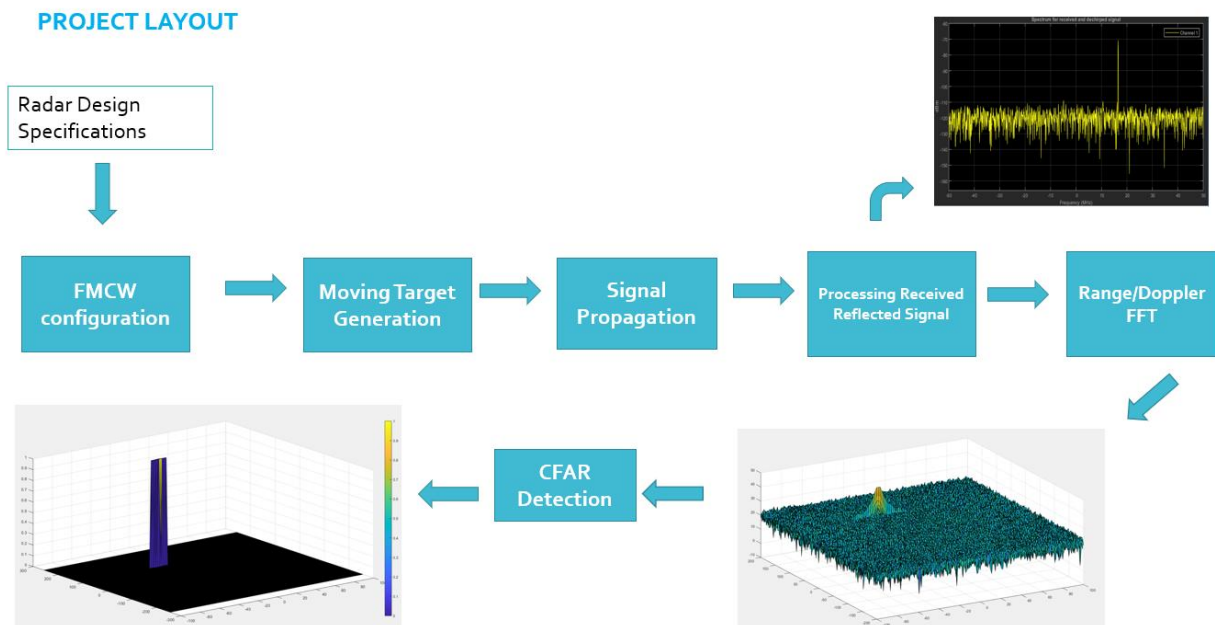


Radar Target Generation and Detection



Project steps:

- Configure the FMCW waveform based on the system requirements.
- Define the range and velocity of target and simulate its displacement.
- For the same simulation loop process the transmit and receive signal to determine the beat signal
- Perform Range FFT on the received signal to determine the Range
- Towards the end, perform the CFAR processing on the output of 2nd FFT to display the target.

Radar System Requirements:

| | |
|---------------------|---------------|
| Frequency | 77 GHz |
| Range Resolution | 1 m |
| Max Range | 200 m |
| Max velocity | 70 m/s |
| Velocity resolution | 3 m/s |

PROJECT SPECIFICATION

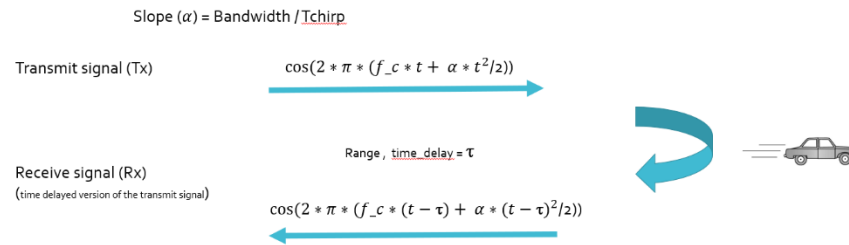
1. FMCW Waveform Design

Max Range and Range Resolution will be considered here for waveform design.

- $Bandwidth(B_{sweep}) = speedoflight / (2 * rangeResolution)$
- $T_{chirp} = 5.5 \cdot 2 \cdot R_{max} / c$
- $Slope = Bandwidth / T_{chirp}$

2. Simulation Loop

Modeling Signal Propagation for the Moving Target scenario



Subtracting (Mixing or Dechirping) the receive signal with the transmitter signal gives the frequency shift

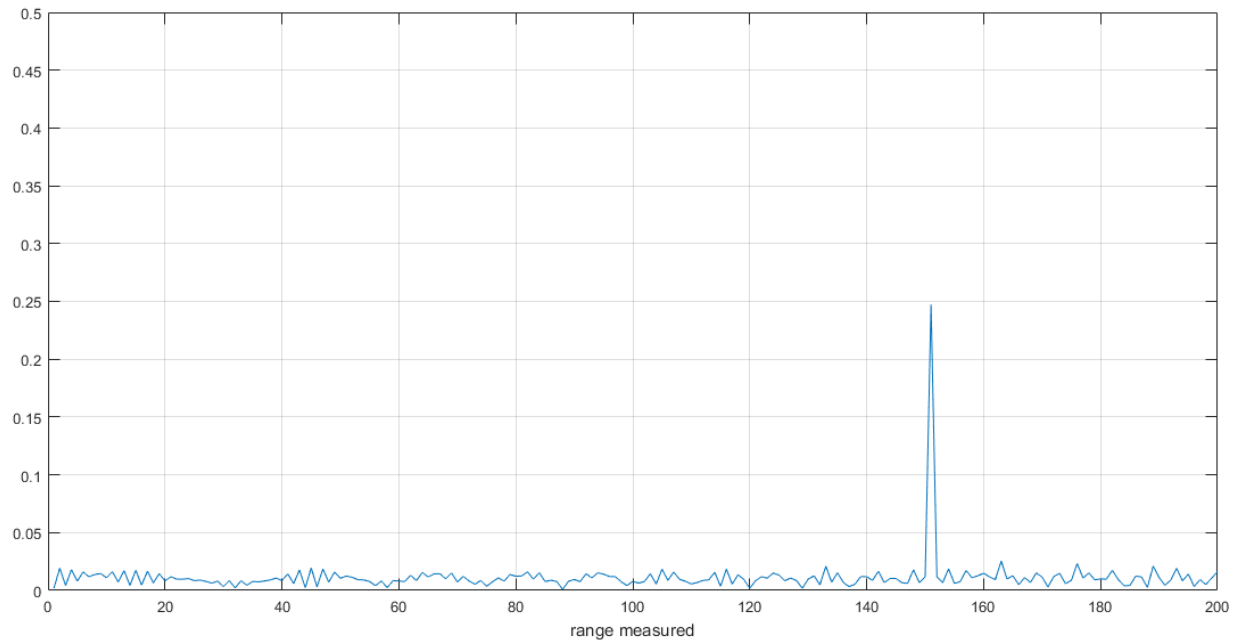
$$Tx * Rx \quad \text{(element wise matrix multiplication)} \quad \cos(2 * \pi * (2 * \alpha * \frac{R}{c} * t + 2 * f_c * v/c * t))$$

Range Doppler

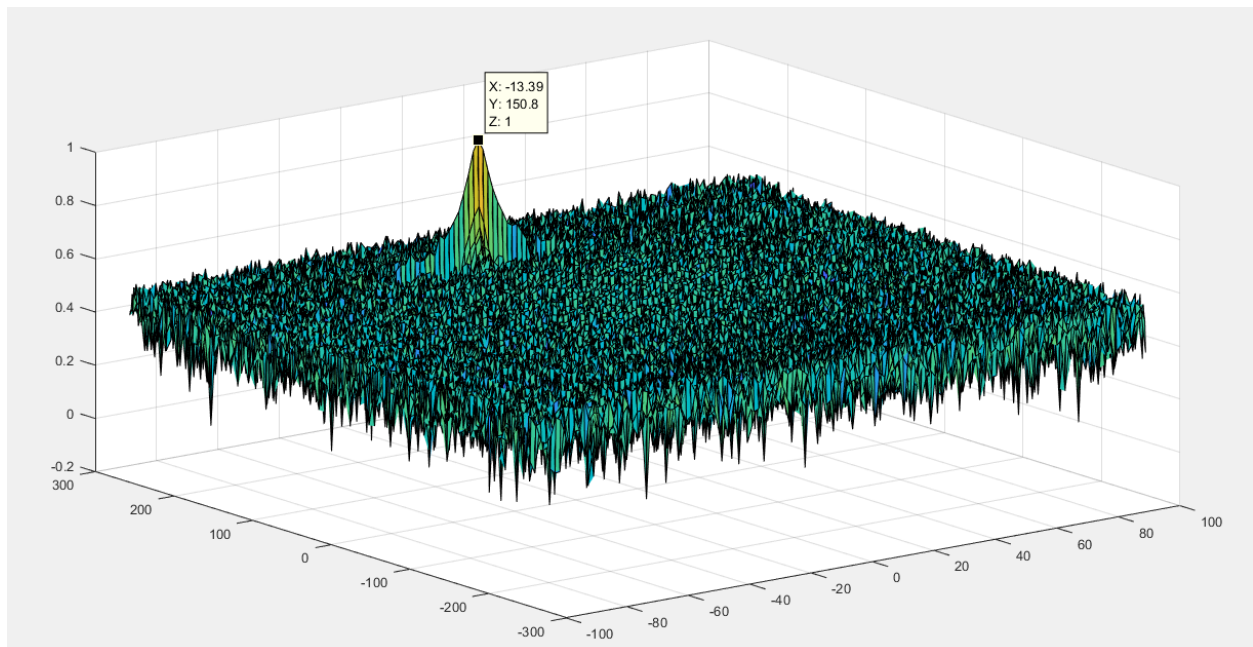
3. Range FFT (1st FFT)

- Implement the 1D FFT on the Mixed Signal
- Reshape the vector into $N_r * N_d$ array.
- Run the FFT on the beat signal along the range bins dimension (N_r)
- Normalize the FFT output.
- Take the absolute value of that output.
- Keep one half of the signal
- Plot the output
- There should be a peak at the initial position of the target

Output:



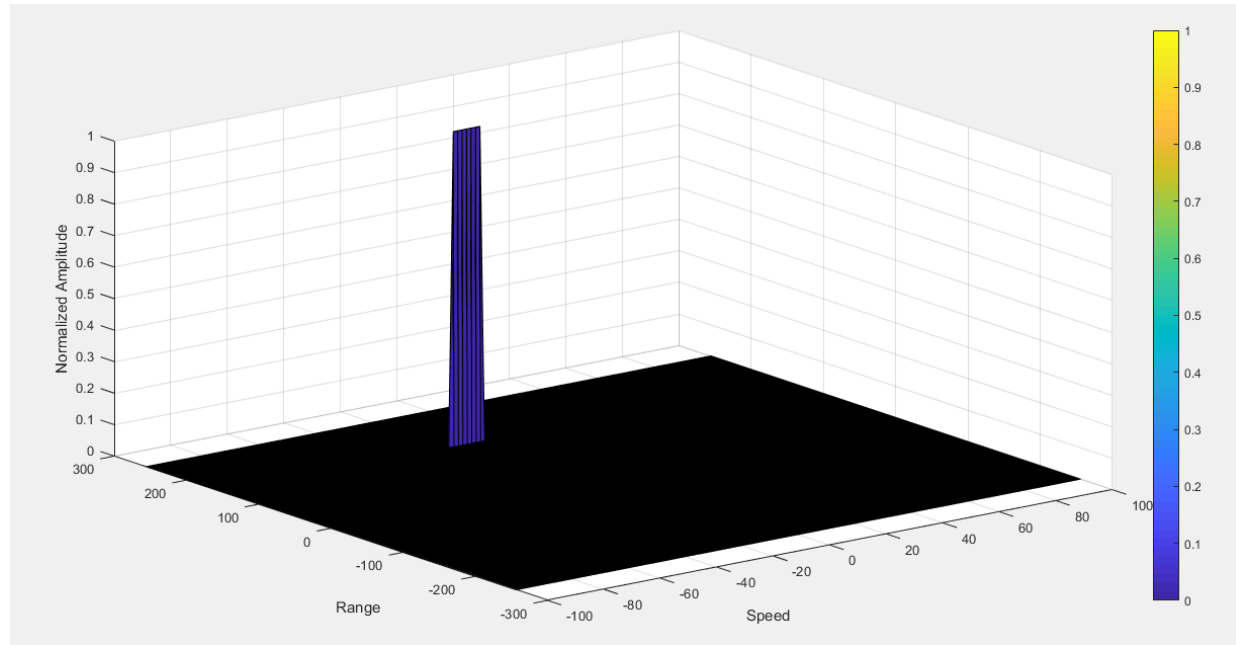
The 1st FFT output for the target located at 90 meters



2D FFT output - Range Doppler Map

4. 2D CFAR

- Select the number of Training Cells in both the dimensions.
Tr = 10;
Td = 8;
- Select the number of Guard Cells in both dimensions around the Cell under test (CUT) for accurate estimation
Gr = 4;
Gd = 4;
- Offset the threshold by SNR value in dB
offset = 1.3;
- Create a vector to store noise level for each iteration on training cells
- Loop over RDM to select each CUT
- For each selection, sum their values after removing guard cells
- Find average of noise level value
- Use pow2db to convert back the value of noise to get threshold with offset added to it
- If the CUT level > threshold assign it a value of 1, else equate it to 0.
- Steps taken to suppress the non-thresholded cells at the edges: by equating all the non-thresholded cells to 0:
RDM(union(1:(Tr+Gr),end-(Tr+Gr-1):end),:) = 0; % Rows
RDM(:,union(1:(Td+Gd),end-(Td+Gd-1):end)) = 0; % Columns



The output of the 2D CFAR process