
SIC/XE Assembler Report

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1. Overview of Key Functions

1.1 getInput(string l, string *a, string *b, string *c)

- **Purpose:** Parses a line of assembly code into **label**, **opcode**, and **operand**.
- **Example:**

```
"FIRST STL RETADR" → Label="FIRST", Opcode="STL", Operand="RETADR"
```

1.2 wrdsize(int i)

- **Purpose:** Computes byte size for **WORD** directives.
- **Logic:**

```
"WORD 1234" → 2 bytes (4 hex digits / 2 = 2 bytes).
```

1.3 bytsize(int i)

- **Purpose:** Computes byte size for **BYTE** directives.
- **Logic:**

```
"BYTE C'EOF'" → 3 bytes (ASCII chars 'E', '0', 'F').
```

1.4 hextoint(string hexstring)

- **Purpose:** Converts hex strings to integers.

```
"1A" → 26 (decimal)
```

1.5 inttohex(int x, int b)

- **Purpose:** Converts integers to fixed-width hex strings.

```
inttohex(26, 4) → "001A"
```

1.6 bintohex(bool a, bool b, bool c, bool d)

- **Purpose:** Encodes 4 flags into 1 hex byte.

```
bintohex(1, 0, 1, 0) → "A" (8 + 2 = 0xA)
```

1.7 readdr(string res)

- **Purpose:** Computes PC-relative or base-relative addresses.

- **Example:**

```
PC=1000, target=1020 → Displacement = "014" (hex).
```

1.8 format2(int i)

- **Purpose:** Generates object code for **Format 2** (register) instructions.

```
"CLEAR X" → "B4" (opcode) + "1" (X reg) → "B41"
```

1.9 format3(int i)

- **Purpose:** Handles **Format 3** (standard) instructions.
- **Features:**
 - Indirect (@), Immediate (#), Indexed (X).

```
"LDA BUFFER, X" → "032026"
```

1.10 format4(int bb)

- **Purpose:** Generates **Format 4** (extended) instructions.

```
"+JSUB RDREC" → "4B101036" (4-byte).
```

1.11 ObjectFile()

- **Purpose:** Writes object code in SIC/XE format.
- **Output:**

```
H^COPY ^0000000^001077
T^0000000^10^17202D^69202D^4B101036...
```

1.12 printsymtab()

- **Purpose:** Generates a sorted symbol table.
- **Output:**

Symbol	Address
CLOOP	0006
...	...

2. Two-Pass Assembler Workflow

Pass	Task
1	Builds SYMTAB and tracks LOCCTR.
2	Generates object code using OPTAB/SYMTAB.

3. Output Files

File	Description
SICXE_SYMBOL_TABLE.txt	Symbol addresses.
SICXE_Output_LOCATION.txt	Instructions with object code.
SIC_XE_Out.txt	Final object code.

4. Conclusion

This assembler:

- ✓ Supports all SIC/XE addressing modes.

- ✓ Generates object code, symbol tables, and listings.
- ✓ Follows the classic two-pass design.

End of Report
