

Counter

```
module counter (clk,rst,pcount ,pci , pco , ef , ff, H );

input clk , rst , pci ,pco ;

output [2:0] pcount ;
output ef ,ff ,H ;

reg [2:0] pcount = 3'b000;

reg ef_1 = 1;
reg ff_1 = 0;

reg H ;
reg add;

always @(posedge clk, rst )
begin
H <= (~pci & ~pco) | (pco & pci) | (pco & ef_1) | (pci & ff_1);
add <= (pci & ~pco);
if(rst)
begin
pcount <= 0;
ff_1 <= 0;
```

```
ef_1<= 1;
```

```
end
```

```
else if (H==1 )
```

```
pcount <= pcount ;
```

```
else if (add == 1)
```

```
begin
```

```
if (pcount <= 3'b110 || ef_1==1)
```

```
begin
```

```
pcount <= pcount +1 ;
```

```
ff_1 <= 1'b0;
```

```
ef_1<= 1'b0;
```

```
end
```

```
else if( 3'b110 < pcount )
```

```
begin
```

```
pcount <= pcount;
```

```
ff_1 <=1;
```

```
ef_1 <=0;
```

```
end
```

```
end
```

```
else if (add == 0)
begin
    if(3'b000 < pcount <= 3'b111)
    begin
        pcount <= pcount-1;
        ff_1=0;
        ef_1=0;
    end

    if (pcount == 3'b000)
    begin
        ef_1 <= 1'b1 ;
        ff_1=0;
        pcount <= pcount;
    end
end

end

assign ef = ef_1;
assign ff = ff_1;

endmodule
```

FSM

```
module FSM (clk,rst,in,out);

input clk,rst,in;

output out;

reg state;

reg out;

always @(posedge clk,posedge rst)

begin

if(rst)begin

    state <= 1'b0;

    out <= 0;

    end

else

begin

    case(state)

1'b0:

    begin

    if(in) begin

    state <= 1'b0;

    out <=0; end

    else begin

    state <= 1'b1;
```

```
        out <=1; end
    end
    1'b1:
    begin
        if(in) begin
            state <= 1'b0;
            out <=1; end
        else begin
            state <= 1'b1;
            out <=0; end
        end
        default: begin
            state<= 1'b0;
            out<=0; end
    endcase
end
end
endmodule
```

Rom

```
module new_rom(index,clk,ef,ff,reset,wtime);

input [4:0] index;//index is a five-bit number - the 2-MSBs is tcount | the 3-LSBs is pcount

input clk,ef,ff,reset;

output [4:0] wtime;

function [4:0] wait_time;

input [4:0] fn_input,empty_flag,full_flag,reset_;

begin

    //reset

    if(reset==1) begin

        fn_input=0;

        wait_time=5'b00000;

    end

    //empty flag check

    else if (ef==1)//no of people ==1, no of teller==1

        wait_time=5'b00000;

    //full flag check

    else if (ff==1) wait_time=5'b11111;

//tcount=1

    else if (1==1)

        begin

            case (fn_input)
```

```
5'b01001: wait_time=5'b00011; //pcount =1 --wtime=3
5'b01010: wait_time=5'b00110; //pcount =2 --wtime=6
5'b01011: wait_time=5'b01001; //pcount =3 --wtime=9
5'b01100: wait_time=5'b01100; //pcount =4 --wtime=12
5'b01101: wait_time=5'b01111; //pcount =5 --wtime=15
5'b01110: wait_time=5'b10010; //pcount =6 --wtime=18
5'b01111: wait_time=5'b10101; //pcount =7 --wtime=21
//tcount=2
```

```
5'b10001: wait_time=5'b00011; //pcount =1 --wtime=3
5'b10010: wait_time=5'b00101; //pcount =2 --wtime=5
5'b10011: wait_time=5'b00110; //pcount =3 --wtime=6
5'b10100: wait_time=5'b01000; //pcount =4 --wtime=8
5'b10101: wait_time=5'b01001; //pcount =5 --wtime=9
5'b10110: wait_time=5'b01011; //pcount =6 --wtime=11
5'b10111: wait_time=5'b01100; //pcount =7 --wtime=12
//tcount=3
```

```
5'b11001: wait_time=5'b00011; //pcount =1 --wtime=3
5'b11010: wait_time=5'b00100; //pcount =1 --wtime=4
5'b11011: wait_time=5'b00101; //pcount =1 --wtime=5
5'b11100: wait_time=5'b00110; //pcount =1 --wtime=6
5'b11101: wait_time=5'b00111; //pcount =1 --wtime=7
5'b11110: wait_time=5'b01000; //pcount =1 --wtime=8
5'b11111: wait_time=5'b01001; //pcount =1 --wtime=9
```



```
//default
```

```
    default: wait_time=5'b0000;
```

```
endcase
```

```
end
```

```
end
```

```
endfunction
```

```
assign wtime=wait_time(index,ef,ff,reset);
```

```
endmodule
```

Mini Prioject

```
module mini_project (clk, reset, Tcount, Pcount, empty_flag, full_flag, Hold, Wtime, inx , iny );

input clk, reset, inx, iny;

input [1:0] Tcount;

output [2:0] Pcount;
output empty_flag , full_flag ;
output [4:0] Wtime;
output Hold;

wire pci , pco;

wire inx = 1;
wire iny = 1;

FSM x1 (.clk(clk), .rst(reset) , .in(inx) , .out(pci) ); // for queue back sensor
FSM y1 (.clk(clk), .rst(reset) , .in(iny) , .out(pco) ); // for queue forward sensor

counter st1 (.clk(clk), .rst(reset) , .pcount(Pcount) , .pci(pci) , .pco(pco) , .ef(empty_flag) , .ff(full_flag),
.H(Hold) );

wire [4:0] index;

assign index = {Tcount , Pcount};
```

```
new_rom st2 (.index(index), .clk(clk) , .ef(empty_flag) , .ff(full_flag) , .reset(reset), .wtime(Wtime));
```

```
endmodule
```

```
module mini_project_test;
```

```
reg reset_t, inx_t, iny_t ;
```

```
reg [1:0] Tcount_t;
```

```
reg clk_t = 1;
```

```
wire empty_flag_t, full_flag_t;
```

```
wire [4:0] Wtime_t;
```

```
wire [2:0] Pcount_t;
```

```
wire Hold_t;
```

```
mini_project g0 (.clk(clk_t), .reset(reset_t) , .Tcount(Tcount_t) , .Pcount(Pcount_t),  
.empty_flag(empty_flag_t), . full_flag( full_flag_t) , .Wtime(Wtime_t), .inx(inx_t), .iny(iny_t),  
.Hold(Hold_t) );
```

```
initial
```

```
begin
```

```
forever begin
```

```
clk_t=clk_t;
```

```
#10 clk_t <=~clk_t;
```

```
end
```

```
end
```

```
initial begin
```

```
reset_t=0;Tcount_t=2'b01;inx_t=1;iny_t=1; // 000
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b01;inx_t=0;iny_t=1; //001
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b01;inx_t=1;iny_t=1; //010
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b01;inx_t=1;iny_t=0; //001
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b01;inx_t=1;iny_t=1; //000
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=0;iny_t=1; //001
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=1;iny_t=1; //010
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=1;iny_t=0; //001
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=1;iny_t=1; // 000
```

```
if ( Pcount_t<3'b001 && empty_flag_t==1 && Hold_t == 1 ) $display("there is no one to go out of the queue");
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=1;iny_t=0;//test no one in queue
```

```
if ( Pcount_t<3'b001 && empty_flag_t==1 && Hold_t == 1 ) $display("there is no one to go out of the queue");
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=0;iny_t=0; //001
```

```
if ( Pcount_t<3'b001 && empty_flag_t==1 && Hold_t == 1 ) $display("there is no one to go out of the queue");
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=1;iny_t=0; //010
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=0;iny_t=0;
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=1;iny_t=0;
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=0;iny_t=0;
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=1;iny_t=0;
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=0;iny_t=0; // before full queue
```

```
if ( Pcount_t<3'b001 && empty_flag_t==1 && Hold_t == 1 ) $display("there is no one to go out of the queue");
```

```
else if ( Pcount_t>3'b110 && full_flag_t==1 && Hold_t == 1) $display("the queue is full");
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=1;iny_t=0;// test full queue
```

```
if ( Pcount_t<3'b001 && empty_flag_t==1 && Hold_t == 1 ) $display("there is no one to go out of the queue");
```

```
else if ( Pcount_t==3'b111 && full_flag_t==1 && Hold_t == 1) $display("the queue is full");
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
#150 Tcount_t=2'b10;inx_t=1;iny_t=1;// test full queue 2
```

```
if ( Pcount_t<3'b001 && empty_flag_t==1 && Hold_t == 1 ) $display("there is no one to go out of the queue");
```

```
else if (Pcount_t==3'b111 && full_flag_t==1 && Hold_t == 1) $display("the queue is full");
```

```
$display("the wating time for the next person is %d and the empty flag is %b and the full flag is %b",Wtime_t,empty_flag_t,full_flag_t);
```

```
$display("the Pcount is %b the Tcount is %b",Pcount_t,Tcount_t);
```

```
end
```

```
endmodule
```


