;
y QAM=y QAM./channel;
rec QAM=zeros(num bits,1,length(Eb));
for h=1:length(Eb)
for k=1:num bits/4
    if(real(y QAM(k,1,h))>2*sqrt(E0 QAM(1,h)))
       rec QAM((k*4)-3,1,h)=1;
       rec QAM((k*4)-2,1,h)=0;
    elseif(real(y QAM(k,1,h))>0 && real(y QAM(k,1,h))<2*sqrt(E0 QAM(1,h)))
       rec QAM((k*4)-3,1,h)=1;
       rec QAM((k*4)-2,1,h)=1;
    elseif(real(y QAM(k,1,h))<0 && real(y QAM(k,1,h))>-2*sqrt(E0 QAM(1,h)))
       rec QAM((k*4)-3,1,h)=0;
       rec QAM((k*4)-2,1,h)=1;
   else
       rec QAM((k*4)-3,1,h)=0;
       rec QAM((k*4)-2,1,h)=0;
       b1=0;
    end
       if (imag(y QAM(k,1,h))>2*sqrt(E0 QAM(1,h)))
       rec_QAM((k*4)-1,1,h)=1;
       rec QAM((k*4),1,h)=0;
    elseif(imag(y QAM(k,1,h))>0 && imag(y QAM(k,1,h))<2*sqrt(E0 QAM(1,h)))
       rec QAM((k*4)-1,1,h)=1;
       rec QAM((k*4),1,h)=1;
    elseif(imag(y QAM(k,1,h))<0 && imag(y QAM(k,1,h))>-2*sqrt(E0 QAM(1,h)))
       rec QAM((k*4)-1,1,h)=0;
       rec QAM((k*4),1,h)=1;
    else
       rec QAM((k*4)-1,1,h)=0;
       rec QAM((k*4),1,h)=0;
       b1=0;
       end
end
end
```

```
inter storage=zeros(4,4);
out inter2=zeros(length(out norep),1,length(Eb));
for q=1:1:length(Eb)
vec=[];
for k=1:16:size(out norep,1)
   f=1;
for i=k:4:k+15
   inter storage(f,:)=rec QAM(i:1:i+3,1,q);
end
templ=reshape(inter storage,[],1);
vec=cat(1, vec, temp1);
end
out inter2(:,1,q)=vec;
end
sum error QAM=zeros(length(Eb),1);
for h=1:length(Eb)
for k=1:num bits
    if (out inter2(k,1,h)~=stream trans(k,1))
       sum error QAM(h, 1) = sum error <math>QAM(h, 1) + 1;
end
end
BER QAM=sum error QAM/num bits;
inter storage=zeros(4,4);
out inter1rep=[];
for k=1:16:size(out coded,1)
    f=1;
for i=k:4:k+15
   inter storage(f,:) = out coded(i:1:i+3);
end
temp1=reshape(inter storage,[],1);
out inter1rep=cat(1,out inter1rep,temp1);
stream2=out_inter1rep';
E0 QAM=Eb/3;
QAM tx2=zeros(length(out coded)/4,1,length(Eb));
for k=1:4:length(out coded)
    if(isequal(stream2(k:k+3),[0 0 0 0]))
       QAM t \times 2((k+3)/4,1,:) = -3* sqrt(E0 QAM) - 3i* sqrt(E0 QAM);
    elseif (isequal (stream2 (k:k+3), [0 \ 1 \ 0 \ 0])
       QAM tx2((k+3)/4,1,:)=-1*sqrt(E0 QAM)-3i*sqrt(E0 QAM);
    elseif (isequal (stream2 (k:k+3), [1 1 0 0]))
       QAM tx2((k+3)/4,1,:)=1*sqrt(E0 QAM)-3i*sqrt(E0 QAM);
    elseif(isequal(stream2(k:k+3),[1 0 0 0]))
       QAM tx2((k+3)/4,1,:)=3*sqrt(E0 QAM)-3i*sqrt(E0 QAM);
    elseif(isequal(stream2(k:k+3),[1 0 0 1]))
       QAM_tx2((k+3)/4,1,:)=3*sqrt(E0_QAM)-1i*sqrt(E0_QAM);
    elseif(isequal(stream2(k:k+3),[1 1 0 1]))
       QAM tx2((k+3)/4,1,:)=1*sqrt(E0 QAM)-1i*sqrt(E0 QAM);
    elseif(isequal(stream2(k:k+3),[0 1 0 1]))
       QAM tx2((k+3)/4,1,:)=-1*sqrt(E0 QAM)-1i*sqrt(E0 QAM);
    elseif(isequal(stream2(k:k+3),[0 0 0 1]))
       QAM t \times 2((k+3)/4,1,:) = -3 \times sqrt(E0 QAM) - 1i \times sqrt(E0 QAM);
    elseif (isequal (stream2 (k:k+3), [0 \ 0 \ 1 \ 1]))
```

```
QAM tx2((k+3)/4,1,:)=-3*sqrt(E0 QAM)+1i*sqrt(E0 QAM);
elseif(isequal(stream2(k:k+3),[0 1 1 1]))
       QAM tx2((k+3)/4,1,:)=-1*sqrt(E0 QAM)+1i*sqrt(E0 QAM);
   elseif(isequal(stream2(k:k+3),[1 1 1 1]))
       QAM tx2((k+3)/4,1,:)=1*sqrt(E0 QAM)+1i*sqrt(E0 QAM);
   elseif(isequal(stream2(k:k+3),[1 0 1 1]))
       QAM tx2((k+3)/4,1,:)=3*sqrt(E0_QAM)+1i*sqrt(E0_QAM);
   elseif(isequal(stream2(k:k+3),[1 0 1 0]))
       QAM tx2((k+3)/4,1,:)=3*sqrt(E0 QAM)+3i*sqrt(E0 QAM);
   elseif(isequal(stream2(k:k+3),[1 1 1 0]))
       QAM tx2((k+3)/4,1,:)=1*sqrt(E0 QAM)+3i*sqrt(E0 QAM);
   elseif(isequal(stream2(k:k+3),[0 1 1 0]))
       QAM tx2((k+3)/4,1,:)=-1*sqrt(E0 QAM)+3i*sqrt(E0 QAM);
   else
       QAM tx2((k+3)/4,1,:)=-3*sqrt(E0 QAM)+3i*sqrt(E0 QAM);
   end
end
v1 uncoded2 = randn(length(out coded)/4,1,length(Eb)).* sqrt(No/2);
v2 uncoded2 = 1i.* randn(length(out coded)/4,1,length(Eb)).* sqrt(No/2);
channel2 = sqrt(pow2(v1 uncoded2) + pow2(v2 uncoded2)) / sqrt(2);
noise2=
sqrt(No/2) *randn(length(out coded)/4,1,length(Eb))+1j*sqrt(No/2).*randn(length(out code
d)/4,1,length(Eb));
%y QPSK=QPSK tx+randn(length(out coded)/2,1,length(Eb))+1i*randn(length(out coded)/2,1,
length(Eb));
y QAM2=channel2.*QAM tx2+noise2;
y QAM2=y QAM2./channel2;
rec QAM2=zeros(length(out coded),1,length(Eb));
for h=1:length(Eb)
for k=1:length(out coded)/4
   if(real(y QAM2(k,1,h))>2*sqrt(E0_QAM(1,h)))
       rec QAM2 ((k*4)-3,1,h)=1;
       rec QAM2 ((k*4)-2,1,h)=0;
   rec QAM2 ((k*4)-3,1,h)=1;
       rec QAM2((k*4)-2,1,h)=1;
    elseif(real(y QAM2(k,1,h))<0 && real(y_QAM2(k,1,h))>-2*sqrt(E0_QAM(1,h)))
       rec QAM2 ((k*4)-3,1,h)=0;
       rec QAM2 ((k*4)-2,1,h)=1;
   else
       rec QAM2 ((k*4)-3,1,h)=0;
       rec QAM2 ((k*4)-2,1,h)=0;
       b1=0;
   end
       if (imag(y QAM2(k,1,h))>2*sqrt(E0 QAM(1,h)))
       rec QAM2 ((k*4)-1,1,h)=1;
       rec QAM2((k*4),1,h)=0;
   rec QAM2 ((k*4)-1,1,h)=1;
       rec QAM2((k*4),1,h)=1;
    elseif(imag(y QAM2(k,1,h))<0 && imag(y QAM2(k,1,h))>-2*sqrt(E0 QAM(1,h)))
       rec QAM2 ((k*4)-1,1,h)=0;
       rec QAM2((k*4),1,h)=1;
   else
       rec QAM2((k*4)-1,1,h)=0;
       rec QAM2((k*4),1,h)=0;
       b1=0;
       end
end
end
```

```
inter storage=zeros(4,4);
out inter2rep=zeros(length(out coded),1,length(Eb));
iwant=zeros(num bits,1,15);
for q=1:1:length(Eb)
vec2=[];
for k=1:16:size(out_coded,1)
   f=1;
for i=k:4:k+15
   inter storage(f,:)=rec QAM2(i:1:i+3,1,q);
   f=f+1;
end
temp1=reshape(inter storage,[],1);
vec2=cat(1, vec2, temp1);
end
out inter2rep(:,1,q)=vec2;
for z=1:3:length(out inter2rep)
iwant((z+2)/3,1,q) = mode(out inter2rep(z:z+2,1,q));
end
end
sum error QAM2=zeros(length(Eb),1);
for h=1:length(Eb)
for k=1:num bits
   if(iwant(k,1,h)~=stream_trans(k,1))
      sum error QAM2(h,1)=sum error QAM2(h,1)+1;
   end
end
end
BER QAM2=sum error QAM2/num bits;
x = 10 \times \log 10 (Eb/2); %No=2
x axis2=10*log10(Eb/2);%No=2
slg=semilogy(x axis,BER QAM,'r',x axis2,BER QAM2,'b');
slg(1).LineWidth=2;slg(2).LineWidth=2;
hold on
legend('QAM','QAM rep')
xlabel('Eb/No');
ylabel('BER');
title('BER vs Eb/No for QAM');
```

OFDM system

Code:

```
rng(5000);
% no coding %
x nocodeQPSK = randi([0 1], 12800, 1);
x nocode16QAM = randi([0 1], 25600, 1);
x_{torepQPSK} = randi([0 1], 4200, 1);
x repQPSK = repelem(x torepQPSK,3);
x torep16QAM=randi([0 1],8500,1);
x rep16QAM = repelem(x torep16QAM, 3);
for i=1:100
%Repetition Code%
x \text{ repzpQPSK}(((i-1)*128)+1:(i*128),1) = [0 ; 0 ; x \text{ repQPSK}(((i-1)*126)+1:(i*126),1)];
x = pzp16QAM(((i-1)*256)+1:(i*256),1) = [0; x = p16QAM(((i-1)*255)+1:(i*255),1)];
%QPSK interleaver %
intleav QPSK nocode=(reshape(x nocodeQPSK(((i-1)*128)+1:(i*128),1),[16,8]))';
out intleav QPSK nocode(((i-1)*128)+1:(i*128),1)=reshape(intleav QPSK nocode,128,1);
intleav QPSK rep = (reshape(x repzpQPSK(((i-1)*128)+1:(i*128),1),[16,8]))';
out intleav QPSK rep(((i-1)*128)+1:(i*128),1)=reshape(intleav QPSK rep,128,1);
%16QAM interleaver %
intleav 16QAM nocode=(reshape(x nocode16QAM(((i-1)*256)+1:(i*256),1),[16,16]))';
out intleav 16QAM nocode(((i-1)*256)+1:(i*256),1)=reshape(intleav 16QAM nocode,256,1);
intleav 16QAM rep=(reshape(x repzp16QAM(((i-1)*256)+1:(i*256),1),[16,16]))';
out intleav 16QAM rep(((i-1)*256)+1:(i*256),1)=reshape(intleav 16QAM rep,256,1);
end
Eb nocode=1:30 ;
Eb rep=1/3:1/3:10;
%%QPSK no coding%%
s qpsk nocode=zeros(6400,30);
for i=1:2:12800
if out intleav QPSK nocode(i,1) == 0 && out intleav QPSK nocode(i+1,1) == 0
    s qpsk nocode((i+1)/2,:)=(-1-j)*sqrt(Eb nocode);
elseif out intleav QPSK nocode(i,1)==0 && out intleav QPSK nocode(i+1,1)==1
    s_qpsk_nocode((i+1)/2,:)=(-1+j)*sqrt(Eb_nocode);
elseif out intleav QPSK nocode(i,1)==1 && out intleav QPSK nocode(i+1,1)==1
    s qpsk nocode((i+1)/2,:)=(1+j)*sqrt(Eb nocode);
else
    s qpsk nocode((i+1)/2,:)=(1-j)*sqrt(Eb nocode);
end
%%QPSK repetition code%%
s qpsk rep=zeros(6400,30);
for i=1:2:12800
if out intleav QPSK rep(i,1)==0 && out intleav QPSK rep(i+1,1)==0
    s qpsk rep((i+1)/2,:)=(-1-j)*sqrt(Eb rep);
elseif out intleav QPSK rep(i,1) == 0 && out intleav QPSK rep(i+1,1) == 1
    s qpsk rep((i+1)/2,:)=(-1+j)*sqrt(Eb rep);
elseif out intleav QPSK rep(i,1) == 1 && out intleav QPSK rep(i+1,1) == 1
    s qpsk rep((i+1)/2,:)=(1+j)*sqrt(Eb rep);
else
    s_qpsk_rep((i+1)/2,:)=(1-j)*sqrt(Eb rep);
end
end
```

```
%%16QAM no coding%%
s qam nocode=zeros(6400,30);
for i=1:4:25600
if (out intleav 16QAM nocode(i,1)==0 && out intleav 16QAM nocode(i+1,1)==0 &&
out intleav 16QAM nocode (i+2,1)==0 ...
    && out intleav 16QAM nocode(i+3,1) ==0)
    s gam nocode((i+3)/4,:)=(-3-3j)*sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==0 && out intleav 16QAM nocode(i+1,1)==0 &&
out_intleav_16QAM_nocode(i+2,1) == 0 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==1)
    s_{qam} = nocode((i+3)/4,:) = (-3-j) * sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==0 && out intleav 16QAM nocode(i+1,1)==0 &&
out_intleav_16QAM_nocode(i+2,1) ==1 ...
    && out intleav 16QAM nocode(i+3,1)==0)
    s qam nocode((i+3)/4,:)=(-3+3j)*sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==0 && out intleav 16QAM nocode(i+1,1)==0 &&
out intleav 16QAM nocode(i+2,1) ==1 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==1)
    s qam nocode ((i+3)/4,:)=(-3+j)*sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==0 && out intleav 16QAM nocode(i+1,1)==1 &&
out intleav_16QAM_nocode(i+2,1) == 0 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==0)
    s_{qam} = nocode((i+3)/4,:) = (-1-3j)*sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==0 && out intleav 16QAM nocode(i+1,1)==1 &&
out intleav 16QAM nocode(i+2,1) == 0 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==1)
    s qam nocode((i+3)/4,:)=(-1-1j)*sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==0 && out intleav 16QAM nocode(i+1,1)==1 &&
out_intleav_16QAM_nocode(i+2,1) ==1 ...
    && out_intleav_16QAM_nocode(i+3,1)==0)
    s qam nocode((i+3)/4,:)=(-1+3j)*sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==0 && out intleav 16QAM nocode(i+1,1)==1 &&
out intleav 16QAM nocode(i+2,1) ==1 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==1)
    s_{qam_nocode((i+3)/4,:)=(-1+j)*sqrt(Eb nocode/2.5)};
elseif (out_intleav_16QAM_nocode(i,1) == 1 && out_intleav_16QAM_nocode(i+1,1) == 0 &&
out intleav 16QAM nocode(i+2,1) ==0 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==0)
    s qam nocode((i+3)/4,:)=(3-3j)*sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==1 && out intleav 16QAM nocode(i+1,1)==0 &&
out intleav 16QAM nocode(i+2,1) ==0 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==1)
    s qam nocode((i+3)/4,:)=(3-j)*sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==1 && out intleav 16QAM nocode(i+1,1)==0 &&
out intleav 16QAM nocode(i+2,1) ==1 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==0)
    s_{qam} = (i+3)/4, :) = (3+3j) * sqrt (Eb_nocode/2.5) ;
elseif (out intleav 16QAM nocode(i,1)==1 && out intleav 16QAM nocode(i+1,1)==0 &&
out intleav 16QAM nocode(i+2,1) == 1 ...
    && out_intleav_16QAM_nocode(i+3,1)==1)
    s_{qam_nocode((i+3)/4,:)=(3+j)*sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==1 && out intleav 16QAM nocode(i+1,1)==1 &&
out intleav 16QAM nocode(i+2,1) ==0 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==0)
    s qam nocode((i+3)/4,:)=(1-3j)*sqrt(Eb nocode/2.5);
elseif (out intleav 16QAM nocode(i,1)==1 && out intleav 16QAM nocode(i+1,1)==1 &&
out_intleav_16QAM_nocode(i+2,1) == 0 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==1)
    s qam nocode((i+3)/4,:)=(1-j)*sqrt(Eb nocode/2.5);
```

```
elseif (out intleav 16QAM nocode(i,1)==1 && out intleav 16QAM nocode(i+1,1)==1 &&
out intleav 16QAM nocode(i+2,1) ==1 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==0)
    s_{qam} = (i+3)/4, :) = (i+3) * sqrt (Eb_{nocode}/2.5) ;
elseif (out intleav 16QAM nocode(i,1)==1 \sqrt{8} out intleav 16QAM nocode(i+1,1)==1 \sqrt{8}
out intleav 16QAM nocode(i+2,1) ==1 ...
    && out intleav 16QAM \text{ nocode}(i+3,1)==1)
    s qam nocode((i+3)/4,:)=(1+j)*sqrt(Eb nocode/2.5);
end
%%16QAM repetition code%%
s qam rep=zeros(6400,30);
for i=1:4:25600
if (out intleav 16QAM rep(i,1)==0 && out intleav 16QAM rep(i+1,1)==0 &&
out intleav 16QAM rep(i+2,1) ==0 ...
    && out_intleav_16QAM_rep(i+3,1) == 0)
    s qam rep((i+3)/4,:)=(-3-3j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==0 && out intleav 16QAM rep(i+1,1)==0 &&
out intleav 16QAM rep(i+2,1) ==0 ...
    && out intleav 16QAM \text{ rep}(i+3,1)==1)
    s qam rep((i+3)/4,:)=(-3-j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==0 && out intleav 16QAM rep(i+1,1)==0 &&
out intleav 16QAM rep(i+2,1) ==1 ...
    && out intleav 16QAM \text{ rep}(i+3,1)==0)
    s qam rep((i+3)/4,:)=(-3+3j)*sqrt(Eb rep/2.5);
elseif (out_intleav_16QAM_rep(i,1) == 0 && out intleav 16QAM rep(i+1,1) == 0 &&
out intleav 16QAM rep(i+2,1) ==1 ...
    && out intleav 16QAM \text{ rep}(i+3,1)==1)
    s qam rep((i+3)/4,:)=(-3+j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==0 && out intleav 16QAM rep(i+1,1)==1 &&
out intleav 16QAM \text{ rep}(i+2,1)==0 \dots
    && out intleav 16QAM \text{ rep}(i+3,1)==0)
    s qam rep((i+3)/4,:)=(-1-3j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==0 && out intleav 16QAM rep(i+1,1)==1 &&
out intleav 16QAM rep(i+2,1) ==0 ...
    && out intleav 16QAM \text{ rep}(i+3,1)==1)
    s qam rep((i+3)/4,:)=(-1-1j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==0 && out intleav 16QAM rep(i+1,1)==1 &&
out intleav 16QAM rep(i+2,1) ==1 ...
    && out intleav 16QAM \text{ rep}(i+3,1)==0)
    s qam rep((i+3)/4,:)=(-1+3j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==0 && out intleav 16QAM rep(i+1,1)==1 &&
out intleav 16QAM rep(i+2,1) ==1 ...
    && out intleav 16QAM \text{ rep}(i+3,1)==1)
    s qam rep((i+3)/4,:)=(-1+j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==1 && out intleav 16QAM rep(i+1,1)==0 &&
out intleav 16QAM rep(i+2,1) == 0 ...
    && out intleav 16QAM \text{ rep}(i+3,1)==0)
    s qam rep((i+3)/4,:)=(3-3j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==1 && out intleav 16QAM rep(i+1,1)==0 &&
out intleav 16QAM rep(i+2,1) ==0 ...
    && out_intleav_16QAM_rep(i+3,1) ==1)
    s qam rep((i+3)/4,:)=(3-j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==1 && out intleav 16QAM rep(i+1,1)==0 &&
out intleav 16QAM rep(i+2,1) ==1 ...
    && out intleav 16QAM \text{ rep}(i+3,1)==0)
    s qam rep((i+3)/4,:)=(3+3j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==1 && out intleav 16QAM rep(i+1,1)==0 &&
out intleav 16QAM rep(i+2,1) ==1 ...
    && out intleav 16QAM \text{ rep}(i+3,1)==1)
    s qam rep((i+3)/4,:)=(3+j)*sqrt(Eb rep/2.5);
```

```
elseif (out intleav 16QAM rep(i,1)==1 && out intleav 16QAM rep(i+1,1)==1 &&
out intleav 16QAM rep(i+2,1) ==0 ...
                  && out intleav 16QAM \text{ rep}(i+3,1)==0)
                  s qam rep((i+3)/4,:)=(1-3j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==1 && out intleav 16QAM rep(i+1,1)==1 &&
out intleav 16QAM rep(i+2,1) ==0 ...
                  && out intleav 16QAM \operatorname{rep}(i+3,1)==1)
                  s qam rep((i+3)/4,:)=(1-j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1) == 1 && out intleav 16QAM rep(i+1,1) == 1 &&
out intleav 16QAM rep(i+2,1) ==1 ...
                  && out_intleav_16QAM_rep(i+3,1) ==0)
                  s qam rep((i+3)/4,:)=(1+3j)*sqrt(Eb rep/2.5);
elseif (out intleav 16QAM rep(i,1)==1 && out intleav 16QAM rep(i+1,1)==1 &&
out intleav 16QAM rep(i+2,1) ==1 ...
                  && out intleav 16QAM \text{ rep}(i+3,1)==1)
                  s qam rep((i+3)/4,:)=(1+j)*sqrt(Eb rep/2.5);
end
end
%%IFFT%%
for k=1:30
                  for i=1:100
%%ifft QPSK no coding %%
                                     out ifft QPSK nocode(((i-1)*64)+1:(i*64),k)=ifft(s qpsk nocode(((i-1)*64),k)=ifft(s qpsk nocode(((i-1)*64),k)=ifft
1) *64) +1: (i *64), k));
%%ifft QPSK repetition coding %%
                                     out ifft QPSK rep(((i-1)*64)+1:(i*64),k)=ifft(s qpsk rep(((i-1)*64),k)=ifft(s qpsk rep(((i-1)*64),k)=i
1)*64)+1:(i*64),k));
%%ifft 16QAM no coding%%
                                     out ifft 16QAM nocode(((i-1)*64)+1:(i*64),k)=ifft(s qam nocode(((i-
1)*64)+1:(i*64),k));
%%ifft 16QAM repetition coding%%
                                     out ifft 16QAM \text{ rep}(((i-1)*64)+1:(i*64),k)=ifft(s qam rep(((i-1)*64)+1:(i*64),k)=ifft(s qam rep((((i-1)*64)+1:(i*64),k)=ifft(s qam rep(((i-1)*64)+1:(i*64),k)=ifft(s qam rep(((i-1)
1)*64)+1:(i*64),k));
                  end
end
%%Cyclic extension%%
for k=1:30
                  for i=1:100
                                     cyclic out ifft QPSK nocode(((i-
1)*80)+1:(i*80),k)=[out ifft QPSK nocode((i*64)-15:(i*64),k);out ifft QPSK nocode(((i-1))*80)+1:(i*80),k)=[out ifft QPSK nocode(((i*64)-15:(i*64),k);out i
1) *64) +1: (i*64), k)];
                                     cyclic out ifft QPSK rep(((i-1)*80)+1:(i*80),k)=[out ifft QPSK rep((i*64)-
15: (i*64), k); out ifft QPSK rep(((i-1)*64)+1:(i*64), k)];
                                     cyclic out ifft 16QAM nocode(((i-
1)*80)+1:(i*80),k)=[out_ifft_16QAM_nocode((i*64)-
15:(i*64),k);out ifft 16QAM nocode(((i-1)*64)+1:(i*64),k)];
                                     cyclic out ifft 16QAM \text{ rep}(((i-1)*80)+1:(i*80),k)=[\text{out ifft }16QAM \text{ rep}((i*64)-1)]
15: (i*64), k); out ifft 16QAM rep(((i-1)*64)+1:(i*64), k)];
                  end
end
%%%%% Signal after AWGN channel %%%%%
noise = (sqrt(No/2)) * randn(8000, 1) + j * ((sqrt(No/2)) * randn(8000, 1)) ;
noise=repmat(noise,1,30);
awqn X qpsk nocode=cyclic out ifft QPSK nocode+noise;
awgn X qpsk rep=cyclic out ifft QPSK rep+noise;
awgn X qam nocode=cyclic out ifft 16QAM nocode+noise;
awgn_X_qam_rep=cyclic out ifft 16QAM rep+noise;
```

```
%%%%% Signal after Frequency selective Fading channel %%%%%
h=[0.4;0;0.26;0;0;0.4;0;0.6;0;0.5];
for k=1:30
             for i=1:100
                           freqs X qpsk nocode(((i-1)*89)+1:(i*89),k)=conv(awgn X qpsk nocode(((i-1)*89)+1:(i*89),k)=conv(awgn X qpsk nocode()
1)*80)+1:(i*80),k),h);
                           freqs X qpsk rep(((i-1)*89)+1:(i*89),k)=conv(awgn X qpsk rep(((i-
1)*80)+1:(i*80),k),h);
                           1)*80)+1:(i*80),k),h);
                           1)*80)+1:(i*80),k),h);
             end
%%Receiver%%
for k=1:30
             for i=1:100
                           rec signal freqs qpsk nocode(((i-
1)*80)+1:(i*80),k)=deconv(freqs X qpsk nocode(((i-1)*89)+1:(i*89),k),h);
                           rec signal freqs qpsk rep(((i-1)*80)+1:(i*80),k)=deconv(freqs X qpsk rep(((i-
1)*89)+1:(i*89),k),h);
                           rec signal freqs qam nocode(((i-
1)*80)+1:(i*80),k)=deconv(freqs X qam nocode(((i-1)*89)+1:(i*89),k),h);
                           rec signal freqs qam_rep(((i-1)*80)+1:(i*80),k)=deconv(freqs_X_qam_rep(((i-1)*80)+1))
1)*89)+1:(i*89),k),h);
             end
end
%%Remove Cyclic extension%%
%%for AWGN%%
for k=1:30
             for i=1:100
                           rec nocyclic awgn QPSK nocode(((i-1)*64)+1:(i*64),k)=awgn X qpsk nocode(((i-1)*64)+1:(i*64),k
1) *80) +17: (i*80),k);
                          rec nocyclic awgn QPSK rep(((i-1)*64)+1:(i*64),k)=awgn X qpsk rep(((i-1)*64)+1:(i*64)+1:(i*64),k)=awgn X qpsk rep((((i-1)*64)+1:(i*64),k))=awgn X qpsk rep(((((i-1)*64)+1:(i*64),k))
1)*80)+17:(i*80),k);
                           rec nocyclic awgn 16QAM nocode(((i-1)*64)+1:(i*64),k)=awgn X qam nocode(((i-
1)*80)+17:(i*80),k);
                           rec nocyclic awgn 16QAM \text{ rep}(((i-1)*64)+1:(i*64),k)=awgn X qam rep(((i-1)*64)+1:(i*64),k)=awgn x qam re
1)*80)+17:(i*80),k);
end
%%for Frequency selective fading%%
for k=1:30
             for i=1:100
                           rec nocyclic freqs QPSK nocode(((i-
1)*64)+1:(i*64),k)=rec signal freqs qpsk nocode(((i-1)*80)+17:(i*80),k);
                           rec nocyclic freqs QPSK rep(((i-
1)*64)+1:(i*64),k)=rec signal freqs qpsk rep(((i-1)*80)+17:(i*80),k);
                          rec nocyclic freqs 16QAM nocode(((i-
1)*64)+1:(i*64),k)=rec_signal_freqs_qam_nocode(((i-1)*80)+17:(i*80),k);
                           rec nocyclic freqs 16QAM rep(((i-
1)*64)+1:(i*64),k)=rec_signal_freqs_qam_rep(((i-1)*80)+17:(i*80),k);
             end
end
```

```
%%FFT%%
%%for AWGN%%
for k=1:30
    for i=1:100
        rec fft awgn QPSK nocode(((i-1)*64)+1:(i*64),k)=
fft(rec_nocyclic_awgn_QPSK nocode(((i-1)*64)+1:(i*64),k));
        rec_fft_awgn_QPSK_rep(((i-
1) *64) +1: (i * 64), k) = fft (rec nocyclic awgn QPSK rep(((i-1) * 64) + 1: (i * 64), k));
        rec fft awgn 16QAM nocode(((i-
1)*64)+1:(i*64),k)=fft(rec nocyclic awgn <math>16QAM nocode(((i-1)*64)+1:(i*64),k));
        rec fft awgn 16QAM rep(((i-
1)*64)+1:(i*64),k)=fft(rec nocyclic awgn 16QAM rep(((i-1)*64)+1:(i*64),k));
end
%%for Frequency selective fading%%
for k=1:30
    for i=1:100
        rec fft freqs QPSK nocode(((i-1)*64)+1:(i*64),k)=
fft(rec nocyclic freqs QPSK nocode(((i-1)*64)+1:(i*64),k));
        rec fft freqs QPSK rep(((i-
1)*64)+1:(i*64),k)=fft(rec_nocyclic_freqs_QPSK_rep(((i-1)*64)+1:(i*64),k));
        rec fft freqs 16QAM nocode(((i-
1)*64)+1:(i*64),k)=fft(rec nocyclic freqs <math>16QAM nocode(((i-1)*64)+1:(i*64),k));
        rec fft freqs 16QAM rep(((i-
1)*64)+1:(i*64),k)=fft(rec nocyclic freqs <math>16QAM rep(((i-1)*64)+1:(i*64),k));
end
%%Demapper%%
%%no coding AWGN%%
for i=1:6400
    for k=1:30
if real(rec fft awgn QPSK nocode(i,k))>0 && imag(rec fft awgn QPSK nocode(i,k))>0
    rec bits awgn nocoding qpsk(2*i-1,k)=1; rec bits awgn nocoding qpsk(2*i,k)=1;
elseif real(rec fft awgn QPSK nocode(i,k))<0 && imag(rec fft awgn QPSK nocode(i,k))>0
    rec bits awgn nocoding qpsk(2*i-1,k)=0; rec bits awgn nocoding qpsk(2*i,k)=1;
elseif real(rec fft awgn QPSK nocode(i,k))<0 && imag(rec fft awgn QPSK nocode(i,k))<0
    rec_bits_awgn_nocoding_qpsk(2*i-1,k)=0 ; rec_bits_awgn_nocoding_qpsk(2*i,k)=0 ;
elseif real(rec fft awgn QPSK nocode(i,k))>0 && imag(rec fft awgn QPSK nocode(i,k))<0</pre>
    rec bits awgn nocoding qpsk(2*i-1,k)=1; rec bits awgn nocoding qpsk(2*i,k)=0;
end
   end
end
%%no coding Freqs%%
for i=1:6400
    for k=1:30
if real(rec fft freqs QPSK nocode(i,k))>0 && imag(rec fft freqs QPSK nocode(i,k))>0
    rec bits freqs nocoding qpsk(2*i-1,k)=1; rec bits freqs nocoding qpsk(2*i,k)=1;
elseif real(rec fft freqs QPSK nocode(i,k)) < 0 && imag(rec fft freqs QPSK nocode(i,k)) > 0
    rec bits freqs nocoding qpsk(2*i-1,k)=0; rec bits freqs nocoding qpsk(2*i,k)=1;
elseif real(rec_fft_freqs_QPSK_nocode(i,k))<0 && imag(rec fft freqs QPSK nocode(i,k))<0</pre>
    rec bits freqs nocoding qpsk(2*i-1,k)=0; rec bits freqs nocoding qpsk(2*i,k)=0;
elseif real(rec fft freqs QPSK nocode(i,k))>0 && imag(rec fft freqs QPSK nocode(i,k))<0
    rec bits freqs nocoding qpsk(2*i-1,k)=1; rec bits freqs nocoding qpsk(2*i,k)=0;
end
   end
end
```

```
%%repetition coding AWGN%%
for i=1:6400
          for k=1:30
if real(rec fft awgn QPSK rep(i,k))>0 && imag(rec fft awgn QPSK rep(i,k))>0
          rec bits awgn rep qpsk(2*i-1,k)=1; rec bits awgn rep qpsk(2*i,k)=1;
elseif real(rec_fft_awgn_QPSK_rep(i,k))<0 && imag(rec_fft_awgn_QPSK_rep(i,k))>0
          rec bits awgn rep qpsk(2*i-1,k)=0; rec bits awgn rep qpsk(2*i,k)=1;
elseif real(rec fft awgn QPSK rep(i,k))<0 && imag(rec fft awgn QPSK rep(i,k))<0
         rec bits awgn rep qpsk(2*i-1,k)=0; rec bits awgn rep qpsk(2*i,k)=0;
elseif real(rec fft awgn QPSK rep(i,k))>0 && imag(rec fft awgn QPSK rep(i,k))<0
          rec bits awgn rep qpsk(2*i-1,k)=1; rec bits awgn rep qpsk(2*i,k)=0;
end
       end
end
%%repetition coding Freqs%%
for i=1:6400
         for k=1:30
if real(rec fft freqs QPSK rep(i,k))>0 && imag(rec fft freqs QPSK rep(i,k))>0
          rec_bits_freqs_rep_qpsk(2*i-1,k)=1 ; rec_bits_freqs_rep_qpsk(2*i,k)=1 ;
elseif real(rec_fft_freqs_QPSK_rep(i,k))<0 && imag(rec_fft_freqs_QPSK_rep(i,k))>0
          rec bits freqs rep_qpsk(2*i-1,k)=0; rec_bits_freqs_rep_qpsk(2*i,k)=1;
elseif real(rec fft freqs QPSK rep(i,k))<0 && imag(rec fft freqs QPSK rep(i,k))<0</pre>
          rec bits freqs rep qpsk(2*i-1,k)=0; rec bits freqs rep qpsk(2*i,k)=0;
elseif real(rec fft freqs QPSK rep(i,k))>0 && imag(rec fft freqs QPSK rep(i,k))<0
          rec bits freqs rep qpsk(2*i-1,k)=1; rec bits freqs rep qpsk(2*i,k)=0;
end
       end
end
%%160AM%%
%%no coding AWGN%%
for i=1:6400
          for k=1:30
if (real(rec_fft_awgn 16QAM nocode(i,k))>0 &&
real(rec fft awgn 16QAM nocode(i,k) < 2*sqrt(Eb nocode(1,k)/2.5)) & ...
  imag(rec fft awgn 16QAM nocode(i,k))>0 &&
imag(rec fft awgn 16QAM nocode(i,k))<2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=1; rec bits awgn noc
2,k)=1;rec bits awgn nocode qam(4*i-1,k)=1;...
          rec bits awgn nocode qam(4*i,k)=1;
elseif (real(rec_fft_awgn_16QAM_nocode(i,k))>0 &&
real(rec fft awgn 16QAM nocode(i,k))<2*sqrt(Eb nocode(1,k)/2.5) && ...
                   imag(rec fft awgn 16QAM nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=1; rec bits awgn nocode qam(4*i-
2, k)=1; rec bits awgn nocode qam(4*i-1, k)=1;...
          rec bits awgn nocode qam(4*i,k)=0;
elseif (real(rec fft awgn 16QAM nocode(i,k))>0 &&
real(rec fft awgn 16QAM nocode(i,k))<2*sqrt(Eb nocode(1,k)/2.5) && ...
          imag(rec fft awgn 16QAM nocode(i,k))<0 && imag(rec fft awgn 16QAM nocode(i,k))>-
2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=1; rec bits awgn noc
2,k)=1;rec bits awgn nocode qam(4*i-1,k)=0;...
          rec bits awgn nocode qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM nocode(i,k))>0 &&
real(rec fft awgn 16QAM nocode(i,k))<2*sqrt(Eb nocode(1,k)/2.5) && ...
          imag(rec fft awgn 16QAM nocode(i,k)) < -2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=1; rec bits awgn nocode qam(4*i-
(2,k)=1; rec bits awgn nocode qam(4*i-1,k)=0;...
          rec bits awgn nocode qam(4*i,k)=0;
```

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elseif (real(rec fft awgn 16QAM nocode(i,k)) > 2*sqrt(Eb nocode(1,k)/2.5)
&&imag(rec fft awgn 16QAM nocode(i,k))>0 && ...
           imag(rec_fft_awgn_16QAM_nocode(i,k))<2*sqrt(Eb nocode(1,k)/2.5))</pre>
rec bits awan nocode qam(4*i-3,k)=1; rec bits awan noc
(2,k)=0; rec bits awgn nocode qam(4*i-1,k)=1;...
           rec bits awgn nocode qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5) && ...
           imag(rec fft awgn 16QAM nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=1; rec bits awgn nocode qam(4*i-3)
2,k)=0;rec bits awgn nocode qam(4*i-1,k)=1;...
           rec bits awgn nocode qam(4*i,k)=0;
elseif (real(rec_fft_awgn_16QAM_nocode(i,k))>2*sqrt(Eb_nocode(1,k)/2.5)
&&imag(rec fft_awgn_16QAM_nocode(i,k))<0 && ...
           imag(rec fft awgn 16QAM nocode(i,k)) > -2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=1; rec bits awgn noc
2, k) =0; rec bits awgn nocode qam(4*i-1, k)=0;...
           rec bits awgn nocode qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5) && ...
           imag(rec fft awgn 16QAM nocode(i,k)) < -2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=1;rec bits_awgn_nocode_qam(4*i-
(2,k)=0; rec bits awgn nocode qam(4*i-1,k)=0;...
           rec_bits_awgn_nocode_qam(4*i,k)=0 ;
elseif (real(rec fft awgn 16QAM nocode(i,k))<0 &&</pre>
real(rec fft awgn 16QAM nocode(i,k))>-2*sqrt(Eb nocode(1,k)/2.5) && ...
           imag(rec fft awgn 16QAM nocode(i,k))>0&&
imag(rec fft awgn 16QAM nocode(i,k)) < 2*sqrt(Eb nocode(1,k)/2.5))
rec_bits_awgn_nocode_qam(4*i-3,k)=0;rec_bits awgn nocode qam(4*i-
2, k)=1; rec bits awgn nocode qam(4*i-1, k)=1;...
           rec_bits_awgn_nocode_qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM nocode(i,k))<0 &&</pre>
real(rec fft awgn 16QAM nocode(i,k))>-2*sqrt(Eb nocode(1,k)/2.5) && ...
           imag(rec fft awgn 16QAM nocode(i,k)) > 2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=0; rec bits awgn nocode qam(4*i-3,k)=0
(2,k)=1; rec bits awgn nocode qam(4*i-1,k)=1;...
           rec bits awgn nocode qam(4*i,k)=0;
elseif (real(rec fft awgn 16QAM nocode(i,k))<0 &&</pre>
real(rec fft awgn 16QAM nocode(i,k))>-2*sqrt(Eb nocode(1,k)/2.5) && ...
           imag(rec fft awgn 16QAM nocode(i,k))<0&& imag(rec fft awgn 16QAM nocode(i,k))>-
2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=0; rec bits awgn noc
2,k)=1;rec bits awgn nocode qam(4*i-1,k)=0;...
           rec_bits_awgn_nocode qam(4*i,k)=1;
elseif (real(rec_fft_awgn_16QAM_nocode(i,k))<0 &&</pre>
real(rec fft awgn 16QAM nocode(i,k)) > -2*sqrt(Eb nocode(1,k)/2.5) && ...
           imag(rec fft awgn 16QAM nocode(i,k)) < -2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=0; rec bits awgn nocode qam(4*i-3)
2,k)=1;rec bits awgn nocode qam(4*i-1,k)=0;...
           rec bits awgn nocode qam(4*i,k)=0;
elseif (real(rec_fft_awgn_16QAM nocode(i,k))<-2*sqrt(Eb nocode(1,k)/2.5) &&</pre>
imag(rec fft awgn 16QAM nocode(i,k))>0 && ...
           imag(rec fft awgn 16QAM nocode(i,k)) < 2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=0; rec bits awgn nocode qam(4*i-
(2,k)=0; rec bits awgn nocode qam(4*i-1,k)=1;...
           rec bits awgn nocode qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM nocode(i,k))<-2*sqrt(Eb nocode(1,k)/2.5) && ...
           imag(rec_fft_awgn_16QAM_nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=0; rec bits awgn nocode qam(4*i-3)
2,k)=0;rec bits awgn nocode qam(4*i-1,k)=1;...
           rec bits awgn nocode qam(4*i,k)=0;
```

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elseif (real(rec fft awgn 16QAM nocode(i,k))<-2*sqrt(Eb nocode(1,k)/2.5) &&
imag(rec_fft_awgn 16QAM nocode(i,k))<0 && ...</pre>
         imag(rec fft awgn 16QAM nocode(i,k)) > -2*sqrt(Eb nocode(1,k)/2.5))
rec bits awgn nocode qam(4*i-3,k)=0; rec bits awgn nocode qam(4*i-
2,k)=0;rec bits awgn nocode qam(4*i-1,k)=0;...
         rec bits awgn nocode qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM nocode(i,k))<-2*sqrt(Eb nocode(1,k)/2.5) && ...
         imag(rec fft awgn 16QAM nocode(i,k)) < -2*sqrt(Eb nocode(1,k)/2.5))
rec_bits_awgn_nocode_qam(4*i-3,k)=0;rec_bits_awgn_nocode_qam(4*i-
2,k)=0;rec bits awgn nocode qam(4*i-1,k)=0;...
         rec bits awgn nocode qam(4*i,k)=0;
         end
end
%%no coding Freqs%%
for i=1:6400
        for k=1:30
if (real(rec fft freqs 16QAM nocode(i,k))>0 &&
real(rec fft freqs 16QAM nocode(i,k)<2*sqrt(Eb nocode(1,k)/2.5)) && ...
  imag(rec fft freqs 16QAM nocode(i,k))>0 &&
imag(rec fft freqs 16QAM nocode(i,k)) < 2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=1; rec bits freqs nocode qam(4*i-
2, k) =1; rec_bits_freqs_nocode_qam (4*i-1, k) =1; ...
         rec bits freqs nocode qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM nocode(i,k))>0 &&
real(rec fft freqs 16QAM nocode(i,k))<2*sqrt(Eb nocode(1,k)/2.5) && ...
                  imag(rec fft freqs 16QAM nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=1; rec bits freqs no qa
2,k)=1;rec_bits_freqs_nocode_qam(4*i-1,k)=1;...
         rec_bits_freqs_nocode_qam(4*i,k)=0 ;
elseif (real(rec_fft_freqs_16QAM_nocode(i,k))>0 &&
real(rec fft freqs 16QAM nocode(i,k))<2*sqrt(Eb nocode(1,k)/2.5) && ...
         imag(rec fft freqs 16QAM nocode(i,k))<0 && imag(rec fft freqs 16QAM nocode(i,k))>-
2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=1; rec bits freqs nocode qam(4*i-
2,k)=1;rec_bits_freqs_nocode_qam(4*i-1,k)=0;...
         rec bits freqs nocode qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM nocode(i,k))>0 &&
real(rec fft freqs 16QAM nocode(i,k))<2*sqrt(Eb nocode(1,k)/2.5) && ...
         imag(rec fft freqs 16QAM nocode(i,k)) < -2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=1; rec bits freqs nocode qam(4*i-
2,k)=1;rec bits freqs nocode qam(4*i-1,k)=0;...
         rec bits freqs nocode qam(4*i,k)=0;
elseif (real(rec fft freqs 16QAM nocode(i,k)) > 2*sqrt(Eb nocode(1,k)/2.5)
&&imag(rec fft freqs 16QAM nocode(i,k))>0 && ...
         imag(rec fft freqs 16QAM nocode(i,k)) < 2*sqrt(Eb nocode(1,k)/2.5))
rec_bits_freqs_nocode_qam(4*i-3,k)=1;rec_bits_freqs_nocode_qam(4*i-
2,k)=0;rec bits freqs nocode qam(4*i-1,k)=1;...
         rec bits freqs nocode qam(4*i,k)=1;
elseif (real(rec_fft_freqs_16QAM nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5) && ...
         imag(rec fft freqs 16QAM nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=1; rec bits freqs nocode qam(4*i-
2, k) =0; rec bits freqs nocode qam(4*i-1, k)=1;...
         rec bits freqs nocode qam(4*i,k)=0;
elseif (real(rec fft freqs 16QAM nocode(i,k)) > 2*sqrt(Eb nocode(1,k)/2.5)
&&imag(rec fft freqs 16QAM nocode(i,k))<0 && ...
         imag(rec_fft_freqs_16QAM_nocode(i,k)) > -2*sqrt(Eb_nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=1; rec bits freqs no qam(4*i-3,
(2,k)=0; rec bits freqs nocode qam(4*i-1,k)=0;...
         rec bits freqs nocode qam(4*i,k)=1;
```

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elseif (real(rec fft freqs 16QAM nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5) && ...
              imag(rec fft freqs 16QAM nocode(i,k)) < -2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=1; rec bits freqs no qam(4*i-3,k)=1; rec bits freqs no qam(4*i-3,k)=1; rec bits freqs no qam(4*i-3,k)=1; rec bits freqs no
(4*i-1,k)=0; rec bits freqs nocode gam(4*i-1,k)=0;...
              rec bits freqs nocode qam(4*i,k)=0;
elseif (real(rec fft freqs 16QAM nocode(i,k))<0 &&</pre>
real(rec fft freqs 16QAM nocode(i,k))>-2*sqrt(Eb nocode(1,k)/2.5) && ...
              imag(rec fft freqs 16QAM nocode(i,k))>0&&
imag(rec fft freqs 16QAM nocode(i,k)) < 2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=0; rec bits freqs nocode qam(4*i-3)
2, k)=1; rec bits freqs nocode qam(4*i-1, k)=1;...
              rec bits freqs nocode qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM nocode(i,k))<0 &&
real(rec fft freqs 16QAM nocode(i,k))>-2*sqrt(Eb nocode(1,k)/2.5) && ...
              imag(rec fft freqs 16QAM nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=0; rec bits freqs no qam(4*i-3,k)=0; r
(4*i-1,k)=1; rec bits freqs nocode qam(4*i-1,k)=1;...
              rec bits freqs nocode qam(4*i,k)=0;
elseif (real(rec fft freqs 16QAM nocode(i,k))<0 &&</pre>
real(rec fft freqs 16QAM nocode(i,k))>-2*sqrt(Eb_nocode(1,k)/2.5) && ...
              imag(rec fft freqs 16QAM nocode(i,k))<0&& imag(rec fft freqs 16QAM nocode(i,k))>-
2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=0; rec bits freqs nocode qam(4*i-3,k)=0
(4*i-1,k)=0;...
              rec bits freqs nocode qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM nocode(i,k))<0 &&</pre>
real(rec fft freqs 16QAM nocode(i,k))>-2*sqrt(Eb_nocode(1,k)/2.5) && ...
              imag(rec fft freqs 16QAM \text{ nocode}(i,k))<-2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=0; rec bits freqs no qam(4*
2,k)=1;rec bits freqs nocode qam(4*i-1,k)=0;...
              rec bits freqs nocode qam(4*i,k)=0;
elseif (real(rec fft freqs 16QAM nocode(i,k))<-2*sqrt(Eb nocode(1,k)/2.5) &&
imag(rec fft freqs 16QAM nocode(i,k))>0 && ...
              imag(rec fft freqs 16QAM nocode(i,k)) < 2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=0; rec bits freqs nocode qam(4*i-
2,k)=0;rec bits freqs nocode qam(4*i-1,k)=1;...
              rec bits freqs nocode qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM nocode(i,k))<-2*sqrt(Eb nocode(1,k)/2.5) && ...
              imag(rec fft freqs 16QAM nocode(i,k))>2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=0; rec bits freqs nocode qam(4*i-3,k)=0
2,k)=0;rec bits freqs nocode qam(4*i-1,k)=1;...
              rec bits freqs nocode qam(4*i,k)=0;
elseif (real(rec_fft_freqs_16QAM_nocode(i,k)) < -2*sqrt(Eb_nocode(1,k)/2.5) && (Eb_nocode(1,k)/2.5) 
imag(rec fft freqs 16QAM nocode(i,k))<0 && ...</pre>
              imag(rec fft freqs 16QAM \text{ nocode}(i,k))>-2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=0; rec bits freqs nocode qam(4*i-3)
2,k)=0;rec bits freqs nocode qam(4*i-1,k)=0;...
              rec bits freqs nocode qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM nocode(i,k))<-2*sqrt(Eb nocode(1,k)/2.5)&& ...
              imag(rec fft freqs 16QAM nocode(i,k)) < -2*sqrt(Eb nocode(1,k)/2.5))
rec bits freqs nocode qam(4*i-3,k)=0; rec bits freqs nocode qam(4*i-
(4*i-1,k)=0; rec bits freqs nocode qam(4*i-1,k)=0;...
              rec bits freqs nocode qam(4*i,k)=0;
end
              end
end
   %%repetition coding AWGN%%
for i=1:6400
              for k=1:30
```

```
if (real(rec fft awgn 16QAM rep(i,k))>0 &&
real(rec fft awgn 16QAM rep(i,k)<2*sqrt(Eb rep(1,k)/2.5)) && ...
      imag(rec fft awgn 16QAM rep(i,k))>0 &&
imag(rec fft awgn 16QAM rep(i,k)) < 2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=1; rec bits awgn rep qam(4*i-3,
(2,k)=1; rec bits awgn rep qam(4*i-1,k)=1;...
                           rec bits awgn rep qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM rep(i,k))>0 &&
real(rec_fft_awgn_16QAM_rep(i,k))<2*sqrt(Eb rep(1,k)/2.5) && ...
                                                     imag(rec fft awgn 16QAM rep(i,k))>2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=1; rec bits awgn rep qam(4*i-3,
(2,k)=1; rec bits awgn rep qam(4*i-1,k)=1;...
                           rec_bits_awgn_rep_qam(4*i,k)=0 ;
elseif (real(rec fft awgn 16QAM rep(i,k))>0 &&
real (rec fft awgn 16QAM rep(i,k))<2*sqrt(Eb rep(1,k)/2.5) && ...
                           imag(rec_fft_awgn_16QAM_rep(i,k))<0 && imag(rec_fft_awgn_16QAM_rep(i,k))>-
2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=1; rec bits awgn rep qam(4*i-3,
2, k)=1; rec bits awgn rep qam(4*i-1,k)=0;...
                           rec bits awgn rep qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM rep(i,k))>0 &&
real(rec fft awgn 16QAM rep(i,k))<2*sqrt(Eb rep(1,k)/2.5) && ...
                           imag(rec_fft_awgn_16QAM_rep(i,k)) < -2*sqrt(Eb_rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=1; rec bits awgn rep qam(4*i-3,
(2,k)=1; rec bits awgn rep qam(4*i-1,k)=0;...
                           rec bits awgn rep qam(4*i,k)=0;
elseif (real(rec fft awgn 16QAM \text{ rep}(i,k))>2*sqrt(Eb rep(1,k)/2.5)
&&imag(rec fft awgn 16QAM rep(i,k))>0 && ...
                           imag(rec fft awgn 16QAM rep(i,k)) < 2*sqrt(Eb rep(1,k)/2.5))
rec_bits_awgn_rep_qam(4*i-3,k)=1;rec_bits_awgn_rep_qam(4*i-
2,k)=0;rec bits awgn rep qam(4*i-1,k)=1;...
                           rec bits awgn rep qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM rep(i,k))>2*sqrt(Eb rep(1,k)/2.5) && ...
                           imag(rec fft awgn 16QAM rep(i,k))>2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=1; rec bits awgn rep qam(4*i-3,
2,k)=0;rec bits awgn rep qam(4*i-1,k)=1;...
                           rec bits awgn rep qam(4*i,k)=0;
elseif (real(rec fft awgn 16QAM rep(i,k))>2*sqrt(Eb rep(1,k)/2.5)
&&imag(rec fft awgn 16QAM rep(i,k))<0 && ...
                           imag(rec fft awgn 16QAM rep(i,k)) > -2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=1; rec bits awgn rep qam(4*i-3,
(2,k)=0; rec bits awgn rep qam(4*i-1,k)=0;...
                           rec_bits_awgn_rep_qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM rep(i,k))>2*sqrt(Eb rep(1,k)/2.5) && ...
                           imag(rec fft awgn 16QAM rep(i,k)) < -2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=1; rec bits awgn rep qam(4*i-3,
2,k)=0;rec_bits_awgn_rep_qam(4*i-1,k)=0;...
                           rec bits awgn rep qam(4*i,k)=0;
elseif (real(rec fft awgn 16QAM rep(i,k))<0 && real(rec fft awgn 16QAM rep(i,k))>-
2*sqrt(Eb rep(1,k)/2.5) && ...
                           imag(rec fft awgn 16QAM rep(i,k))>0&&
imag(rec fft awgn 16QAM rep(i,k)) < 2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=0; rec bits awgn rep qam(4*i-3,
(4*i-1,k)=1; rec bits awgn rep qam(4*i-1,k)=1;...
                           rec bits awgn rep qam(4*i,k)=1;
```

```
elseif (real(rec fft awgn 16QAM rep(i,k))<0 && real(rec fft awgn 16QAM rep(i,k))>-
2*sqrt(Eb rep(1,k)/2.5) && ...
                  imag(rec fft awgn 16QAM rep(i,k)) > 2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=0;rec bits_awgn_rep_qam(4*i-
2, k) =1; rec_bits_awgn_rep_qam(4*i-1, k) =1;...
                  rec bits awgn rep qam(4*i,k)=0;
elseif (real(rec_fft_awgn_16QAM_rep(i,k))<0 && real(rec_fft_awgn_16QAM_rep(i,k))>-
2*sqrt(Eb rep(1,k)/2.5) && ...
                  imag(rec fft awgn 16QAM rep(i,k))<0&& imag(rec fft awgn 16QAM rep(i,k))>-
2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=0; rec bits awgn rep qam(4*i-3,
(2,k)=1; rec_bits_awgn_rep_qam(4*i-1,k)=0;...
                  rec bits awgn rep qam(4*i,k)=1;
elseif (real(rec_fft_awgn_16QAM_rep(i,k))<0 && real(rec_fft_awgn 16QAM rep(i,k))>-
2*sqrt(Eb rep(1,k)/2.5) && ...
                  imag(rec fft awgn 16QAM \text{ rep}(i,k))<-2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=0; rec bits awgn rep qam(4*i-3,k)=0;
(2,k)=1; rec bits awgn rep qam(4*i-1,k)=0;...
                  rec bits awgn rep qam(4*i,k)=0;
elseif (real(rec fft awgn 16QAM rep(i,k))<-2*sqrt(Eb rep(1,k)/2.5) &&
imag(rec fft awgn 16QAM rep(i,k))>0 && ...
                  imag(rec fft awgn 16QAM rep(i,k)) < 2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=0; rec bits awgn rep qam(4*i-3,
(4*i-1,k)=0; rec bits awgn rep qam(4*i-1,k)=1;...
                  rec bits awgn rep qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM rep(i,k))<-2*sqrt(Eb rep(1,k)/2.5) && ...
                  imag(rec fft awgn 16QAM rep(i,k))>2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=0; rec bits awgn rep qam(4*i-3,
(2,k)=0; rec bits awgn rep qam(4*i-1,k)=1;...
                  rec bits awgn rep qam(4*i,k)=0;
elseif (real(rec fft awgn 16QAM \text{ rep}(i,k))<-2*sqrt(Eb rep(1,k)/2.5) &&
imag(rec fft awgn 16QAM rep(i,k))<0 && ...</pre>
                  imag(rec fft awgn 16QAM rep(i,k)) > -2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=0; rec bits awgn rep qam(4*i-3,
2,k)=0;rec bits awgn rep qam(4*i-1,k)=0;...
                  rec bits awgn rep qam(4*i,k)=1;
elseif (real(rec fft awgn 16QAM rep(i,k))<-2*sqrt(Eb rep(1,k)/2.5)&& ...
                  imag(rec fft awgn 16QAM rep(i,k))<-2*sqrt(Eb rep(1,k)/2.5))
rec bits awgn rep qam(4*i-3,k)=0; rec bits awgn rep qam(4*i-3,
(4*i-1,k)=0; rec bits awgn rep qam(4*i-1,k)=0;...
                  rec bits awgn rep qam(4*i,k)=0;
end
                  end
%%repetition coding Freqs%%
for i=1:6400
                  for k=1:30
if (real(rec fft freqs 16QAM rep(i,k))>0 &&
real(rec fft freqs 16QAM rep(i,k)<2*sqrt(Eb rep(1,k)/2.5)) && ...
    imag(rec_fft_freqs_16QAM_rep(i,k))>0 &&
imag(rec fft freqs 16QAM \text{ rep}(i,k))<2*sqrt(Eb rep(1,k)/2.5))
rec_bits_freqs_rep_qam(4*i-3,k)=1;rec_bits_freqs_rep_qam(4*i-
2, k) =1; rec_bits_freqs_rep_qam(4*i-1, k) =1;...
                  rec bits freqs rep qam(4*i,k)=1;
elseif (real(rec_fft_freqs_16QAM_rep(i,k))>0 &&
real(rec fft freqs 16QAM rep(i,k))<2*sqrt(Eb rep(1,k)/2.5) && ...
                                    imag(rec fft freqs 16QAM rep(i,k))>2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=1; rec bits freqs rep qam(4*i-
2,k)=1;rec bits freqs rep qam(4*i-1,k)=1;...
                  rec bits freqs rep qam(4*i,k)=0;
```

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elseif (real(rec fft freqs 16QAM rep(i,k))>0 &&
real(rec fft freqs 16QAM rep(i,k))<2*sqrt(Eb rep(1,k)/2.5) && ...
            imag(rec fft freqs 16QAM rep(i,k))<0 && imag(rec fft freqs 16QAM rep(i,k))>-
2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=1; rec bits freqs rep qam(4*i-
2, k)=1; rec bits freqs rep qam(4*i-1, k)=0;...
           rec bits freqs rep qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM rep(i,k))>0 &&
real(rec fft freqs 16QAM rep(i,k))<2*sqrt(Eb rep(1,k)/2.5) && ...
            imag(rec fft freqs 16QAM \text{ rep}(i,k))<-2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=1; rec bits freqs rep qam(4*i-
(2,k)=1; rec bits freqs rep qam(4*i-1,k)=0;...
            rec_bits_freqs_rep_qam(4*i,k)=0 ;
elseif (real(rec_fft_freqs_16QAM_rep(i,k))>2*sqrt(Eb_rep(1,k)/2.5)
&&imag(rec fft freqs 16QAM rep(i,k))>0 && ...
            imag(rec fft freqs 16QAM \text{ rep}(i,k))<2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=1;rec_bits_freqs_rep_qam(4*i-
2,k)=0;rec bits freqs rep qam(4*i-1,k)=1;...
            rec bits freqs rep qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM rep(i,k))>2*sqrt(Eb rep(1,k)/2.5) && ...
            imag(rec_fft_freqs_16QAM_rep(i,k))>2*sqrt(Eb_rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=1; rec bits freqs rep qam(4*i-
(2,k)=0; rec bits freqs rep qam(4*i-1,k)=1;...
            rec bits freqs rep qam(4*i,k)=0;
elseif (real(rec fft freqs 16QAM \text{ rep}(i,k))>2*sqrt(Eb rep(1,k)/2.5)
&&imag(rec fft freqs 16QAM rep(i,k))<0 && ...
            imag(rec fft freqs 16QAM rep(i,k)) > -2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=1; rec bits freqs rep qam(4*i-
2,k)=0;rec bits freqs rep qam(4*i-1,k)=0;...
            rec bits freqs rep qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM rep(i,k))>2*sqrt(Eb rep(1,k)/2.5) && ...
            imag(rec fft freqs 16QAM rep(i,k)) < -2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=1; rec bits freqs rep qam(4*i-
2,k)=0;rec bits freqs rep qam(4*i-1,k)=0;...
           rec bits freqs rep qam(4*i,k)=0;
elseif (real(rec fft freqs 16QAM rep(i,k))<0 && real(rec fft freqs 16QAM rep(i,k))>-
2*sqrt(Eb rep(1,k)/2.5) && ...
            imag(rec fft freqs 16QAM rep(i,k))>0&&
imag(rec fft freqs 16QAM rep(i,k)) < 2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=0; rec bits qam(4*i-3,k)=0; rec bits freqs rep qam(4*i-3,k)=0; rec bits frequency frequency
2,k)=1;rec bits freqs rep qam(4*i-1,k)=1;...
            rec_bits_freqs_rep_qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM rep(i,k)) < 0 && real(rec fft freqs 16QAM rep(i,k)) >-
2*sqrt(Eb rep(1,k)/2.5) && ...
            imag(rec fft freqs 16QAM \text{ rep}(i,k))>2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=0; rec bits freq qam(4*i-3,k)=0; rec
(2,k)=1; rec bits freqs rep qam(4*i-1,k)=1;...
           rec bits freqs rep qam(4*i,k)=0;
elseif (real(rec fft freqs 16QAM rep(i,k)) < 0 && real(rec fft freqs 16QAM rep(i,k)) >-
2*sqrt(Eb rep(1,k)/2.5) && ...
           \verb|imag(rec_fft_freqs_16QAM_rep(i,k))| < 0 & | imag(rec_fft_freqs_16QAM_rep(i,k))| > -1 & | imag(rec_fft_freqs
2*sqrt(Eb rep(1,k)/2.5))
rec_bits_freqs_rep_qam(4*i-3,k)=0;rec_bits_freqs rep_qam(4*i-
2,k)=1;rec bits freqs rep qam(4*i-1,k)=0;...
            rec_bits_freqs_rep_qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM rep(i,k))<0 && real(rec fft freqs 16QAM rep(i,k))>-
2*sqrt(Eb rep(1,k)/2.5) \&\& ...
            imag(rec fft freqs 16QAM rep(i,k)) < -2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=0; rec bits freqs rep qam(4*i-
(2,k)=1; rec bits freqs rep qam(4*i-1,k)=0;...
            rec bits freqs rep qam(4*i,k)=0;
```

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elseif (real(rec fft freqs 16QAM rep(i,k))<-2*sqrt(Eb rep(1,k)/2.5) &&
imag(rec fft freqs 16QAM rep(i,k))>0 && ...
       imag(rec fft freqs 16QAM \text{ rep}(i,k))<2*sqrt(Eb rep(1,k)/2.5))
rec_bits_freqs_rep_qam(4*i-3,k)=0;rec_bits_freqs_rep_qam(4*i-
2,k)=0;rec bits freqs rep qam(4*i-1,k)=1;...
       rec bits freqs rep qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM rep(i,k))<-2*sqrt(Eb rep(1,k)/2.5) && ...
       imag(rec fft freqs 16QAM rep(i,k))>2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=0; rec bits freq qam(4*i-3,k)=0; rec
2, k) =0; rec bits freqs rep qam(4*i-1, k)=1;...
       rec bits freqs rep qam(4*i,k)=0;
elseif (real(rec fft freqs 16QAM rep(i,k))<-2*sqrt(Eb_rep(1,k)/2.5) &&
imag(rec fft freqs 16QAM rep(i,k))<0 && ...</pre>
       imag(rec_fft_freqs_16QAM rep(i,k)) > -2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=0; rec bits freqs rep qam(4*i-3)
(2,k)=0; rec bits freqs rep qam(4*i-1,k)=0;...
       rec bits freqs rep qam(4*i,k)=1;
elseif (real(rec fft freqs 16QAM rep(i,k))<-2*sqrt(Eb rep(1,k)/2.5)&& ...
       imag(rec fft freqs 16QAM rep(i,k)) < -2*sqrt(Eb rep(1,k)/2.5))
rec bits freqs rep qam(4*i-3,k)=0; rec bits freqs rep qam(4*i-3)
2,k)=0;rec bits freqs rep qam(4*i-1,k)=0;...
       rec bits freqs rep qam(4*i,k)=0;
end
       end
end
%%Deinterleaver%%
for k=1:30
       for i=1:100
%QPSK nocoding AWGN deinterleaver %
              deintleav QPSK awgn nocode=(reshape(rec bits awgn nocoding qpsk(((i-
1) *128) +1: (i*128), k), [8,16]))';
              out deintleav QPSK awgn nocode(((i-
1) *128) +1: (i*128), k) = reshape (deintleav QPSK awgn nocode, 128, 1);
%QPSK repetition coding AWGN deinterleaver
              deintleav QPSK awgn rep = (reshape (rec bits awgn rep qpsk(((i-
1)*128)+1:(i*128),k),[8,16]))';
              out deintleav QPSK awgn rep(((i-
1)*128)+1:(i*128),k)=reshape(deintleav QPSK awgn rep,128,1);
              y awgn repQPSK(((i-1)*126)+1:(i*126),k) = out deintleav QPSK awgn <math>rep(((i-1)*126)+1)
1) *128) +3: (i*128), k);
%QPSK nocoding Freqs deinterleaver %
              deintleav QPSK Freqs nocode=(reshape(rec bits freqs nocoding qpsk(((i-
1) *128) +1: (i*128), k), [8,16]))';
              out deintleav QPSK Freqs nocode(((i-
1) *128) +1: (i*128), k) = reshape (deintleav QPSK Freqs nocode, 128, 1);
%QPSK repetition coding Freqs deinterleaver %
              deintleav QPSK Freqs rep = (reshape (rec bits freqs rep qpsk(((i-
1)*128)+1:(i*128),k),[8,16]))';
              out deintleav QPSK Freqs rep(((i-
1) *128) +1: (i*128), k) = reshape (deintleav QPSK Freqs rep, 128, 1);
              y Freqs repQPSK(((i-1)*126)+1:(i*126),k) =out deintleav QPSK Freqs rep(((i-
1) *128) +3: (i*128),k);
%16QAM nocoding AWGN deinterleaver %
              deintleav 16QAM awgn nocode=(reshape(rec bits awgn nocode qam(((i-
1) *256) +1: (i*256), k), [16,16]))';
              out deintleav 16QAM awgn nocode(((i-
1) *256) +1: (i*256), k) = reshape (deintleav 16QAM awgn nocode, 256, 1);
%16QAM repetition coding AWGN deinterleaver %
              deintleav 16QAM awgn rep=(reshape(rec bits awgn rep qam(((i-
1) *256) +1: (i*256), k), [16, 16]))';
```

```
out deintleav 16QAM awgn rep(((i-
1)*256)+1:(i*256),k)=reshape(deintleav 16QAM awgn rep,256,1);
        y awgn rep16QAM(((i-1)*255)+1:(i*255),k) = out deintleav_16QAM_awgn_rep(((i-1)*255)
1) *256) +2: (i*256),k);
%16QAM nocoding Freqs deinterleaver %
        deintleav 16QAM Freqs nocode=(reshape(rec bits freqs nocode qam(((i-
1) *256) +1: (i*256), k), [16,16]))';
        out deintleav 16QAM Freqs nocode(((i-
1) *256) +1: (i*256), k) = reshape (deintleav 16QAM Freqs nocode, 256, 1);
%16QAM repetition coding Freqs deinterleaver %
        deintleav 16QAM Freqs rep=(reshape(rec bits freqs rep qam(((i-
1) *256) +1: (i*256), k), [16, 16]))';
        out deintleav 16QAM Freqs rep(((i-
1) *256) +1: (i *256), k) = reshape (deintleav 16QAM Freqs rep, 256, 1);
        y Freqs rep16QAM(((i-1)*255)+1:(i*255),k) = out deintleav 16QAM Freqs rep(((i-
1) *256) +2: (i *256), k);
    end
end
y awgn nocodeQPSK=out deintleav QPSK awgn nocode;
y Freqs nocodeQPSK=out deintleav QPSK Freqs nocode ;
y_awgn_nocode16QAM=out_deintleav_16QAM_awgn_nocode ;
y Freqs nocode16QAM=out deintleav 16QAM Freqs nocode ;
for k=1:30
    for i=1:3:12600
        y awgn norepQPSK((i+2)/3,k) = mode(y_awgn_repQPSK(i:i+2,k));
        y Freqs norepQPSK((i+2)/3,k)=mode(y Freqs repQPSK(i:i+2,k));
    end
    for z=1:3:25500
        y awgn norep16QAM((z+2)/3,k)=mode(y awgn rep16QAM(z:z+2,k));
        y Freqs norep16QAM((z+2)/3,k)=mode(y Freqs rep16QAM(z:z+2,k));
    end
end
%%%% BER %%%%%%
errors awgn nocodeqpsk=zeros(1,30);
errors Freqs nocodeqpsk=zeros(1,30);
errors awgn norepqpsk=zeros(1,30);
errors Freqs norepqpsk=zeros(1,30);
errors awgn nocodeqam=zeros(1,30);
errors Freqs nocodeqam=zeros(1,30);
errors awgn norepqam=zeros(1,30);
errors Freqs norepqam=zeros(1,30);
%%%%% No Coding Qpsk %%%%%
for i=1:12800
    for k=1:30
    if y awgn nocodeQPSK(i,k)~=x nocodeQPSK(i,1)
       errors awgn nocodeqpsk(1,k)=errors awgn nocodeqpsk(1,k)+1;
    if y Freqs nocodeQPSK(i,k)~=x nocodeQPSK(i,1)
       errors Freqs nocodeqpsk(1,k) = errors_Freqs_nocodeqpsk(1,k)+1;
    end
    end
end
%%Removed Repetiton Coding QPSK%%
for i=1:4200
    for k=1:30
    if y awgn norepQPSK(i,k)~=x torepQPSK(i,1)
       errors awgn norepqpsk(1,k)=errors awgn norepqpsk(1,k)+1;
    if y Freqs norepQPSK(i,k)~=x torepQPSK(i,1)
       errors Freqs norepqpsk(1,k)=errors Freqs norepqpsk(1,k)+1;
    end
    end
```

```
end
%%%%% No Coding 16QAM %%%%%
for i=1:25600
    for k=1:30
    if y awgn nocode16QAM(i,k)~=x nocode16QAM(i,1)
       errors awgn nocodeqam(1,k)=errors awgn nocodeqam(1,k)+1;
    end
    if y Freqs nocode16QAM(i,k)~=x nocode16QAM(i,1)
       errors Freqs nocodeqam(1,k)=errors Freqs nocodeqam(1,k)+1;
    end
end
%%Removed Repetiton Coding 16QAM%%
for i=1:8500
    for k=1:30
    if y awgn norep16QAM(i,k)~=x torep16QAM(i,1)
       errors awgn norepqam(1,k)=errors awgn norepqam(1,k)+1;
    end
    if y Freqs norep16QAM(i,k)~=x torep16QAM(i,1)
       errors Freqs norepqam(1,k)=errors Freqs norepqam(1,k)+1;
    end
end
BER awgn nocodeqpsk=errors awgn nocodeqpsk/12800;
BER awgn nocodeqpsk=BER awgn nocodeqpsk.';
BER Freqs nocodeqpsk=errors Freqs nocodeqpsk/12800;
BER Freqs nocodeqpsk=BER Freqs nocodeqpsk.';
BER_awgn_norepqpsk=errors_awgn_norepqpsk/4200; BER_awgn_norepqpsk=BER_awgn_norepqpsk.
BER Freqs norepqpsk=errors Freqs norepqpsk/4200 ;
BER Fregs norepapsk=BER Fregs norepapsk.';
BER awgn nocodeqam=errors awgn nocodeqam/25600;
BER awgn nocodeqam=BER awgn nocodeqam.';
BER Freqs nocodeqam=errors Freqs nocodeqam/25600;
BER Freqs nocodeqam=BER Freqs nocodeqam.';
BER awgn norepqam=errors awgn norepqam/8500; BER awgn norepqam=BER awgn norepqam.';
BER Freqs norepqam=errors Freqs norepqam/8500; BER Freqs norepqam=BER Freqs norepqam.'
%%%%% Plotting %%%%%
Eb No nocode=10*log10(Eb nocode/No); Eb No nocode=(Eb No nocode).';
Eb No rep=10*log10(Eb rep/No); Eb No rep=(Eb No rep).';
figure(1)
slg=semilogy(Eb No nocode, BER awgn nocodeqpsk,'k', Eb No nocode, BER awgn norepqpsk,'r')
slg(1).LineWidth=2;slg(2).LineWidth=2;
xlabel('Eb/No(dB)');
ylabel('BER') ;
legend('No code', 'Repetition');
title('QPSK AWGN');
hold on
figure(2)
slg2=semilogy(Eb No nocode, BER Freqs nocodeqpsk,'k');
slg2(1).LineWidth=2;
xlabel('Eb/No(dB)');
ylabel('BER');
legend('No code');
title('QPSK Frequency selective') ;
hold on
figure (3)
slq3=semilogy(Eb No nocode, BER Freqs norepapsk, 'r') ;
```

```
slg3(1).LineWidth=2;
xlabel('Eb/No(dB)');
ylabel('BER') ;
legend('Repetition');
title('QPSK Frequency selective') ;
hold on
figure(4)
slg4=semilogy(Eb_No_nocode,BER_awgn_nocodeqam,'k',Eb_No_nocode,BER_awgn_norepqam,'r');
slq4(1).LineWidth=2;slq4(2).LineWidth=2;
xlabel('Eb/No(dB)');
ylabel('BER') ;
legend('No code','Repetition');
title('16QAM AWGN');
hold on
figure(5)
slg5=semilogy(Eb No nocode, BER Freqs nocodeqam, 'k');
slg5(1).LineWidth=2;
xlabel('Eb/No(dB)');
ylabel('BER') ;
legend('No code');
title('16QAM Frequency selective');
hold on
figure(6)
slg6=semilogy(Eb No nocode, BER Freqs norepqam, 'r') ;
slg6(1).LineWidth=2;
xlabel('Eb/No(dB)');
ylabel('BER');
legend('Repetition');
title('16QAM Frequency selective');
hold off
```

Water-filling

```
f=0:15;
h=[0.4;0;0.26;0;0,0.4;0;0.6;0;0.5];
H freq mag=abs(fft(h,16));
H freq mag squared=(H freq mag).^2;
scaled noise power=2./H freq mag squared ;
figure(1)
bar(f,scaled noise power,1) ;
xlabel('Frequency');
ylabel('scaled noise power') ;
title('scaled noise power before waterfilling');
hold on
p=[20.47; 18.01; 18.43; 0; 2.65; 5.675; 15.71; 20.26; 18.06; ...
    20.26; 15.71; 5.675; 2.65; 0; 18.43; 18.01];
water_filled_power=[scaled_noise_power p] ;
figure(2)
bar(f,water filled power,1,'stacked');
xlabel('Frequency');
ylabel('scaled noise power') ;
title('scaled noise power after waterfilling');
hold off
```