Happy Friday everyone!

**Evening Announcements**

* **Make sure to submit your Progress Tracker reports before 9 am next Monday!**

**Typing Practice**

* We recommend taking time to improve your typing speed. Practicing consistently will help your typing speed go up; very helpful for your careers as software engineers! I recommend going through a few lessons from <https://www.typingclub.com/> every day; it's a free and awesome touch-typing site.
* You should also check out <https://typing.io/>. It includes symbols and non-letter keys as part of the typing material. Note that this is *pretty* difficult, so don't be alarmed if your WPM is much lower than usual (or if you can barely get through it!)
* Don't be discouraged if you feel like you are a really slow typist (especially with [typing.io](http://typing.io/))! Take it as an opportunity to grow your skills, and keep at it; you *will* get better with consistent practice.

**Command Line Practice**

* Practice getting comfortable using the command line (terminal) for file creation, navigating through directories, opening things in vscode (`code file\_or\_directory\_you\_want\_to\_open`), etc.
  + If code something doesn't work, go to VSCode, hit command shift p on a mac, then type in shell and select Shell Command: Install 'code' command in path
* Codecademy has a pretty good resource on this! Sections 1 and 2 of <https://www.codecademy.com/learn/learn-the-command-line> will go through the common ways of using the command line.
* Monday we will have a Terminal lecture to cover many of these topics. Be prepared with questions.

**Reminder**

* Either Slack DM or Email your test corrections to an instructor if you did not get a perfect score in today's practice assessment!

**Assessment**

* **Foundations Week 1 Assessment will be Monday at 9:15am.**Make sure to get a good night's rest, and eat a good breakfast beforehand!
* This weekend is a great opportunity for studying! Go through all of Week 1 material again, including the projects, and make sure you understand everything (everything from Week 1, **except** phase 3-4 of nauseating numbers and phase 3 perilous procs, are fair game).
* **To practice, you can use the RSpec Exercises as well as the practice assessment and simulate the test environment:**
  + Start a timer for 45 minutes
  + Download one of the projects
  + Delete the Gemfile.lock if there is one
  + bundle install and run bundle exec rspec
    - Remember, you can run just one of the spec files using bundle exec rspec spec/spec\_file.rb
    - You can also write bundle exec rspec spec/spec\_file\_name.rb:7 to run only the specs in the block that start on line 7 and bundle exec rspec spec/spec\_file\_name.rb:7:10 if you are to run a spec range.
  + If 45 minutes has passed, note how many specs you are passing, and continue to work forward
  + Stop the timer when you've finished all the specs
  + **Keep doing this**- getting used to being in a timed setting like this takes practice. If it feels like you are memorizing, *that is normal*. Take a break for 10 minutes between runs. Work on other things during these breaks. A large part of this repetitive process is to increase your speed and comfort in an assessment-like environment.
  + **Your goal is to be able to complete these in half the time you would have on Monday's assessment:**You will have 45 minutes for Monday's assessment, so aim for ~23 minutes while you are practicing.
* Practice your debugging skills! Any time you hit a bug, remember to read the stack trace; there's a lot of helpful information in there.
* Take a deep breath if you need to; pausing for a minute to collect your thoughts and relax will help you!
* If you are not able to run bundle install, **remove the Gemfile.lock** and try running bundle install one more time!
* **Every spec is worth the same amount.**If you are stuck on a spec for more than ~4 minutes, fix any syntax errors (or comment out your code for that problem) and move on!
* **If you get a "failed to load rspec" error during the test, read for any messages below that line**. It's likely you have a syntax error (common ones are an extra end or a missing end or a mis-placed '.'), and the stack trace will tell you.