

# Bash Shell Scripting Mastery In Arabic



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# Course Introduction

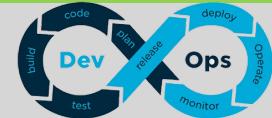


## Why do you need to learn Bash Scripting?

- Here are several reasons why bash scripting is important:
  - Automation of Repetitive Tasks
  - Task Scheduling
  - File and Text Processing
  - Cloud Automation
  - Continuous Integration/Continuous Deployment (CI/CD)

- Target Audience
  - DevOps Engineer
  - Cloud Engineer
  - System Administrators
  - Linux Administration
  - Developers

- Prerequisite for Learning Bash Scripting:
  - Basic of linux



## About The Course

# Bash Shell Scripting Mastery



70+  
Video



10+  
Hours



30+  
Video  
Demos



Hands-on  
Lab Guide



## Table Of Content



- What is Bash Scripting?
- Basics of Scripting
- Type of Variables
- If Statement
- Case Statement
- Array and For Loop



## Table Of Content



- While Loop and Reading Files,  
Until Loop
- Functions
- SED
- AWK
- Scheduling The Scripts
- Capstone Project

# Bash Scripting - Introduction





# What is Bash Scripting?





## What Is A Shell?

- A shell is a command-line interface (CLI) program that provides a user interface to an operating system's services.
- The shell acts as an intermediary between the user and the operating system
- It allows users to interact with the computer by entering commands, executing programs, and managing files and directories.

Commands

SHELL

Operating System



## Common Shells

There are several types of shells available:

- Bash
- Zsh (Z Shell)
- Ksh (Korn Shell)
- Csh (C Shell)

Each shell has its own syntax and set of features, but they all share the common purpose of providing a command-line interface for interacting with the operating system.

Commands

SHELL

Operating System



## What is BASH?

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- Bash, short for "Bourne Again SHell"
- Bash is one of the most commonly used Unix/Linux shells and is the default shell in many Linux distributions.
- With Bash you can automate tasks using scripts.



## What is Bash Scripting?

- Bash is a command-line interpreter
- A bash script is a series of commands written in a file.
  - The commands are read and executed by the bash program.
  - The program executes line by line.
- Bash scripting supports variables, conditional statements, loops, functions, and other programming constructs.

## Basics of Scripting



## Section Outline

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In this section, we will learn:

- How To Create a Shell Script File
- How To Run A Shell Script File
- Launch an AWS ubuntu EC2 Instance
- Demo - How To Run A Shell Script File



# How To Create A Shell Script File

# How To Create A Shell Script File

- Writing a Bash script involves creating a text file with a sequence of commands and instructions to be executed in the Bash shell.
- **Step 1:** Choose a text editor: Start by selecting a text editor that you're comfortable with. Popular choices include Vim, Nano, or even a code editor like Visual Studio Code.
- **Step 2:** The first line of your script should begin with a **shebang (#!)** followed by the path to the Bash interpreter.
  - This line tells the system which interpreter to use to execute the script.
- Comments are lines that provide information about your script.
  - They are ignored by the interpreter but can be helpful for documentation and understanding.
- **Step 3:** Save the file with a **.sh** extension, such as **script.sh**, to indicate that it's a Bash script.

```
Script.sh
#!/bin/bash
# This is a Comment
```



# How To Run A Shell Script File

# How To Run A Shell Script File

**Step 1:** You need to make the script file executable

- Use the ‘`chmod`’ command to set the executable permission on the script file.

**Step 2:** Run the script

► ubuntu@DolfinED:~\$ `./script.sh`

Hello From DolfinED

► ubuntu@DolfinED:~\$ `bash ./script.sh`

Hello From DolfinED

Script.sh

`#!/bin/bash`

`# This is a Comment`

`echo "Hello From DolfinED"`

► ubuntu@DolfinED:~\$ `ls`

Script.sh

## Adding Scripts To Your PATH

- Determine the directory where your script is located.
  - For example, let's say your script is in the directory `/scripts`
- Open the shell configuration file `~/.profile`, You can open the file using a text editor.
- Add a line to the configuration file that exports the directory containing your scripts to the PATH variable.
- Now, you can run your scripts from anywhere in the terminal without specifying the full path.
  - Just use the script name as a command, and the shell will find and execute it because it's in one of the directories listed in the PATH variable.

```
./profile  
export PATH=$PATH:$HOME/scripts
```

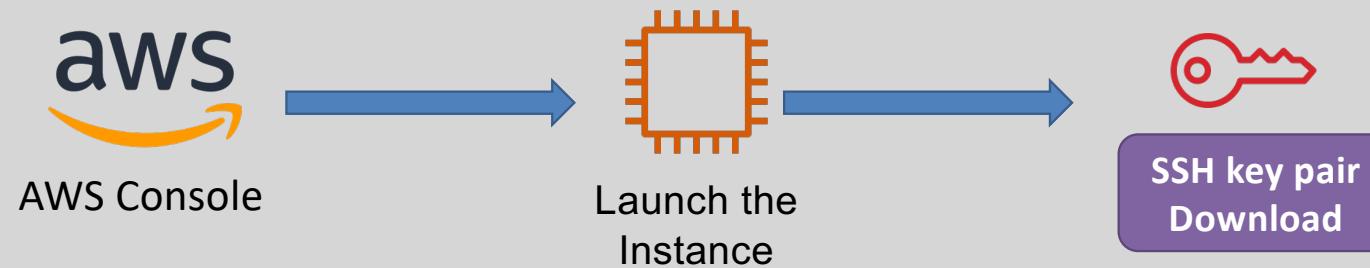
## Hands-on Labs (HoLs)

Launch an AWS ubuntu EC2 Instance

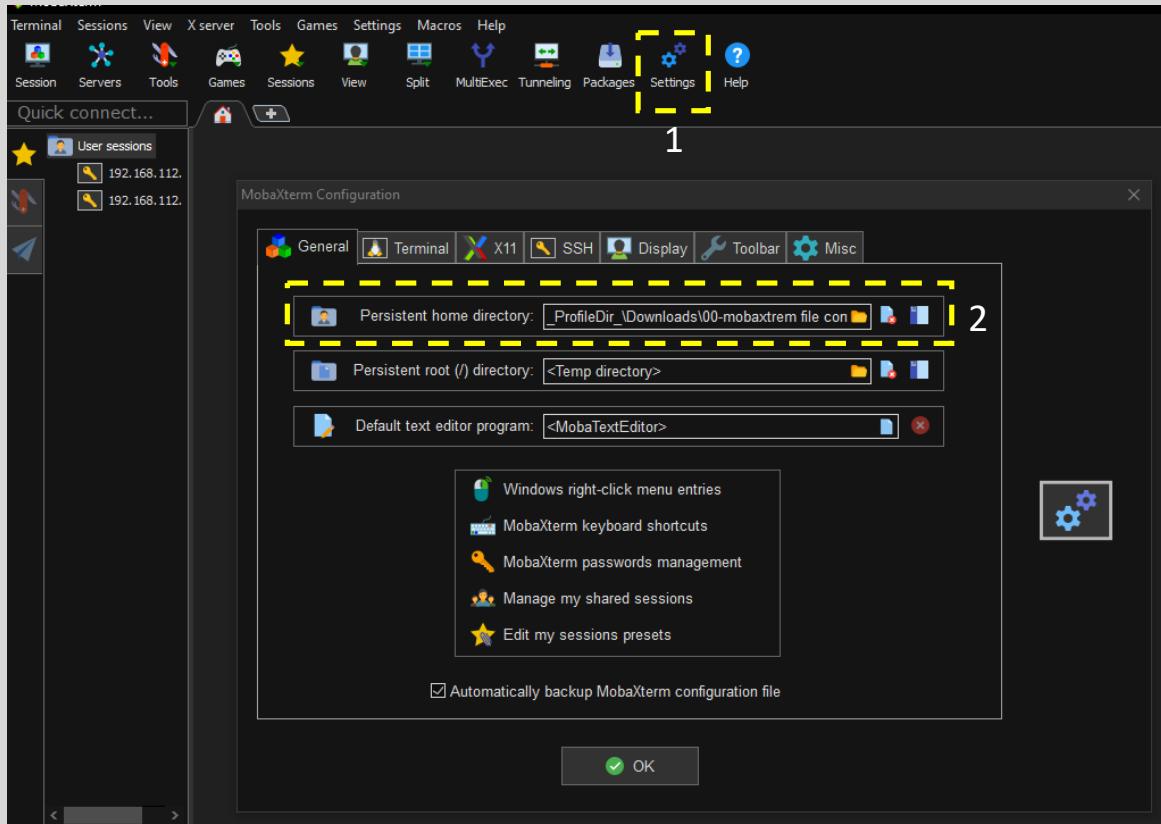


## Launch an AWS ubuntu EC2 Instance - Steps

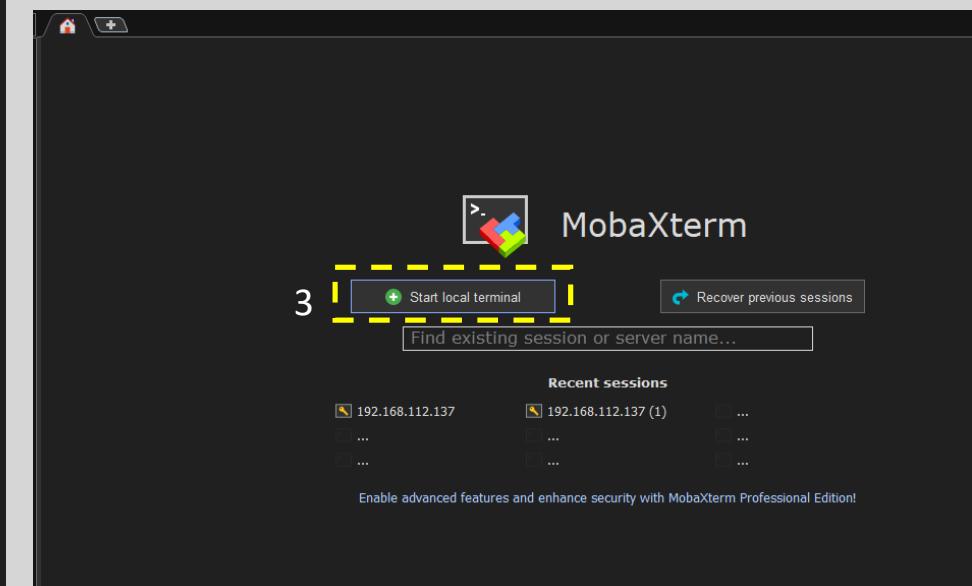
- Open the AWS console
- Launch a new EC2
- Create a new key pair (must download and save it)



# Login to the EC2 instance using MobaXterm



Download MobaXterm



ssh -i "k8s.pem" ubuntu@ec2-3-92-62-38.compute-1.amazonaws.com

## Hands-on Labs (HoLs)

# How To Create And Run A Shell Script File



## Variables In Bash



## Section Outline

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In this section, we will learn:

- Local and Global Variables
- Environment Variables
- Exit Status
- Special Variables
- Arithmetic Operations
- Command Substitution
- Brace Expansion
- Reading User Input



# Local Variables in Bash

## Variables In BASH

A variable is a named memory location which is a reference to a value that can be used throughout a script or in the interactive shell.

- Variables are used for storing values of different types during program execution.
- Based on the scope of the variable (from where it can be accessed) there are two types:
  - Local Variables
  - Global Variables

## Local Variables

- A local variable is a special type of variable which has its scope (can only be used) within the script or shell in which it is defined.
- The syntax for a local variable: `Variable_name =value`
- A local variable name must start with a `letter or underscore`.
- Do not use special characters (such as `@,#,%,$`) in a local variable name
- Variable are case sensitive
- Allowed: VARIABLE, VAR1234able, var\_name, \_VAR
- Not allowed: 1var, %name, \$myvar, var@NAME, myvar-1
- To read a variable, write `$ sign` and `Variable_name`

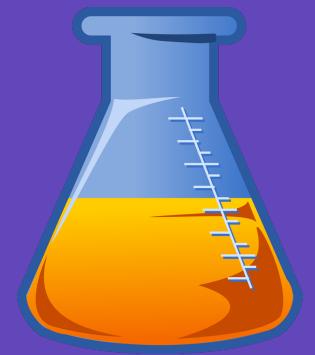
```
▶ubuntu@DolfinED:~$ name=DolfinED
```

```
▶ubuntu@DolfinED:~$ echo $name
```

DolfinED

## Hands-on Labs (HoLs)

# Local Variables in Bash





# Environment Variables

## Environment Variables

- Environment variables are predefined variables that are available to the Bash shell.
- They are part of the shell's environment and can be accessed by any program running in that environment.
- Environment variables are system defined, they are typically set by the operating system, system utilities, or by the user.
- Bash provides several commonly used Linux environment variables, such as:
  - **PATH:** Specifies the directories in which the shell looks for executable programs.
  - **HOME:** Represents the path to the user's home directory.
  - **USER:** Stores the username of the currently logged-in user.
  - **SHELL:** Contains the path to the current shell interpreter (e.g., /bin/bash).
  - **PWD:** Represents the current working directory.

## Environment Variables

The system-defined Environment Variables can be viewed using the `env` or `printenv` commands.

►ubuntu@DolfinED:~\$ env

```
SHELL=/bin/bash
PWD=/home/ubuntu
LOGNAME=ubuntu
XDG_SESSION_TYPE=tty
MOTD_SHOWN=pam
HOME=/home/ubuntu
.
.
.
```

# Global Variables

Global variables are variables that are defined in the global scope, outside of any specific function or block of code.

- Global variables can be used by all Bash scripts on your system
- Global variables are typically used for data that needs to be shared and accessed by multiple functions or throughout the entire program.
- They provide a simple way to share configuration settings, between multiple applications and processes in Linux.

Local Variable

`name=DolfimED`



Global Variable

`name=DolfimED`



# Creating Environment Variables Using Bash Export Command

- By default, a child process or subshell does not inherit variables set in its parent shell.
- We can make a local variable available to any child processes of that shell using the built-in bash **export command**.
  - It will cause the variable to be inherited by subshells (child process).
  - This is basically creating a new Environment Variable local to this shell and its subshells.

Current SHELL

```
>_
name=DolfinED
echo $name
```

DolfinED

Sub SHELL

```
>_
echo $name
```

Current SHELL

```
>_
export name
name=DolfinED
echo $name
```

DolfinED

Sub SHELL

```
>_
echo $name
```

DolfinED

## Quotes & Bash Variables

Quotation marks play an essential role in the bash shell.

- Depending on whether you use double quotes ("") or single quotes ('), it can change the output.

➤ Double quotes ("") :

- It prints the actual variable value.

➤ Single quotes ('') :

- It shows only the variable name instead.

```
▶ ubuntu@DolfinED:~$ name=DolfinED
```

```
▶ ubuntu@DolfinED:~$ echo "$name"
```

DolfinED

```
▶ ubuntu@DolfinED:~$ echo '$name'
```

\$name

## Hands-on Labs (HoLs)

### Environment Variables



## Hands-on Labs (HoLs)

# Environment Variables – Part 2





# Exit Status

## Exit Status

The **exit status** is a numeric value that represents the outcome or result of the execution of a command or script.

- The exit status indicates whether the command or script completed successfully or encountered an error during execution.
- After executing a command or script, the exit status of the most recently executed command or script is stored in the special variable “\$?”

```
▶ ubuntu@DolfinED:~$ ls
```

```
sc1.sh sc2.sh
```

```
▶ ubuntu@DolfinED:~$ echo $?
```

```
0
```

## Exit Status (cont.)

The **exit status** is represented by a numeric value between **0** and **255**.

- **0** exit status means the command was **successful** without any errors.
- Any **non-zero** value indicates failure or an **error**.

Exit status	Description
0	The Command or script is successfully
1	Catchall for general errors
2	Misuse of shell built-ins, such as incorrect command-line arguments
126	Command cannot execute
127	Command not found

## Hands-on Labs (HoLs)

Exit Status





# Special (Pre-Defined) Variables In Bash

## Predefined Variables

- In Bash, **special variables** are those variables that are intentionally set by the shell internally so that it is available to the user.
- They provide access to information related to the script's execution, command-line arguments, and other useful data.

Predefined Variables	Description
\$0	Gets the name of the current script
\$#	Gets the number of arguments passed while executing the bash script.
\$*	Gives you a string containing every command-line argument
\$1-\$9	Stores the first 9 arguments.
\$!	Shows the process ID of the last background command.

▶ ubuntu@DolphinED:~\$ ./sc1.sh one two three

## Hands-on Labs (HoLs)

### Special (Pre-defined) Variables





# Arithmetic Operations in Bash

## Arithmetic Operations In Bash

- Arithmetic in Bash scripting refers to the capability of performing mathematical calculations and operations within a script.
- Bash provides built-in arithmetic capabilities for integers and supports basic arithmetic operations like addition, subtraction, multiplication, division, and more.
- Arithmetic expansion is done using the `$((...))` syntax, where an arithmetic expression is enclosed within double parentheses.
- Example: `result=$((2 + 3))` assigns the value 5 to the variable `result`
- `let` is a built-in function of Bash that allows us to do simple arithmetic operations.

```
▶ ubuntu@DolfinED:~$ result=$((2 + 3))
```

```
▶ ubuntu@DolfinED:~$ echo $result
```

5

```
▶ ubuntu@DolfinED:~$ let a=2+3
```

```
▶ ubuntu@DolfinED:~$ echo $a
```

5

## Arithmetic Operations (cont.)

Bash supports the following basic arithmetic operations:

Operator	Name
+	Addition
-	Subtraction
*	Multiplication
/	Division
var++	Increase the variable var by 1
var--	Decrease the variable var by 1

# Comparison Operators

Bash also supports comparison operators for evaluating conditions in arithmetic operations

Operator	Name
<code>==</code>	Equal
<code>!=</code>	Not equal
<code>&gt;</code>	Greater than
<code>&lt;</code>	Less than
<code>&gt;=</code>	Greater than or equal
<code>&lt;=</code>	Less than or equal

## Hands-on Labs (HoLs)

# Arithmetic Operations In Bash





# Command Substitution

## Command Substitution

- Command substitution is a feature in Bash scripting that allows users to capture the output (result) of a command and use it as part of another command or store it in a variable for later use.
- Command substitution can be done using two syntax forms: `$()` (preferred) or backticks ````.
- Example: `files=$(ls)` captures the output of the `ls` command (list of files in the current directory) and stores it in the `files` variable.

```
▶ ubuntu@DolfinED:~$ files=$(ls)
```

```
▶ ubuntu@DolfinED:~$ files=`ls`
```

```
▶ ubuntu@DolfinED:~$ echo $files
```

```
sc1.sh sc2.sh
```

## Hands-on Labs (HoLs)

### Command Substitution





# Brace Expansion

## Brace Expansion

- Brace expansion in Bash scripting is a feature that allows you to generate multiple strings or expand a sequence of values based on a pattern defined within curly braces {}
- It provides a concise way to generate a series of strings or perform string manipulation operations.
- By separating strings or values with commas inside curly braces, you can generate multiple strings or values.
- Brace expansion also allows you to expand a sequence of values based on a pattern using the {start..end} syntax.

```
▶ ubuntu@DolfinED:~$ echo {one,two,three}  
one two three
```

```
▶ ubuntu@DolfinED:~$ echo {1..5}  
1 2 3 4 5
```

## Hands-on Labs (HoLs)

### Brace Expansion





# Reading User Input

## Read User Input

- In Bash scripting, you can read user input using the `read` command.
  - The command allows you to prompt the user for input and store the entered value in a `variable`.
- The basic syntax for the `read` command is `read variable_name`
- You can provide a prompt message to the user using the `-p` option.
- You can read sensitive information like passwords without displaying the user's input on the screen, use the `-s` option.
- You can set a timeout for the `read` command to automatically proceed if no input is received within a specified time using the `-t` option.

## Hands-on Labs (HoLs)

### Reading User Input



# Conditions In Bash Scripting - If Statements



# If Statements

In this section, we will learn:

- Understanding If Statements
- logical operations
- Examples
- Learn How to use && and ||
- Wildcards
- Regular Expressions



# Conditional Operators

## Conditional Operators

- Conditional Operators are used to perform logical and comparison operations to evaluate conditions.
- These operators allow you to make decisions and control the flow of your script based on the truth or falsehood of specific conditions.
- Here are the commonly used conditional operators in Bash:
  - Comparison Operators for [Numerical Values](#)
  - Comparison Operators for [String Values](#)
  - Logical Operators
  - File Operators

## Comparison Operators for Numerical Values

Operator	Name	Example
-eq	Equal	[ "\$a" -eq "\$b" ]
-ne	Not equal	[ "\$a" -ne "\$b" ]
-gt	Greater than	[ "\$a" -gt "\$b" ]
-lt	Less than	[ "\$a" -lt "\$b" ]
-ge	Greater than or equal	[ "\$a" -ge "\$b" ]
-le	Less than or equal	[ "\$a" -le "\$b" ]

# Comparison Operators for String Values

Operator	Name	Example
=	Equal	[ "\$a" = "\$b" ]
!=	Not equal	[ "\$a" != "\$b" ]
>	Greater than	[ "\$a" > "\$b" ]
<	Less than	[ "\$a" < "\$b" ]
-z	Empty string	[ -z "\$a" ]

# Logical Operators

---

Operator	Name	Example
&&	AND	[ condition1 ] && [ condition2 ]
	OR	[ condition1 ]    [ condition2 ]
!	NOT	! [ condition ]

# File Operators

Operator	Name	Example
-e	File exists	[ -e "\$file" ]
-f	Regular file	[ -f "\$file" ]
-d	Directory	[ -d "\$dir" ]
-r	Readable	[ -r "\$file" ]
-w	Writable	[ -w "\$file" ]
-x	Executable	[ -x "\$file" ]

## Conditional Operators (cont.)

- There are two main forms of conditional expressions:
  - using double brackets [[ .. ]] and
  - using single brackets [ .. ]
- The double brackets [[ .. ]] provide more advanced features, enhanced syntax, and improved handling of variables and strings
  - They are generally preferred over single brackets [ .. ] for conditional expressions in Bash scripts

## Hands-on Labs (HoLs)

### Conditional Operators





# Understanding If Statements

## Understanding If Statement

- The If statement is a fundamental control structure that allows you to make decisions in your script based on the evaluation of a condition.
- It enables you to execute different blocks of code depending on whether the condition is true or false.
- The basic syntax of the if statement is shown

```
Script.sh
#!/bin/bash
if [ condition ]
then
    # Code to execute
fi
```

## Understanding If Statement (cont.)

- The condition can be a comparison between variables, a file test, a string comparison, or any expression that evaluates to true or false.
- Make sure to enclose the condition within square brackets [ ... ].
- There should be spaces before and after the brackets.
- Use the then keyword to specify the block of code that will be executed if the condition is true.
- End the if statement with the fi keyword

```
Script.sh
#!/bin/bash
if [ condition ]
then
    # Code to execute
fi
```

## If, else

---

Optionally, use the **else** keyword to specify the block of code that will be executed if the condition is **false**. The else block follows the same syntax as the then block.

```
Script.sh
#!/bin/bash
if [ condition ]
then
    # Code to execute
else
    # Code to execute
fi
```

## If, elif – Multiple Conditions

- if and elif (short for "else if") are conditional statements that allow you to handle multiple conditions in your script.
- The if statement is used to start the conditional block.
- You provide a condition to evaluate inside the first set of square brackets [ ... ].
  - If this condition evaluates to true, the code block after then will be executed.
- The elif statement, is used to check an additional condition if the previous if or elif condition is false.
- You can have multiple elif statements to handle multiple conditions.
- The fi statement marks the end of the if statement

```
Script.sh
#!/bin/bash
if [ condition1 ]
then
    # Code to execute
elif [ condition2 ]
then
    # Code to execute
else
    # Code to execute
fi
```

## Hands-on Labs (HoLs)

# Understanding If Statement



## Hands-on Labs (HoLs)

# If Statement Using File Operators And Logical Operators





# Regular Expressions

# Regular Expressions

- Regular Expressions is a powerful tool for pattern matching and text manipulation.
- Regular expressions allow you to define search patterns using a combination of characters, metacharacters, and quantifiers, enabling you to perform complex and flexible matching operations on text data.
- Bash supports regular expressions through the `[[ ... ]]` construct when used with the `=~` operator. This operator allows you to compare a string against a regular expression pattern.

Script.sh

```
#!/bin/bash
if [[ $var =~ regular_expression ]]
then
    # Code to execute
else
    # Code to execute
fi
```

## Regular Expressions (cont.)

Characters	Description
.	(dot) Matches any single character except a newline
*	Matches zero or more occurrences of the preceding character or group
^	Matches the start of a line
\$	It matches the end of the string
?	It matches exactly one character in the string or stream
\	It is used for escape following character

## Hands-on Labs (HoLs)

# Regular Expressions



# Case



## Section Outline

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In this section, we will learn:

- Understanding Case Statement
- Demo - Case Statement



# Understanding Case Statement

# Understanding Case Statement

- The **case** statement is a powerful control structure that allows you to perform multiple conditional checks on a single variable.
- The **case** keyword starts the case statement, indicating that you are going to check a variable against various patterns.
- Each pattern is followed by a right parenthesis **)** and a double semicolon **;;**.
  - The double semicolon signifies the end of a code block associated with a specific pattern.

```
Script.sh
#!/bin/bash
case $variable in
    pattern1)
        # Code to execute
        ;;
    pattern2)
        # Code to execute
        ;;
    pattern3)
        # Code to execute
        ;;
    *)
        # Code to execute
        ;;
esac
```

## Understanding Case Statement (cont.)

- The **\*** pattern at the end is optional and acts as a catch-all for any value that doesn't match any of the preceding patterns.
  - If the variable does not match any of the specified patterns, the code block following the **\*** pattern will be executed.
- The **esac** keyword marks the end of the case statement.

```
Script.sh
#!/bin/bash
case $variable in
    pattern1)
        # Code to execute
        ;;
    pattern2)
        # Code to execute
        ;;
    pattern3)
        # Code to execute
        ;;
    *)
        # Code to execute
        ;;
esac
```

## Hands-on Labs (HoLs)

### Case Statement



## Array and for Loop



## Section Outline

---

In this section, we will learn:

- What is an Array?
- Demo - Array
- Explaining For Loop
- Demo – For Loop
- Continue And Break
- Select Command
- Demo - Select Command



# What is an Array?

## What is an Array?

- An array is a data structure that can hold multiple values under a single variable name.
- Arrays allow you to store and manipulate a collection of elements, such as numbers, strings, or a mix of different data types.
- The syntax of creating an array: `array_name=(element1 element2 ... elementN)`

Syntax	Description
<code>echo \${arr[2]}</code>	Print the third elements
<code>echo \${arr[@]}</code>	Print all elements
<code>echo \${#arr[@]}</code>	Print the number of elements
<code>arr+=(new)</code>	Add element to an array
<code>unset arry[2]</code>	Remove the element from array that index ID 2

## Hands-on Labs (HoLs)

### Arrays





# For Loop

# For Loop

- The **for** loop is a control structure that allows you to iterate over a list of items and execute a block of code for each item in the list.
- It is a fundamental construct used for repetitive tasks, such as processing elements of an array, iterating through files in a directory, or executing a command multiple times with different arguments.

Script.sh

```
#!/bin/bash
```

```
for variable in item1 item2 ... itemN  
do  
    # Code to be executed for each item  
done
```

# For Loop

- The **for** keyword marks the beginning of the **for** loop.
- **variable** is a user-defined variable that will take on the value of each item in the list as the loop iterates.
- **in item1 item2 ... itemN** specifies the list of items over which the for loop will iterate.
- The **loop** will execute the code block enclosed between **do** and **done** for each item in the list.

Script.sh

```
#!/bin/bash
for variable in item1 item2 ... itemN
do
    # Code to be executed for each item
done
```

## Hands-on Labs (HoLs)

### For Loop





# Continue And Break

## Continue

Continue and Break are control statements that can be used within loops, including for loops, to control the flow of execution.

- Continue Statement:

- The continue statement is used to skip the rest of the current iteration of a loop and continue with the next iteration.
- When the continue statement is encountered, the remaining code block inside the loop for the current iteration is skipped, and the loop immediately moves to the next iteration.

```
Script.sh
#!/bin/bash
for i in {1..5}
do
    if [ $i -eq 3 ]; then
        continue
    fi
    echo "Number: $i"
done
```

Number: 1  
Number: 2  
Number: 4  
Number: 5

## Break Statement

The **break statement** is used to exit the loop prematurely when a specific condition is met.

- When the break statement is encountered, the loop terminates immediately, and the execution continues with the code following the loop

Script.sh

```
#!/bin/bash
for i in {1..5}
do
    if [ $i -eq 3 ]; then
        break
    fi
    echo "Number: $i"
done
```

Number: 1

Number: 2

## Hands-on Labs (HoLs)

Continue And Break





## Select Command

## Select Command

- The **select** command is a built-in construct used to easily create simple interactive shell scripts with menus.
- We define an array options containing the menu options.
- The **select command** displays the menu with the options listed, and the user is prompted to enter a number corresponding to their choice.
- The selected option is stored in the “**var\_name**” variable.

```
Script.sh
#!/bin/bash
select var_name in [LIST]
do
    [COMMANDS]
done
```

## Hands-on Labs (HoLs)

Select Command



# While Loop and Reading Files



## Section Outline

---

In this section, we will learn:

- While Loop
- Demo - While Loop
- Until Loop
- Demo – Until Loop
- Shift Command
- Demo - Shift Command
- Reading Files Line by line
- Demo - Reading Files Line by line
- Source Command
- Demo – Source Command



# While Loop

# Explaining While Loop

- The **While** loop is a control structure that allows you to execute a block of code repeatedly as long as a specified condition is **true**.
- It is used for tasks that require repetitive execution until a certain condition becomes **false**.
- The **while** loop is particularly useful when you don't know in advance how many times the loop needs to be executed.

```
Script.sh
#!/bin/bash
while [ condition ]
do
    # Code to be executed
done
```

## Explaining While Loop (cont.)

- The **while** keyword marks the beginning of the while loop.
- [ **condition** ] represents the condition that is tested before each iteration of the loop.
  - If the condition is **true**, the loop will **continue executing**.
  - if the condition becomes **false**, the loop will **terminate**.
- The code block enclosed between **do** and **done** will be executed repeatedly as long as the condition remains true.

```
Script.sh
#!/bin/bash
while [ condition ]
do
    # Code to be executed
done
```

## Hands-on Labs (HoLs)

### While Loop

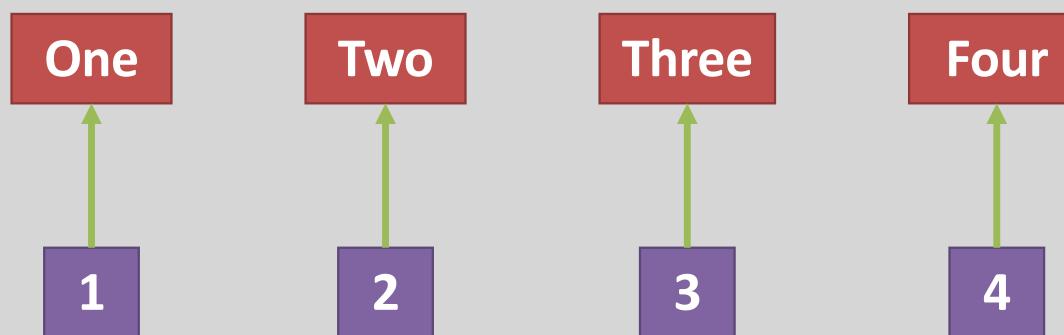




# Shift Command

## Shift Command

- The **shift** is a built-in bash command used to shift the positional parameters (arguments) passed to a script or function.
- The syntax is: **shift n**
  - **n**: The number of positions to shift. It must be a positive integer.
- The argument shifts/move the command line arguments to one position left.
  - The **first argument is lost** after using the shift command.



## Hands-on Labs (HoLs)

### Shift Command





# Reading Files Line By Line

## Reading Files Line By Line

- To read a file line by line in Bash, you can use a **while** loop with the **read** command.
- The **read** command reads a single line from the standard input or a file and assigns it to a variable.
- By using a **while** loop, you can repeatedly read lines until the end of the file is reached.

Script.sh

```
#!/bin/bash
while IFS= read -r line
do
    # COMMAND
done < input.file
```

## Reading Files Line By Line (cont.)

- The **-r** option of the read command prevents **backslashes** from being interpreted as escape characters, ensuring that the lines are read exactly as they are.
- The **IFS=** part clears the Internal Field Separator, which prevents leading and trailing **whitespaces** from being trimmed.
- The **done < "input.file"** part of the loop redirects the input from the file example.txt to the read command, allowing the loop to read lines from the file.

```
Script.sh
#!/bin/bash
while IFS= read -r line
do
    # COMMAND
done < input.file
```

1 : 2 : 3

## Hands-on Labs (HoLs)

### Reading Files Line By Line





# Until Loop

## Explaining Until Loop

- The **until** loop is used to repeatedly execute a block of code as long as a certain condition remains **false**.
- The difference to the **while** loop is that a **while** loop executes its code block as long as the given condition is **true**.

Script.sh

```
#!/bin/bash
until [ condition ]
do
    # Code to be executed
done
```

## Hands-on Labs (HoLs)

Until Loop



# Functions



## Section Outline

---

In this section, we will learn:

- Explaining Functions
- Demo – Functions
- Source Command
- Demo - Source Command



# Explaining Functions

## Explaining Functions

- A Function is a block of reusable code that performs a specific task.
- Functions allow you to break down your Bash script into smaller, modular pieces, making it easier to manage, read, and maintain.
- The commands between the **curly braces {}** are called the body of the function.
  - The curly braces must be separated from the body by spaces or newlines.
- When you need to execute the commands inside a function, just write the **function name**
- The function definition must be placed before any calls to the function.

```
Script.sh
#!/bin/bash
function_name()
{
    # code to be executed
}

function_name
```

## Hands-on Labs (HoLs)

### Functions in Bash





# Source Command

# Source Command

- Using the `source` (or `.`) command inside a script allows you to include the content of another script within the current script.
- This can be useful when you want to reuse code or load environment variables or functions from another script into the current script.
- It enables you to maintain separate script files for specific purposes while leveraging shared functionality.

```
fun.sh
#!/bin/bash
function_name()
{
    # code to be executed
}
```

```
Script.sh
#!/bin/bash
source ./fun.sh

function_name
```

## Hands-on Labs (HoLs)

### Source Command



**SED**



## Section Outline

---

In this section, we will learn:

- Explaining SED
- Demo - SED
- Addressing and Regular Expression in SED
- Demo - Addressing and Regular Expression in SED
- SED Operators
- Demo - SED Operators



# Explaining SED

## Explaining SED

- **Sed**, short for "stream editor", acts as a text editor with no interactive interface.
- The default sed command doesn't make changes to the original file.
- The user can store the modified content into another file if needed.
- By using SED you can edit files even without opening them, which is a much quicker way to find and replace something in file.

```
► sed OPTIONS 'COMMANDS' INPUT_FILE
```

## Replacing or substituting a string

```
▶ sed 's/<oldWord>/<newWord>/' INPUT_FILE
```

s: Substitute command for search and replace.  
This will replace the first word in each line.

```
▶ sed 's/<oldWord>/<newWord>/2' INPUT_FILE
```

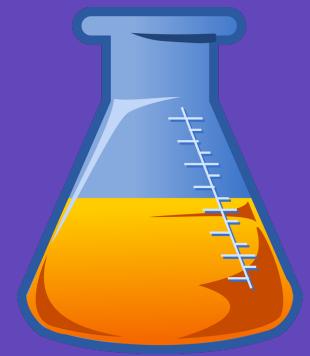
Use the /1, /2 ..etc flags to replace the first,  
second ..etc word in each line.

```
▶ sed 's/<oldWord>/<newWord>/g' INPUT_FILE
```

flag /g (global replacement)  
It will replace the word in all the file.

## Hands-on Labs (HoLs)

SED





# Addressing and Regular Expressions in SED

## Addressing and Regular Expression in SED

```
▶ sed '1 s/<oldWord>/<newWord>/g' INPUT_FILE
```

You can specify addresses (line numbers or patterns) to control which lines sed processes.

```
▶ sed 's/^<oldWord>/<newWord>/g' INPUT_FILE
```

"^" replaces in the line that starts with the specific word (oldWord)

```
▶ sed 's/<oldWord>$/<newWord>/g' INPUT_FILE
```

"\$" replaces the lines that ENDS with the specific word

## Hands-on Labs (HoLs)

# Addressing and Regular Expression in SED





# SED Operators

## SED Operators

► `sed 's/<oldWord>/<newWord>/p' INPUT_FILE`

Duplicating the replaced line(s)

► `sed -n 's/<oldWord>/<newWord>/p' INPUT_FILE`

Printing only the replaced lines

► `sed '/<Word>/ d' INPUT_FILE`

Remove a complete line that has a specific word from a file

## SED Operators (cont.)

---

► `sed -e '<script1>' -e '<script2>' INPUT_FILE`

executes multiple sed commands at once

► `sed -f <sed-command> INPUT_FILE`

Reading sed Commands From a File

► `sed -i 's/<oldWord>/<newWord>/' INPUT_FILE`

Use `-i` to save the modifications to the original file

## Hands-on Labs (HoLs)

### SED Operators



## Hands-on Labs (HoLs)

### Scripts with SED



**AWK**



## Section Outline

---

In this section, we will learn:

- Explaining AWK
- Records and Fields
- Conditional Expressions
- Loops



# Explaining AWK

## Explaining AWK

- Created by Alfred **Aho**, Peter **Wenberger**, and Brian **Kernighan**, **AWK** is a powerful text processing and manipulation tool.
  - It is used for working with structured text data.
- It can be used to perform tasks such as pattern matching, filtering, sorting, and manipulating data.
- You can use regular expressions in the pattern to perform more complex matching tasks.
- AWK allows you to use built-in variables, arithmetic operations, and string manipulations in the action block to perform various text processing tasks.

## The Basic Syntax of the awk command

► `awk 'BEGIN { commands } { commands } END { commands }' INPUT_FILE`

- **BEGIN:** This block is optional and is executed before processing the input file.
  - It is used for initializing variables or performing any setup tasks.
  - The commands in this block are executed only once at the beginning.
- **Commands:** These are the actions or commands to be executed when the pattern matches the input line.
  - These commands can perform various operations on the input data, such as printing, arithmetic calculations, string manipulation, and more.
- **END:** This block is optional as well. It is executed after processing all the input lines.
  - It is typically used for final calculations or summary output.
  - The commands in this block are executed only once at the end.

If you want to include multiple patterns and actions, you can separate them using **semicolons ;**

## Hands-on Labs (HoLs)

AWK

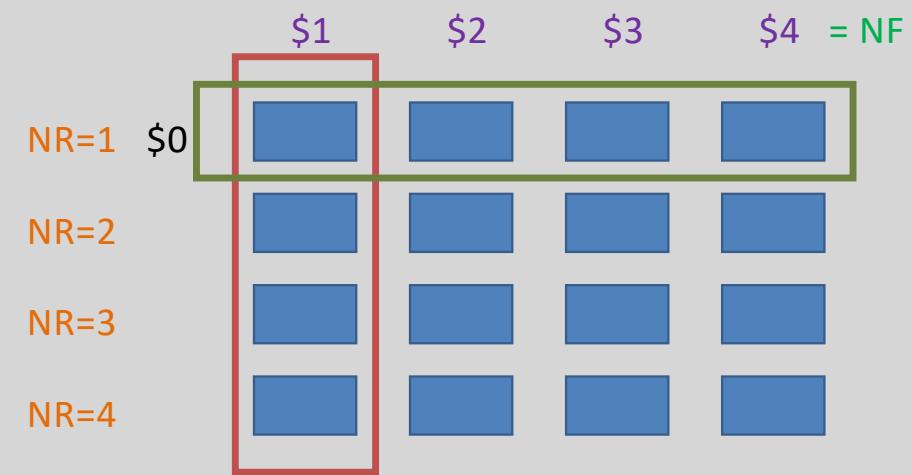




# AWK Variables

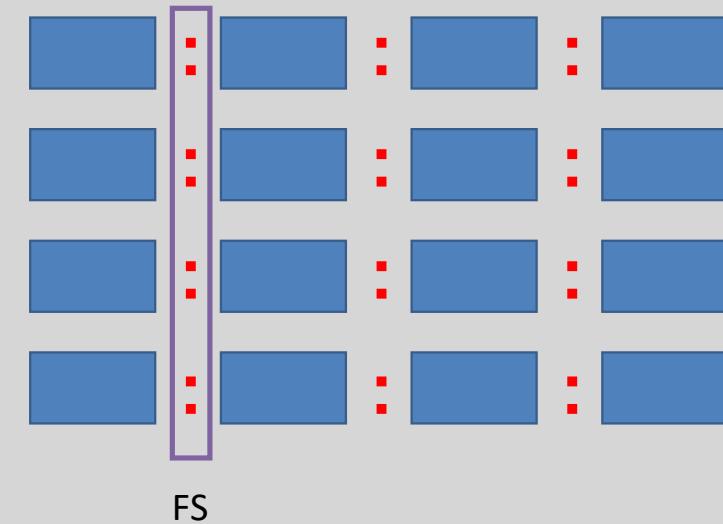
# AWK Variables

Variable	Description
NR	<b>Current record number.</b> It represents the total number of records (lines) processed so far.
NF	<b>Number of fields in the current record.</b> It represents the total number of fields separated by the field separator.
\$0	<b>Represents the whole line</b>
\$1, \$2, ....	<b>Represent the positions in a line.</b> If the line has 4 words, it will be stored in \$1, \$2, \$3 and \$4 positions respectively



# AWK Variables

Variable	Description
FS	<b>Field separator.</b> It specifies the character or regular expression that separates fields in the input data. By default, it is any whitespace (spaces or tabs).
OFS	<b>Output field separator.</b> It specifies the character used to separate fields in the output. By default, it is a space.
RS	<b>Record separator.</b> It determines how awk identifies the end of a record (line) in the input data. By default, it is a newline.
ORS	<b>Output record separator.</b> It determines how awk separates records in the output data. By default, it is a newline.



## Hands-on Labs (HoLs)

# AWK Variables – Part 1



## Hands-on Labs (HoLs)

# AWK Variables – Part 2



## Hands-on Labs (HoLs)

# Operations in AWK



## Hands-on Labs (HoLs)

# Operations in AWK – Part 2





# If Statements in AWK

## If Statement in AWK

- The awk command is enclosed in single quotes (' ) to prevent the shell from interpreting the script's content.
- Inside the awk script, you can define the pattern to match lines or records from the input.
- Within the curly braces {}, you can use the if statement to check a condition.
- The action inside the if block will be executed only when the condition is true.
- Optionally, you can have an else block with its own action to be executed when the condition is false.

Script.sh

```
#!/bin/bash
awk '{
    if (condition) {
        # Action to be executed
    }
    else {
        # Action to be executed
    }
}' input_file
```

## Hands-on Labs (HoLs)

### If Statement in AWK





# For Loop in AWK

## For Loop in AWK

- The for loop in awk works similarly to for loops in other programming languages, and it allows you to perform repetitive actions on data elements within a record.
- **variable:** It is a temporary variable that takes on the value of each element in the collection during each iteration of the loop.
- **collection:** It can be an array, a list of fields in the current record (such as \$1, \$2, etc.), or other data structures.

Script.sh

```
#!/bin/bash
awk '{
    for (variable in collection)
    {
        # Action to be performed for each
        # element in the collection
    }
}' input_file
```

## Hands-on Labs (HoLs)

### For Loop in AWK



## Scheduling The Scripts



## Section Outline

---

In this section, we will learn:

- "at" Command
- Demo - "at" Command
- Crontab
- Demo - Crontab



## "at" Command

## "at" Command

The at command is used to schedule one-time tasks or script executions to occur at a specific time in the future.

► at 15:30



Schedule at 3:30 PM today

► at 15:30 -f <script-name>



Schedule the specific script at 3:30 PM today

► atq



List the Schedule jobs

► atrm 1



Remove a Scheduled Job followed by the job number

## Hands-on Labs (HoLs)

### "at" Command



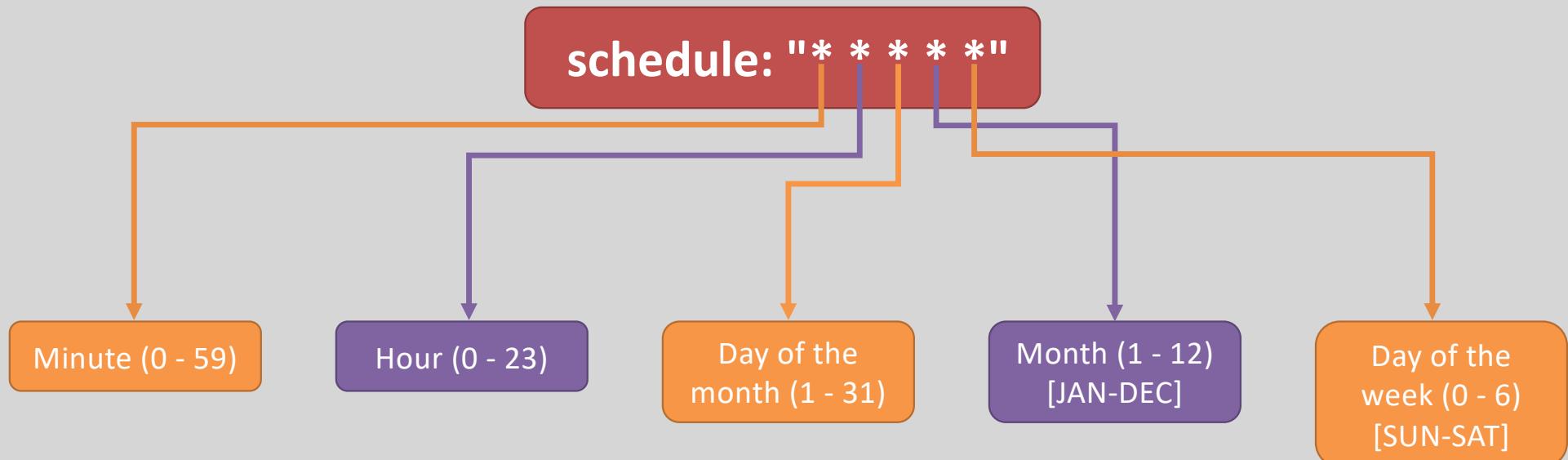


# “Crontab” Command

## “Crontab” Command

- Cron is a powerful time-based job scheduler in Unix-like operating systems, including Linux and macOS.
  - It allows you to schedule scripts or commands to run at specific times or on specific intervals.
- To schedule tasks for your user,
  - Run the command “**crontab -e**”
- In the crontab file, each line represents a scheduled task.
  - The format of a cron entry is as follows
    - “**\* \* \* \* \* command\_to\_be\_executed**”

# Cron Schedule Syntax



Calculate Schedule

<https://crontab.guru/>

## Hands-on Labs (HoLs)

### “Crontab” Command



# Capstone Project



## Capstone Project

Using A Bash Script and Scheduling to  
Automate Virtual Machine Data  
Backup & Replication To An Amazon  
S3 Bucket



## Automating Virtual Machine Backups & Replication To An Amazon S3 Bucket

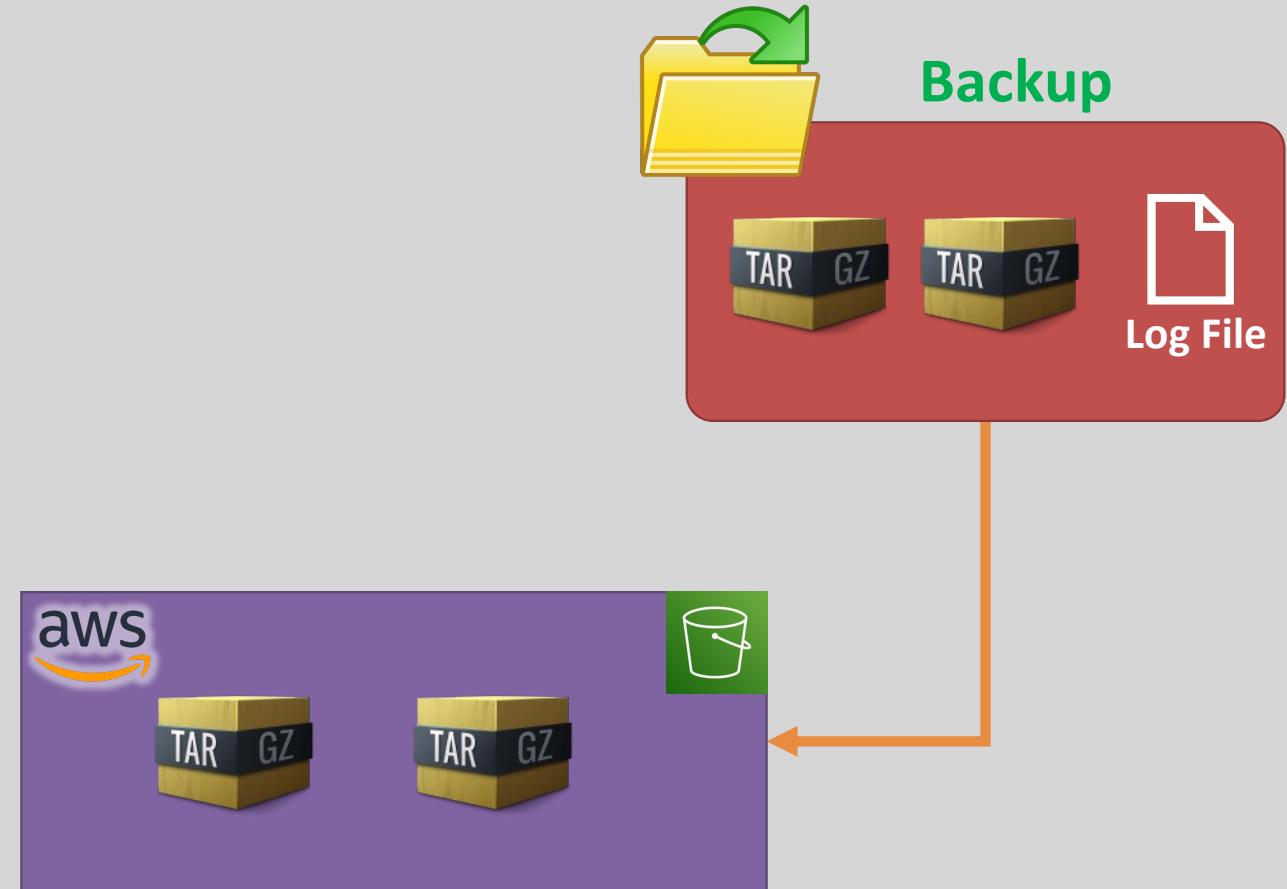
Create a bash script that runs on a schedule to compress and backup critical data on a virtual machine (EC2 Instance) in AWS.

- Automate the backup replication to an Amazon S3 Bucket.
- Key Features:
  - **Backup Scheduling:** Allow users to schedule backups at specific times or intervals (e.g., daily, weekly, or monthly)
  - **Backup Compression:** Compress the backup files to save storage space using the tar command with gzip (tar -czf) or other compression methods.
  - **Logging:** Create log files to record backup operations, including start time, end time, and any errors encountered during the backup.
  - **AWS Integration:** Seamlessly integrate with the AWS Command Line Interface (CLI) for secure and efficient uploads to Amazon S3.

## Automating Virtual Machine Backups & Replication To An Amazon S3 Bucket (cont.)

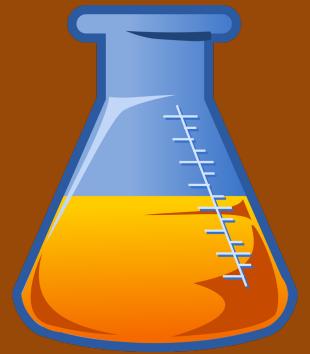


Every Day At Midnight



## Capstone Project

# User Account Management Script



# User Account Management Script

Create a Bash script to automate the creation of user accounts, generate random initial passwords, and enforce password change on first login.

- The script reads user data from a CSV file, allowing for the bulk provisioning of user accounts with enhanced security.
- Key Features:
  - Create A CSV file: Create a CSV file with a usernames and full-names.
  - CSV Data Input: Read user data from a CSV file for batch user account creation.
  - User Account Creation: Create user accounts with specified usernames and full names.
  - Random Password Generation: Generate strong, random passwords for each user.
  - Root Privilege Check: Ensure that the script is run with root privileges for user management.

# User Account Management Script

