

3rd Year Digital Communications (ELC 3070) Project – Spring 2022

Digital Communications ELC_3070 Modulation Project

Individual Report:

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Sec.: 3

BN: 37

- Single Carrier System

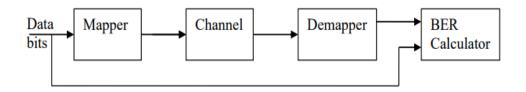
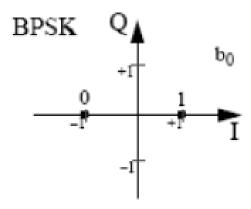


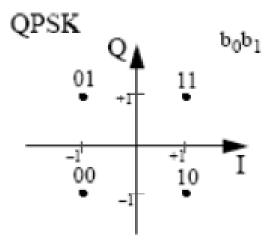
Figure 1 Single carrier communication system.

In this project, modulation has been done by the 4 modulation schemes under consideration which are the BPSK, QPSK, 8PSK, and 16QAM systems :

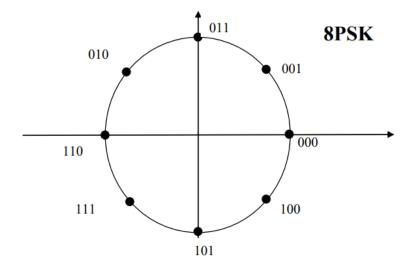
1. BPSK is done by modulating each single bit (0 or 1) into a symbol of 2 (1 or -1) as follows:



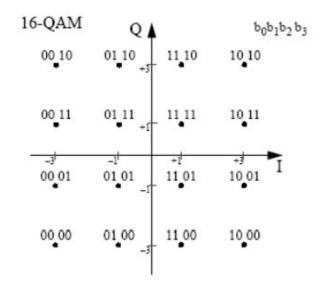
2. QPSK is done by modulating each two bits into a symbol of 4 as follows:



3. 8PSK is done by modulating each three bits into a symbol of 8 as follows:



4. 16QAM is done by modulating each four bits into a symbol of 16 as follows:



-Matlab Code:

```
N=120000 ;
Eb=1:30;
data bits=randi([0 1],N,1);
s bpsk=zeros(N,30);
s qpsk=zeros(N/2,30);
s_8psk=zeros(N/3,30);
s_qam=zeros(N/4,30);
%%%%%%%%% Bpsk %%%%%%%%%
for i=1:N
if data bits(i,1)==0
    s bpsk(i,:) = -sqrt(Eb);
else
    s bpsk(i,:)=sqrt(Eb) ;
end
end
%%%%%%%%% Qpsk %%%%%%%%%
for i=1:2:N
if data bits(i,1)==0 && data bits(i+1,1)==0
    s qpsk((i+1)/2,:)=(-1-j)*sqrt(Eb);
elseif data bits(i,1) == 0 && data bits(i+1,1) == 1
```

```
s qpsk((i+1)/2,:)=(-1+j)*sqrt(Eb);
elseif data bits(i,1)==1 && data bits(i+1,1)==1
    s qpsk((i+1)/2,:)=(1+j)*sqrt(Eb);
else
    s qpsk((i+1)/2,:)=(1-j)*sqrt(Eb);
end
end
888888888 8psk 888888888
for i=1:3:N
if data bits(i,1)==0 && data bits(i+1,1)==0 && data bits(i+2,1)==0
    s 8psk((i+2)/3,:)=sqrt(3*Eb);
elseif data bits(i,1)==0 && data bits(i+1,1)==0 && data bits(i+2,1)==1
    s 8psk((i+2)/3,:) = sqrt(3*Eb)*exp(j*pi/4);
elseif data bits(i,1)==0 && data bits(i+1,1)==1 && data bits(i+2,1)==1
    s \ 8psk((i+2)/3,:)=j*sqrt(3*Eb) ;
elseif data bits(i,1)==0 && data bits(i+1,1)==1 && data bits(i+2,1)==0
    s \ 8psk((i+2)/3,:) = sqrt(3*Eb)*exp(j*3*pi/4);
elseif data bits(i,1)==1 && data bits(i+1,1)==1 && data bits(i+2,1)==0
    s 8psk((i+2)/3,:) = -sqrt(3*Eb);
elseif data bits(i,1)==1 && data bits(i+1,1)==1 && data bits(i+2,1)==1
    s 8psk((i+2)/3,:) = sqrt(3*Eb)*exp(j*5*pi/4);
elseif data bits(i,1)==1 && data bits(i+1,1)==0 && data bits(i+2,1)==1
    s_8psk((i+2)/3,:)=-j*sqrt(3*Eb);
elseif data bits(i,1)==1 && data bits(i+1,1)==0 && data bits(i+2,1)==0
    s 8psk((i+2)/3,:) = sqrt(3*Eb)*exp(j*-pi/4);
end
end
응응응응응응응응 QAM 응응응응응응응
for i=1:4:N
if (data bits(i,1)==0 && data bits(i+1,1)==0 && data bits(i+2,1)==0 ...
    && data bits (i+3,1) == 0)
    s qam((i+3)/4,:)=(-3-3j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==0 && data bits(i+1,1)==0 && data bits(i+2,1)==0 ...
    && data bits (i+3,1) ==1)
    s qam((i+3)/4,:)=(-3-j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==0 && data bits(i+1,1)==0 && data bits(i+2,1)==1 ...
    && data bits (i+3,1) == 0)
    s qam((i+3)/4,:)=(-3+3j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==0 && data bits(i+1,1)==0 && data bits(i+2,1)==1 ...
    && data bits (i+3,1) ==1)
    s qam((i+3)/4,:)=(-3+j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==0 && data bits(i+1,1)==1 && data bits(i+2,1)==0 ...
    && data bits (i+3,1) == 0)
    s qam((i+3)/4,:)=(-1-3j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==0 && data bits(i+1,1)==1 && data bits(i+2,1)==0 ...
    && data bits (i+3,1) ==1)
    s qam((i+3)/4,:)=(-1-1j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==0 && data bits(i+1,1)==1 && data bits(i+2,1)==1 ...
    && data bits (i+3,1) == 0)
    s qam((i+3)/4,:)=(-1+3j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==0 && data bits(i+1,1)==1 && data bits(i+2,1)==1 ...
    && data bits (i+3,1) ==1)
    s qam((i+3)/4,:)=(-1+j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==1 && data bits(i+1,1)==0 && data bits(i+2,1)==0 ...
    && data bits (i+3,1) == 0)
    s qam((i+3)/4,:)=(3-3j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==1 && data bits(i+1,1)==0 && data bits(i+2,1)==0 ...
    && data bits (i+3,1) ==1)
    s qam((i+3)/4,:)=(3-j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==1 && data bits(i+1,1)==0 && data bits(i+2,1)==1 ...
    && data bits (i+3,1) == 0)
    s qam((i+3)/4,:)=(3+3j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==1 && data bits(i+1,1)==0 && data bits(i+2,1)==1 ...
```

```
&& data bits (i+3,1) ==1
    s qam((i+3)/4,:)=(3+j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==1 && data bits(i+1,1)==1 && data bits(i+2,1)==0 ...
    && data bits (i+3,1) == 0)
    s qam((i+3)/4,:)=(1-3j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==1 && data bits(i+1,1)==1 && data bits(i+2,1)==0 ...
    && data bits (i+3,1) ==1)
    s qam((i+3)/4,:)=(1-j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==1 && data bits(i+1,1)==1 && data bits(i+2,1)==1 ...
    && data bits (i+3,1) == 0)
    s qam((i+3)/4,:)=(1+3j)*sqrt(Eb/2.5);
elseif (data bits(i,1)==1 && data bits(i+1,1)==1 && data bits(i+2,1)==1 ...
    && data bits (i+3,1) ==1)
    s qam((i+3)/4,:)=(1+j)*sqrt(Eb/2.5);
end
end
88888 Signal after channel 88888
No=2;
noise bpsk = (sqrt(No/2)) * randn(N,1) + j * ((sqrt(No/2)) * randn(N,1)) ;
noise qpsk=(sqrt(No/2))*randn(N/2,1)+j*((sqrt(No/2))*randn(N/2,1));
noise 8psk=(sqrt(No/2))*randn(N/3,1)+j*((sqrt(No/2))*randn(N/3,1));
\texttt{noise qam} = (\texttt{sqrt}(\texttt{No}/\texttt{2})) * \texttt{randn}(\texttt{N}/\texttt{4},\texttt{1}) + \texttt{j} * ((\texttt{sqrt}(\texttt{No}/\texttt{2})) * \texttt{randn}(\texttt{N}/\texttt{4},\texttt{1})) ;
noise bpsk=repmat(noise bpsk,1,30) ;
noise qpsk=repmat(noise qpsk,1,30) ;
noise 8psk=repmat(noise 8psk,1,30) ;
noise_qam=repmat(noise_qam,1,30);
X bpsk=s bpsk+noise bpsk ;
X qpsk=s qpsk+noise qpsk ;
X 8psk=s 8psk+noise 8psk ;
X_qam=s_qam+noise qam ;
88888 Signal after demapper 88888
rec bits bpsk=zeros(N,30);
rec bits qpsk=zeros(N,30);
rec bits 8psk=zeros(N,30);
rec bits qam=zeros(N,30);
%%%%%%%%% Bpsk %%%%%%%%%
for i=1:N
    for k=1:30
if X bpsk(i,k)>0
    rec bits bpsk(i,k)=1;
else
    rec bits bpsk(i,k)=0;
end
    end
end
%%%%%%%%% Qpsk %%%%%%%%%
for i=1:N/2
    for k=1:30
if real(X qpsk(i,k))>0 && imag(X qpsk(i,k))>0
    rec_bits_qpsk(2*i-1,k)=1 ; rec_bits_qpsk(2*i,k)=1 ;
elseif real(X qpsk(i,k))<0 && imag(X qpsk(i,k))>0
    rec bits qpsk(2*i-1,k)=0; rec bits qpsk(2*i,k)=1;
elseif real(X qpsk(i,k))<0 && imag(X qpsk(i,k))<0
    rec_bits_qpsk(2*i-1,k)=0; rec_bits_qpsk(2*i,k)=0;
elseif real(X qpsk(i,k))>0 && imag(X_qpsk(i,k))<0</pre>
    rec bits qpsk(2*i-1,k)=1; rec bits qpsk(2*i,k)=0;
end
   end
end
for i=1:N/3
    for k=1:30
if angle(X 8psk(i,k))>(-pi/8) && angle(X 8psk(i,k))<(pi/8)
```

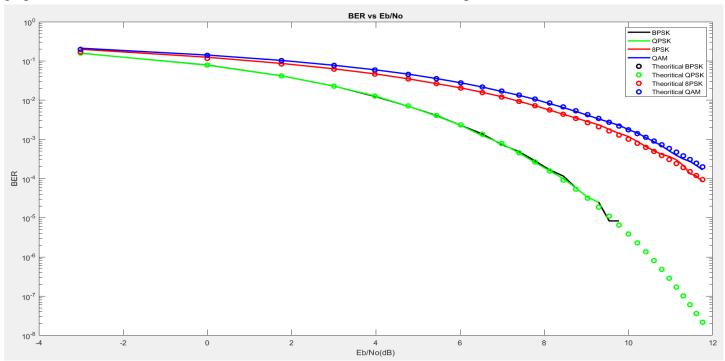
```
rec bits 8psk(3*i-2,k)=0 ;rec bits 8psk(3*i-1,k)=0 ;rec bits 8psk(3*i,k)=0;
elseif angle(X 8psk(i,k))>(pi/8) && angle(X 8psk(i,k))<(3*pi/8)
rec bits 8psk(3*i-2,k)=0; rec bits 8psk(3*i-1,k)=0; rec bits 8psk(3*i,k)=1;
elseif angle(X 8psk(i,k))>(3*pi/8) && angle(X 8psk(i,k))<(5*pi/8)
rec bits 8psk(3*i-2,k)=0; rec bits 8psk(3*i-1,k)=1; rec bits 8psk(3*i,k)=1;
elseif angle(X_8psk(i,k))>(5*pi/8) && angle(X_8psk(i,k))<(7*pi/8)
rec_bits_8psk(3*i-2,k)=0; rec_bits_8psk(3*i-1,k)=1; rec_bits_8psk(3*i,k)=0;
elseif (angle(X 8psk(i,k))>(7*pi/8) && angle(X 8psk(i,k))<(pi)) || ...
        (angle(X 8psk(i,k)) < (-7*pi/8) && angle(X 8psk(i,k)) > (-pi))
rec bits 8psk(3*i-2,k)=1; rec bits 8psk(3*i-1,k)=1; rec bits 8psk(3*i,k)=0;
elseif angle(X 8psk(i,k))>(-7*pi/8) && angle(X 8psk(i,k))<(-5*pi/8)
rec bits 8psk(3*i-2,k)=1; rec bits 8psk(3*i-1,k)=1; rec bits 8psk(3*i,k)=1;
elseif angle(X 8psk(i,k))>(-5*pi/8) && angle(X_8psk(i,k))<(-3*pi/8)
rec bits 8psk(3*i-2,k)=1; rec bits 8psk(3*i-1,k)=0; rec bits 8psk(3*i,k)=1;
elseif angle(X 8psk(i,k))>(-3*pi/8) && angle(X 8psk(i,k))<(-pi/8)
rec bits 8psk(3*i-2,k)=1; rec bits 8psk(3*i-1,k)=0; rec bits 8psk(3*i,k)=0;
end
end
응응응응응응응응응 QAM 응응응응응응응응
for i=1:N/4
    for k=1:30
if (real(X_qam(i,k))>0 && real(X_qam(i,k)<2*sqrt(Eb(1,k)/2.5)) && ...
imag(X_qam(i,k))>0 \&\& imag(X_qam(i,k))<2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=1; rec bits qam(4*i-2,k)=1; rec bits qam(4*i-1,k)=1;...
    rec bits qam(4*i,k)=1;
elseif (real(X qam(i,k))>0 && real(X qam(i,k))<2*sqrt(Eb(1,k)/2.5) && ...
        imag(X qam(i,k))>2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=1; rec bits qam(4*i-2,k)=1; rec bits qam(4*i-1,k)=1;...
    rec bits qam(4*i,k)=0;
elseif (real(X qam(i,k))>0 && real(X qam(i,k))<2*sqrt(Eb(1,k)/2.5) && ...
    imag(X qam(i,k)) < 0 \& imag(X qam(i,k)) > -2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=1; rec bits qam(4*i-2,k)=1; rec bits qam(4*i-1,k)=0;...
    rec bits qam(4*i,k)=1;
elseif (real(X qam(i,k))>0 && real(X qam(i,k))<2*sqrt(Eb(1,k)/2.5) && ...
    imag(X qam(i,k)) < -2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=1; rec bits qam(4*i-2,k)=1; rec bits qam(4*i-1,k)=0;...
    rec bits qam(4*i,k)=0;
elseif (real(X qam(i,k))>2*sqrt(Eb(1,k)/2.5) &&imag(X qam(i,k))>0 && ...
    imag(X qam(i,k)) < 2*sqrt(Eb(1,k)/2.5))
rec_bits_qam(4*i-3,k)=1; rec_bits_qam(4*i-2,k)=0; rec_bits_qam(4*i-1,k)=1;...
    rec bits qam(4*i,k)=1;
elseif (real(X qam(i,k))>2*sqrt(Eb(1,k)/2.5) && ...
    imag(X qam(i,k))>2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=1; rec bits qam(4*i-2,k)=0; rec bits qam(4*i-1,k)=1;...
    rec bits qam(4*i,k)=0;
elseif (real(X qam(i,k))>2*sqrt(Eb(1,k)/2.5) &&imag(X qam(i,k))<0 && ...</pre>
    imag(X qam(i,k)) > -2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=1; rec bits qam(4*i-2,k)=0; rec bits qam(4*i-1,k)=0;...
    rec bits qam(4*i,k)=1;
elseif (real(X qam(i,k))>2*sqrt(Eb(1,k)/2.5) && ...
    imag(X qam(i,k)) < -2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=1; rec bits qam(4*i-2,k)=0; rec bits qam(4*i-1,k)=0;...
    rec bits qam(4*i,k)=0;
elseif (real(X qam(i,k))<0 && real(X_qam(i,k))>-2*sqrt(Eb(1,k)/2.5) && ...
    imag(X qam(i,k)) > 0\& imag(X qam(i,k)) < 2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=0; rec bits qam(4*i-2,k)=1; rec bits qam(4*i-1,k)=1;...
    rec bits qam(4*i,k)=1;
elseif (real(X qam(i,k))<0 && real(X qam(i,k))>-2*sqrt(Eb(1,k)/2.5) && ...
    imag(X qam(i,k))>2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=0; rec bits qam(4*i-2,k)=1; rec bits qam(4*i-1,k)=1;...
    rec bits qam(4*i,k)=0;
elseif (real(X qam(i,k))<0 && real(X qam(i,k))>-2*sqrt(Eb(1,k)/2.5) && ...
```

```
imag(X qam(i,k))<0\&\& imag(X qam(i,k))>-2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=0; rec bits qam(4*i-2,k)=1; rec bits qam(4*i-1,k)=0;...
    rec bits qam(4*i,k)=1;
elseif (real(X qam(i,k))<0 && real(X qam(i,k))>-2*sqrt(Eb(1,k)/2.5) && ...
    imag(X qam(i,k)) < -2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=0; rec bits qam(4*i-2,k)=1; rec bits qam(4*i-1,k)=0;...
    rec bits qam(4*i,k)=0;
elseif (real(X qam(i,k))<-2*sqrt(Eb(1,k)/2.5) && imag(X qam(i,k))>0 && ...
    imag(X qam(i,k)) < 2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=0; rec bits qam(4*i-2,k)=0; rec bits qam(4*i-1,k)=1;...
    rec bits qam(4*i,k)=1;
elseif (real(X qam(i,k))<-2*sqrt(Eb(1,k)/2.5) && ...
    imag(X qam(i,k))>2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=0; rec bits qam(4*i-2,k)=0; rec bits qam(4*i-1,k)=1;...
    rec bits qam(4*i,k)=0;
elseif (real(X qam(i,k))<-2*sqrt(Eb(1,k)/2.5) && imag(X qam(i,k))<0 && ...
    imag(X qam(i,k)) > -2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=0; rec bits qam(4*i-2,k)=0; rec bits qam(4*i-1,k)=0;...
    rec bits qam(4*i,k)=1;
elseif (real(X qam(i,k))<-2*sqrt(Eb(1,k)/2.5)&& ...
    imag(X qam(i,k)) < -2*sqrt(Eb(1,k)/2.5))
rec bits qam(4*i-3,k)=0; rec bits qam(4*i-2,k)=0; rec bits qam(4*i-1,k)=0;...
    rec bits qam(4*i,k)=0;
end
    end
end
응응응응용 BER 응응응응응
errors bpsk=zeros(1,30) ;
errors qpsk=zeros(1,30);
errors 8psk=zeros(1,30);
errors qam=zeros(1,30);
%%%%% Bpsk %%%%%
for i=1:N
    for k=1:30
    if rec bits bpsk(i,k)~=data bits(i,1)
       errors bpsk(1,k) = errors bpsk(1,k)+1;
    end
    end
end
BER bpsk=errors bpsk/N ; BER bpsk=BER bpsk.';
%%%%% Qpsk %%%%%
for i=1:N
    for k=1:30
    if rec bits qpsk(i,k)~=data bits(i,1)
       errors qpsk(1,k) = errors qpsk(1,k) + 1;
    end
    end
end
BER qpsk=errors qpsk/N ; BER qpsk=BER qpsk.' ;
%%%%% 8psk %%%%%
for i=1:N
    for k=1:30
    if rec bits 8psk(i,k)~=data bits(i,1)
       errors_8psk(1,k)=errors_8psk(1,k)+1;
    end
end
BER 8psk=errors 8psk/N ; BER 8psk=BER 8psk.' ;
응응응응용 QAM 응응응응용
for i=1:N
    for k=1:30
    if rec bits qam(i,k)~=data bits(i,1)
       errors qam(1,k) = errors_qam(1,k)+1;
```

```
end
    end
end
BER qam=errors qam/N ; BER qam=BER qam.' ;
%%%%% Theoritical BER %%%%%%
BER theo bpsk=0.5*erfc(sqrt(Eb/No)); BER theo bpsk=BER theo bpsk.';
BER theo qpsk=0.5*erfc(sqrt(Eb/No)) ;BER theo qpsk=BER theo qpsk.';
BER theo 8psk=erfc((sqrt(3*Eb/No))*sin(pi/8))/3;
BER theo 8psk=BER theo 8psk.';
BER theo qam=1.5*erfc(sqrt(Eb/(2.5*No)))/4; BER theo qam=BER theo qam.';
%%%%% Plotting %%%%%
Eb No=10*log10(Eb/No); Eb No=(Eb No).';
slg=semilogy(Eb No,BER bpsk,'k',Eb No,BER qpsk,'g',Eb No,BER 8psk,'r',...
Eb_No,BER qam,'b') ;
slg(1).LineWidth=2;slg(2).LineWidth=2;slg(3).LineWidth=2;
slg(4).LineWidth=2;
hold on
slg2=semilogy(Eb No,BER theo bpsk,'ok',...
Eb No, BER theo qpsk, 'og', ...
Eb No, BER theo 8psk, 'or', ...
Eb No, BER theo qam, 'ob');
slg2(1).LineWidth=2;slg2(2).LineWidth=2;slg2(3).LineWidth=2;
slg2(4).LineWidth=2;
xlabel('Eb/No(dB)');
ylabel('BER') ;
legend('BPSK','QPSK','8PSK','QAM','Theoritical BPSK','Theoritical QPSK',...
    'Theoritical 8PSK', 'Theoritical QAM');
title('BER vs Eb/No');
hold off
```

-Plotting curves:

In the following figure, the BER for the four modulation schemes is plotted Vs Eb/No (SNR). On the same graph, the theoretical BER for each one of the 4 modulation schemes is plotted in circular markers.



-Comments:

From the previous figure, we see that the BER decreases as SNR increases (or as bit energy increases) and this happens as when the bit energy increases, the signal becomes more robust to noise, thus adding noise to the signal through the channel does not have much effects in retrieving the transmitted bits. We also observe from the previous figure that the BER in the case of BPSK and QPSK is much better than in 8PSK and 16QAM as in BPSK and QPSK the number of bits pers symbol is less than those in 8PSK and 16QAM. The BER of BPSK and QPSK is almost the same as we see in the previous figure the coincidence between their curves. The BER in 8PSK is better than that of the 16QAM as the number of bits pers symbol in 8PSK is less than those in 16QAM. Finally, the theoretical BER of each modulation scheme is almost the same as its practical BER and we can see this in the previous figure (any mismatch between practical and theoretical BER is due to finite number of bits).