# First assignment of c programing.

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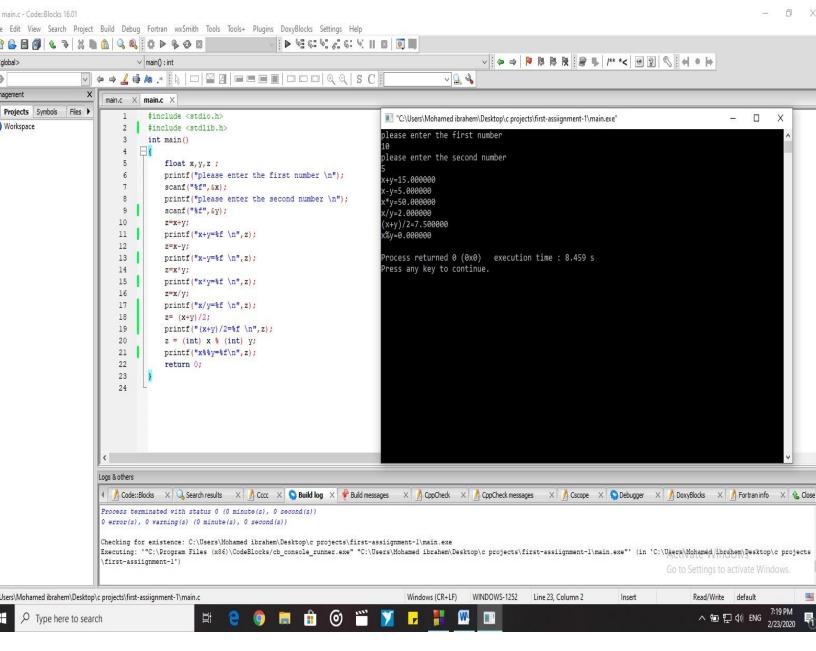
Section or lab: 8

**Electrical communication engineering.** 

# Code 1:

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
  float x,y,z;
  printf("please enter the first number \n");
  scanf("%f",&x);
  printf("please enter the second number \n");
  scanf("%f",&y);
  z=x+y;
  printf("x+y=%f \n",z);
  z=x-y;
  printf("x-y=%f \n",z);
  z=x*y;
```

```
printf("x*y=%f \n",z);
z=x/y;
printf("x/y=%f \n",z);
z= (x+y)/2;
printf("(x+y)/2=%f \n",z);
z = (int) x % (int) y;
printf("x%%y=%f\n",z);
return 0;
}
```

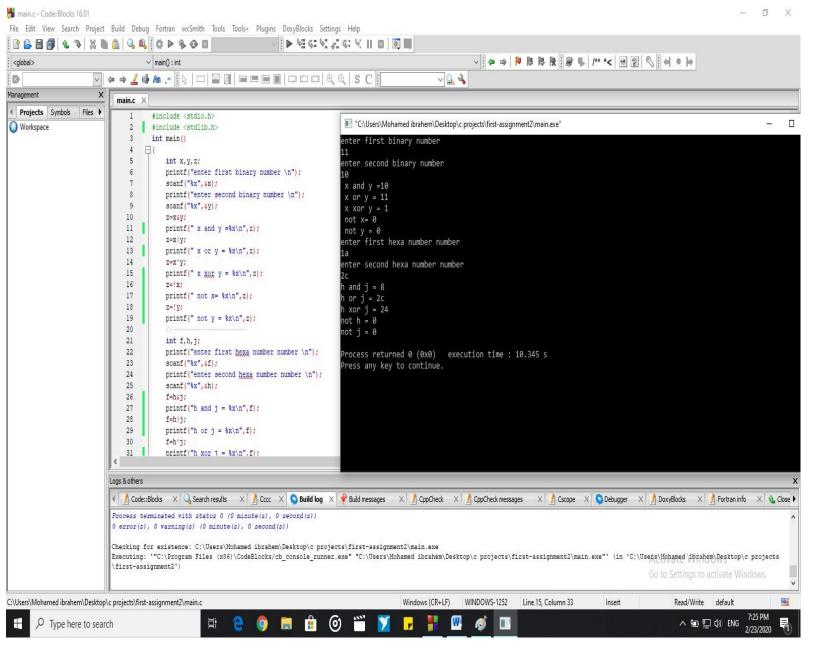


### <u>Code 2:</u>

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
  int x,y,z;
```

```
printf("enter first binary number \n");
scanf("%x",&x);
printf("enter second binary number \n");
scanf("%x",&y);
z=x&y;
printf(" x and y =%x\n",z);
z=x|y;
printf(" x or y = %x\n",z);
z=x^y;
printf(" x xor y = %x\n",z);
z=!x;
printf(" not x = %x n'', z);
z=!y;
printf(" not y = %x\n",z);
//-----
int f,h,j;
printf("enter first hexa number number \n");
scanf("%x",&f);
printf("enter second hexa number number \n");
scanf("%x",&h);
```

```
f=h&j;
printf("h and j = %x\n",f);
f=h|j;
printf("h or j = %x\n",f);
f=h^j;
printf("h xor j = %x\n",f);
f=!h;
printf("not h = %x\n",f);
f=!j;
printf("not j = %x\n",f);
return 0;
}
```



## **Code 3:-**

```
#include <stdio.h>

#include <stdlib.h>

int main()

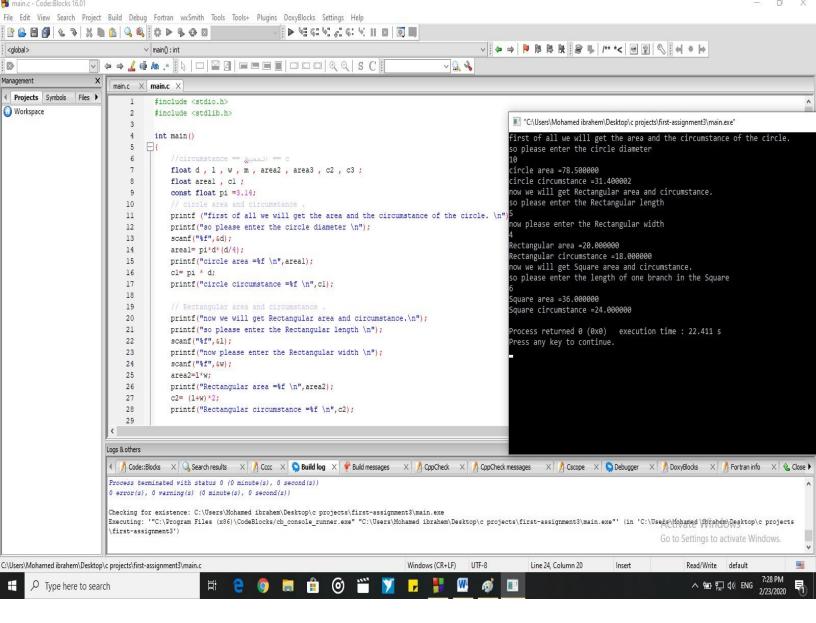
{

//circumstance == المحيط == c
```

```
float d, I, w, m, area2, area3, c2, c3;
  float area1, c1;
  const float pi =3.14;
  // circle area and circumstance .
  printf ("first of all we will get the area and the circumstance of the
circle. \n");
  printf("so please enter the circle diameter \n");
  scanf("%f",&d);
  area1= pi*d*(d/4);
  printf("circle area =%f \n",area1);
  c1= pi * d;
  printf("circle circumstance =%f \n",c1);
  // Rectangular area and circumstance .
  printf("now we will get Rectangular area and circumstance.\n");
  printf("so please enter the Rectangular length \n");
  scanf("%f",&I);
  printf("now please enter the Rectangular width \n");
  scanf("%f",&w);
  area2=l*w;
```

```
printf("Rectangular area =%f \n",area2);
c2=(I+w)*2;
printf("Rectangular circumstance =%f \n",c2);
// Square area and circumstance .
printf("now we will get Square area and circumstance.\n");
printf("so please enter the length of one branch in the Square \n");
scanf("%f",&m);
area3=m*m;
printf("Square area =%f \n",area3);
c3 = m*4;
printf("Square circumstance =%f \n",c3);
return 0;
```

}



#### **Code 4:-**

#include <stdio.h>

#include <stdlib.h>

int main()

{

```
float price , total_price , tax , total_tax;
const float tips = 0.03;
const float service = 0.04;
printf("please enter the meal price \n");
scanf("%f",&price);
printf("please enter the tax \n");
scanf("%f",&tax);
total tax= tax * price *0.01;
printf("total_tax=%f \n",total_tax);
total_price = total_tax + price + tips*price + service * price;
printf("total_price=%f\n",total_price);
return 0;
```

}

