



**Faculty of Software Engineering and Computer Systems**

# **Programming**

**Lecture #1**

**Syntax constructions. Methods. Arrays.**

Instructor of faculty

Pismak Alexey Evgenievich

**Gavrilov Anton Valerievich**

Kronverksky Pr. 49, 1331 room

pismak@itmo.ru

avgavrilov@itmo.ru

Saint-Petersburg

# **Syntax constructions**

# Statements vs Expressions

1. <code>System.out.println("!") ;</code>	<code>// method invocation statement</code>
2. <code>if ( a &gt; 0 ) z = y + a ;</code>	<code>// if statement</code>
3. <code>while (true) counter++ ;</code>	<code>// while statement</code>
4. <code>f = a*x*x + b*x + c ;</code>	<code>// assignment statement</code>

1. <code>(float) Math.cos(x)</code>	<code>// cast expression</code>
2. <code>a * ( x + b ) &gt; 0</code>	<code>// relational expression</code>
3. <code>isDone &amp;&amp; ! hasErrors</code>	<code>// logical expression</code>
4. <code>a * x * x + b * x + c</code>	<code>// arithmetic expression</code>



# Conditional statement

```
if ( condition ) statement
```

```
if ( condition ) statement else statement_2
```

```
if ( condition ) statement else if ( condition ) statement_x  
...
```

```
1.  final int TEMPERATURE_LIMIT = 25;  
2.  int currentTemperature = 21;  
3.  boolean isSwitchedOff = false;  
4.  
5.  if(currentTemperature > TEMPERATURE_LIMIT) {  
6.      ...  
7.      isSwitchedOff = true;  
8.  }
```

# Dangerous!

```
boolean conditional = a * b > c;
```

```
if ( conditional ) { ... }
```

```
if ( conditional == true ) { ... }
```

```
if ( conditional != false ) { ... }
```

```
if ( String.valueOf(conditional).equals("true") )
```

```
if ( String.valueOf(conditional).length() == 4 )
```

```
if ( conditional == true && conditional != false )
```



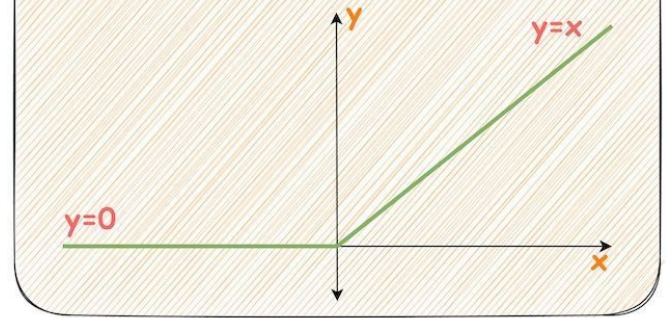
# Ternary operator

```
condition ? expression : expression;
```

```
// expression must return value
```

```
int relu = x > 0 ? x : 0;
```

ReLU Activation Function



```
1. int relu;  
2. if(x > 0) {  
3.     relu = x;  
4. } else {  
5.     relu = 0;  
6. }
```

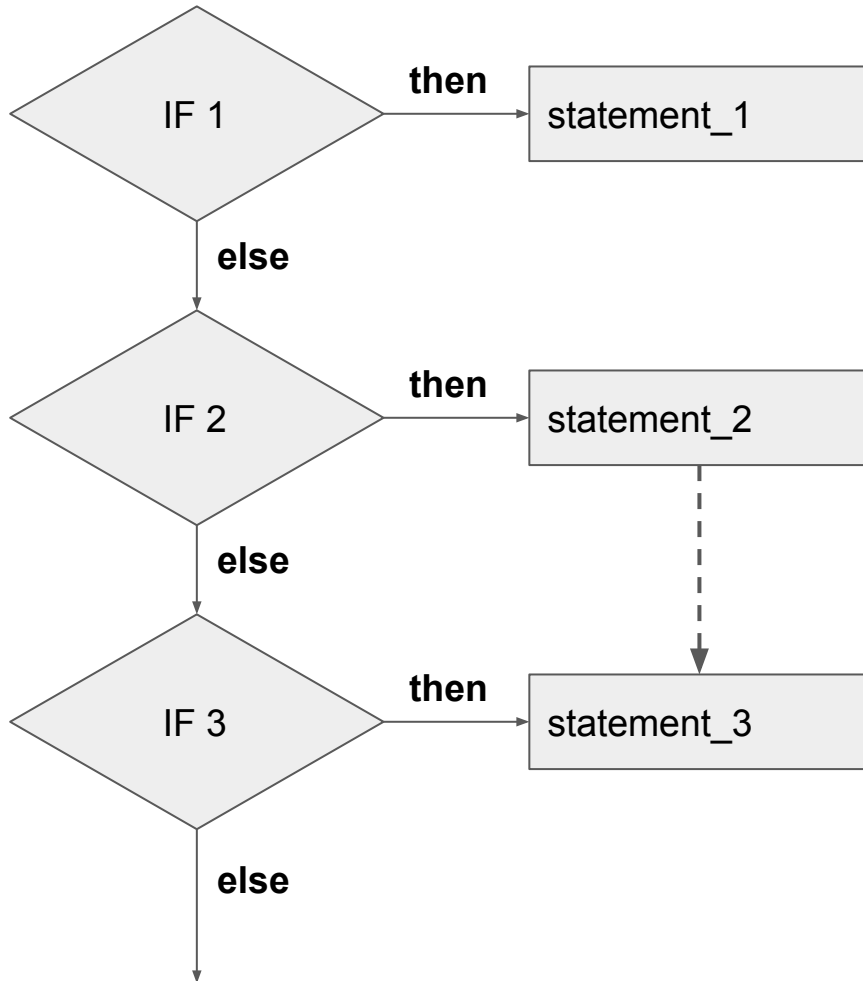


```
if (condition) {  
    return A;  
} else {  
    return B;  
}
```



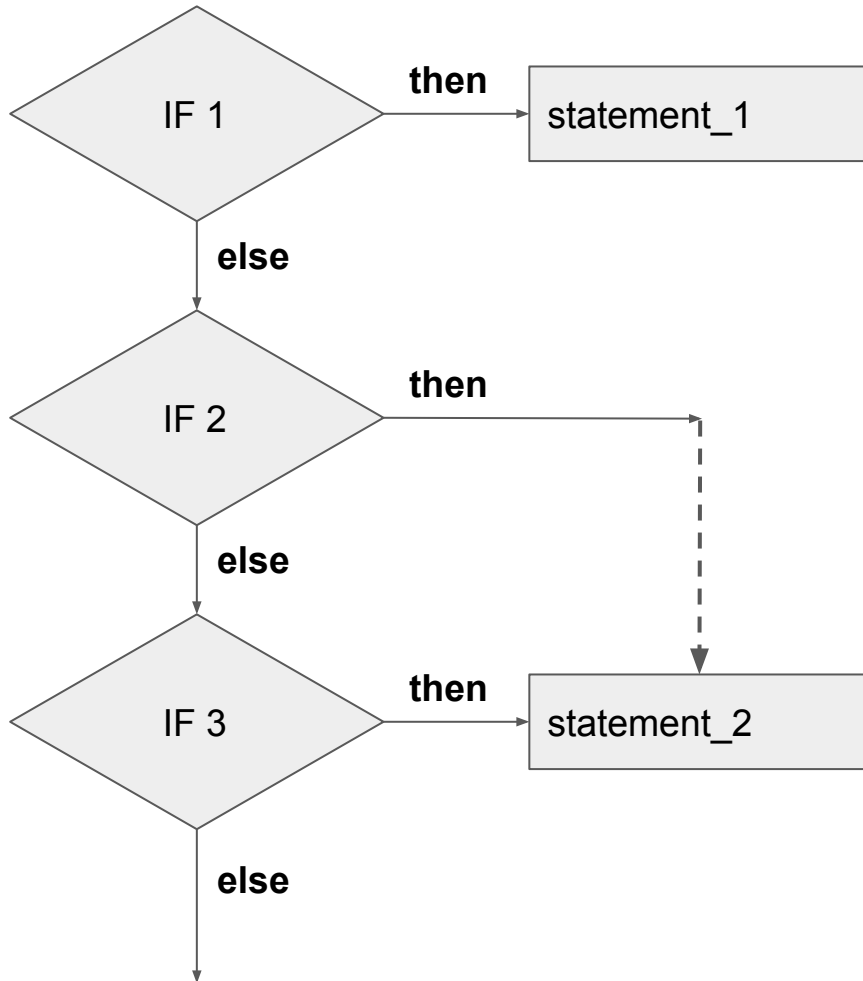
```
return condition ? A : B;
```

# Multivariate branching (classic)



```
switch ( x ) {  
  
  case 1 : statement_1;  
           break;  
  
  case 2 :  
  case 3 : statement_2;  
  
  default : statement_n;  
  
}
```

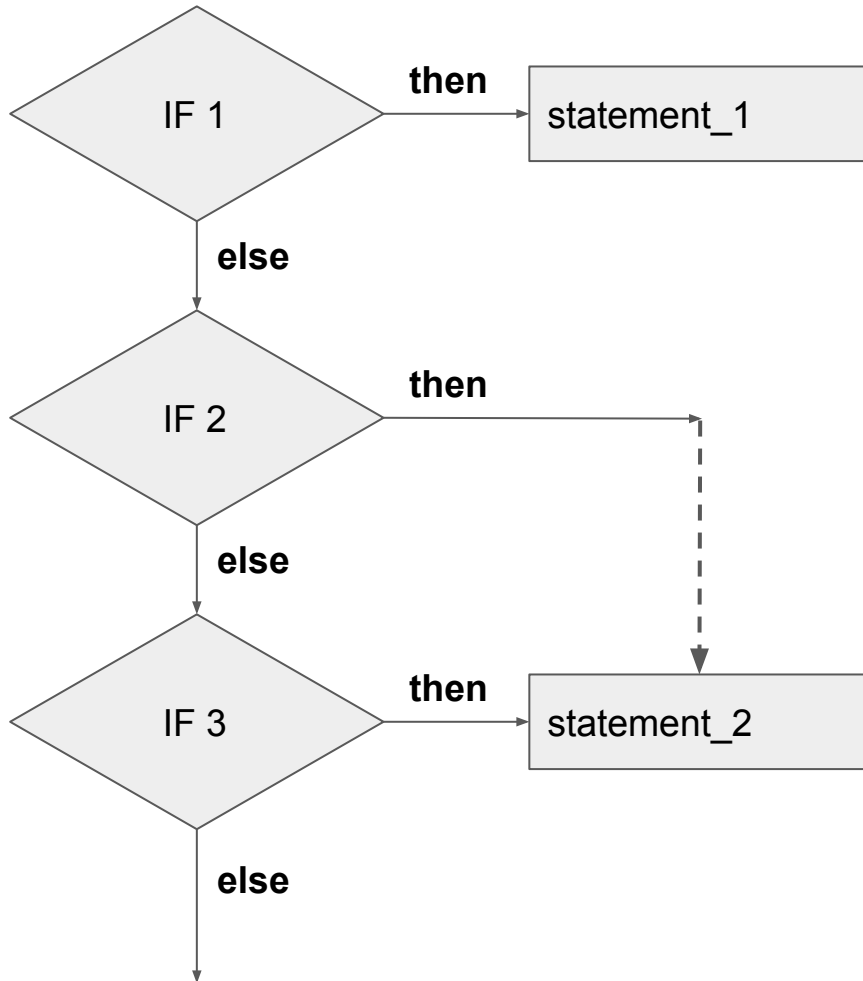
# Multivariate branching (upgrade#1)



```
switch ( x ) {  
  
  case 1 : statement_1;  
           break;  
  
  case 2,3 : statement_2;  
  
  default : statement_n;  
  
}
```

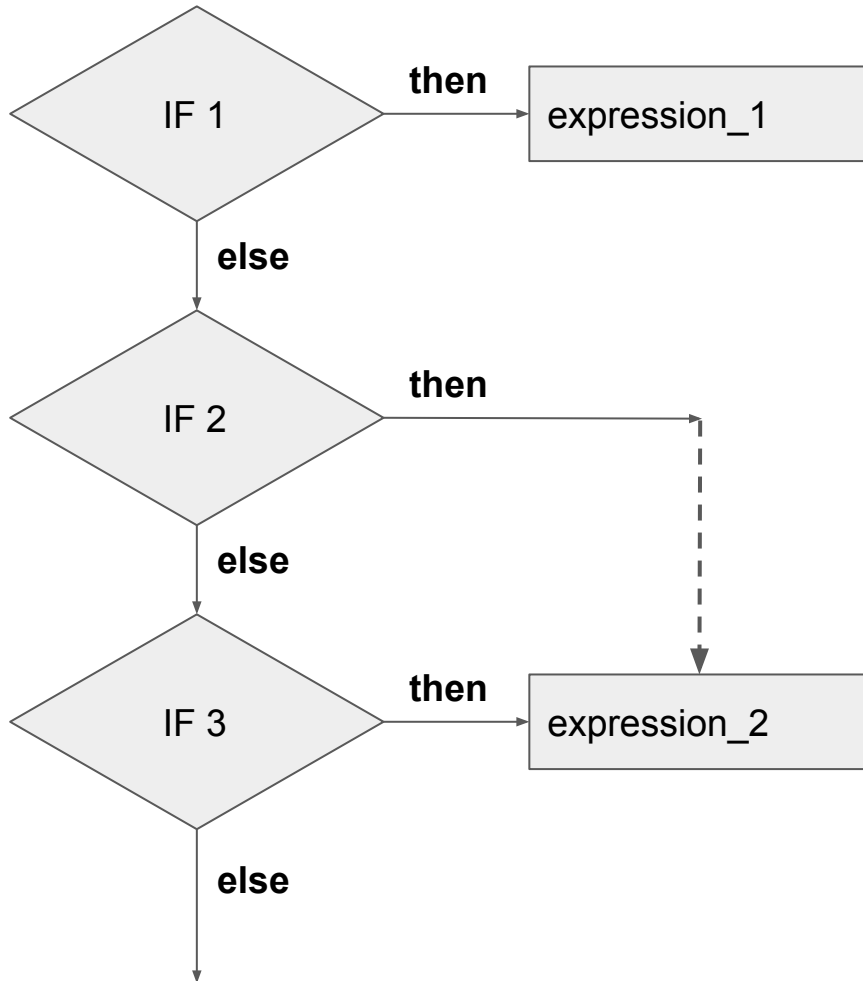


# Multivariate branching (upgrade#2)



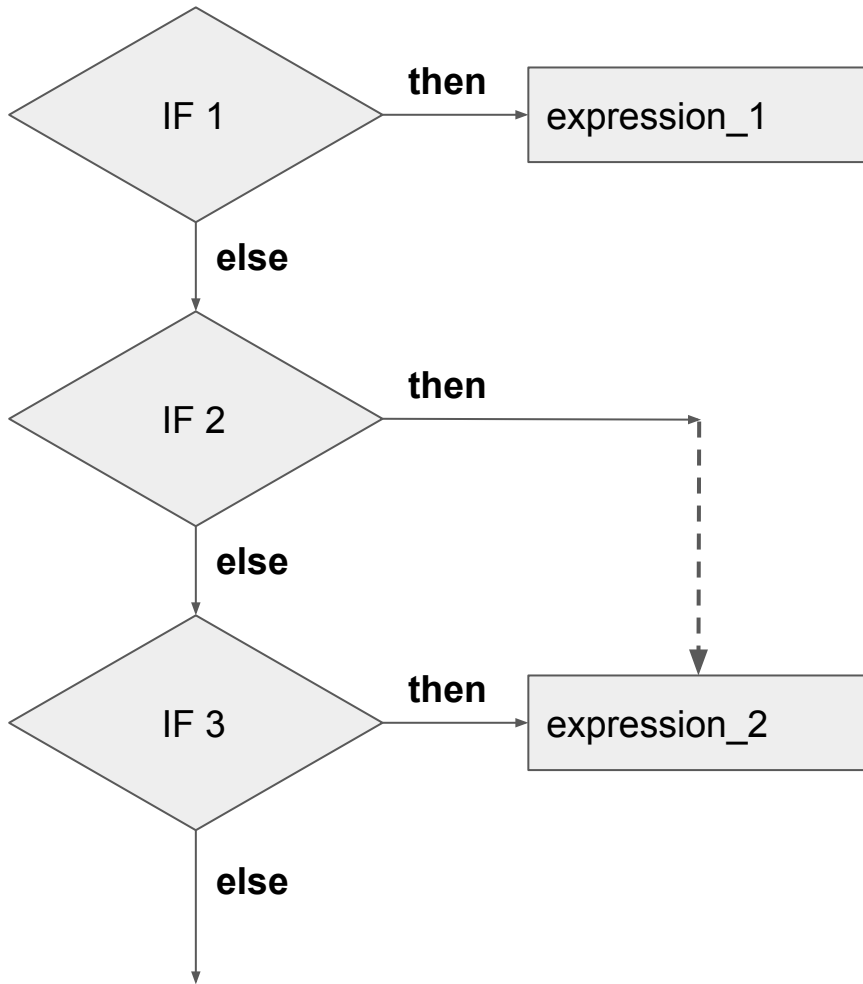
```
switch ( x ) {  
  case 1 -> statement_1;  
  case 2,3 -> statement_2;  
  default -> statement_n;  
}
```

# Multivariate branching (upgrade#3)



```
var y = switch ( x ) {  
  case 1 -> 10;  
  case 2,3 -> 20;  
  default -> 100;  
};
```

# Multivariate branching (upgrade#4)



```
var y = switch ( x ) {  
  
  case 1 -> 1;  
  
  case 2,3 -> {  
    // calc result  
    yield result;  
  };  
  
  default -> 10;  
};
```

# Indefinite loops

```
while ( condition ) statement;
```

```
while ( true ) {  
    // do something  
}
```

```
while ( x > 0 ) {    // this may never executed  
    // code here  
}
```

# Indefinite loops

```
do statement while ( condition );
```

```
do {  
    // do something  
} while ( true );
```

```
do {    // executed at least once  
    // code here  
} while ( x > 0 );
```

# Definite loop `for`

```
for ( init_block; condition; calc_block ) statement;
```

```
/*  
 * Print numerals  
 */  
for (int i = 0; i < 10; ++i) {  
  
    System.out.println( i );  
  
}
```

```
// square table  
for (int i = 0, j = 0; i < 10 && j < 10; ++i, ++j) {  
  
    System.out.printf("%d * %d = %d", i, j, i * j );  
  
}
```

# Definite loop `for`

```
for ( ;; ) {  
  
    System.out.println( "я жидкий" );  
  
}
```

1. won't compile
2. won't run
3. will run once
4. other

# Iterable loop `for`

```
for ( def_variable : set ) statement;
```

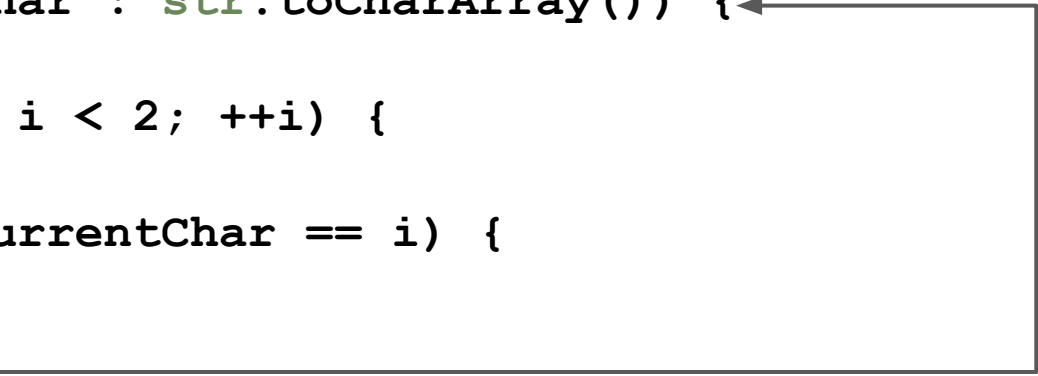
```
int[] array = // initialization array ;
```

```
for (int element : array) {  
    if (element != 0) {  
        System.out.print(element) ;  
    }  
}
```



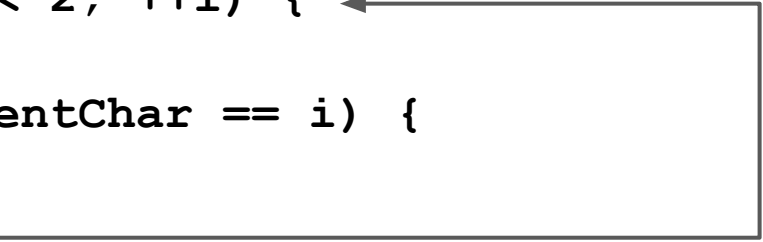
# Interrupt execution

```
1.  String str = "some string";
2.
3.  for (char currentChar : str.toCharArray()) {
4.
5.      for(int i = 0; i < 2; ++i) {
6.
7.          if ((int)currentChar == i) {
8.
9.              break;
10.
11.          }
12.      }
13. }
```

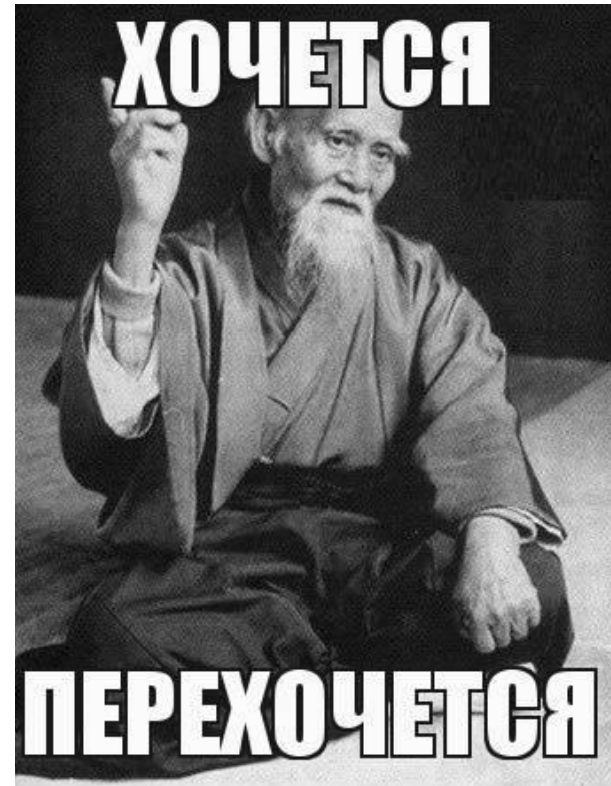


# Interrupt execution

```
1. String str = "some string";
2.
3. for (char currentChar : str.toCharArray()) {
4.
5.     for(int i = 0; i < 2; ++i) { ←
6.
7.         if ((int)currentChar == i) {
8.
9.             continue;
10.
11.         }
12.         // ...
13.     }
14. }
```

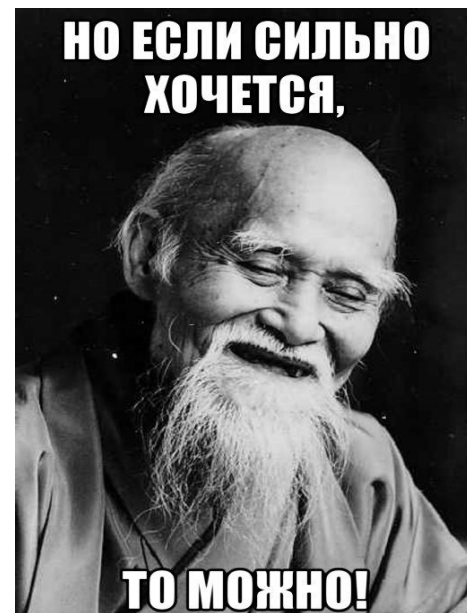


**but... if you want to exit  
from all loops??**



\* If you want, you won't want

# Interrupt all loops



```
1. String str = "some string";
2.
3. full:
4. for (char c : str.toCharArray()) {
5.
6.     for(int i = 0; i < 2; ++i) {
7.
8.         if ((int)c == i) {
9.
10.            break full;
11.
12.        }
13.        // ...
14.    }
15. }
```

# Blocks and scope

```
{  
    // statements, declarations  
}
```

```
if ( condition ) expression  —————>  if ( condition ) {  
                                         // code  
                                         }
```

```
public static void main (String[] args) {  
    // code  
    {  
        // code  
    }  
    // code  
}
```

# “Subprograms” (methods)

```
public static void printMessage (String msg) {  
  
    System.out.println (msg);  
  
}  
  
public static void main(String[] args) {  
  
    printMessage ("I am liquid");  
  
}
```

# Methods

```
public static int cube (int arg) {  
  
    return arg * arg * arg;  
  
}
```

```
public static void main(String[] args) {  
  
    printMessage ("5^3 = " + cube(5));  
  
}
```

```
public static void printMessage (String msg) {  
  
    System.out.println (msg);  
  
}
```

Questions?

# Types of Headache

**Migraine**



**Hypertension**



**Stress**

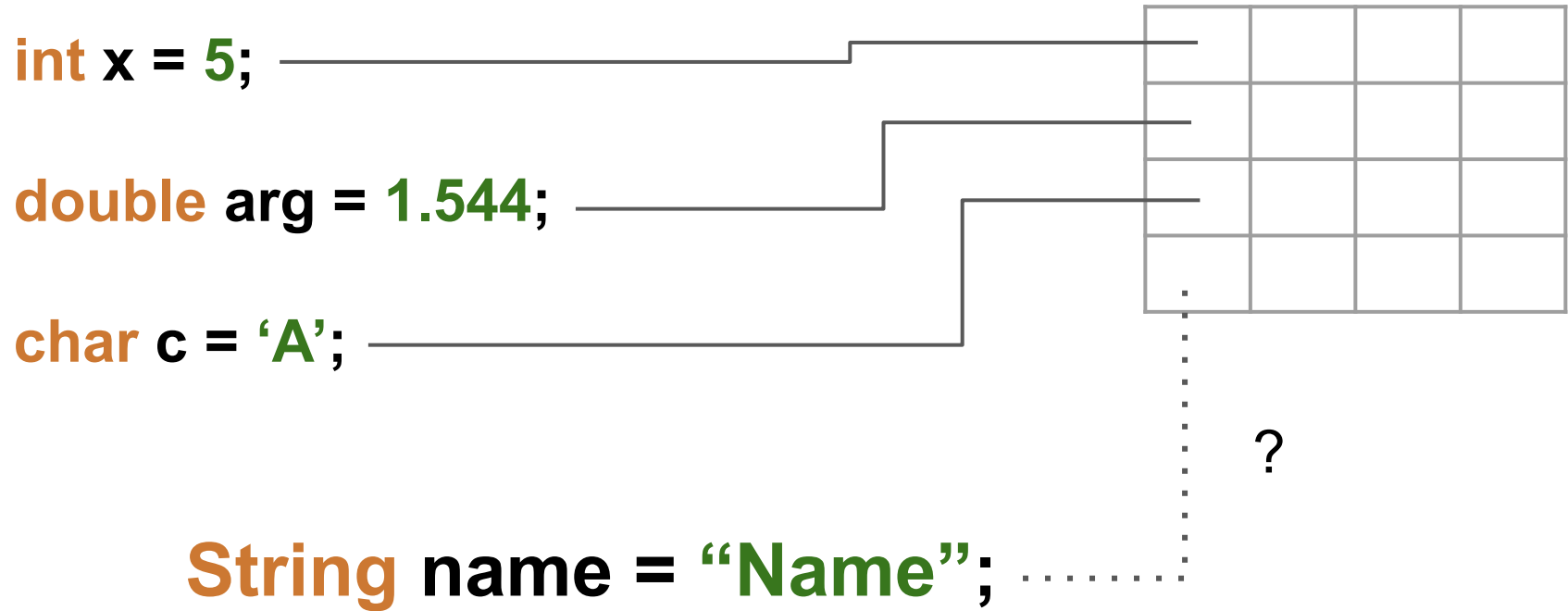


**JAVA**






# Reference and value data types



# Ref- and valuable data types

**String** name      **“Name”**



The diagram illustrates the memory layout of a String in Java. A variable named 'name' of type 'String' is shown on the left. An arrow points from the variable to a 4x4 grid of cells. The bottom row of the grid contains the characters 'N', 'a', 'm', and 'e', representing the string 'Name'. The other three rows of the grid are empty.

N	a	m	e

```
String name1 = new String(“Name”);
```

```
String name2 = new String(“Name”);
```

```
System.out.println ( name1 == name2 );
```

# Ref- and valuable data types

**String** name      **“Name”**

N	a	m	e

```
String name1 = new String(“Name”);  
String name2 = new String(“Name”);
```

```
String name3 = “Name”;  
String name4 = “Name”;
```



# Operator `new`

```
int[] y = new int[2];
```

```
String str = new String("I am liquid");
```

How reset reference variable to uninitialized value?

# Value 'null'

```
int[] y = null;
```

```
String str = null;
```

```
y.length    // after this operations
```

```
str.trim()   // will be errors
```

# Arrays



```
int[] a;
```

```
int b[];
```

```
int[] x = {5, 2};
```

```
int[] y = new int[2];
```

# Arrays

```
int[] x = {5, 2};
```

```
int count = x.length; // property
```

```
java.util.Arrays // work with array
```

```
    sort
```

```
    search
```

```
    copy
```

# Arrays

## Sort:

**Arrays.sort ( ... )**

**Arrays.parallelSort ( ... )**

## Search:

**Arrays.binarySearch ( ... )**

## Copy:

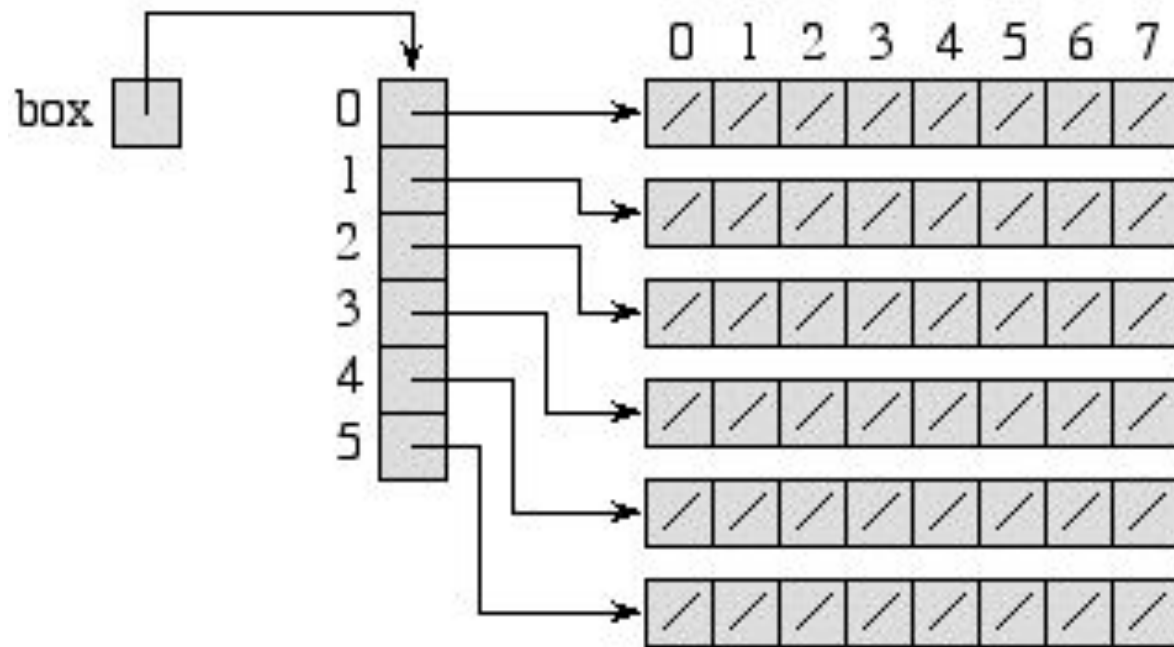
**System.arraycopy ( ... )**

**Arrays.copyOfRange ( ... )**

**filling, applying specific math expression, set default values etc.**



# Arrays

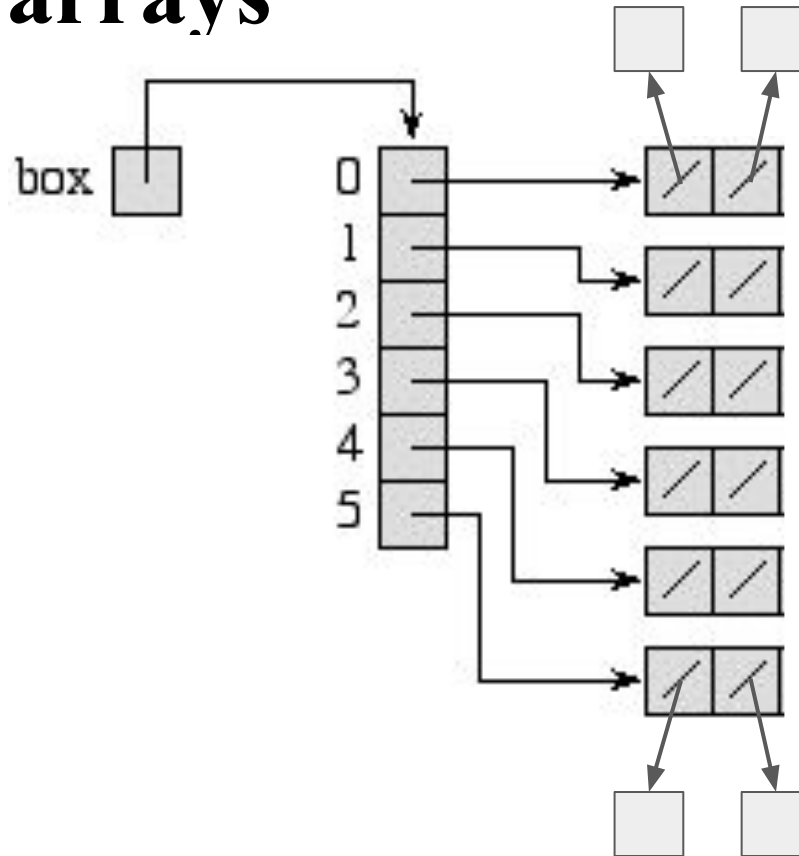


```
int[][] matrix;
```

```
int[][] box = new int[6][8];
```

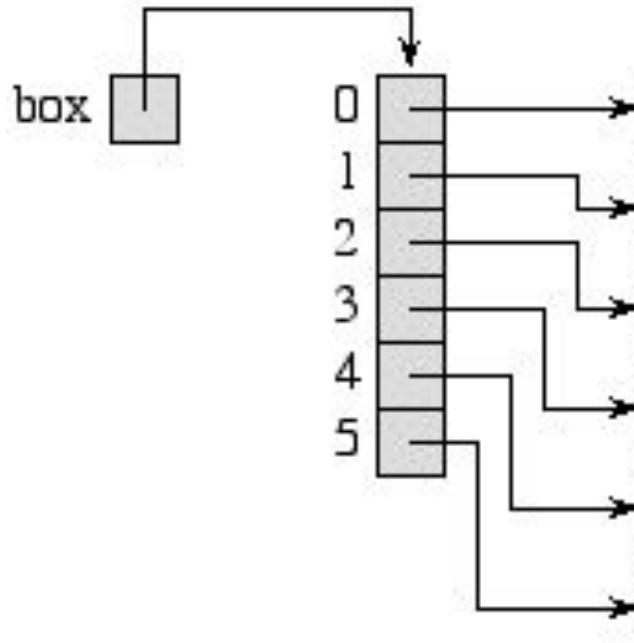
```
int[][] box = { {1, 2, 3}, {4, 5, 6} };
```

# Crazy arrays



```
int[][][] box = new int[6][2][1];
```

# Arrays



```
int[][] box;
```

```
int[] box[] = new int[6][8];
```

```
int[][] box = new int[6][];
```

```
int box[][] = { {1, 2, 3}, {4, 5, 6} };
```

# How to write a method with arguments like this `System.out.printf` ?

```
public static void main(String[] args) {
```

```
    System.out.printf("5^3 = %d", cube(5));
```



String + one argument

```
    System.out.printf("%d = %d", cube(5), 5*5*5);
```

```
}
```

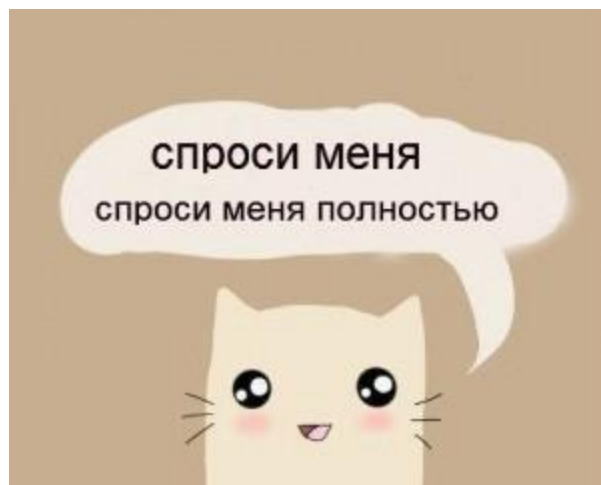


String + two arguments

# Variable arguments (VARARGS)

```
public static void main(String[] args) {  
  
    printMessage ("This ", "Bob");  
    printMessage ("Я", "угадаю", "как", "тебя", "зовут");  
}  
  
public static void printMessage (String ... msgs) {  
    for(String s : msgs) {  
        System.out.println (s);  
    }  
}
```





\* ask me questions

# Utils. Classpath & Imports

```
1.  import static java.lang.Math.*;
2.
3.  /**
4.   *  Безысходники (game of words: sources + hopelessness)
5.   */
6.  public class PracticMath {
7.
8.      public static void main(String[] args) {
9.
10.         double x = 5.1, y = 3.57;
11.
12.         double res = sin(( x + 1) / 3*PI) * 8*cos(y) ;
13.
14.     }
15.
16. }
```

# Utils. Classpath & Imports

```
1. import java.util.Arrays;
2.
3. /**
4.  * Безысходники (game of words: sources + hopelessness)
5.  */
6. public class PracticArrays {
7.
8.     public static void main(String[] args) {
9.
10.         int[] x = new int[2];
11.
12.         Arrays.fill(x, 10);
13.
14.     }
15.
16. }
```