## **Final Project**

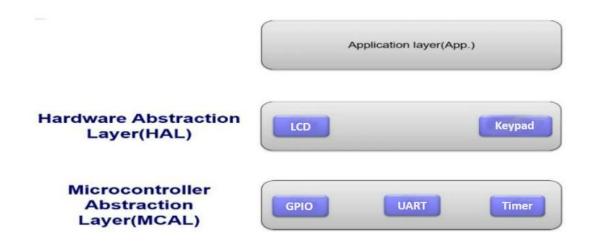
# **System Requirements**

Implement the **Door Locker Security System** to unlock a door using a password.

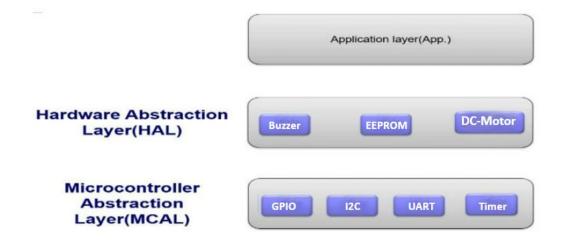
with the specifications listed below:

- 1) Use two ATmega32 Microcontrollers with frequency 8Mhz.
- 2) The project should be design and implemented based on the layered architecture model as follow:

 $\mathcal{M}c1 \rightarrow HMI\_ECU$  (Human Machine Interface) with 2x16 LCD and 4x4 keypad.



 $\mathcal{M}c2 \rightarrow Control\_ECU$  with EEPROM, Buzzer, and Dc-Motor.



- **3) HMI\_ECU** is just responsible interaction with the user just take inputs through keypad and display messages on the LCD.
- **4) CONTROL\_ECU** is responsible for all the processing and decisions in the system like password checking, open the door and activate the system alarm.

#### 5) System Sequence:

#### Step1 - Create a System Password

- The LCD should display "Please Enter Password" like that:



- Enter a password consists of 5 numbers, Display \* in the screen for each number.

```
Plz enter pass:
******
```

- Press **enter** button (choose any button in the keypad as enter button).
- Ask the user to renter the same password for confirmation by display this message "Please re-enter the same Pass":

```
Plz re-enter the same pass:
```

- Enter a password consists of 5 numbers, Display \* in the screen for each number.
- Press enter button (choose any button in the keypad as enter button).



- HMI ECU should send the two passwords to the Control ECU through the UART.

- If the two passwords are **matched** then the system has a password now and save it inside the **EEPORM** and go to **Step 2**.
- If the two passwords are **unmatched** then repeat **step 1** again.

#### **Step2 - Main Options**

- The LCD will always display the main system option:



#### Step3 - Open Door +

- The LCD should display "Please Enter Password" like that:



- Enter the password then press **enter** button (choose any button in the keypad as enter button).
- **HMI\_ECU** should send the Password to the **Control\_ECU** and it should compare it with the one saved in the **EEPROM**.
- if two passwords are **matched**:
  - rotates motor for 15-seconds CW and display a message on the screen "Door is Unlocking"
  - hold the motor for 3-seconds.
  - rotates motor for 15-seconds A-CW and display a message on the screen "Door is Locking"

#### Step 4 - Change Password -

- The LCD should display "Please Enter Password" like that:



- Enter the password then press **enter** button (choose any button in the keypad as enter button).
- **HMI\_ECU** should send the Password to the **Control\_ECU** and it should compare it with the one saved in the **EEPROM**.
- if two passwords are matched:
  - Repeat Step 1.

#### Step 5

- if the two passwords are **unmatched** at step 3 (+ : Open Door) or step 4 (- : Change Password)
- Ask the user one more time for the password.
- The LCD should display "Please Enter Password" like that:



- Enter the password then press **enter** button (choose any button in the keypad as enter button).
- **HMI\_ECU** should send the password to the **Control\_ECU** and it should compare it with the one saved in the **EEPROM**.
- if two passwords are matched then open the door or change the password in steps 3 and 4.
- If the two passwords are **not matched** again then ask the user **one last time** for the password.
- if two passwords are matched then open the door or change the password in steps 3 and 4.

- If the	e two passwords are not matched for the <b>third consecutive</b> time, then:
•	Activate Buzzer for 1-minute.
•	Display error message on LCD for 1 minute.
•	System should be locked no inputs from Keypad will be accepted during this time period.
•	Go to Step 2 the main options again.

### **GPIO** Driver Requirements

- 1. Use the Same GPIO driver implemented in the course.
- 2. Same driver should be used in the two ECUs.

### LCD Driver Requirements

- 1. Use a 2x16 LCD.
- 2. Use the Same LCD driver implemented in the course with 8-bits or 4-bits data mode.
- 3. Connect the LCD control and data bus pins to any pins of your choice in the MCU.
- 4. LCD should be connected to the HMI ECU.

### **Keypad Driver Requirements**

- 1. Use a 4x4 Keypad.
- 2. Connect the Keypad pins to any pins of your choice in the MCU.
- 3. Keypad should be connected to the HMI\_ECU.

### DC Motor Driver Requirements

- 1. Use the Same **DC\_Motor** driver implemented in the fan controller project.
- 2. Motor should always run with the maximum speed using Timer0 PWM.
- 3. Motor should be connected to the CONTROL ECU.
- 4. Connect the Motor pins to any pins of your choice in the MCU.

## **EEPROM Driver Requirements**

- 1. Use the Same external EEPROM driver controller by the I2C.
- 2. EEPROM should be connected to the **CONTROL ECU**.

# **I2C Driver Requirements**

- 1. Use the Same I2C driver implemented in the course.
- I2C driver will be used in the CONTROL\_ECU to communicate with the external EEPROM.
- 3. You need to modify the **TWI\_init** function implemented in the I2C session to take a pointer to the configuration structure with type **TWI\_ConfigType**.
- 4. The function declaration should be:

void TWI\_init(const TWI\_ConfigType \* Config\_Ptr)

5. The TWI ConfigType structure should be declared like that:

```
typedef struct{
    TWI_Address address;
    TWI_BaudRate bit_rate;
}TWI_ConfigType;
```

The **TWI\_Address** and **TWI\_BaudRate** are types defined as uint8/uint16/uint32 or enum.

### **UART Driver Requirements**

- 1. Use the Same UART driver implemented in the course.
- 2. Same driver should be used in the two ECUs.
- 3. You need to modify the **UART\_init** function implemented in the UART session to take a pointer to the configuration structure with type **UART\_ConfigType**.
- 4. The function declaration should be:

```
void UART_init(const UART_ConfigType * Config_Ptr)
```

5. The **UART\_ConfigType** structure should be declared like that:

```
typedef struct{
    UART_BitData bit_data;
    UART_Parity parity;
    UART_StopBit stop-bit;
    UART_BaudRate baud-rate;
}UART_ConfigType;
```

The **UART\_BitData**, **UART\_Parity**, **UART\_StopBit**, and **UART\_BaudRate** are types defined as **uint8/uint16/uint32** or **enum**.

# Timer Driver Requirements

- 1. Same driver should be used in the two ECUs.
- In the HMI\_ECU to count the displaying messages time on the LCD while opening/closing the door. In the CONTROL\_ECU to count the time for controlling the motor.
- 3. Implement a full Timer driver for **TIMER1** with the configuration technique.

- 4. The Timer1 Driver should be designed using the Interrupts with the callback's technique.
- 5. The Timer1 Driver should support both **normal** and **compare** modes and it should be configured through the configuration structure passed to the init function.
- 6. The Timer Driver has 3 functions and two ISR's for Normal and Compare interrupts:
  - a. void Timer1\_init(const Timer1\_ConfigType \* Config\_Ptr)
    - Description
      - Function to initialize the Timer driver
    - Inputs: pointer to the configuration structure with type Timer1\_ConfigType.
    - Return: None
  - b. void Timer1\_deInit(void)
    - Description
      - > Function to disable the Timer1.
    - Inputs: None
    - Return: None
  - c. void Timer1\_setCallBack(void(\*a\_ptr)(void));
    - Description
      - > Function to set the Call Back function address.
    - Inputs: pointer to Call Back function.
    - Return: None
- 4. The **Timer1\_ConfigType** structure should be declared like that:

```
typedef struct {
    uint16 initial_value;
    uint16 compare_value; // it will be used in compare mode only.
    Timer1_Prescaler prescaler;
    Timer1_Mode mode;
} Timer1_ConfigType;
The Timer1 Prescaler and Timer1 Mode are types defined as uint8 or enum.
```

### **Buzzer Driver Requirements**

- 1. Implement a full Buzzer driver.
- 2. Buzzer should be connected to the CONTROL\_ECU.
- 3. Connect the **Buzzer** pin to any pins of your choice in the MCU.
- 4. The buzzer pin should be chosen by **static configurations**.
- 5. The Buzzer Driver has 3 functions:
  - a. void Buzzer\_init()
    - Description
      - > Setup the direction for the buzzer pin as output pin through the GPIO driver.
      - > Turn off the buzzer through the GPIO.
    - Inputs: None
    - Return: None
  - b. void Buzzer\_on(void)
    - Description
      - Function to enable the Buzzer through the GPIO.
    - Inputs: None
    - Return: None
  - c. void Buzzer\_off(void)
    - Description
      - Function to disable the Buzzer through the GPIO.
    - Inputs: None
    - Return: No

Thank You & Good Luck Eng/Mohamed Tarek

