Mohammad Hossein Ghafghaziyan   98521387

In fork method all the existing elements in defined in the program, would be copied for the new process. While in multithreading is not like this and we no copying.

We have limitation in concurrent requests in multithreading according to the number of threads but we don't have such a situation in fork method.

In forking we should manage the forks in order to avoid making vain processes so we need to add break statement in while loop.

In multithreading we got to take care of shared resources but in forking we don't need to do this.