Take-Home Exam CUDA MERGE

Parallel Programming & Architectures

Consideration

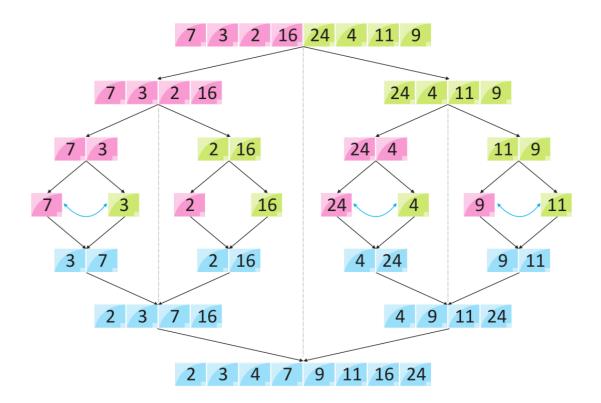
- ✓ Your code is automatically graded using a script, and therefore, if your file/folder names are wrong you will receive a grade of **zero**. Please read and follow the instructions carefully. Common mistakes include
 - o Different file or folder names
 - o Different formatting of input or output
 - O Not paying attention to case sensitiveness of C++ and Linux
- ✓ Go to the folder ~/the/cuda_merge/ in your home directory on the server and put your codes in this directory and remove any compiled binaries and test cases.
- ✓ Make sure your code compiles and runs without any error on the server. Your grade will be zero if any compile or runtime error occurs on the server. Any!
- ✓ The provided test cases, examples and sample codes (if any) are only to better describe the question. They are **not** meant for debugging or grading. It is your responsibility to think of and generate larger and more complex test cases (if necessary) in order to make sure your software works correctly for all possible scenarios.
- ✓ Start early and don't leave everything to the last minute. Software debugging needs focus and normally takes time.
- ✓ Just leave your final programs on the server. **Don't** email anything!
- ✓ Your grade is divided into several parts. In all cases, if you miss **correctness** (i.e. your code doesn't satisfy desired functionality), you miss other parts (e.g. speed, coding style, etc.) too. This rule is applied separately for each section of a take-home exam. So for example, your code might not be correct for M >= x but still you will get your grade for lower M values.
- ✓ Talking to your friends and classmates about this take-home exam and sharing ideas are *OK*. Searching the Internet, books and other sources for any code is also *OK*. However, copying another code is **not OK** and will be automatically detected using a similarity check software. In such a case, grades of the copied parts are **multiplied by** -0.5. Your work must be 100% done only by yourself, and you **should not** share parts of your code with others or use parts of other's codes. Online resources and solutions from previous years are part of the database which is used by the similarity check software.

Merge.cu – Merge Sort

Grade: 70% correctness, 30% speed

Array is "int" vectors of size N, where $N = 2^M$. We would like to take the sorted array. Parameter M should be a command line argument to the main() function. Your program must work correctly for any value 18 <= M <= 21. Your program must fill array vector with random integer values using srand() and rand() functions.

You must use the Merge sort algorithm. As it is shown in the figure below, it describes the merge sort algorithm, which means you must break the array into half and continue this process until it reaches to a single number, then you must merge them again and again to get the final sorted array. (Serial solution)



This HW simply requires your ability to parallelize this algorithm to make GPU able to sort the array. As you can see in the figure above there is no data dependency between the numbers when the array is splited in half. Check correctness of your calculations by comparing the final values from GPU with results given by a serial merge sort function executed in CPU.

Use the provided gpuerrors.h, *gputimer.h*, *merge_main.cu*, *merge_sort.h* and merge.*cu* files to start your work. Only modify merge.*cu*. Check the speed of your calculations as shown in the provided *merge_main.cu* file.

Compile: nvcc -O2 merge_main.cu merge.cu -o merge

Execute: ./merge M

Note that *N* is equal to 2^{M} .