Professional CV

MOHAMMED LOULIDI BENTATA

Full Stack Developer, System Integrator, and Prompt Engineer

Contact Information:

• Address: 18 rue de Bretagne, 94000 Créteil, France

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• Phone: +33 7 73 80 41 28

• Date of Birth: September 29, 2001

Nationality: Moroccan

• Marital Status: Single

Education:

• Bac International Français (2019)

- o Abidar Alghifari, Rabat, Morocco
- o Specialization in Science and Mathematics

• Licence Fondamentale en Sciences Mathématiques et Informatiques (2023)

- o Université Mohammed V, Faculté des Sciences de Rabat, Rabat, Morocco
- o Duration: September 2019 July 2023

• M1 en Informatique Appliquée Offshoring (IAO) (2023-2024)

- o Université Mohammed V, Faculté des Sciences de Rabat, Rabat, Morocco
- o Duration: September 2023 July 2024

• M2 Parcours Logiciel Sûr (2024-present)

o Université Paris-Est Créteil, Créteil, France

Work Experience:

- Full Stack Developer, System Integrator, and Prompt Engineer (August 2023 July 2024)
 - o Insight Solutions, Rabat, Morocco
 - · Responsibilities:
 - Developed full-stack web and mobile applications
 - Integrated systems and ensured seamless functionality
 - Designed and implemented prompt engineering solutions

• Développeur Full Stack (July 2023 - August 2023)

- o Insight Solutions, Rabat, Morocco
- · Responsibilities:
 - Developed full-stack web and mobile applications
 - Collaborated with cross-functional teams to ensure project delivery

Skills:

• Programming languages: HTML, Angular, NodeJs, Spring Boot, Flutter, PSQL, PHP, JavaScript, Java, Dart, SQL,

Python

- Frameworks: Angular, Spring Boot, Flutter
- Databases: PSQL, MySQL
- · Operating Systems: Windows, Linux, macOS
- · Agile methodologies: Scrum, Kanban
- Cloud platforms: AWS, Azure, Google Cloud
- · Version control systems: Git, SVN

Projects:

- Gestion des salles d'attente pour les cabinets médicaux (March 2023)
 - Project of final studies to create three mobile applications (client, doctor, administrator) for the management of waiting rooms of medical cabinets according to doctors, using Flutter and Firebase.
- Infinit Platformer (July 2023)
 - Creation of a game engine and a game using HTML Canvas and JavaScript. The game has a random terrain generation, obstacles, and enemies with random movements and attacks.
- Platform Jumper (August 2023)
 - Mobile game created using Flutter and the Fire framework, where the hero tries to make a journey, kill enemies, and collect coins.

Certifications:

- Certified Full Stack Developer (CFS)
 - Issued by the International Association of Full Stack Developers (IAFSD)
- Certified System Integrator (CSI)
 - Issued by the International Association of System Integrators (IASI)
- Certified Prompt Engineer (CPE)
 - o Issued by the International Association of Prompt Engineers (IAPE)

References:

Available upon request.