

## CONTACT



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### **EDUCATION**

2019-2024

ESPRIT - Private Higher Institute of Engineering and Technology

Tunis, Tunisia Engineering Degree Computer Science

**2018 - 2019** 

LYCÉE SOUKRA, TUNIS

Baccalaureate in Mathematics

# Technical Skills

- Programming Languages: HTML, CSS, JavaScript, TypeScript, PHP, Java, C++, C
- Frameworks & Tools: React.js, Angular,
  Symfony, Spring Boot, .NET, Node.js
- Database Management: MySQL, NoSQL, Oracle, PostgreSQL
- DevOps Tools: Docker, Git, Jenkins,
  SonarQube, Nexus, Grafana, Prometheus
- Security Tools: Kali Linux, Cortex, TheHive, Snort, Pfsense
- API Technologies: RESTful APIs, GraphQL Development Tools: Postman
- Methodologies : Agile (Scrum, Kanban)
  Design Skills : UI/UX Design

## LANGUAGES

- English:
- French:
- Arabic:
- Spanish:

# HAMMAMI MOHAMED RASEM

FULL-STACK WEB DEVELOPER

#### **PROFILE**

A highly skilled and driven Web Development Engineer with expertise in building dynamic and responsive applications. Proficient in front-end and back- end development using modern technologies such as React.js and Spring Boot. Experienced in DevOps practices, data management, and the development of secure and scalable solutions. Passionate about leveraging innovative tools and techniques to deliver high-quality web applications that meet client needs.

#### EXPERIENCE

Full-Stack Web Developer - PLASTIFORM

- Start: Jan 2025
- · Tunis, Tunisia
- Created a dynamic full-stack web application for PLASTIFORM, using React.js for the frontend and Spring Boot for the backend.
- Designed and implemented a modern, responsive user interface aligned with the company's branding and UX best practices.
- Developed and connected to a MySQL database for efficient data storage and management.

#### INTERNSHIPS

- Final-Year Internship (Dec 2023 Jun 2024) PLASTIFORM & FTLM
  - Developed two dynamic and responsive websites with full DevOps pipeline integration.
  - Utilized Spring Boot for backend development and React.js for the frontend.
  - Focused on data management and processing functionalities to meet real client needs.
- Internship at ESPRIT (Jul Aug 2023)
  - Developed the ESPRIT-SPORT platform.
  - Integrated an AI-based module for automatic schedule generation.
  - Technologies used: Spring Boot, React.js.
- Internship at GoMyCode (Jul Sep 2022)
  - Designed and developed web applications.
  - Focused on frontend technologies: HTML, CSS, JavaScript.
- Internship at Code Time Technology (Aug 2021)
  - Completed a one-month training in software development fundamentals.
- Gained exposure to programming basics and software engineering practices.

#### CERTIFICATIONS

- Certified Training: Introduction to Web Development (HTML, CSS, JavaScript, React.js) - GoMyCode
- Certified Participation: Java
- · Certified Participation: DevOps
- Certified Participation: WordPress Website Development
- Certified Participation: AWS Essentials for Security Professionals

#### **ACADEMIC PROJECTS**

- SOC Next Generation Platform (Jan May 2023)
- Developed a security operations center (SOC) platform using open-source tools, including VMware, Pfsense, TheHive, Cortex, and others. Focused on threat detection, incident response, and network security management.
- PIDEV Project (Jan May 2022)
- Built a cross-platform solution (web, desktop, and mobile) that allows clients to book events and purchase equipment online.
- Technologies: Symfony (PHP), Java, Codename One.
- Desktop Application (Jan May 2021)
- Developed a desktop application using C++, the Qt library, and Oracle database for managing business operations.
- 2D Game Creation (2019-2020)
  - Designed and developed a 2D game using C and the SDL library on Ubuntu. Focused on gameplay mechanics and graphics rendering.