

Object Oriented Programming Fundamentals



AGENDA

- Identifying classes from requirements
- Separating responsibilities.
- Defining relationships between classes
- Lavage reuse



WHY OOP

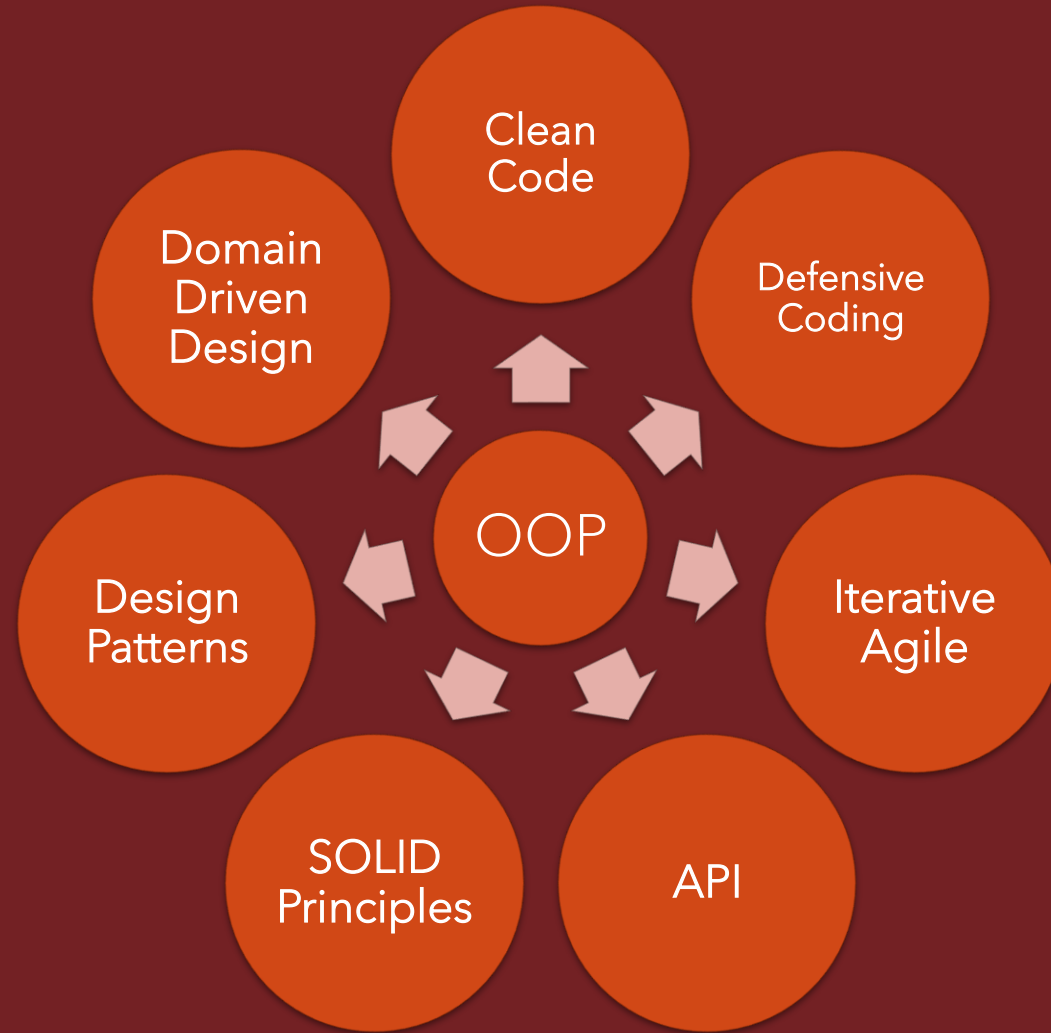


The more you know about OOP, The more you can better leverage features of C# to build well-crafted, maintainable and testable application.



Code Reusability: Inheritance allows the reuse of code by creating derived classes from existing ones.

OOP Is the Foundation



We need to define
the business objects

Business
Object

==

Class

```
public class Customer
{
    public int CustomerId { get; private set; }

    public string EmailAddress { get; set; }

    public string FirstName { get; set; }

    public string LastName { get; set; }

    public bool Validate() {...}
}
```

Entity

Customer Management System

Entity

Customer

Class

Customer

- First Name
- Last Name
- Go On An Adventure

Objects

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What Is Object Oriented Programming (OOP)

An approach to designing and building applications that are:

- Flexible
- Natural
- Well-crafted
- Testable

by focusing on objects that interact cleanly with another

Identifying classes

Separating responsibilities

Establishing relationships

Leveraging reuse

How we extract classes from words





Customer Management System



Manage regular,
premium, VIP types of
customer



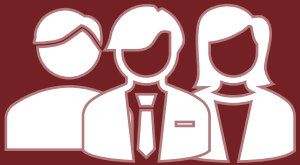
Manage products



Receive orders from
customers

Start with the Nouns

Customer



Manage regular,
premium, VIP types of
customer

Product



Manage products

Order



Receive orders from
customers

Define Appropriate Members



- Customer's name (First name, Last name)
- Contact information (phone number, email)
- address



- Product name
- Product description
- Product price



- Order date
- Total price
- Shipping address

Define Appropriate Members

Customer

- Name
- Email
- Phone
- Address

Product

- Name
- Description
- Price

Order

- Order date
- Shipping address
- Customer
- Product
- Quantity

Define Appropriate Members

Customer

- Name
- Email
- Phone
- Address

Product

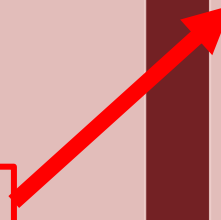
- Name
- Description
- Price

Order

- Order date
- Shipping address
- Customer
- Order items

Order Item

- Product
- Quantity



Define Appropriate Members

Customer

- Name
- Email
- Phone
- Address
- Validate()
- Retrieve()
- Save()

Product

- Name
- Description
- Price
- Validate()
- Retrieve()
- Save()

Order

- Order date
- Shipping address
- Customer
- Order items
- Validate()
- Retrieve()
- Save()

Order Item

- Product
- Quantity
- Validate()
- Retrieve()
- Save()

Consider Timing

Customer

- Name
- Email
- Phone
- Address
- Validate()
- Retrieve()
- Save()

Product

- Name
- Description
- Price
- Validate()
- Retrieve()
- Save()

Order

- Order date
- Shipping address
- Customer
- Order items
- Validate()
- Retrieve()
- Save()

Order Item

- Product
- Quantity
- Purchase price
- Validate()
- Retrieve()
- Save()

ABSTRACTION

- Abstraction is a fundamental concept in computer science that helps simplify complex systems, making them more manageable and easier to understand.
- It allows to focus on essential aspects while hiding intricate details.
- It aims to capture the essential functionalities and characteristics while hiding unnecessary details.
- The way you think about classes, and not a programming technique.

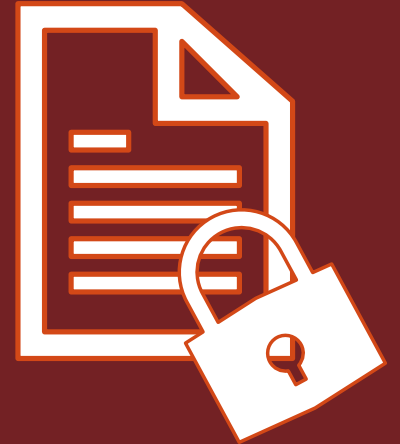
ENCAPSULATION

- Encapsulation is a key underlying principle that makes it possible to build large, full-featured systems by breaking complex operations into encapsulated units (classes).
- Encapsulation allows the objects in an application to work together without knowing the details of other objects' implementation.

BENEFITS OF HIDING DATA AND IMPLEMENTATION WITHIN THE CLASS

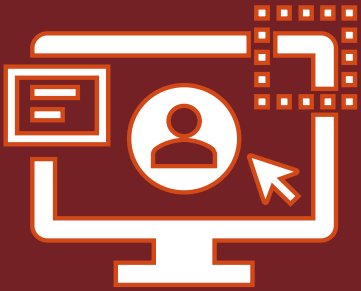


- Protects the data
- Allows for authorization before getting the data
- Allows for validation before setting the data

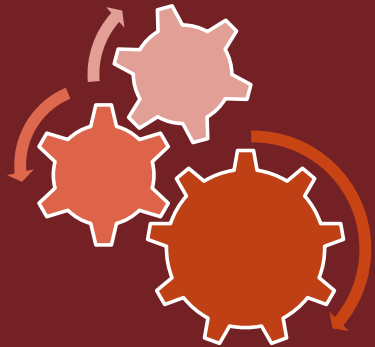


- Helps manage complexity by breaking methods down into manageable units
- Only the class understand the implementation.
- Implementation can be changing without impacting the rest of application.

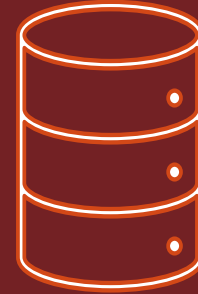
COMMON APPLICATION LAYERS



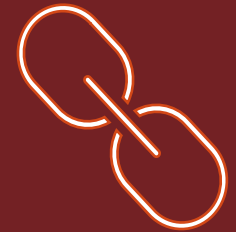
User interface layer



Business logic layer

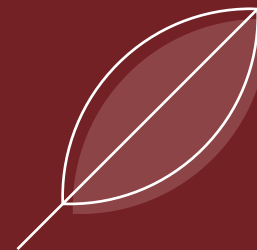


Data access layer



Common Code

The time for writing some code



Separation of concerns

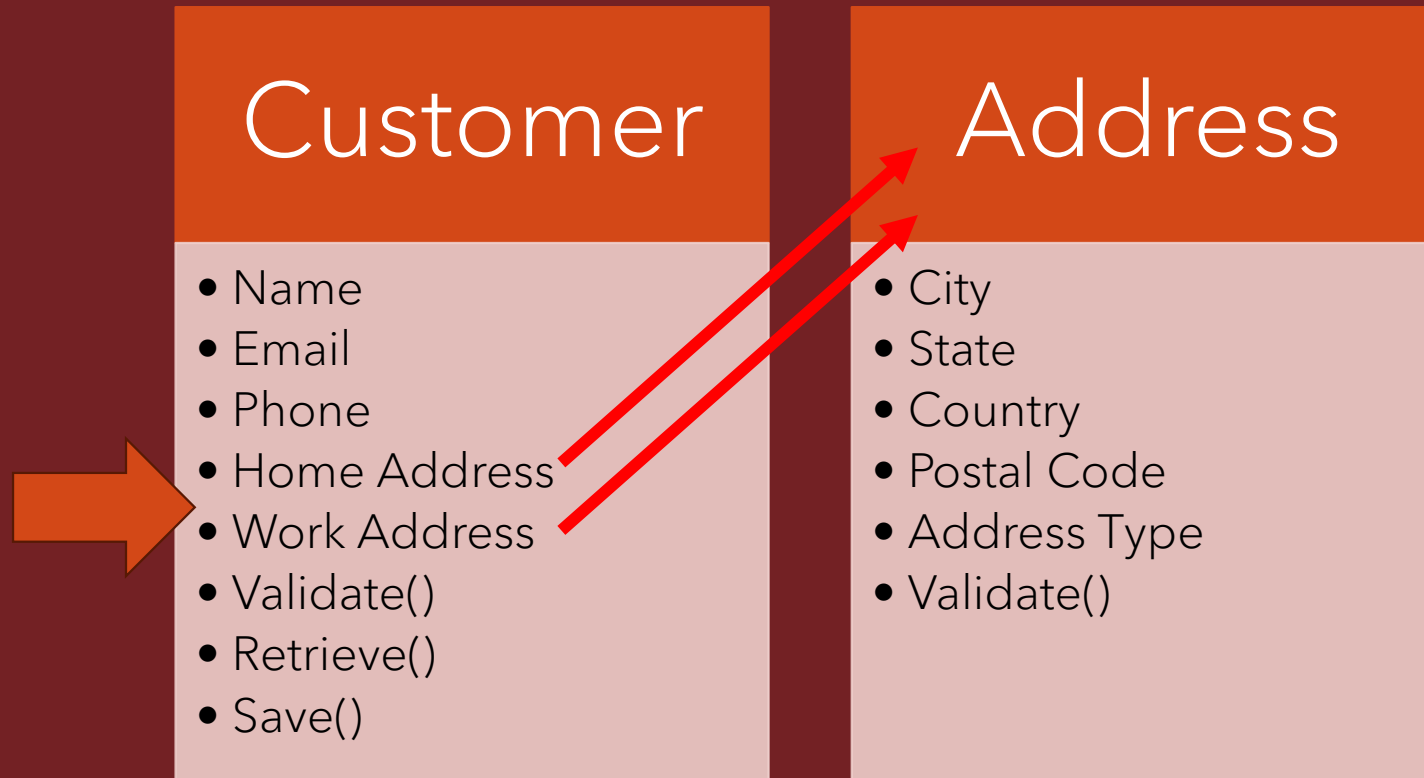


SEPARATION OF CONCERNS

- Minimizing coupling
- Maximizing cohesion
- Simplifies maintenance
- Improve testability



SEPARATING OF RESPONSIBILITIES



SEPARATING OF RESPONSIBILITIES

Customer Repository

- Retrieve()
- Save()

Customer

- Name
- Email
- Phone
- Home Address
- Work Address
- Validate()
- Retrieve()
- Save()

Address

- City
- State
- Country
- Postal Code
- Address Type
- Validate()

SEPARATING OF RESPONSIBILITIES

Customer

- Name
- Email
- Phone
- Work Address
- Home Address
- Validate()

Product

- Name
- Description
- Price
- Validate()

Order

- Order date
- Shipping address
- Customer
- Order items
- Validate()

Order Item

- Product
- Quantity
- Purchase price
- Validate()

Customer Repository

- Retrieve()
- Save()

Product Repository

- Retrieve()
- Save()

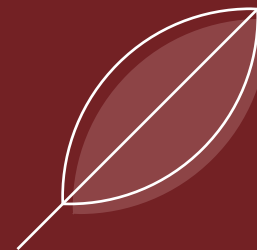
Order Repository

- Retrieve()
- Save()

Address

- City
- State
- Country
- Postal Code
- Address Type
- Validate()

Establishing Relationships



Working Together

Application

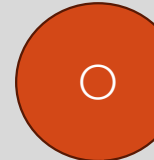
User Interface layer

Order Summary Form

OR

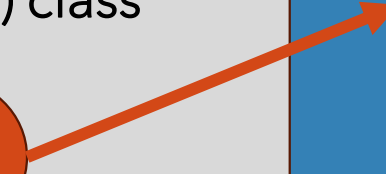
Business logic layer

Order Repository
(OR) class

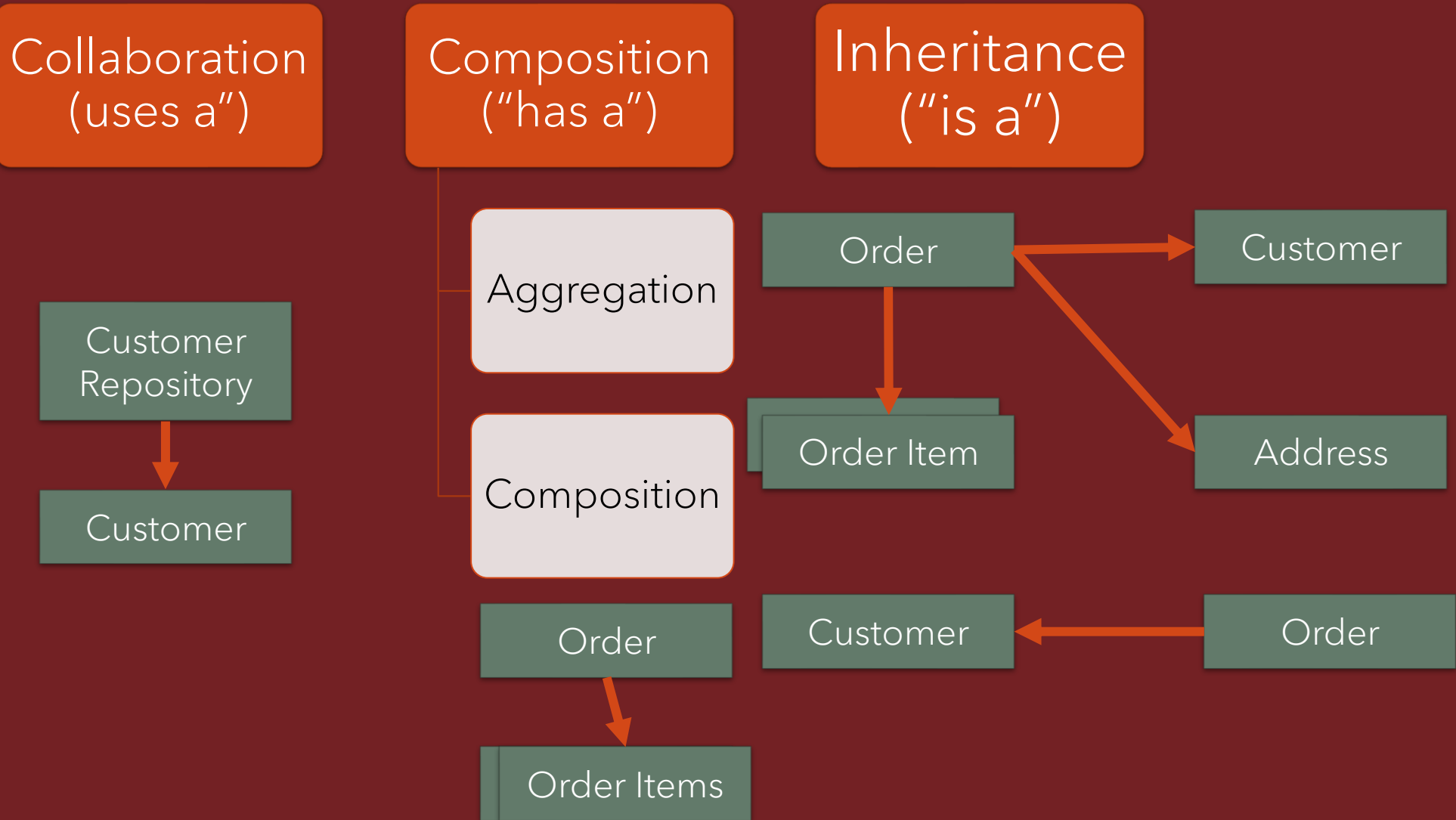


Order (O)
class

Order Item (OI)
class



Types of Relationships



THANK YOU !

