

## **Part01**

- **Question: What is the purpose of the finally block?**  
finally always runs, even if try/catch throws or return is called
- **Question: How does int.TryParse() improve program robustness compared to int.Parse()?**  
int.TryParse():  
If the user enters invalid input → returns false instead of crashing  
You can handle errors easily
- **Question: What exception occurs when trying to access Value on a null Nullable?**  
When you try to access .Value on a null Nullable<T>, an InvalidOperationException occurs.
- **Question: Why is it necessary to check array bounds before accessing elements?**  
Prevents IndexOutOfRangeException  
Keeps the program safe and robust
- **Question: How is the GetLength(dimension) method used in multi-dimensional arrays?**  
GetLength(dimension) returns the number of elements in the specified dimension of a multi-dimensional array.  
Dimension 0 → number of rows  
Dimension 1 → number of columns
- **Question: How does the memory allocation differ between jagged arrays and rectangular arrays?**  
Rectangular Arrays:  
All rows have the same number of columns  
Stored as a single continuous block in memory  
Jagged Arrays:  
Array of arrays; each row can have different lengths  
Each row is stored separately in memory

- **Question: What is the purpose of nullable reference types in C#?**  
Nullable reference types allow a reference variable to have the value null.
- **Question: What is the performance impact of boxing and unboxing in C#?**  
Boxing:  
Happens when a value type is converted to object or interface type  
Slower than using the value type directly due to heap allocation and copying  
Unboxing:  
Happens when an object is converted back to a value type  
Adds extra overhead due to type checking and copying
- **Question: Why must out parameters be initialized inside the method?**  
Out parameters are used to return values from a method  
The compiler requires that all out parameters are initialized before the method ends
- **Question: Why must optional parameters always appear at the end of a method's parameter list?**  
Optional parameters have default values that the caller can omit.
- **Question: How does the null propagation operator prevent NullReferenceException?**  
. allows access to a member only if the object is not null  
  
If the object is null, the expression returns null safely instead of throwing an exception.
- **Question: When is a switch expression preferred over a traditional if statement?**  
When you have multiple discrete values to check for a single variable.  
Switch expressions are more concise, readable, and less error-prone than multiple if-else statements
- **Question: What are the limitations of the params keyword in method definitions?**  
Type must be a single-dimensional array  
Must be the last parameter in the method  
Only one params parameter is allowed per method