## LAB 1

# Using VersatilePB virtual board in Qemu and ARM toolchain

Writing source files, getting object files and analyzing them.
 1.1(with and without debug information)

```
ded_system/unit3_Embeddded_C/lesson_2 (master)
  arm-none-eabi-gcc.exe -c -g -mcpu=arm926ej-s -I . uart.c -o uart.o
 ell@DESKTOP-CF99BSM_MINGW64 /d/documents/GITHUP_REPO/master_embedded_system/unit3_Embeddded_C/lesson_2 (master) arm-none-eabi-objdump.exe -h uart.o
uart.o:
                file format elf32-littlearm
Sections:
dx Name
0 .text
                        Size VMA LMA File off 00000050 00000000 00000000 00000034
                                                                                  Algn
2**2
                                      ALLOC, LOAD, READONLY, CODE
00000000 00000000 0000008
ALLOC, LOAD, DATA
00000000 00000000 00000008
                         CONTENTS.
  1 .data
                         00000000
                                                                    00000084
                                                                                  2**0
                        CONTENTS,
00000000
                                                                   00000084
 2 .bss
                        ALLOC
0000005c
 3 .debug_info
                                                                                 2**0
                                      00000000 00000000
                                                                   00000084
                        00000005C 00000000 00000000 00000084 2**0
CONTENTS, RELOC, READONLY, DEBUGGING
00000051 00000000 00000000 00000000 2**0
CONTENTS, READONLY, DEBUGGING
0000002c 00000000 00000000 00000131 2**0
 4 .debug_abbrev 00000051
 5 .debug_loc
 0000015d 2**0
                                                                                  2**0
                        CONTENTS, READONLY, DEBUGGING
00000012 00000000 00000000 00000243 2**0
 9 .comment
                         CONTENTS, READONLY
10 .ARM.attributes 00000032 00000000 00000000 00000255 2**0
CONTENTS, READONLY
11 .debug_frame 00000028 00000000 00000000 00000288 2**2
                         CONTENTS, RELOC, READONLY, DEBUGGING
```

```
ell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embedded_system/unit3_Embeddded_C/lesson_2 (master)
 arm-none-eabi-gcc.exe -c -g -mcpu=arm926ej-s -I . app.c -o app.o
 lell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embedded_system/unit3_Embeddded_C/lesson_2 (master)
 arm-none-eabi-objdump.exe -h app.o
app.o:
             file format elf32-littlearm
Sections:
                                                            File off
00000034
Idx Name
0 .text
                      Size
00000018
                                                                        Algn
2**2
                                  00000000 00000000
                                  ALLOC, LOAD, RELOC, 00000000 00000000
                      CONTENTS,
                                                            READONLY,
                                                                         CODE
                      00000064
  1 .data
                                  ALLOC, LOAD, DATA
00000000 00000000 000000b0
                      CONTENTS,
 2 .bss
                      00000000
                      ALLOC
00000064
                                  00000000 00000000 000000b0 2**2
  3 .rodata
                      CONTENTS, ALLOC, LOAD, READONLY, DATA 00000083 00000000 00000000 00000114
  4 .debug_info
                                  RELOC, READONLY, DEBUGGING
00000000 00000000 00000197
                       CONTENTS,
  5 .debug_abbrev 00000061
                      CONTENTS, READONLY, DEBUGGING
0000002c 00000000 00000000 000001f8 2**0
 6 .debug_loc
 CONTENTS, READONLY, DEBUGGING
7 .debug_aranges 00000020 00000000 00000000 00000224 2**0
                      CONTENTS, RELOC, READONLY, DEBUGGING
00000035 00000000 00000000 00000244
  8 .debug_line
                      CONTENTS, RELOC, READONLY, DEBUGGING 00000097 00000000 00000000 00000279 2**0
  9 .debug_str
                      CONTENTS, READONLY, DEBUGGING
00000012 00000000 00000000 00000310 2**0
 10 .comment
 CONTENTS, READONLY
11 .ARM.attributes 00000032 00000000 00000000 00000322 2**0
                      CONTENTS, READONLY
0000002c 00000000 00000000 00000354 2**2
 12 .debug_frame
                      CONTENTS, RELOC, READONLY, DEBUGGING
```

```
dded_system/unit3_Embeddded_C/lesson_2 (master
 arm-none-eabi-gcc.exe -c -mcpu=arm926ej-s -I . app.c -o app.o
 ell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embedded_system/unit3_Embeddded_C/lesson_2 (master) arm-none-eabi-objdump.exe -h app.o
              file format elf32-littlearm
                                                                  File off Algn
00000034 2**2
                        Size VMA LMA
00000018 00000000 000000000
Idx Name
0 .text
                        CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
00000064 00000000 00000000 0000004c 2**2
CONTENTS, ALLOC, LOAD, DATA
00000000 00000000 00000000 000000b0 2**0
 1 .data
 2 .bss
                        ALLOC
00000064 00000000 00000000 000000b0 2**2
 3 .rodata
                        CONTENTS, ALLOC, LOAD, READONLY, DATA 00000012 00000000 00000000 00000114 2**0 CONTENTS, READONLY
 4 .comment
  5 .ARM.attributes 00000032 00000000 00000000 00000126 2**0
                        CONTENTS, READONLY
```

```
bedded_system/unit3_Embeddded_C/lesson_2 (master)
 arm-none-eabi-gcc.exe -c -mcpu=arm926ej-s -I . uart.c -o uart.o
 ell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embedded_system/unit3_Embeddded_C/lesson_2 (master) arm-none-eabi-objdump.exe -h uart.o
              file format elf32-littlearm
uart.o:
Sections:
Idx Name
0 .text
                     Size VMA LMA File off 00000050 00000000 000000000 00000034
                     CONTENTS, ALLOC, LOAD, READONLY, CODE 00000000 00000000 00000000 00000084 2**0
 1 .data
                      CONTENTS, ALLOC, LOAD, DATA
00000000 00000000 00000000 00000084 2**0
 2 .bss
                      ALL OC
  3 .comment
                      00000012 00000000 00000000 00000084 2**0
  CONTENTS, READONLY
4 .ARM.attributes 00000032 00000000 00000000 00000096 2**0
                      CONTENTS, READONLY
```

# 2. Writing startup code, getting object file and analyzing

```
t3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-as.exe -mcpu=arm926ej-s startup.s -o startup.o
startup.s: Assembler messages:
startup.s: Warning: end of file not at end of a line; newline inserted
c3 Embeddded_C/lesson_2 (master)
$ arm-none-eabi-objdump.exe -h startup.o
             file format elf32-littlearm
startup.o:
Sections:
Idx Name
               Size
                                         File off
                        \/MA
                                 I MA
                                                  Algn
 0 .text
               00000010
                       00000000 00000000
                                         00000034
                                                  2**2
               CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE 00000000 00000000 00000000 00000044 2**0
 1 .data
               CONTENTS, ALLOC, LOAD, DATA 00000000 00000000 000000044 2**0
 2 .bss
               ALLOC
 3 .ARM.attributes 00000022 00000000 00000000 00000044 2**0
               CONTENTS, READONLY
```

#### 3. Writing linker script, linking all object, getting elf file and analyzing

```
dell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embedded_system/uni
 3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-ld.exe -T linker_script.ld app.o uart.o startup.o -o lab1.elf
:\ARM_TOOLCHAIN\bin\arm-none-eabi-ld.exe: warning: section `.bss' type changed
to PROGBITS
dell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embedded_system/uni
t3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-objdump.exe -h lab1.elf
lab1.elf:
              file format elf32-littlearm
Sections:
Idx Name
                             VMA
                                                  File off
                  Size
                                       I MA
                                                            Algn
                  00000010
                             00010000 00010000
                                                  0008000
 0 .startup
                  CONTENTS, ALLOC, LOAD, READONLY, CODE
                  000000cc
                            00010010 00010010 00008010
                                                            2**2
 1 .text
                  CONTENTS, ALLOC, LOAD, READONLY, CODE 00000064 000100dc 000100dc 000080dc
 2 .data
                                                  000080dc
                                                            2**2
                  CONTENTS, ALLOC, LOAD, DATA
                  00000011 00010140 00010140
 3 .bss
                                                  00008140
                                                            2**0
                  CONTENTS, ALLOC, LOAD, DATA
 4 .ARM.attributes 0000002e 00000000 00000000 00008151 2**0
                  CONTENTS, READONLY
  5 .debug_info
                  00000df
                             00000000
                                       00000000
                                                  0000817f
                                                            2**0
                  CONTENTS, READONLY, DEBUGGING
 6 .debug_abbrev 000000b2
                            00000000 00000000
                                                  0000825e
                                                            2**0
                  CONTENTS, READONLY, DEBUGGING
                                                  00008310 2**0
 7 .debug_loc
                  00000058 00000000
                                       00000000
 CONTENTS, READONLY, DEBUGGING 8 .debug_aranges 00000040 00000000 000000000
                                                   00008368
                                                             2**0
                  CONTENTS, READONLY, DEBUGGING
                            00000000 00000000
 9 .debug_line
                  00000072
                                                  000083a8
                  CONTENTS, READONLY, DEBUGGING
 10 .debug_str
                  000000bb 00000000 00000000
                                                  0000841a
                                                            2**0
                  CONTENTS, READONLY, DEBUGGING
                  00000054
 11 .debug_frame
                            00000000 00000000
                                                  000084d8
                                                            2**2
                  CONTENTS, READONLY, DEBUGGING
```

## 3.1 We can get .map file

```
dell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embe
dded_system/unit3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-ld.exe -T linker_script.ld -Map=mapoutput.map app
.o uart.o startup.o -o lab1.elf
C:\ARM_TOOLCHAIN\bin\arm-none-eabi-ld.exe: warning: section `.bss
' type changed to PROGBITS
```

```
dell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embe
dded_system/unit3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-readelf.exe -a lab1.elf
ELF Header:
           7f 45 4c 46 01 01 01 00 00 00 00 00 00 00 00 00
 Magic:
  Class:
                                       ELF32
  Data:
                                       2's complement, little endia
                                       1 (current)
  Version:
  OS/ABI:
                                       UNIX - System V
  ABI Version:
                                       0
                                       EXEC (Executable file)
  Type:
 Machine:
                                       ARM
  Version:
                                       0x1
                                       0x10000
  Entry point address:
  Start of program headers:
                                       52 (bytes into file)
  Start of section headers:
                                       34252 (bytes into file)
  Flags:
                                       0x5000002, has entry point,
Version5 EABI
 Size of this header:
                                       52 (bytes)
  Size of program headers:
                                       32 (bytes)
  Number of program headers:
  Size of section headers:
                                       40 (bytes)
  Number of section headers:
                                       16
  Section header string table index: 13
Section Headers:
  [Nr] Name
                          Type
                                           Addr
                                                     0ff
                                                            Size
 Flg Lk Inf Al
  [ 0]
                          NULL
                                           00000000 000000 000000 0
      0
           0 0
                          PROGBITS
                                           00010000 008000 000010 0
  [ 1] .startup
  AX 0
          0 4
                                           00010010 008010 0000cc 0
                          PROGBITS
  [ 2] .text
   AX 0
                                           000100dc 0080dc 000064 0
  [ 3] .data
                          PROGBITS
   WA 0
          0 4
                                           00010140 008140 000011 0
  [ 4] .bss
                          PROGBITS
  WA 0 0 1
  [ 5] .ARM.attributes
                          ARM_ATTRIBUTES 00000000 008151 00002e 0
       0
  [ 6] .debug_info
                          PROGBITS
                                           00000000 00817f 0000df 0
          0 1
       0
                                           00000000 00825e 0000b2 0
   7] .debug_abbrev
                          PROGBITS
       0
           0 1
  [ 8] .debug_loc
                          PROGBITS
                                           00000000 008310 000058 0
       0
  [ 9] .debug_aranges
                          PROGBITS
                                           00000000 008368 000040 0
  0 0 1
[10] .debug_line
                                           00000000 0083a8 000072 0
                          PROGBITS
       0
           0 1
  [11] .debug_str
                                           00000000 00841a 0000bb 0
                          PROGBITS
   MS 0
  [12] .debug_frame
                                           00000000 0084d8 000054 0
                          PROGBITS
  [13] .shstrtab
                          STRTAB
                                           00000000 00852c 00009d 0
       0 0 1
  [14] .symtab
                                           00000000 00884c 000230 1
                          SYMTAB
      15 29 4
  [15] .strtab
                          STRTAB
                                           00000000 008a7c 000067 0
       0 0 1
```

# 4. Getting the symbol table for the object files and the final elf file

```
dell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embe
dded_system/unit3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-nm.exe app.o
000000000 T main
00000000 D string_buffer1
00000000 R string_buffer2
        U Uart_Send_String
dell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embe
dded_system/unit3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-nm.exe startuo.o
C:\ARM_TOOLCHAIN\bin\arm-none-eabi-nm.exe: 'startuo.o': No such f
ile
dell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embe
dded_system/unit3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-nm.exe startup.o
        U main
000000000 T reset
        U stack_top
00000008 t stop
dell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embe
dded_system/unit3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-ld.exe -T linker_script.ld app.o uart.o startup.o
-o lab1.elf
C:\ARM_TOOLCHAIN\bin\arm-none-eabi-ld.exe: warning: section `.bss
type changed to PROGBITS
dded_system/unit3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-nm.exe lab1.elf
00010010 T main
00010000 T reset
00011151 B stack_top
00010008 t stop
000100dc D string_buffer1
00010078 T string_buffer2
00010028 T Uart_Send_String
```

5. Getting the binary file and simulating the application using QEMU

```
dell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embe
dded_system/unit3_Embeddded_C/lesson_2 (master)
$ arm-none-eabi-objcopy.exe -0 binary lab1.elf lab1.bin
```

### 6. Go to the gemu path

```
dell@DESKTOP-CF99BSM MINGW64 /d/documents/GITHUP_REPO/master_embedd
ed_system/unit3_Embeddded_C/lesson_2 (master)
$ qemu-system-arm -M versatilepb -m 128M -nographic -kernel lab1.bi
n
learn-in-depth:Mohamed Younis
```