

## ***Part01***

- **Question: What is the purpose of the finally block?**  
finally always runs, even if try/catch throws or return is called
- **Question: How does `int.TryParse()` improve program robustness compared to `int.Parse()`?**  
`int.TryParse()`:  
If the user enters invalid input → returns false instead of crashing  
You can handle errors easily
- **Question: What exception occurs when trying to access Value on a null Nullable?**  
When you try to access `.Value` on a null `Nullable<T>`, an `InvalidOperationException` occurs.
- **Question: Why is it necessary to check array bounds before accessing elements?**  
Prevents `IndexOutOfRangeException`  
Keeps the program safe and robust
- **Question: How is the `GetLength(dimension)` method used in multi-dimensional arrays?**  
`GetLength(dimension)` returns the number of elements in the specified dimension of a multi-dimensional array.  
Dimension 0 → number of rows  
Dimension 1 → number of columns
- **Question: How does the memory allocation differ between jagged arrays and rectangular arrays?**  
Rectangular Arrays:  
All rows have the same number of columns  
Stored as a single continuous block in memory  
Jagged Arrays:  
Array of arrays; each row can have different lengths  
Each row is stored separately in memory

- Question: What is the purpose of nullable reference types in C#?**  
 Nullable reference types allow a reference variable to have the value null.
- Question: What is the performance impact of boxing and unboxing in C#?**  
 Boxing:  
 Happens when a value type is converted to object or interface type  
 Slower than using the value type directly due to heap allocation and copying  
 Unboxing:  
 Happens when an object is converted back to a value type  
 Adds extra overhead due to type checking and copying
- Question: Why must out parameters be initialized inside the method?**  
 Out parameters are used to return values from a method  
 The compiler requires that all out parameters are initialized before the method ends
- Question: Why must optional parameters always appear at the end of a method's parameter list?**  
 Optional parameters have default values that the caller can omit.
- Question: How does the null propagation operator prevent NullReferenceException?**  
 ?. allows access to a member only if the object is not null  
  
 If the object is null, the expression returns null safely instead of throwing an exception.
- Question: When is a switch expression preferred over a traditional if statement?**  
 When you have multiple discrete values to check for a single variable.  
 Switch expressions are more concise, readable, and less error-prone than multiple if-else statements
- Question: What are the limitations of the params keyword in method definitions?**  
 Type must be a single-dimensional array  
 Must be the last parameter in the method  
 Only one params parameter is allowed per method