

Mohamed Sadiq

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Skills

Design Skills

- ☀ Product design / Interaction Design
- ☀ Knowledgable in User Interface/ User Experience
- ☀ Figma / Adobe XD / Photoshops / illustrator
- ☀ Prototyping / wireframing

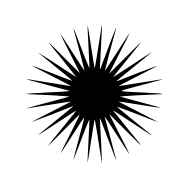
Dev Skills

- ☀ Web3.js / Ethers.js / Solidity
- ☀ React.js / Nextjs / Framer Motion / Redux
- ☀ HTML5 / CSS3 / JavaScript
- ☀ Typescript / github / Git

Web3 project

- ☀ [DeveloperDao website](#)
- ☀ [CWB NFT](#)
- ☀ [Wave Portal](#)
- ☀ [DeveloperDAO FM](#)
- ☀ [DAOs spot](#)
- ☀ [Web3 concepts](#)

Experience

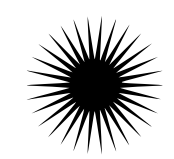


Product Design at [Developer DAO](#)

2021 – Present

Designed the main website of DeveloperDao to make it easier for the DAO to get potential partners and sponsors. As well as represent the organization in the best way to invite new members.

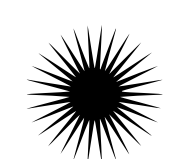
Developed and designed [DeveloperDao FM](#) to make the DeveloeprDao members more productive. It was also a way to advertise the Dao and enhance brand awareness.



Lead of digital product design at [Shift](#), Tripoli

August 2019 – March 2020

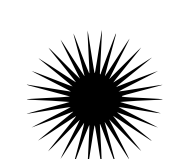
I worked as a lead product designer. Managed, designed, and was involved in the development process of some start-ups digital products in Libya.



Lead of digital product design at [Mass](#), Tripoli

November 2018 – July 2019

Mass is one of the leading creative agencies in Libya. While working for Mass, I was the Lead of the digital product design at the company, where most of our focus was making digital products for some of the biggest exhibitions in Libya ex (Libya-food expo, indoor-outdoor expo)



Freelancer Front-end Developer

April 2017 – June 2018

I worked as a freelance Front-end developer and handed design solutions to many local brands.

Languages

- ☀ Arabic / Native
- ☀ English / Good working knowledge