

This describes where each use case is implemented.

Paid by Credit/Debit : Payment Controller

Observers are in CC, subclass

ScanMembershipCard : Payment Controller

Uses same observers as Credit and Debit

Add item after partial payment: Payment Controller and touchScreen controller

Customer adds their own bag to bagging area: BaggingArea Controller

Customer fails to place item in bagging area: BaggingArea Controller && ScanItem Controller

Customer gets change: ChangeReceiveController

Observers are nested subclasses