

Simple Shell

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1.overall organization

Shell Implementation Overview

In this lab, we focus on creating a simple Linux shell capable of executing user commands. We streamline the code by following these steps:

1. Setting Up the Environment

Begin by establishing the shell's starting directory. This step ensures clarity regarding the shell's initial location.

2. Super Loop Operation

The core of our shell resides within a super loop. Here, we continuously accept user input and scrutinize it for validity. If the input indicates an exit command, the program terminates. Otherwise, it evaluates whether the user has issued a recognizable command.

3. Command Classification

Commands within our shell fall into two categories:

- **Built-in Commands:** These encompass specialized functionalities utilizing system calls such as `getenv`, `setenv`, `export`, `echo`, `pwd`, and `cd`. Each command performs specific actions like variable manipulation, directory navigation, or output display.
- **Normal Commands:** For executing standard commands, we fork a child process. If the fork returns a process ID of 0, we operate within the child process, utilizing `execvp` to execute the command. Conversely, a non-zero process ID indicates the parent process, where we manage foreground and background processes accordingly.

4. Child Process Management

To prevent zombie processes and maintain system cleanliness, we register a signal handler to monitor child processes. Upon termination, we write pertinent information, such as successful completion, to a designated log file (`log.txt`).

2. Major Functions

1. Get input : to get the command from the user

```
void GetUserInput(void) {  
    char cwd[100];  
    printf("%s shell >> ", getcwd(cwd, 100));  
    scanf("%[^\n]%*c", input);  
}
```

2. Pares Input : to pares the input and put it in a global array of strings

```
void ParseInput(void) {  
    char* token = strtok(input, " ");  
    if(strcmp(token, "export") == 0) {  
        CleanAndExport(token);  
        exportFlag = 1;  
    }  
    else {  
        if(strcmp(token, "cd") == 0) cdFlag = 1;  
        if(strcmp(token, "echo") == 0) echoFlag = 1;  
        if(strcmp(token, "pwd") == 0) pwdFlag = 1;  
        if(strcmp(token, "exit") == 0) exitFlag = 1;  
        while (token != NULL) {  
            parsedInput[counter] = token;  
            token = strtok(NULL, " ");  
            counter++;  
        }  
        parsedInput[counter] = '\\0';  
        backgroundIndex = counter - 1;  
        counter = 0;  
    }  
}
```

3-Clean Export : to parse the input in case command

```
void CleanAndExport(char * token) {
    while(token != NULL) {
        parsedInput[counter] = token;
        token = strtok(NULL, "=");
        counter++;
    }
    parsedInput[counter] = '\0';
    counter = 0;
}
```

4-Execute CD function & Execute Export function

```
void ExecuteCD(void) {
    if((parsedInput[1] == NULL) || ((strcmp(parsedInput[1], "~") == 0))) {
        chdir(getenv("HOME"));
    }
    else {
        int flag = 0;
        flag = chdir(parsedInput[1]);
        if(flag != 0) {
            printf("Error, the directory is not found\n");
        }
    }
}

void ExecuteExport(void) {
    char* data = parsedInput[2];
    if(data[0] == '"') {
        data++;
        data[strlen(data)-1] = '\0';
        setenv(parsedInput[1], data, 1);
    }
    else {
        setenv(parsedInput[1], parsedInput[2], 1);
    }
}
```

5-Execute Shell built in : (export,echo,pwd and cd)

```
void ExecuteShellBuiltIn(void) {
    if(cdFlag) {
        ExecuteCD();
    }
    else if(exportFlag) {
        ExecuteExport();
    }
    else if(echoFlag) {
        ExecuteEcho();
    }
    else if(pwdFlag) {
        printf("%s\n", getcwd(NULL, 0));
    }
}
```

6-Execute Echo function :

```
void ExecuteEcho(void) {
    char* echoEnv = parsedInput[1];
    if(parsedInput[2] == NULL) {
        echoEnv++;
        echoEnv[strlen(echoEnv) - 1] = '\0';
        if(echoEnv[0] == '$') {
            echoEnv++;
            printf("%s\n", getenv(echoEnv));
        }
        else {
            printf("%s\n", echoEnv);
        }
    }
    else {
        char* temp = parsedInput[2];
        echoEnv++;
        if(echoEnv[0] == '$') {
            echoEnv++;
            printf("%s ", getenv(echoEnv));
            temp[strlen(temp)-1] = '\0';
            printf("%s\n", temp);
        }
        else {
            printf("%s ", echoEnv);
            temp++;
            temp[strlen(temp)-1] = '\0';
            printf("%s\n", getenv(temp));
        }
    }
}
```

7-Execute command :

```
void ExecuteCommand(void) {
    int status, foregroundId;
    int errorCommand = 1;
    int child_id = fork();
    if(child_id == -1) {
        printf("System Error!\n");
        exit(EXIT_FAILURE);
    }
    else if (child_id == 0) {
        if(parsedInput[1] == NULL) {
            errorCommand = execvp(parsedInput[0], parsedInput
        )
        else if(parsedInput[1] != NULL) {
            char* env = parsedInput[1];
            if(env[0] == '$') {
                int i = 1;
                char* envTemp;
                env++;
                envTemp = getenv(env);
                char * exportTemp = strtok(envTemp, " ");
                while(exportTemp != NULL) {
                    parsedInput[i++] = exportTemp;
                    exportTemp = strtok(NULL, " ");
                }
            }
            errorCommand = execvp(parsedInput[0], parsedInput
        )
        }
        if(errorCommand) {
            printf("Error! Unknown command\n");
            exit(EXIT_FAILURE);
        }
    }
}
```

```
    else {
        if(strcmp(parsedInput[backgroundIndex], "&") == 0) {
            return;
        }
        else {
            foregroundId = waitpid(child_id, &status, 0);
            if(foregroundId == -1){
                perror("Error in waitpid function\n");
                return;
            }
            if(errorCommand) {
                FILE * file = fopen("log.text", APPEND_TO_FILE);
                fprintf(file, "%s", "Child process terminated\n");
                fclose(file);
            }
        }
    }
}
```

8-Reap Child Zombie

```
void ReapChildZombie(void) {  
    int status;  
    pid_t id = wait(&status);  
    if(id == 0 || id == -1) {  
        return;  
    }  
    else {  
        WriteToLogFile();  
    }  
}
```

9-write in log file function:

```
void WriteToLogFile(void) {  
    FILE * file = fopen("log.text", APPEND_TO_FILE);  
    if(file == NULL) {  
        printf("Error in file\n");  
        exit(EXIT_FAILURE);  
    }  
    else {  
        fprintf(file, "%s", "Child process terminated\n");  
        fclose(file);  
    }  
}
```

3.Sample runs

1-basic commands in shell

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

/home/mohamed/Documents/os/c_practise shell >> ls
log.text myshell myshell.c simple_shell.c test
/home/mohamed/Documents/os/c_practise shell >> mkdir test
mkdir: cannot create directory 'test': File exists
/home/mohamed/Documents/os/c_practise shell >> ls
log.text myshell myshell.c simple_shell.c test
/home/mohamed/Documents/os/c_practise shell >> ls -a -l -h
total 60K
drwxrwxr-x 4 mohamed mohamed 4.0K 7 07:16 .
drwxrwxr-x 3 mohamed mohamed 4.0K 1 14:06 ..
-rw-rw-r-- 1 mohamed mohamed 125 7 07:17 log.text
-rwxrwxr-x 1 mohamed mohamed 23K 7 07:16 myshell
-rw-rw-r-- 1 mohamed mohamed 5.6K 7 07:16 myshell.c
-rw-rw-r-- 1 mohamed mohamed 6.5K 7 05:44 simple_shell.c
drwxrwxr-x 2 mohamed mohamed 4.0K 7 07:15 test
drwxrwxr-x 2 mohamed mohamed 4.0K 1 14:11 .vscode
```

2-built in commands (ex :cd)

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

/home/mohamed/Documents/os shell >> cd
/home/mohamed shell >> cd ./
/home/mohamed shell >> ls
Desktop Documents Downloads Music Pictures Public snap Templates Videos
/home/mohamed shell >> cd ./Documents
/home/mohamed/Documents shell >> ls
'Hacking- The Art of Exploitation (2nd ed. 2008) - Erickson.pdf' os picocft
```

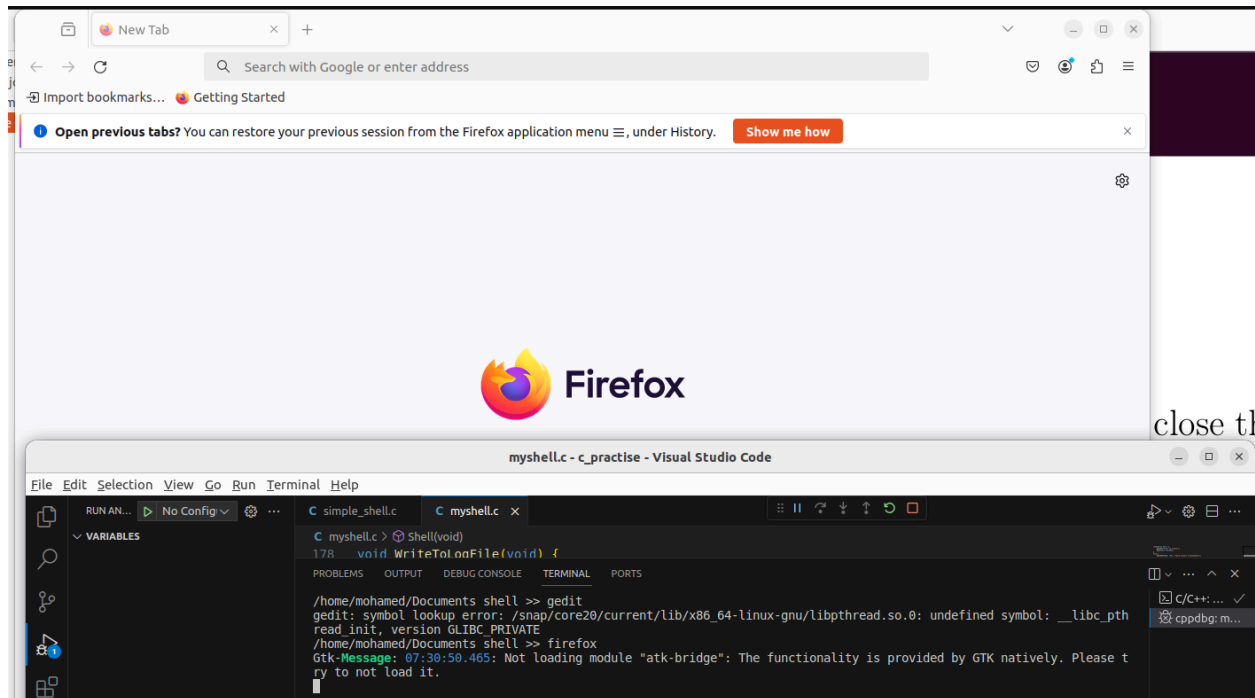
3-error

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

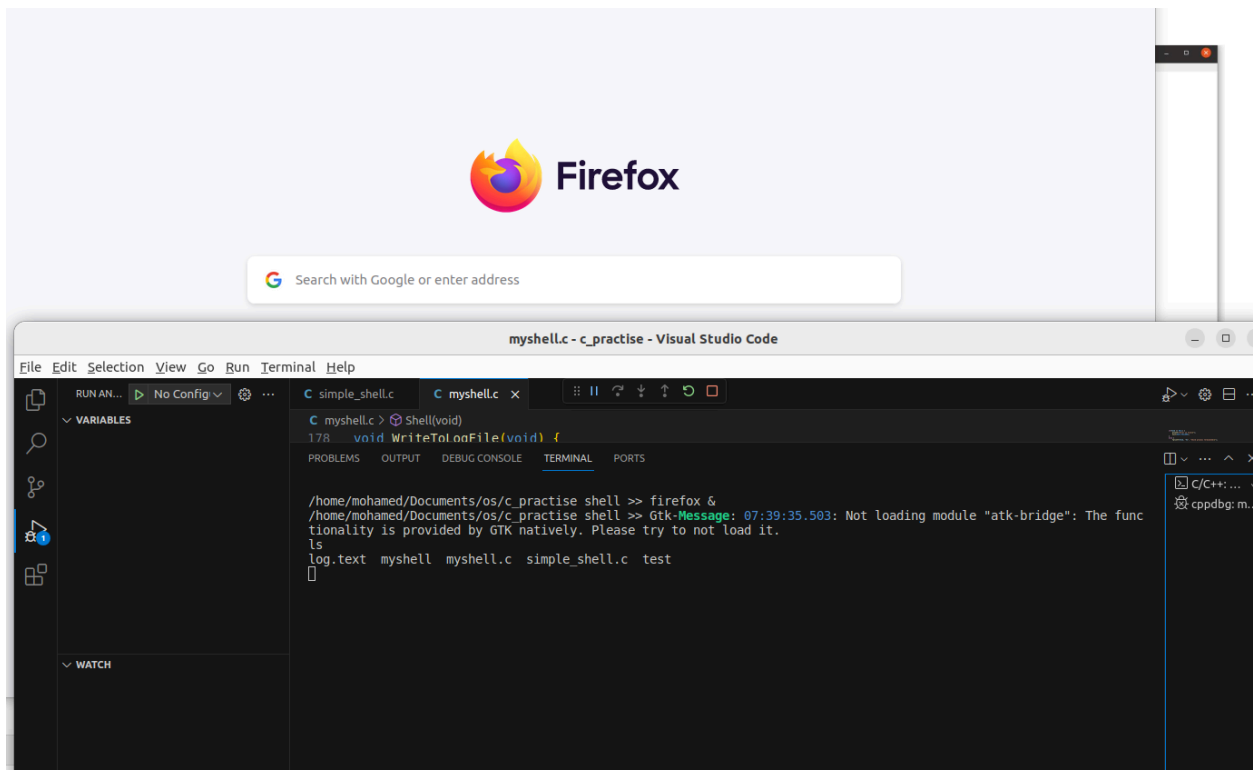
/home/mohamed/Documents shell >> hey
Error! Unknown command
/home/mohamed/Documents shell >> █
```


4-The process hierarchy

foreground process : the process doesn't terminate until we close the
firefox because it's a foreground process



background process : the process work in the background and the user can enter another command



The image shows a 'Processes' window from a Linux desktop environment. It displays a list of running processes with columns for Process Name, User, % CPU, ID, Memory, Disk read tot, and Disk writ. The processes listed include evince, evince-d, evolution-addressbook-factory, evolution-alarm-notify, evolution-calendar-factory, evolution-source-registry, firefox, gdb, gdm-wayland-session, gjs, and gnome-calendar. The 'firefox' process is highlighted, showing it is running under the user 'mohamed' with ID 10599, using 153.5 MB of memory, and having a disk read total of 4.1 MB.

Process Name	User	% CPU	ID	Memory	Disk read tot	Disk writ
evince	mohamed	0.00	4653	112.1 MB	3.0 MB	16.0
evince-d	mohamed	0.00	4661	393.2 kB	36.9 kB	
evolution-addressbook-factory	mohamed	0.00	1907	3.5 MB	2.1 MB	36.0
evolution-alarm-notify	mohamed	0.00	2004	15.5 MB	1.6 MB	
evolution-calendar-factory	mohamed	0.00	1890	4.5 MB	5.1 MB	
evolution-source-registry	mohamed	0.00	1881	3.9 MB	3.5 MB	
firefox	mohamed	0.00	10599	153.5 MB	4.1 MB	13.0
gdb	mohamed	0.00	10483	26.2 MB	N/A	
gdm-wayland-session	mohamed	0.00	1667	393.2 kB	N/A	
gjs	mohamed	0.00	1931	4.7 MB	N/A	
gjs	mohamed	0.00	2348	4.9 MB	N/A	
gjs	mohamed	0.04	2377	19.9 MB	1.8 MB	
gnome-calendar	mohamed	0.00	10125	14.5 MB	1.5 MB	